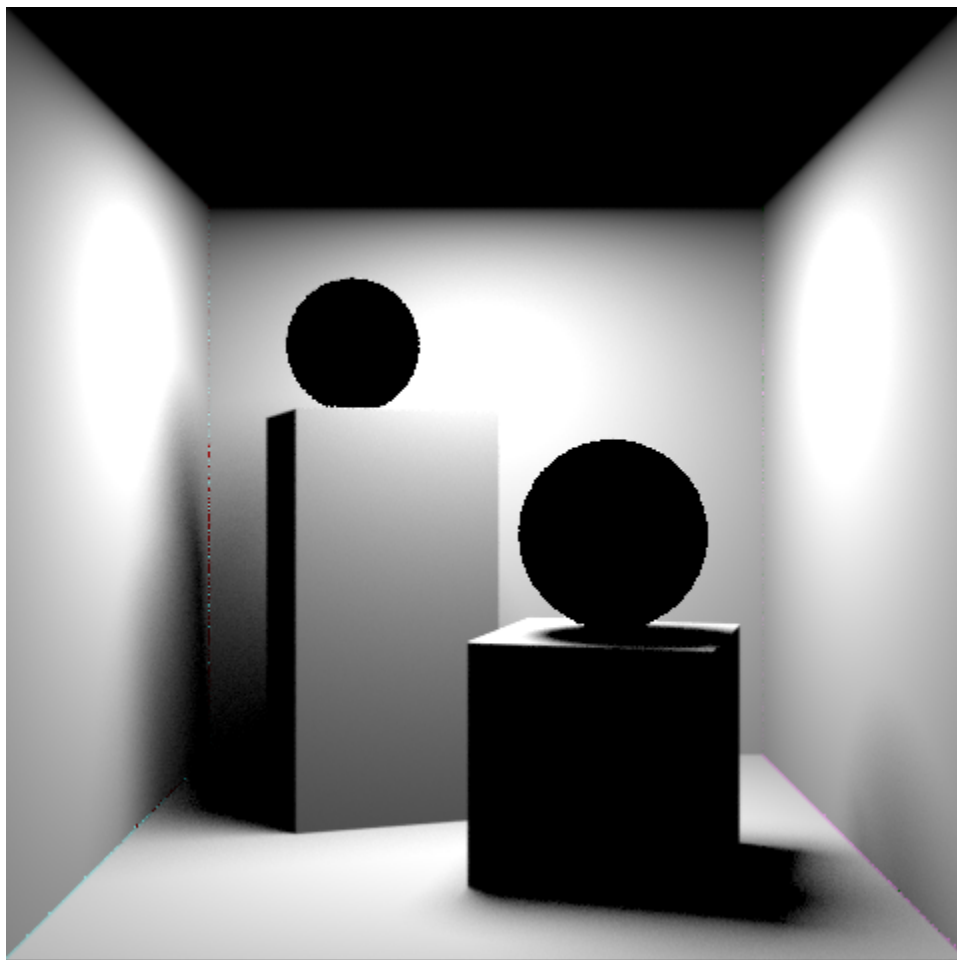
