

**[BACKSPACE]**

Deletes the character to the left of the cursor.

**Display Keys****[DIAGRAM]**

Brings the block diagram to the foreground. Active menus are minimized.

**[ESC]**

The function of this key depends on the current cursor position.

- Calls the next higher selection level.
- Closes the open window without accepting new entries; the old value or parameter is retained.
- In dialog boxes that contain a "Cancel" button it activates that button.
- Closes all kinds of dialog boxes, if the edit mode is not active.
- Quits the edit mode, if the edit mode is active.
- Switches between different entry fields of a menu.
- Shifts the entry cursor from the header display to the previously active menu, or to the previously highlighted block in the block diagram if no menu is active.

**[MOD ON/OFF]**

Switches the modulations on and off.

"MOD OFF" is displayed in the info line of the header next to the "Level" field.

**[RF ON/OFF]**

Switches the RF signal on and off.

"RF OFF" is displayed in the header next to the "Frequency" field.

### 3.2.1.5 Keypad for data entry

The keys in the data entry keypad are used to enter alphanumeric data and units.

Data entry keys are only enabled while the cursor is placed on a data input field in a dialog. Their function depends on the data type of the input field.