



DDoS Attack Detection

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DDoS Attack

Distributed Denial of Service (overwhelm server with bots)

\$9.3 Billion

Spent in 2019 on prevention & mitigation

10 Million

Est. DDoS attacks in 2020

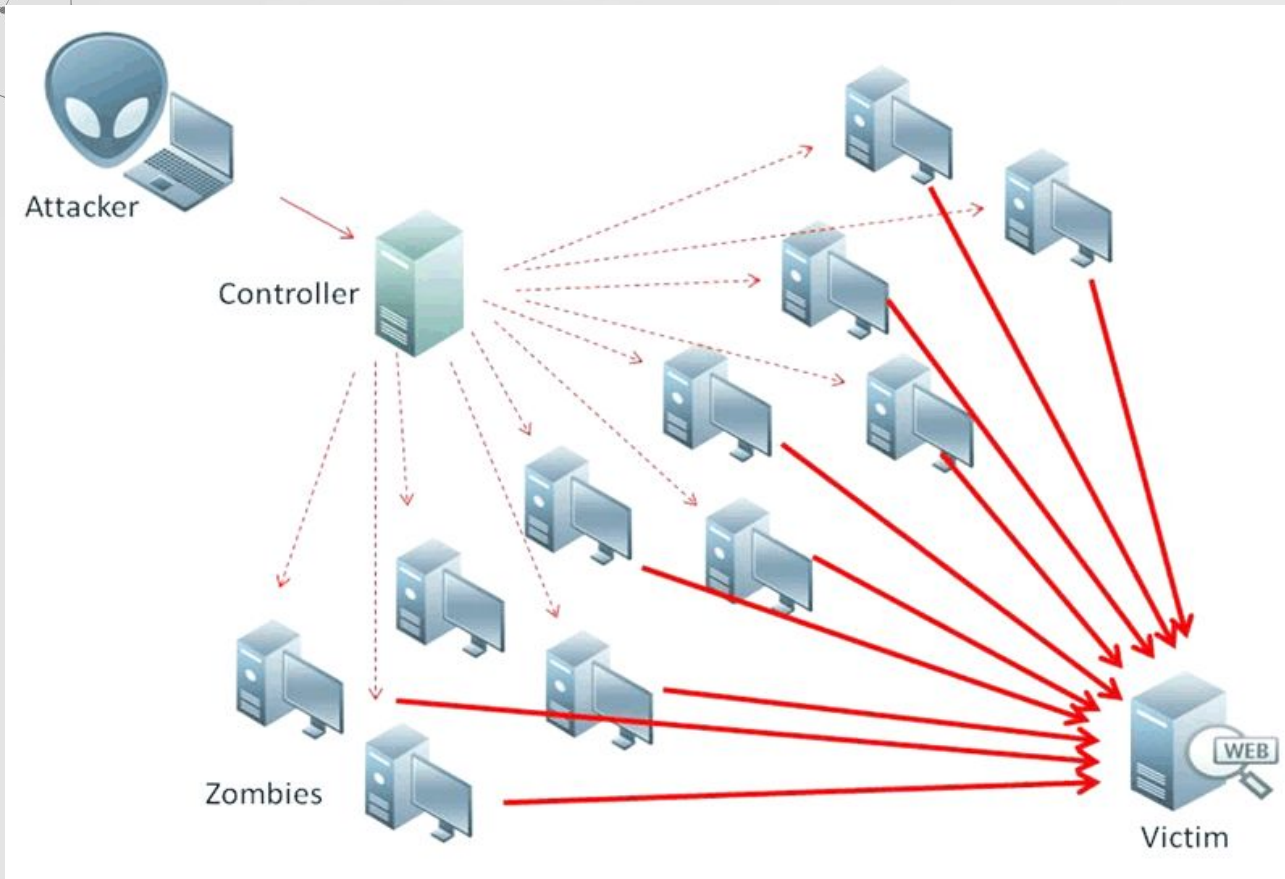
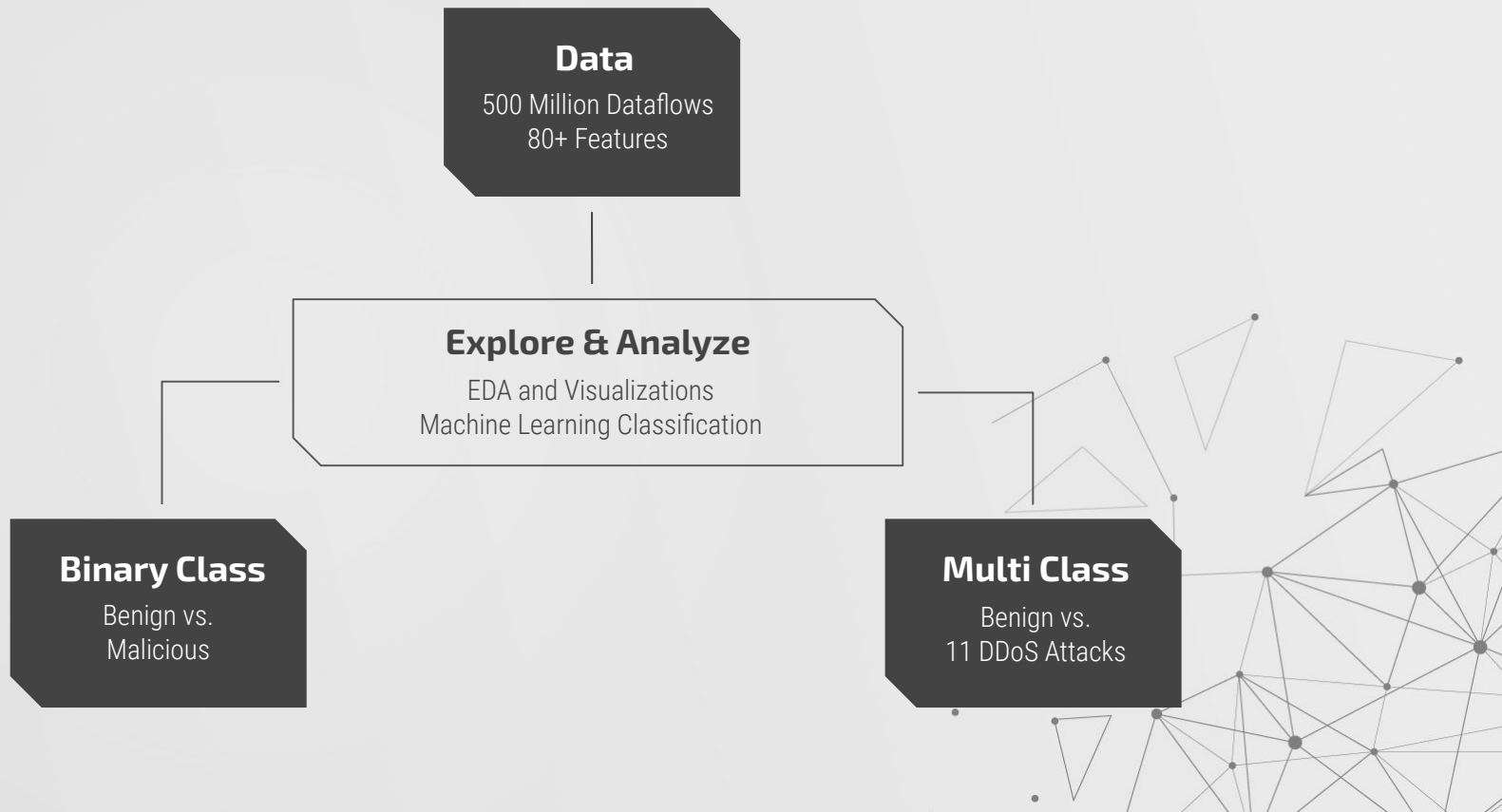