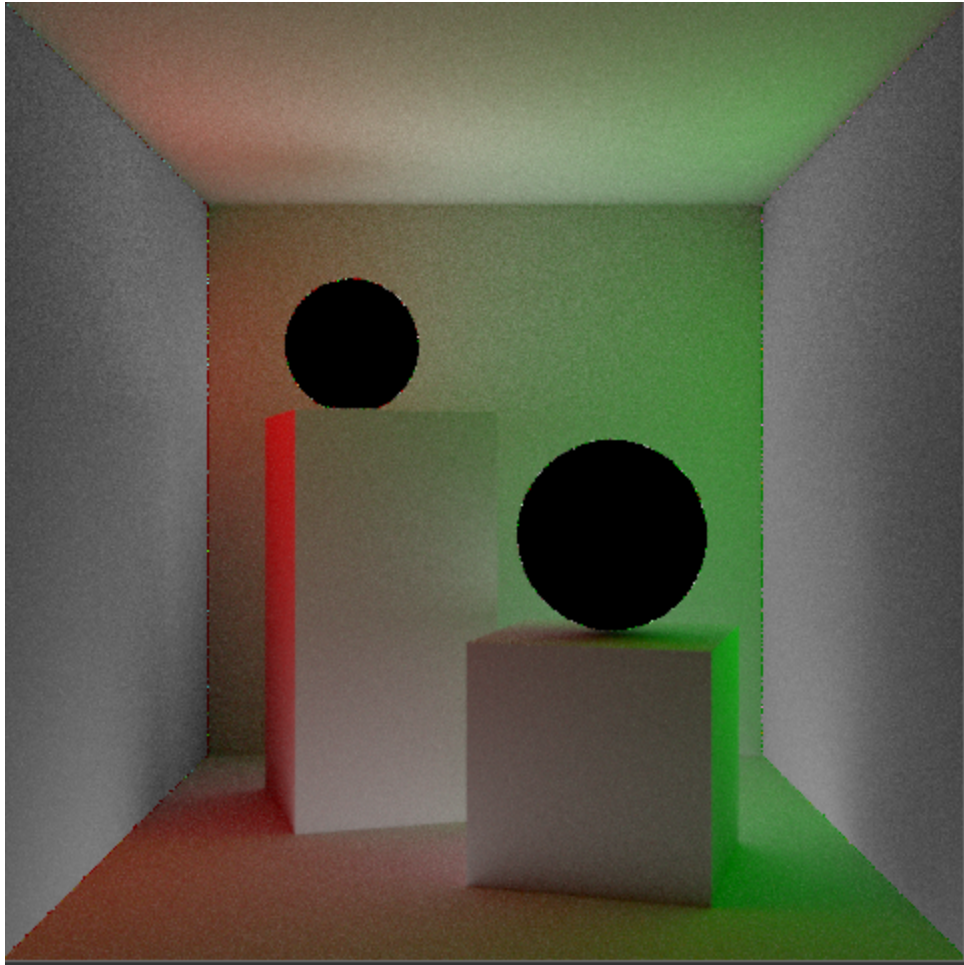
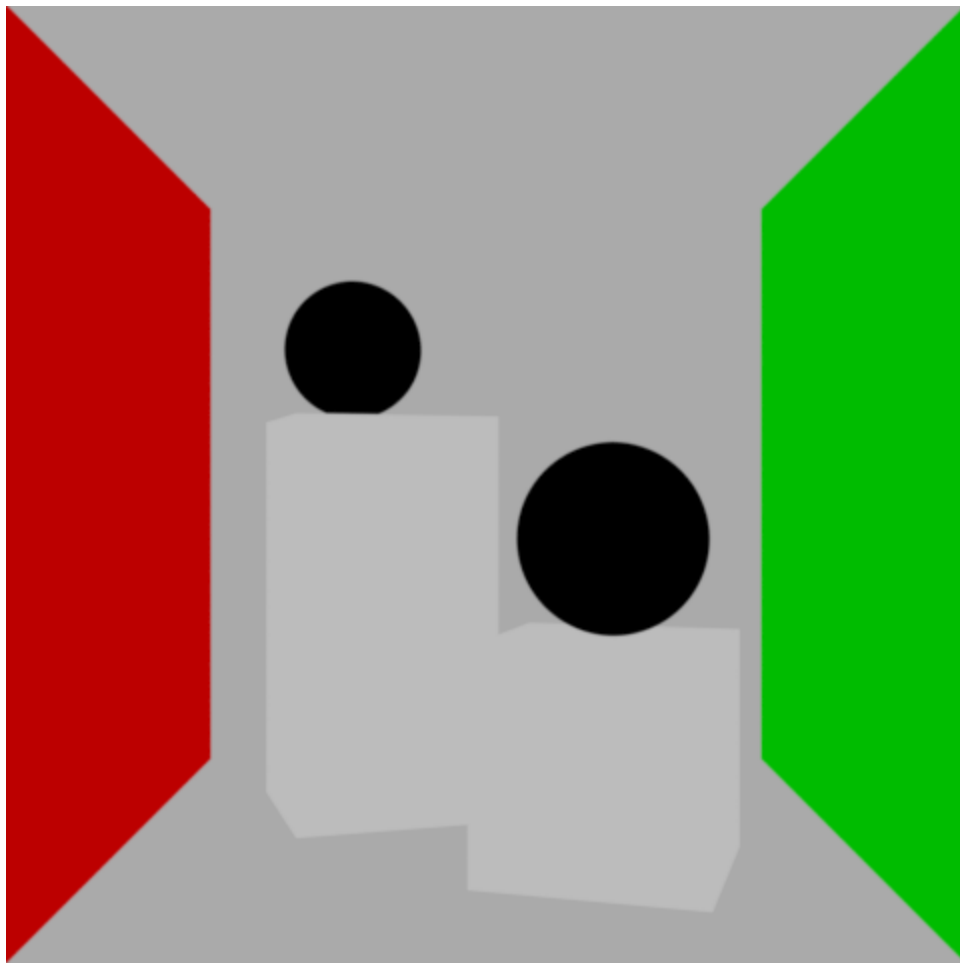
