

EVERY BOILERMAKER ENGINEER CODES: 101 ENTRY-LEVEL PROGRAMMING IN PYTHON

LECTURE 02

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EXPONENTIAL NOTATION FORMAT

- Presentation type 'e' or 'E' indicates exponential notation

Terminal

```
>>> format(123456.789, 'e')  
'1.234568e+05'  
>>> format(123456.789, '.2e')  
'1.23e+05'  
>>> format(0.00000123456, '.4e')  
'1.2346e-06'  
>>> format(0.00000123456, '.4E')  
'1.2346E-06'
```

MATH EQUIVALENT

$$1.234,568 \times 10^5$$

$$1.23 \times 10^5$$

$$1.2346 \times 10^{-6}$$

$$1.2346 \times 10^{-6}$$

Part I

LOGIC AND DECISION STRUCTURES

NONE TYPE VALUES

- None is the only value of the type NoneType
- represents the absence of a value
- frequently used when
 - default arguments are not passed to a function
 - default return value when a function returns nothing

Terminal

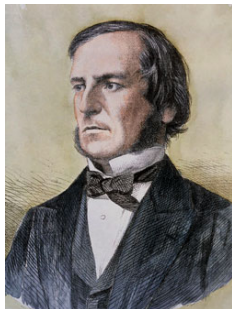
```
>>> None
>>> type(None)
<class 'NoneType'>
>>> a = print('Hello')
Hello
>>> type(a)
<class 'NoneType'>
>>> print(a)
None
```

BOOLEAN VALUES

- either True or False and nothing else
- are of type 'bool'
- named after George Boole (1815-1864)
- commonly used as flags to signal when a condition exists
 - set to True \implies condition exist
 - set to False \implies condition does not exist

Terminal

```
>>> True
True
>>> False
False
>>> type(True)
<class 'bool'>
>>> type(False)
<class 'bool'>
```



George Boole, c. 1860

THE bool() FUNCTION

- converts a value into a bool from any other type

Terminal

```
>>> bool(0)
False
>>> bool(0.0)
False
>>> bool('')
False
>>> bool(False)
False
>>> bool(None)
False
```

Terminal

```
>>> bool(-5)
True
>>> bool(0.000000000001)
True
>>> bool(' ')
True
>>> bool(True)
True
>>>
```

LOGICAL OPERATORS

BOOLEAN EXPRESSION an expression that results in a bool

LOGICAL OPERATOR used to create complex Boolean expressions

NOT unary operator, reverses its operand

AND binary operator, true if both operands are true

OR binary operator, true if either operand is true

A	not A
False	True
True	False

A	B	A and B
False	False	False
False	True	False
True	False	False
True	True	True

A	B	A or B
False	False	False
False	True	True
True	False	True
True	True	True

LOGICAL OPERATORS EXAMPLES

- order of operations is determined by precedence
- higher precedence operators execute first
- ① parentheses ()
- ② not
- ③ and
- ④ or

Terminal

```
$ python
>>> True and not False
True
>>> not (False and not False)
True
>>> True or False and False
True
>>> True or True and False
True
>>> (not False or False) and False
False
>>> not False or False and False
True
```


SHORT-CIRCUIT EVALUATION

Determining the result of an and or operator after evaluating only one of its operands

- and is False if its left operand is False
- or is True if its left operand is True

Terminal

```
>>> False and True
False
>>> False and False
False
>>> False and undefined
False
>>> False and print('hi')
False
>>>
```

Terminal

```
>>> True or True
True
>>> True or False
True
>>> True or undefined
True
>>> True or print('hi')
True
>>>
```

RELATIONAL OPERATORS

RELATIONAL OPERATOR returns a bool indicating if a specific relationship exists between its operands

- equality '=='
 - different from the assignment operator '='
 - back-to-back '=', no space
- not equal '!='
- greater than '>'
- greater than or equal to '>='
- less than '<'
- less than or equal to '<='

RELATIONAL OPERATORS - NUMERIC EXAMPLES

Terminal

```
$ python
>>> 5 == 5
True
>>> 5 == 3
False
>>> 5 != 5
False
>>> 5 != 3
True
```

