

GameAsset

```
classDiagram
    class GameAsset
    class CuboidAsset
    class Md2Asset
    class TriangularPyramidAsset
    CuboidAsset --|> GameAsset
    Md2Asset --|> GameAsset
    TriangularPyramidAsset --|> GameAsset
```

A UML class diagram illustrating inheritance. At the top is the 'GameAsset' class. Below it are three subclasses: 'CuboidAsset', 'Md2Asset', and 'TriangularPyramidAsset'. A horizontal line connects the three subclasses, and a vertical arrow points from this line up to the 'GameAsset' class, indicating that all three subclasses inherit from 'GameAsset'.

CuboidAsset

Md2Asset

TriangularPyramidAsset