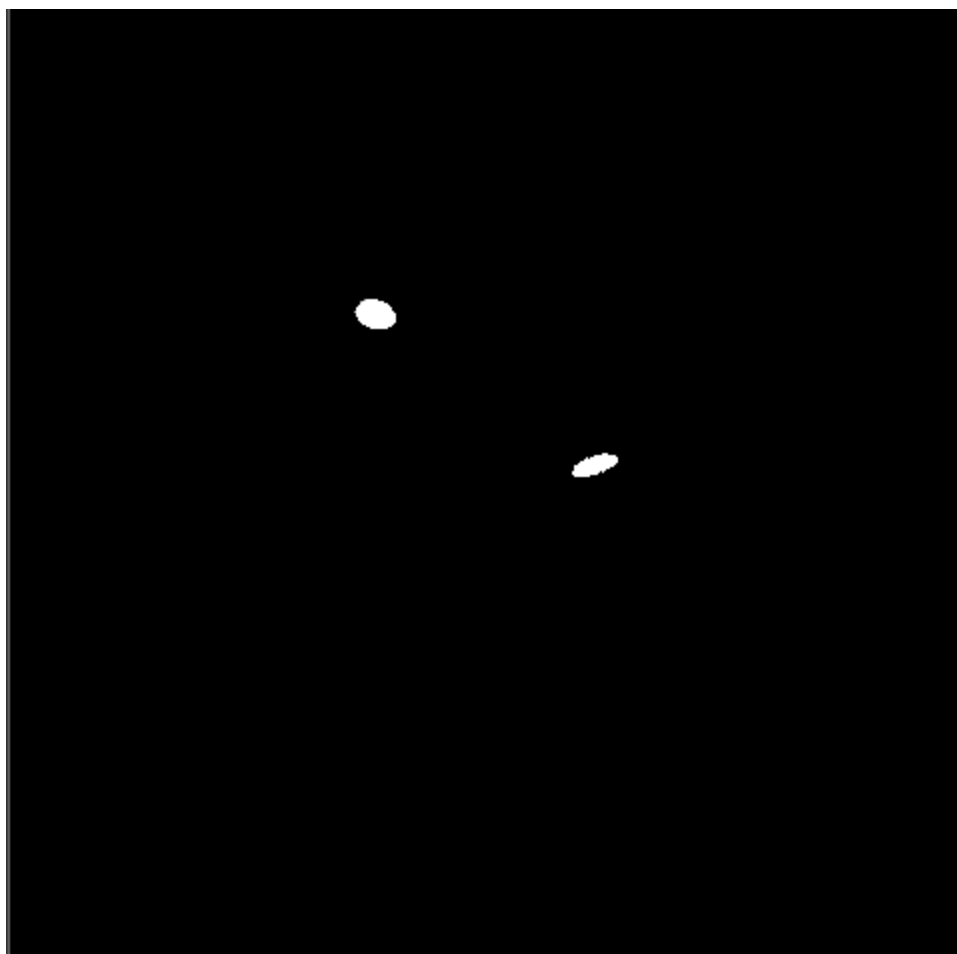


1.