Terminal

```
>>> 5 > 3
True
>>> 5 > 5
False
>>> 5 >= 5
True
>>> 3 >= 5
False
>>>
```

NUMERIC RANGE CHECKING

- use and to determine if a value is *within* a range
- use or to determine if a value is *outside* of a range

Terminal

```
>>> x = 20
>>> x < 10 or 20 < x
False
>>> x < 10 or 20 <= x
True
>>> 10 < x and x < 20
False
>>> 10 <= x and x <= 20
True
>>> 10 <= x <= 20
True
```

MATH EQUIVALENT

$$\{x | (-\infty, 10) \cup (20, \infty)\}$$

$$\{x | (-\infty, 10) \cup [20, \infty)\}$$

$$\{x | (10, 20)\}$$

$$\{x | [10, 20]\}$$

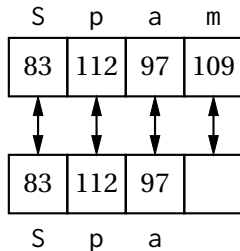
$$\{x | [10, 20]\}$$

- strings are compared character by character based on their ASCII values
- 'A' < 'Z', 'Z' < 'a', 'a' < 'z'

[illegible]

RELATIONAL OPERATORS - STRING EXAMPLES

'Spam' > 'Spa'



- strings are compared character by character based on their ASCII values
- comparisons are case sensitive
- when characters are equal, longer strings are greater than shorter strings

RELATIONAL OPERATORS - STRING VALIDATION

What if user enters unexpected input?

Terminal

```
>>> ans = input('Please enter Yes or No: ')
Please enter Yes or No: yes
>>> ans
'yes'
>>> ans == 'Yes'
False
>>> ans == 'YES'
False
>>> ans == 'Yes' or ans == 'YES' or ans == 'yes'
True
>>>
```

A laptop screen is shown, displaying a code editor with CSS code. The code includes rules for .topnav, .sticky, .sticky-container-inner, .side-box, and .caption. A large, semi-transparent black box with the text "Thanks for watching!" in a bold, yellow, serif font is centered over the code. The laptop's keyboard is visible at the bottom.

Thanks for
watching!

CONTROL STRUCTURES

Control structures determine the order in which a set of statements are executed.

SEQUENCE STRUCTURE default, statements that execute in the order they appear

CONDITIONAL STRUCTURE statements execute only if a condition is met

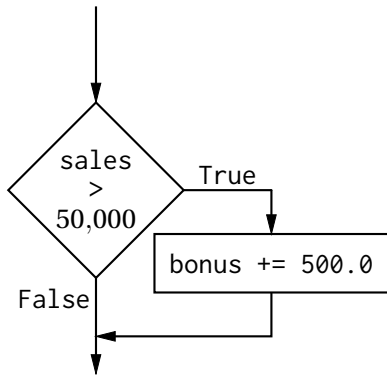
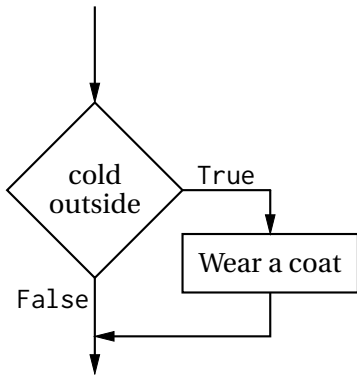
- also known as selection structure, or decision structure

REPETITION STRUCTURE statements execute repeatedly until some condition is met

- also known as loop structure, or iteration structure

CONDITIONAL STRUCTURE

- often portrayed using flow charts (diamond represents a condition test)
- basic form provides only one alternative path of execution
- implemented in code via the `if` statement



THE if STATEMENT

- 'if condition:' is known as the if clause
- condition evaluates to either True or False
- the if clause ends with a colon ':'
- indented statement block only executes if condition is True

Editor - if_syntax.py

```
1 statement_1
2
3 if condition:
4     statement_2
5     statement_3
6
7 statement_4
```

statement_1 always executes first

statement_2 executes second only if
condition is True

statement_3 executes third only if
condition is True

statement_4 always executes last

THE if STATEMENT (CONT.)

