```
Problem #1
//Einstein.java.Author: Lewis/Loftus
import javax.swing.JApplet;
import java.awt.*;
public class J_Einstein extends JApplet {
               private static final long serialVersionUID = 1L;
               //Draws a quotation by Alber Einstein among some shapes.
        public void paint(Graphics page){
               page.drawRect(50, 50, 40, 40); //square
               page.drawRect(60, 80, 225, 30); //rectangle
               page.drawOval(275, 100, 20, 20); // circle
               page.drawLine(35, 60, 100, 120); //line
               page.drawString( "Out of clutter, find simplicity.", 110, 70);
               page.drawString(" -- Albert Einstein", 130, 100);
       }
}
Problem # 2
import java.util.Scanner;
public class SecondCalculator {
               public static void main (String[] args)
```

```
{
                   // Make a program that will take the input from a user of hours,
mins and sec, and display the total seconds
                   System.out.println("Welcome to The Second Calculator!!!");
                   System.out.println(" Please enter your time in the space
below.");
                   // Get users hours
                   System.out.println("Hours: ");
                   Scanner scan hour = new Scanner(System.in);
                   int hours = scan_hour.nextInt();
                   //Get users minutes
                   System.out.println("Minutes: ");
                   Scanner scan_min = new Scanner(System.in);
                   int min = scan min.nextInt();
                   // Get users seconds
                   System.out.println("Seconds: ");
                   Scanner scan_sec = new Scanner(System.in);
                   int sec = scan sec.nextInt();
                   // Preform calculations to get total seconds
                   int total seconds = hours*3600 + min * 60 + sec;
                   // print the total seconds for the user to see with ending
message.
                   System.out.println("You have a total of "+ total seconds +"
seconds!");
                   System.out.println("Thank you for using The Second Calculator!
\nHave a nice day.");
                   // close the scanners
                   scan_hour.close();
                   scan min.close();
                   scan sec.close();
             }
      }
Problem #3
import java.util.*;
public class Problemthree {
      public static void main (String[] args)
             // Make a program that will take the input from a user of hours, mins
and sec, and display the total seconds
                                 System.out.println("Welcome to The Money Total
Machine!!!");
                                 System.out.println(" Please enter the number of
coins below.");
                                 // Get user input for the number of Quarters
                                 System.out.println("Quarters: ");
```

```
Scanner scan_quarters = new Scanner(System.in);
                                 int quarters = scan quarters.nextInt();
                                 //Get users input for the number of dimes
                                 System.out.println("Dimes: ");
                                 Scanner scan_dimes = new Scanner(System.in);
                                 int dimes = scan_dimes.nextInt();
                                 // Get users input for the number of nickles
                                 System.out.println("Nickles: ");
                                 Scanner scan nickles = new Scanner(System.in);
                                 int nickles = scan_nickles.nextInt();
                                 // Get users input for the number of pennies
                                 System.out.println("Pennies: ");
                                 Scanner scan pennies = new Scanner(System.in);
                                 int pennies = scan pennies.nextInt();
                                 // Preform calculations to get total money
                                 double total_money = (quarters * .25) + (dimes *.10)
+ (nickles *.05) + (pennies *.01);
                                 // print the total in dollar and cents for the user
to see with ending message.
                                 System.out.println("You have a total of
$"+(float)total money +"!");
                                 System.out.println("Thank you for using The Money
Total Machine! \nHave a nice day.");
                                 // close the scanners
                                 scan pennies.close();
                                 scan_nickles.close();
                                 scan dimes.close();
                                 scan quarters.close();
      }
}
Problem #4
import java.util.Scanner;
public class Area_Per_Square {
      public static void main(String[] args) {
             // Welcome the user for using the program
             // General message to user asking for the side measurement of the square
             System.out.println("Welcome to the Square Area, \n and Perimeter
Calculator");
             System.out.println("Please enter the side length for your square: ");
             // take the input and calculate the area and perimeter.
             Scanner scan side =new Scanner(System.in);
             int side = scan_side.nextInt();
```

```
int area = side * side;
int perimeter = side*4;
// Tell the user the area and the perimeter.

System.out.println("Thank you calculating now...");
System.out.println("The area of your square is "+ area +" length." );
System.out.println("The perimeter of your square is "+ perimeter + "

length.");

// Thank the user for using the program
System.out.println("Thank you for using this program!");
scan_side.close();
}
```