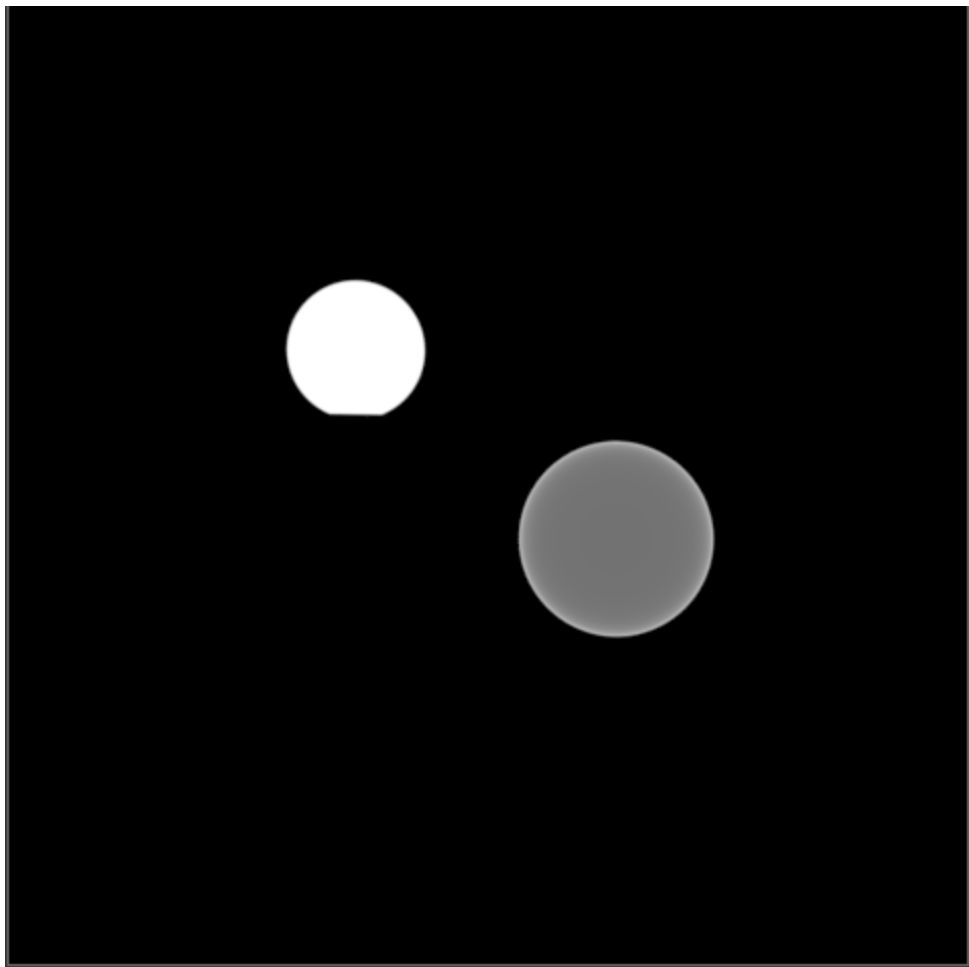


