C++: Compiling

Makefile



C++: g++ compiler

— C++ compilers

- >> Using g++ or gcc compiler
 -) gcc will compile: *.c/*.cpp files as C and C++ respectively.
 -) g++ will compile: *.c/*.cpp files but they will all be treated as C++ files.
 - Also, g++ to link the object files it automatically links in the std C++ libraries (gcc does not do this).



C++: g++

How to compile

- » Manually, it's a tedious process for medium to large projects
 - > g++ source.cpp source1.cpp source2.cpp -o output
- » g++ source.cpp o output
 - > -g → turn on debugging (so GDB gives more friendly output)
 - > -Wall → turns on most warnings
 - \rightarrow -O or -O2 \rightarrow turn on optimizations
 - > -o <name> → name of the output file
 - \rightarrow output an object file (.o)



— Why

- » File to compile your programs in any environment UNIX/Windows
- » Provides a better framework for compiling source code
 - > Rules format
 - [name of rule] : [Dependency separated by spaces]
 - [TAB] command to execute for this rule.
- Name is of the file is "makefile" → no extensions



Example Rule

main: main.cpp

The files the rule is dependent on. It can have multiple files. (*.cpp)

g++ -c main.cpp

The command associated with the rule

"target/name" of the rule. When called, the following command is executed



— Example

```
all: main help
  g++ main.o help.o -o out
main: main.cpp
  g++ -c main.cpp
help: help.cpp
  g++ -c help.cpp
clean:
  rm *.o out
```

\$ make

- 1. When you type "make" the first rule is executed all
- 2. The *all* is dependent on two rules **main** and **help** (order is important)
- 3. The *main* is not dependent on any rules, but main.cpp file. This rule's command is executed.
- 4. The *help* is not dependent on any rules, but help.cpp file. This rule's command is executed.
- 5. Finally, the command under *all* rule is executed.



— Example

```
all: main help
  g++ main.o help.o -o out
main: main.cpp
  g++ -c main.cpp
help: help.cpp
  g++ -c help.cpp
clean:
  rm *.o out
```

You can also invoke a specific rule

\$ make clean

This will invoke clean rule in the make file. Here we are removing any ".o) files and main.o file. "rm" mean remove or delete



- What if you use different compilers or flags
 - » Example
 - > g++ -v -Wall -O2 main.o help.o -o main.exe
 - » Now you want to change $g++\rightarrow gcc$ and add/modify/change your flags
 - How do you want do it
 - » You use VARIABLES



Define Variables

- » Example
 - > CC=g++ # CC is variable with value g++
 - > CFLAGS=-g —Wall —O2 —v # all the required flags
- » How to access them
 - \$(CC) \$(CFLAGS) -c string.cpp
- » Equivalent to
 - > g++ -g −Wall −O2 −v −c string.cpp
- » This way you have manage your compiler and its flags in one location



More Examples

CC=g++

CFLAGS=-g -Wall

RM=rm -f

all: main.o string.o

\$(CC) \$(CFLAGS) -o main main.o frog.o

#create the object file for string.cpp

string.o: string.h string.cpp

\$(CC) \$(CFLAGS) -c frog.cc

#create the object file for the main file

main.o: string.h main.cpp

\$(CC) \$(CFLAGS) -c main.cc

#create stringexample

stringexample: string.cpp

\$(CC) \$(CFLAGS) -o helloworld helloworld.cc

rule for cleaning files generated during compilations. Call 'make clean' to #use it

clean: \$(RM) *.o main

Thank You

Questions, Comments & Feedback