

User Guide

Version 1.0

Summary

A simple **FPS Label** that is automatically instantiated once the application starts. This label won't appear in final builds, only in editor and development builds.

Setup

No setup required.

Inputs

- Click on the label's box and drag it in order to move it
- Use the mouse wheel inside the label's box in order change zoom in and out
- By pressing the left and right mouse simultaneously, the label gets shown/hidden
- To toggle the milliseconds, double click with the mouses's left button inside the label's box
- To change the label's color, double click with the mouse's right button inside the label's box
- To reset the label's position and scale, you need to double click with the mouse's middle button

Contact Us

For any feedback, suggestions or comments, please use the following email:

contact@beyondfunstudio.com