<div align="center">**BGM for game**</div>

Collection features and description

       Play different BGM according to different scene
       BGM for the menu
       BGM for the game

<div align="center">**Sound effect**</div>

Collection features and description

       bullet sound

       sound of hurt

       sound of being hit

<div align="center">**MinMap**</div>

I want to fix some bugs and adjust the MinMap size. Adjust the scale of the minimap so that the player can see clearly without blocking the line of sight.

<div align="center">**Story design**</div>

I want to design a story background for this game. Also, I will be responsible for the plot trend.