

Restricted Boltzmann Machine

The *learning rate* was set to 0.006, k to 10, *batch size* to 100, and training was performed over 1500 *epochs*. These parameters offered a good balance across all hidden neuron configurations. A lower learning rate improved performance for $M=4,8$ but had a negative impact on $M=1,2$. The number of *epochs* ensured $M=4,8$ accurately reproduced the target distribution, while k was selected to guarantee the system "forgot" prior states and avoided dependence on earlier dynamics. Reducing k degraded the quality of distribution approximation. The *batch size* allowed for an appropriate representation of the target training distribution, approximately $[1/4, 0, 0, 1/4, 0, 1/4, 1/4, 0]$.

For sampling, I initialized the visible states randomly, ran the dynamics for k steps, sampled the updated states, and repeated this process 10,000 times. I converted the 10,000 binary states to decimal indices, counted their frequencies, and computed the Kullback-Leibler divergence, as illustrated in Figure 1. The results validate the accuracy of the reproduced distribution, as shown in Table 1.

M (Hidden Neurons)	D_{KL}	D_{KL} -bound
1	0.69874	0.69315
2	0.17378	0.34657
4	0.00652	0.0
8	0.00243	0.0

Table 1: Comparison of D_{KL} and D_{KL} -bound for different values of M (hidden neurons). The plot of these values is represented in Figure 1.

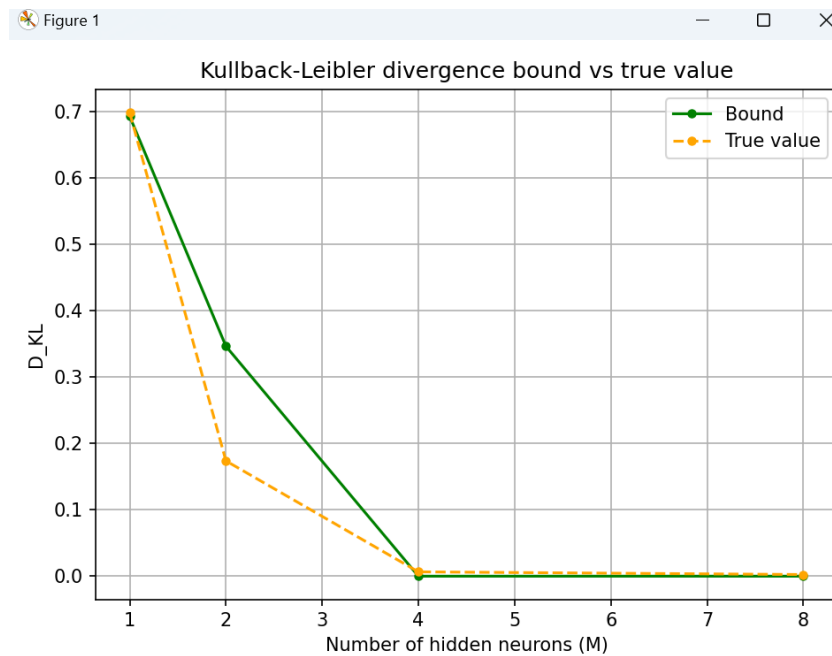


Figure 1: The figure represents the Kullback-Leibler divergence (D_{KL}) as a function of hidden neurons (M). The estimated upper bound (Green), and the value calculated after sampling (Orange).