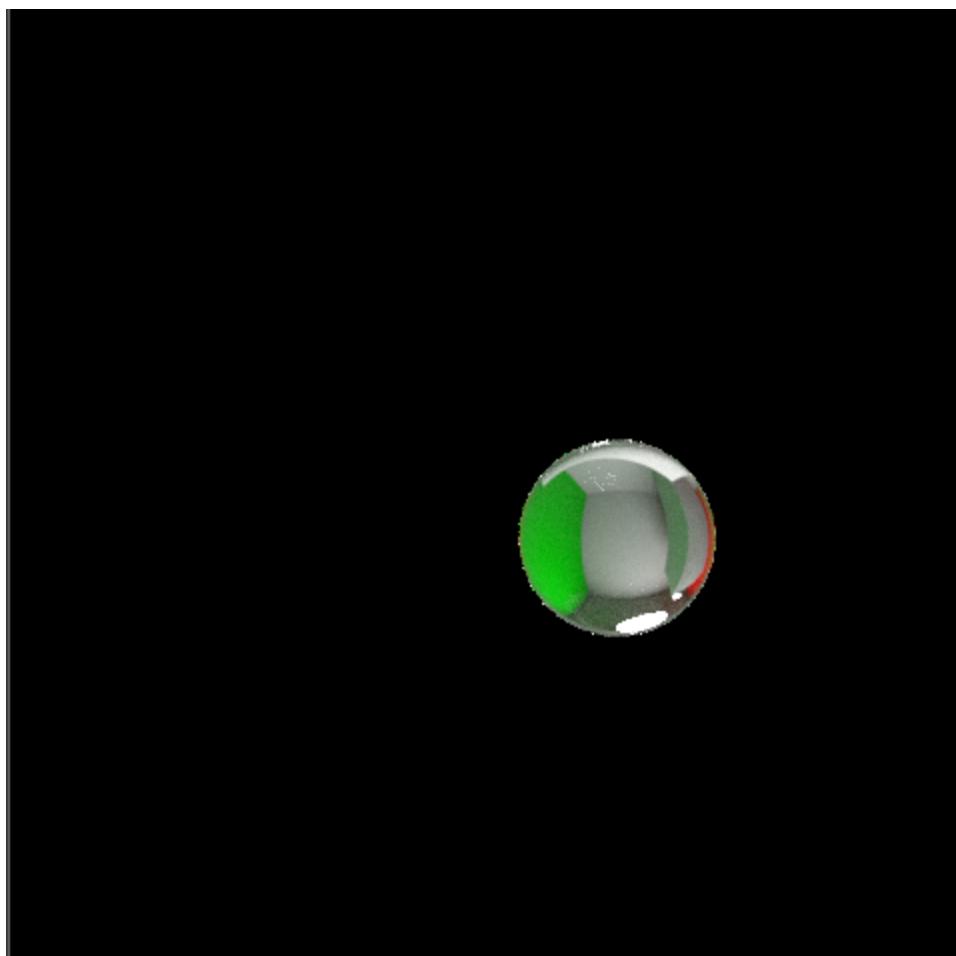


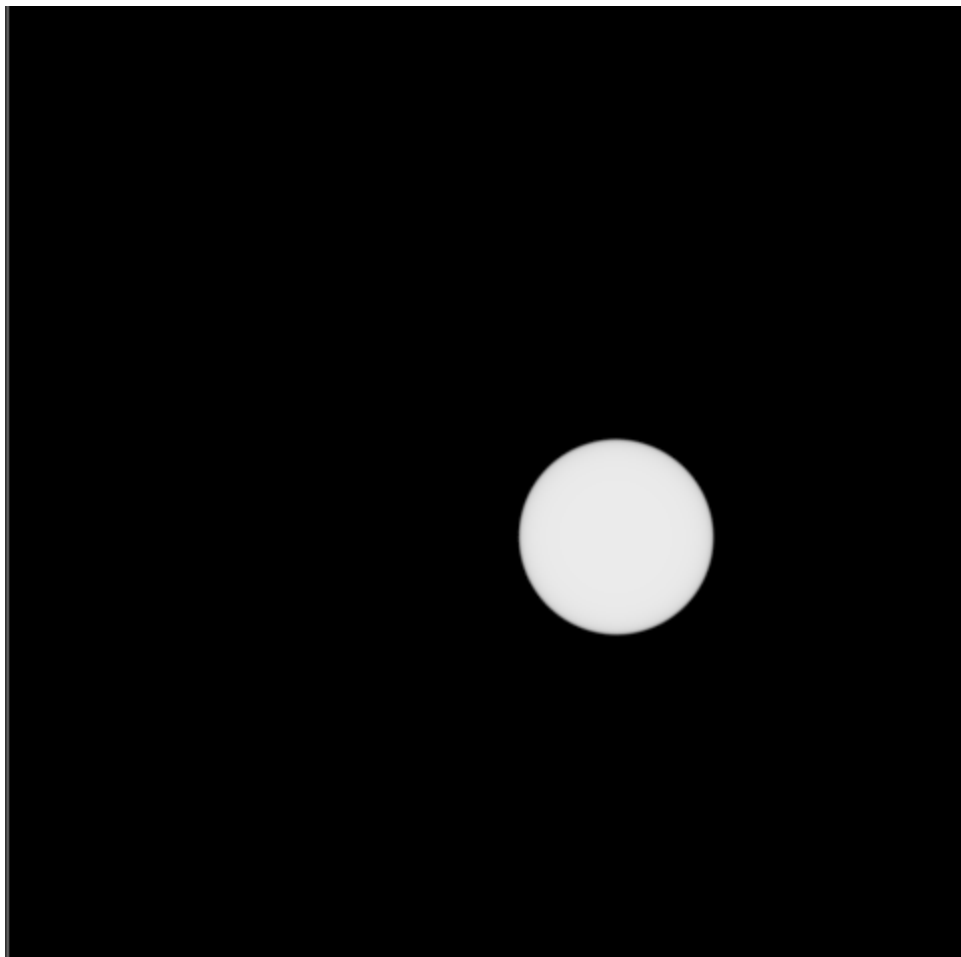






