

# 6.1 Queue abstract data type (ADT)

## Queue abstract data type

A **queue** is an ADT in which items are inserted at the end of the queue and removed from the front of the queue. The queue **enqueue** operation inserts an item at the end of the queue. The queue **dequeue** operation removes and returns the item at the front of the queue. Ex: After the operations "Enqueue 7", "Enqueue 14", and "Enqueue 9", "Dequeue" returns 7. A second "Dequeue" returns 14. A queue is referred to as a **first-in first-out** ADT. A queue can be implemented using a linked list or an array.

A queue ADT is similar to waiting in line at the grocery store. A person enters at the end of the line and exits at the front. British English actually uses the word "queue" in everyday vernacular where American English uses the word "line".

### PARTICIPATION ACTIVITY

#### 6.1.1: Queue ADT.



### Animation content:

undefined

### Animation captions:

1. A new queue named "wQueue" is created. Items are enqueued to the end of the queue.
2. Items are dequeued from the front of the queue.

### PARTICIPATION ACTIVITY

#### 6.1.2: Queue ADT.



- 1) Given numQueue: 5, 9, 1 (front is 5)  
What are the queue contents after the following enqueue operation? Type the queue as: 1, 2, 3

Enqueue(numQueue, 4)

Check

Show answer

- 2) Given numQueue: 11, 22 (the front is 11)



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What are the queue contents after the following enqueue operations? Type the queue as: 1, 2, 3

Enqueue(numQueue, 28)

Enqueue(numQueue, 72)

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- 3) Given numQueue: 49, 3, 8  
What is returned by the following dequeue operation?

Dequeue(numQueue)

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- 4) Given numQueue: 4, 8, 7, 1, 3  
What is returned by the second dequeue operation?

Dequeue(numQueue)

Dequeue(numQueue)

**Check**[Show answer](#)

- 5) Given numQueue: 15, 91, 11  
What is the queue after the following dequeue operation? Type the queue as: 1, 2, 3

Dequeue(numQueue)

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- 6) Given numQueue: 87, 21, 43  
What are the queue's contents after the following operations? Type the queue

as: 1, 2, 3

```
Dequeue(numQueue)
Enqueue(numQueue, 6)
Enqueue(numQueue, 50)
Dequeue(numQueue)
```

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## Common queue ADT operations

Table 6.1.1: Some common operations for a queue ADT.

Operation	Description	Example starting with queue: 43, 12, 77 (front is 43)
Enqueue(queue, x)	Inserts x at end of the queue	Enqueue(queue, 56). Queue: 43, 12, 77, 56
Dequeue(queue)	Returns and removes item at front of queue	Dequeue(queue) returns: 43. Queue: 12, 77
Peek(queue)	Returns but does not remove item at the front of the queue	Peek(queue) return 43. Queue: 43, 12, 77
IsEmpty(queue)	Returns true if queue has no items	IsEmpty(queue) returns false.
GetLength(queue)	Returns the number of items in the queue	GetLength(queue) returns 3.

Note: Dequeue and Peek operations should not be applied to an empty queue; the resulting behavior may be undefined.

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### PARTICIPATION ACTIVITY

#### 6.1.3: Common queue ADT operations.

- 1) Given rosterQueue: 400, 313, 270, 514, 119, what does GetLength(rosterQueue) return?



400

☐ 5

2) Which operation determines if the queue contains no items?

☐ IsEmpty☐ Peek

3) Given parkingQueue: 1, 8, 3, what are the queue contents after Peek(parkingQueue)?

☐ 1, 8, 3☐ 8, 3

4) Given parkingQueue: 2, 9, 4, what are the contents of the queue after Dequeue(parkingQueue)?

☐ 9, 4☐ 2, 9, 4

5) Given that parkingQueue has no items (i.e., is empty), what does GetLength(parkingQueue) return?

☐ -1☐ 0☐ Undefined

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**CHALLENGE  
ACTIVITY**

## 6.1.1: Queue ADT.

**Start**

Given numQueue: 84, 27, 11

What are the queue's contents after the following operations?