- statements in the same block must be indented equally

Editor - if_example.py

```
1 a, b = 5, 3
2 if a > b:
3     print('a is more')
4
5 print('I always run')
6 if b > a:
7     print('b is more')
8     print('a is less')
9
10 print("I'm finished")
```

- indent with tabs or spaces but not both
- convention is four spaces
- blank lines are ignored

Terminal

```
$ python if_example.py
a is more
I always run
I'm finished
$
```

NESTED if STATEMENTS

- if statements can be nested by indenting more
- proper indentation is required by Python interpreter
- makes code more readable for humans too

Editor - nested_if.py

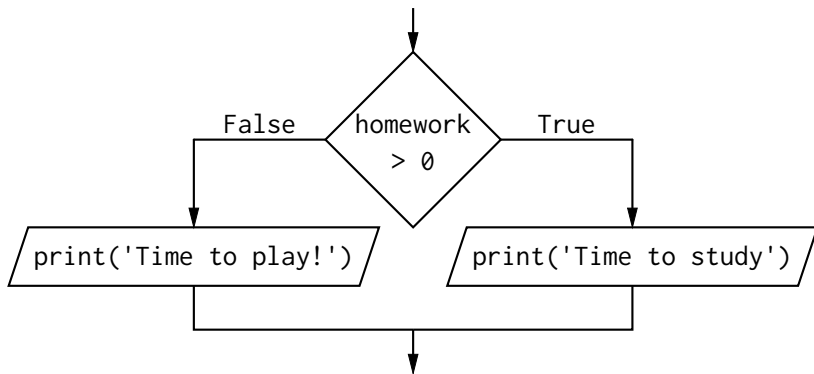
```
1 a, b = 5, 3
2 if a == 5:
3     print('a is 5')
4     if b == 4:
5         print('b is 4')
6     print('spam')
7 print("I'm finished")
```

Terminal

```
$ python nested_if.py
a is 5
spam
I'm finished
$
```

THE if-else STATEMENT

- dual alternative decision structure provides two alternatives
- implemented in code via the if-else statement



THE if-else STATEMENT (CONT.)

- one of two alternative will be chosen
- the else clause ends with a colon ':'
- else block should align with matching if block

Editor - if_else.py

```
1 print('How many ', end='')
2 hw = input('assignments? ')
3
4 if int(hw) > 0:
5     print('Time to study.')
6 else:
7     print('Time to play!')
8 print('Time to sleep.')
```

Terminal

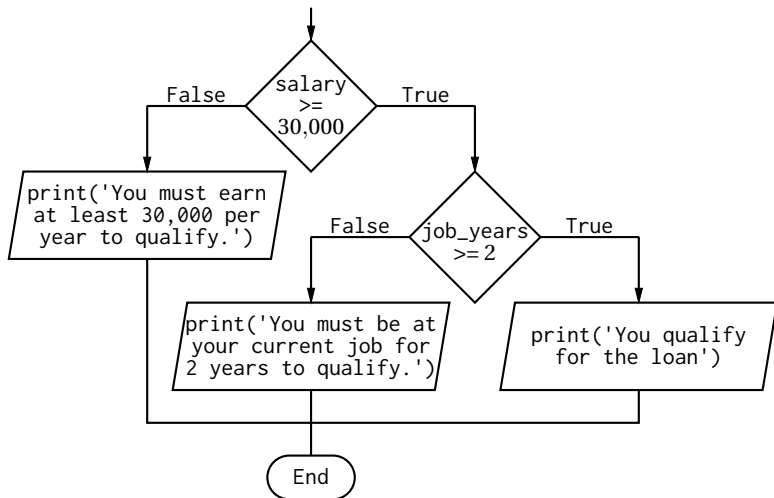
```
$ python if_else.py
How many assignments? 3
Time to study.
Time to sleep.
$ python if_else.py
How many assignments? 0
Time to play!
Time to sleep.
```

if-else EXAMPLE

Editor - loan.py

```
1 # This program determines whether a bank customer
2 # qualifies for a loan.
3 MIN_SALARY = 30000.0 # The minimum annual salary
4 MIN_YEARS = 2 # The minimum years on the job
5 # Get the customer's annual salary.
6 salary = float(input('Enter your annual salary: '))
7 # Get the number of years on the current job.
8 job_years = int(input('Enter the number of ' +
9     'years employed: '))
10 # Determine whether the customer qualifies.
11 if salary >= MIN_SALARY and job_years >= MIN_YEARS:
12     print('You qualify for the loan.')
13 else:
14     print('You do not qualify for this loan.')
```


NESTED if-else



NESTED if-else (CONT.)