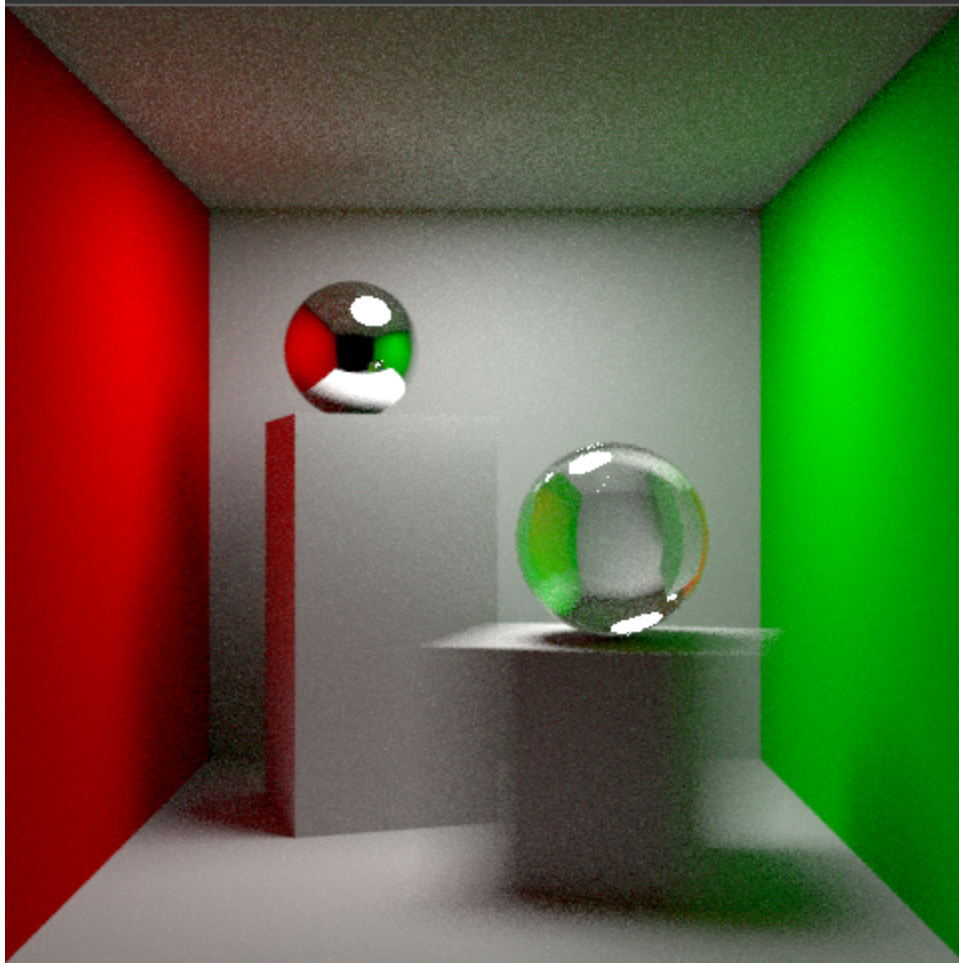