Enqueue(numQueue, 99)

Dequeue(numQueue)

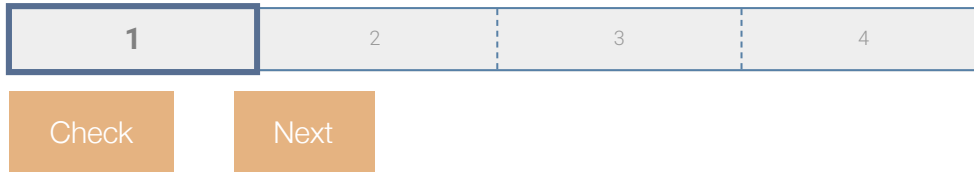
Ex: 1, 2, 3

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After the above operations, what does `GetLength(numQueue)` return?

Ex: 8

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## 6.2 Queues using linked lists

A queue is often implemented using a linked list, with the list's head node representing the queue's front, and the list's tail node representing the queue's end. Enqueueing an item is performed by creating a new list node, assigning the node's data with the item, and appending the node to the list. Dequeueing is performed by assigning a local variable with the head node's data, removing the head node from the list, and returning the local variable.

### PARTICIPATION ACTIVITY

6.2.1: Queue implemented using a linked list.



#### Animation content:

undefined

#### Animation captions:

1. Enqueueing an item puts the item in a list node and appends the node to the list.
2. A dequeue stores the head node's data in a local variable, removes the list's head node, and returns the local variable.

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### PARTICIPATION ACTIVITY

6.2.2: Queue push and pop operations with a linked list.



Assume the queue is implemented using a linked list.

1) If the head pointer is null, the queue

\_\_\_\_\_.

- ☐ is empty
- ☐ is full
- ☐ has at least one item

2) For the operation

QueueDequeue(queue), what is the second parameter passed to ListRemoveAfter?

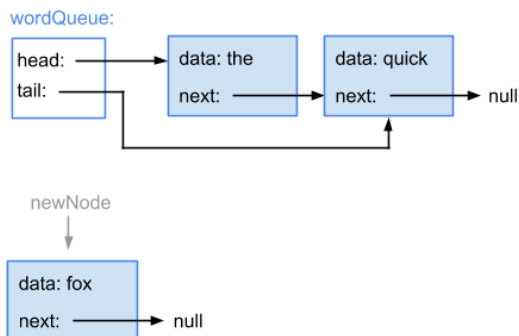
- ☐ The list's head node
- ☐ The list's tail node
- ☐ null

3) For the operation

QueueDequeue(queue), headData is assigned with the list \_\_\_\_\_ node's data.

- ☐ head
- ☐ tail

4) For QueueEnqueue(wordQueue, "fox"), which pointer is updated to point to the node?



- ☐ wordQueue's head pointer
- ☐ The head node's next pointer
- ☐ The tail node's next pointer

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#### CHALLENGE ACTIVITY

#### 6.2.1: Queues using linked lists.

Start

Given an empty queue numQueue, what does the list head pointer point to? If the pointer is null, enter null.

Ex: 5 or null

What does the list tail pointer point to?

After the following operations:

QueueEnqueue(numQueue, 10)

QueueEnqueue(numQueue, 46)

QueueDequeue(numQueue)

What does the list head pointer point to?

What does the list tail pointer point to?



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## 6.3 Deque abstract data type (ADT)

### Deque abstract data type

A **deque** (pronounced "deck" and short for double-ended queue) is an ADT in which items can be inserted and removed at both the front and back. The deque push-front operation inserts an item at the front of the deque, and the push-back operation inserts at the back of the deque. The pop-front operation removes and returns the item at the front of the deque, and the pop-back operation removes and returns the item at the back of the deque. Ex: After the operations "push-back 7", "push-front 14", "push-front 9", and "push-back 5", "pop-back" returns 5. A subsequent "pop-front" returns 9. A deque can be implemented using a linked list or an array.