Image Source: WPDIY

Process





Each dataflow consists of many packets



Protocol

TCP, UDP, etc

Packets & Headers

Total Forward & Backward
Min, Max & Mean Size

Initial Window

Duration & Size

Important Features



Flow Time

Duration
Down & Uptime

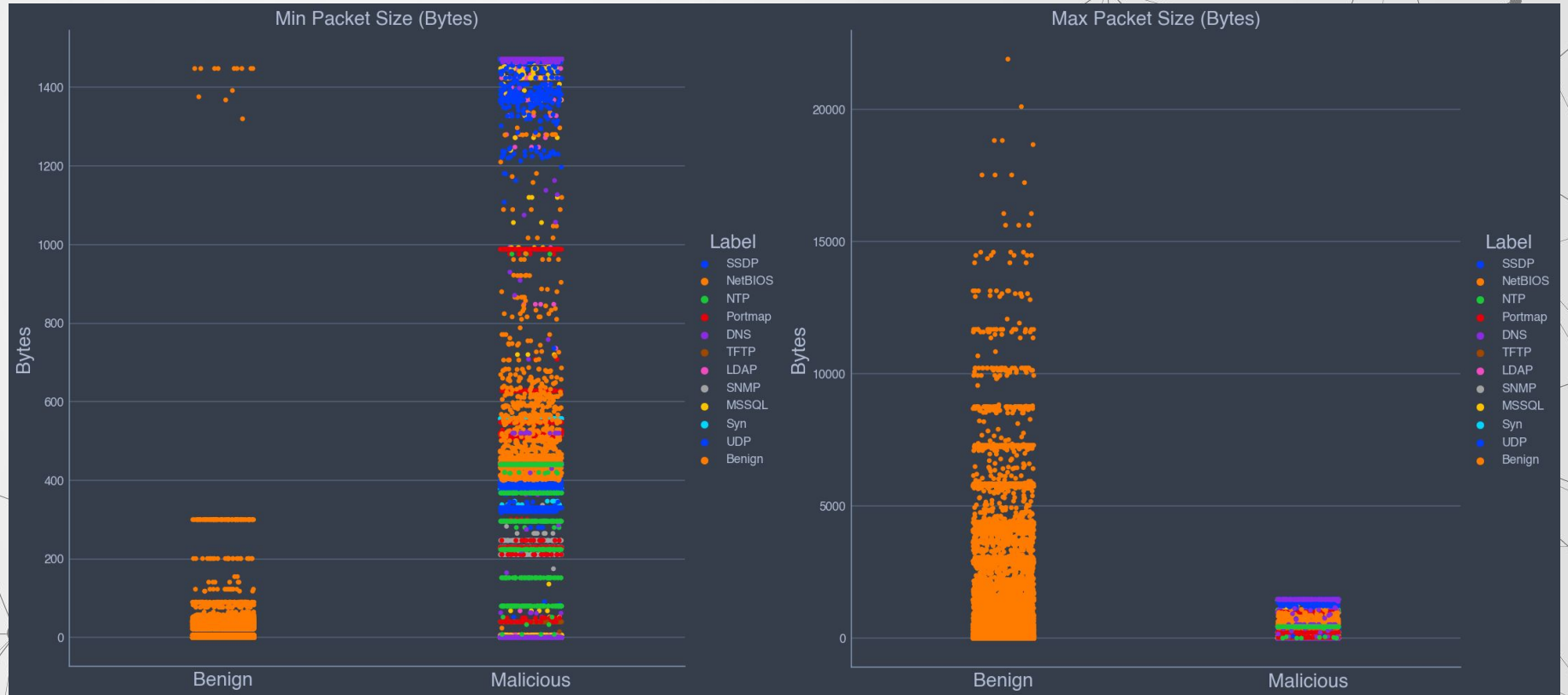
Transfer Rates

Bytes/Sec
Packets/Sec

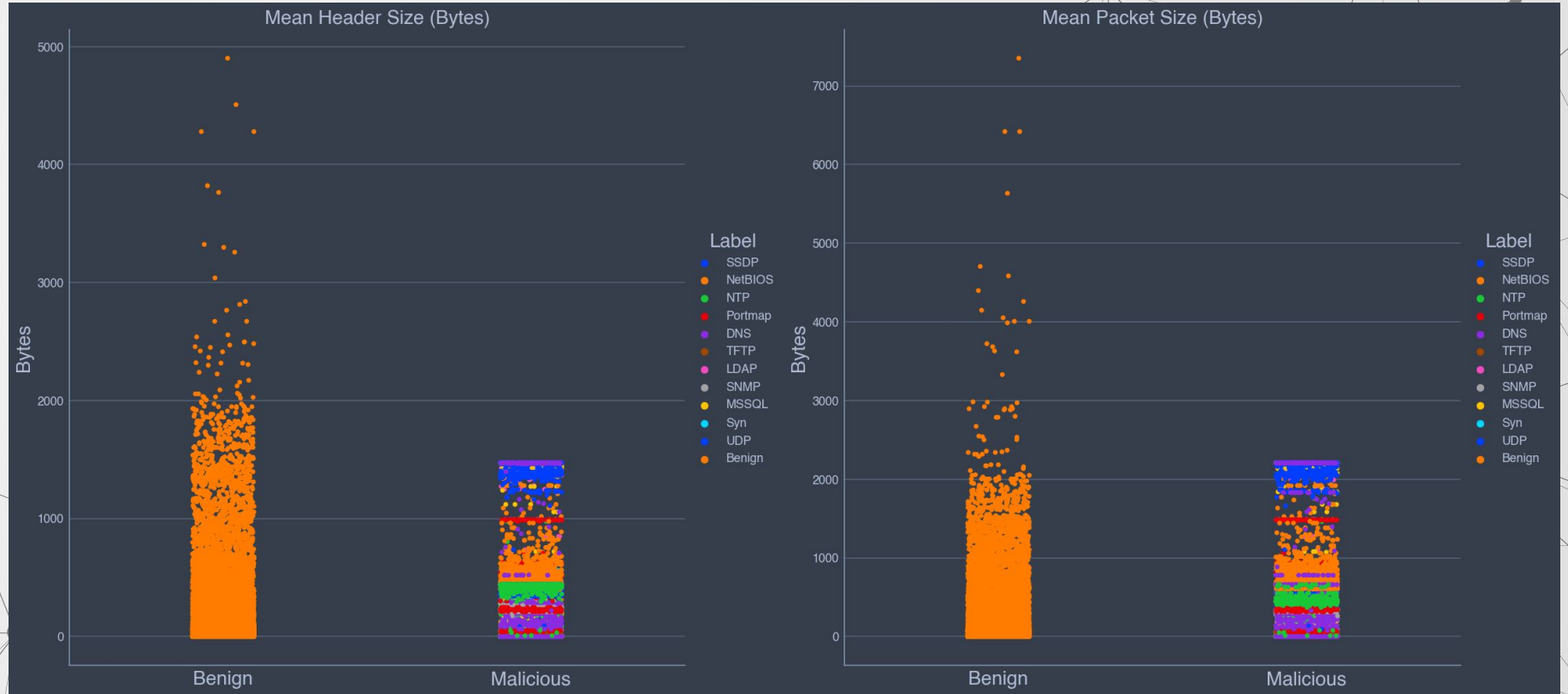
Flags

ACK, URG, etc

Min & Max Packet Size



Mean Header & Packet Size



Balanced Dataset (50% Benign, 50% Malicious)

	Binary Cl Acc	Binary Cl F1	Multi Cl* Acc	Multi Cl* F1
Decision Tree	99.8%	99.8%	84.6%	84.7%
Random Forest	99.9%	99.9%	85.2%	85.1%
XGBoost	99.9%	99.9%	86.5%	86.4%

*Multi Class: Benign + 11 Distinct DDoS Attacks

Anomaly Detection Dataset (99% Benign, 1% Malicious)

	Binary Cl Acc	Binary Cl F1	Multi Cl* Acc	Multi Cl* F1
Decision Tree	99.7%	99.6%	82.1%	82.8%
Random Forest	99.9%	99.8%	83.0%	83.1%
XGBoost	99.9%	99.9%	83.9%	83.8%

*Multi Class: Benign + 11 Distinct DDoS Attacks

Conclusions

Each Attack has
Specific Sizes

**Packet
Size**

Protocols

Most DDoS Attacks
Occur on TCP or UDP

Models Perform
Well With Both

**Balanced
vs.
Anomaly**

Models

Simple Models Have
High Accuracy

**Binary
vs.
Multiclass**

Models Perform
Better with Binary



Future Plans



Larger Data

Train models on dataset
.01% malicious dataflows

Real Time

Deploy trained model
on real-time data



Front End

Implement into
Application with GUI

Thanks

Eric Blander
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