- proper indentation is required by Python interpreter

Editor - loan_nested_if_else.py

```
9  --snip--
10 # Determine whether the customer qualifies.
11 if salary >= MIN_SALARY:
12     if job_years >= MIN_YEARS:
13         print('You qualify for the loan.')
14     else:
15         print('You must be at your current job',
16               f'for {MIN_YEARS} years to qualify.')
17 else:
18     print('You must earn at least',
19           f'{MIN_SALARY:,.0f} per year to qualify.')
```

NESTED if-else REFACTORED

Editor - loan_refactored.py

```
9  --snip --
10 # Determine whether the customer qualifies.
11 if salary < MIN_SALARY:
12     print('You must earn at least',
13           f'{MIN_SALARY:,.0f} per year to qualify.')
14 else:
15     if job_years < MIN_YEARS:
16         print('You must be at your current job',
17               f'for {MIN_YEARS} years to qualify.')
18     else:
19         print('You qualify for the loan.')
```

THE if-elif-else STATEMENT

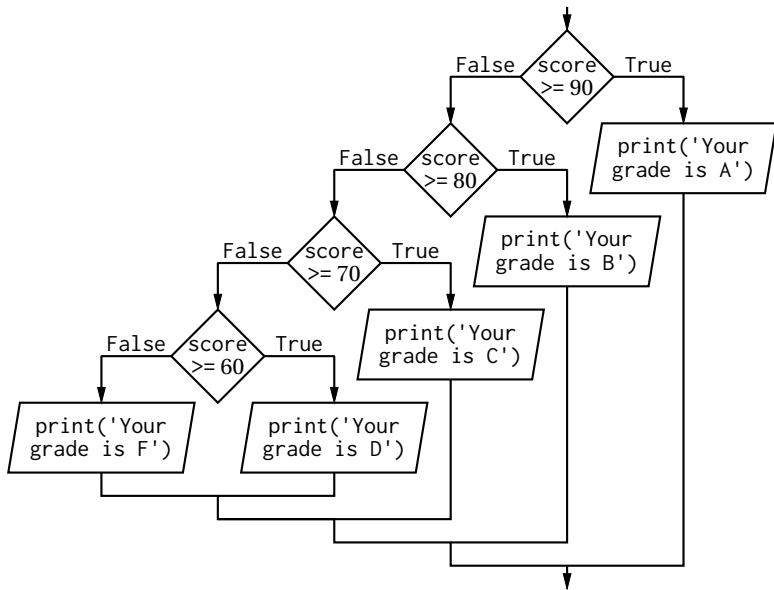
ELIF a special version of a decision structure

- all clauses aligned, all statement blocks aligned

Editor - loan_if_elif_else.py

```
9  --snip --
10 # Determine whether the customer qualifies.
11 if salary < MIN_SALARY:
12     print('You must earn at least',
13           f'{MIN_SALARY:,.0f} per year to qualify.')
14 elif job_years < MIN_YEARS:
15     print('You must be at your current job',
16           f'for {MIN_YEARS} years to qualify.')
17 else:
18     print('You qualify for the loan.')
```

THE if-elif-else STATEMENT



THE if-elif-else STATEMENT

Editor - grade_if_elif_else.py

```
1 # This program gets a numeric test score from the
2 # user and displays the corresponding letter grade.
3
4 # Variables to store the grade thresholds.
5 A_CUTOFF = 90
6 B_CUTOFF = 80
7 C_CUTOFF = 70
8 D_CUTOFF = 60
9
10 # Get a test score from the user.
11 score = int(input('Enter your test score: '))
12
13 --snip--
```