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Animation captions:

1. The "push-front 34" operation followed by "push-front 51" produces a deque with contents 51, 34.

2. The "push-back 19" operation pushes 19 to the back of the deque, yielding 51, 34, 19. "Pop-front" then removes and returns 51.

3. Items can also be removed from the back of the deque. The "pop-back" operation removes and returns 19.

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PARTICIPATION ACTIVITY

6.3.2: Deque ADT.

Determine the deque contents after the following operations.

push-front 71,  
push-front 68,  
push-front 97,  
pop-back,  
push-front 45

push-front 97,  
push-back 71,  
pop-front,  
push-front 45,  
push-back 68

push-back 45,  
push-back 71,  
push-front 97,  
push-front 68,  
pop-back

45, 97, 68

45, 71, 68

68, 97, 45

Reset

Common deque ADT operations

In addition to pushing or popping at the front or back, a deque typically supports peeking at the front and back of the deck and determining the length. A **peek** operation returns an item in the deque without removing the item.

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Table 6.3.1: Common deque ADT operations.

Operation	Description	Example starting with deque: 59, 63, 19 (front is 59)
PushFront(deque,	Inserts x at the front of the deque	PushFront(deque, 41). Deque:

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x)		41, 59, 63, 19
PushBack(deque, x)	Inserts x at the back of the deque	PushBack(deque, 41). Deque: 59, 63, 19, 41
PopFront(deque)	Returns and removes item at front of deque	PopFront(deque) returns 59. Deque: 63, 19
PopBack(deque)	Returns and removes item at back of deque	PopBack(deque) returns 19. Deque: 59, 63
PeekFront(deque)	Returns but does not remove the item at the front of deque	PeekFront(deque) returns 59. Deque is still: 59, 63, 19
PeekBack(deque)	Returns but does not remove the item at the back of deque	PeekBack(deque) returns 19. Deque is still: 59, 63, 19
IsEmpty(deque)	Returns true if the deque is empty	IsEmpty(deque) returns false.
GetLength(deque)	Returns the number of items in the deque	GetLength(deque) returns 3.

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#### PARTICIPATION ACTIVITY

#### 6.3.3: Common queue ADT operations.

1) Given rosterDeque: 351, 814, 216, 636, 484, 102, what does GetLength(rosterDeque) return?

- ☐ 351  
☐ 102  
☐ 6

2) Which operation determines if the deque contains no items?

- ☐ IsEmpty  
☐ PeekFront

3) Given jobsDeque: 4, 7, 5, what are the deque contents after PeekBack(jobsDeque)?

- ☐ 4, 7, 5  
☐ 4, 7

4) Given jobsDeque: 3, 6, 1, 7, what are the contents of the deque after PopFront(jobsDeque)?

- ☐ 6, 1, 7
- ☐ 3, 6, 1, 7

5) Given that jobsDeque is empty, what does GetLength(jobsDeque) return?

- ☐ -1
- ☐ 0
- ☐ Undefined

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**CHALLENGE  
ACTIVITY**

6.3.1: Deque ADT.

Start

Given an empty deque numDeque, what are the deque's contents after the following operatio

PushFront(numDeque, 73)  
PushBack(numDeque, 93)  
PushBack(numDeque, 19)  
PushFront(numDeque, 47)

Ex: 1, 2, 3

After the above operations, what does PeekFront(numDeque) return?

Ex: 5

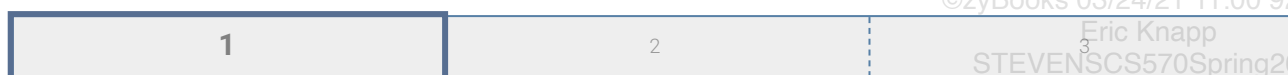
After the above operations, what does PeekBack(numDeque) return?

Ex: 5

After the above operations, what does GetLength(numDeque) return?

Ex: 5

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## 6.4 | AB: Grocery shopping list (LinkedList)

## 6.5 LAB: Grocery shopping list (LinkedList)



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## 6.5 LAB: Student grades (HashMap)



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## 6.6 LAB: Ticketing service (Queue)



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