Contributions to Project:

Eric:

* Prototyping
  + Obstacle Spawning
* Programming
  + Player Movement
  + Obstacle Spawning
  + Animation Controller

Keng:

* 3d Models
  + Player Model
    - Rough Draft
    - 2nd Draft
    - Final Draft
  + Obstacles Models
    - Stairs
    - Column
    - Broken Column Top and Bottom
    - Archway
    - Artifact
  + Environment Piece

Elizabeth:

* Concept Art
  + Player
  + Obstacles
* Textures
* Animations
  + Slide (1 and 2)
  + Death
  + Jump
  + Run

Riley:

* Animations
  + Right
  + Left
  + Idle
* Prototyping
  + Player Movement