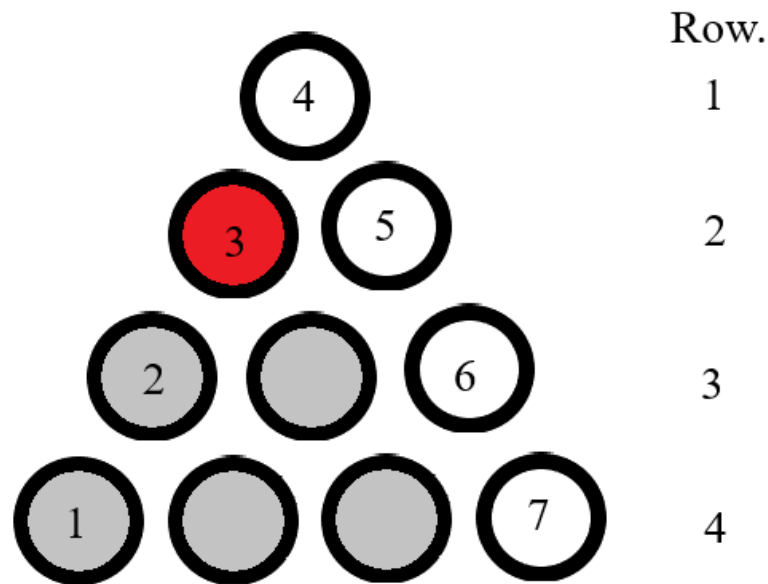


The Bowling Alley

At Edward's Bowling Alley, there is a special game: many-pin bowling! Bored of your typical 1 pin bowling, you venture here to try your own hand at it. Edward's bowling alley follows very special rules - any pin that is knocked over is *guaranteed* to knock over the 2 pins behind it. An example is shown here:



When pin 3 is hit, it will knock over all the pins behind it, shown in gray. The shown pin arrangement is of size 4.

Given a pin layout and a list of ball throws, calculate the amount of pins that are knocked down.

Input Format

2 space separated integers, N and S , representing the number of ball throws and the size of the pin layout. The layout given in the example is size 4.

N space separated integers, $K_1, K_2, \dots, K_N - 1, K_N$, each representing a ball thrown towards the front pin indicated by K_i .

Constraints

$$1 \leq N \leq 20$$

$$1 \leq S \leq 50$$

$$1 \leq K_i \leq 2S - 1$$

Output Format

An integer, P , representing the total number of pins that were knocked down.

Sample Input 0

```
1 4
3
```

Sample Output 0

6

Explanation 0

This is the case specified by the problem statement.

Sample Input 1

5 6
2 4 10 7 9

Sample Output 1

19

Explanation 1

