CSCI 5551 Fall 2015 Term Project

UAV Applications Image Based Tracking of Mobile Object



John Erickson

eric0870@umn.edu

Computer Science and Engineering Department
The University of Minnesota at Twin Cities

Agenda

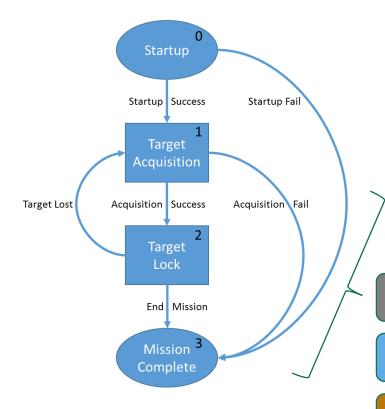
- Problem Description
- Implementation
- Conclusions
- Acknowledgements

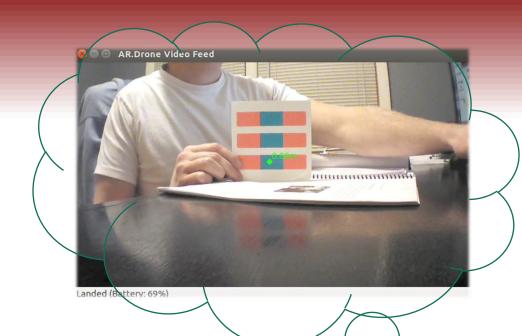
Problem Description

- Create Follow Me application to allow a drone to autonomously follow an object through space
- ❖ To meet project schedule, open source tools and COTS hardware leveraged
 - ❖ Parrot AR.Drone 2.0 quadcopter and SDK
 - ROS and Autonomy Lab
- Proof of concept via EZ-Builder

www.ez-robot.com

Implementation





Follow Me

AR. Drone Autonomy

AR.Drone SDK 2.0

ROS

Linux



Conclusions

Challenges

- Integration of open source tools
- Drone flight stability (particularly for indoor flight)

Assessment

- Application well supported by community (framework and examples)
- Opportunity to leverage open source software and affordable COTS hardware made for a great project application and learning experience

Future Work

- Add capability to acquire and track object based on digital image
- Port application to mobile host (requires UAV with onboard user processor)

Acknowledgements

- AR.Drone SDK, Parrot
- * ROS, Open Source Robotics Foundation
- Autonomy Lab, Simon Frasier University
- AR.Drone Tutorials, Mike Hammer
- **EZ-Robot, D.J. Sures**