THE if-elif-else STATEMENT

Editor - grade_if_elif_else.py

```
12  --snip--
13  # Determine the grade.
14  if score >= A_CUTOFF:
15      print('Your grade is A.')
16  elif score >= B_CUTOFF:
17      print('Your grade is B.')
18  elif score >= C_CUTOFF:
19      print('Your grade is C.')
20  elif score >= D_CUTOFF:
21      print('Your grade is D.')
22  else:
23      print('Your grade is F.')
```

DECISION EXAMPLES

Editor - decisions.py

```
1 x = 12
2 if x > 5:
3     print('x>5')
4     print('greater than 5')
5 if x > 9:
6     print('greater than 9')
7 elif x == 12:
8     print('equal to 12')
9 if x%3:
10    print('not divisible by 3')
11 elif x%4:
12    print('not divisible by 4')
13 else:
14    print('neither')
```

Terminal

```
$ python decisions.py
x > 5
greater than 5
greater than 9
neither
$
```


PRACTICE

Write a program that asks the user for a number in the range of 1 through 7. The program should display the corresponding day of the week, where 1 = Monday, 2 = Tuesday, 3 = Wednesday, 4 = Thursday, 5 = Friday, 6 = Saturday, 7 = Sunday. The program should display an error message if the user enters a number that is outside the range of 1 through 7.

PRACTICE

Editor - day_of_week.py

```
1 # This program gets a weekday number from the user
2 # and displays the corresponding weekday name.
3
4 # Get the number for the day of the week
5 day = int(input('Enter a number (1-7) for'
6                 + ' the day of the week: '))
7
8 # Determine the name of the day of the
9 # week, and display it.
10 --snip--
```

PRACTICE

Editor - day_of_week.py

```
10 if day == 1:
11     print('Monday')
12 elif day == 2:
13     print('Tuesday')
14 elif day == 3:
15     print('Wednesday')
16 elif day == 4:
17     print('Thursday')
18 elif day == 5:
19     print('Friday')
20 elif day == 6:
21     print('Saturday')
22 elif day == 7:
23     print('Sunday')
24 else:
25     print('Please enter a',
26           'number in the',
27           'range 1-7.')
```

Editor - wrong.py

```
10 if day == 1:
11     print('Monday')
12 if day == 2:
13     print('Tuesday')
14 if day == 3:
15     print('Wednesday')
16 if day == 4:
17     print('Thursday')
18 if day == 5:
19     print('Friday')
20 if day == 6:
21     print('Saturday')
22 if day == 7:
23     print('Sunday')
24 else:
25     print('Please enter a',
26           'number in the',
27           'range 1-7.')
```



The image shows a laptop screen with a code editor open. The editor displays CSS code for a 'single-product' page, including styles for a header, a main content area, and a footer. A large, semi-transparent yellow box with the text 'Thanks for watching!' is overlaid on the center of the screen. The code is written in a dark theme, and the laptop's keyboard is visible at the bottom.

Thanks for watching!

Part II

HOMework TIPS

CALCULATING THE DAYS, HOURS, MINUTES AND SECONDS

Terminal

```
$ python3
>>> time = 810549
>>> days = time // 86400
9
>>> time - days*86400
32949
>>> time % 86400
32949
>>> hours = time % 86400 // 3600
9
>>> time % 3600
549
>>> minutes = time % 3600 // 60
9
```

GETTING THE OUTPUT RIGHT: TIP 1

Editor - tip1.py

```
1 print(f' {time} seconds is: ', end = '')
2 if d:
3     print(f'{d} day(s)', end = '')
4 if h:
5     print(f'{h} hours(s)', end = '')
6 if m:
7     print(f'{m} minutes(s)', end = '')
8 if s:
9     print(f'{s} seconds(s)', end = '')
10 print('..')
```

GETTING THE OUTPUT RIGHT: TIP 2

Editor - tip2.py

```
1 if h:
2     if d:
3         if m or s:
4             print(', ', end = '')
5         else:
6             print(' and ', end = '')
7     print(f'{h} hours(s)', end = '')
```