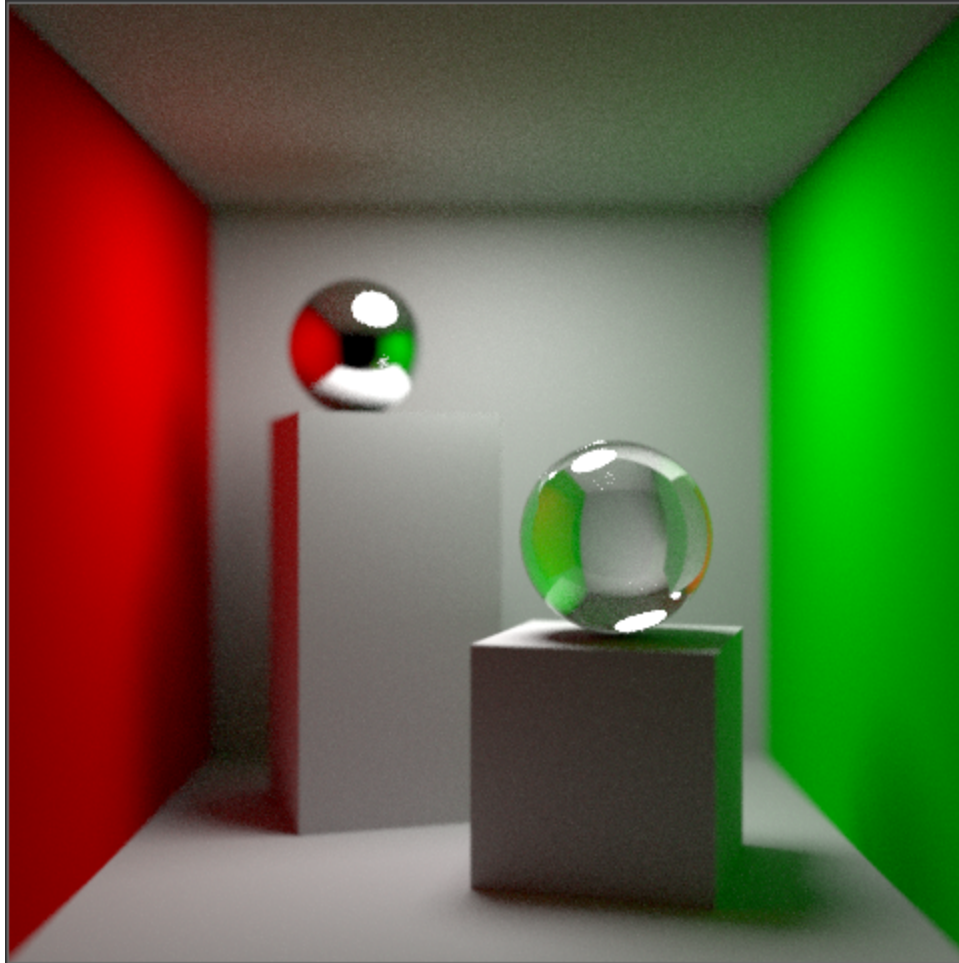
2.





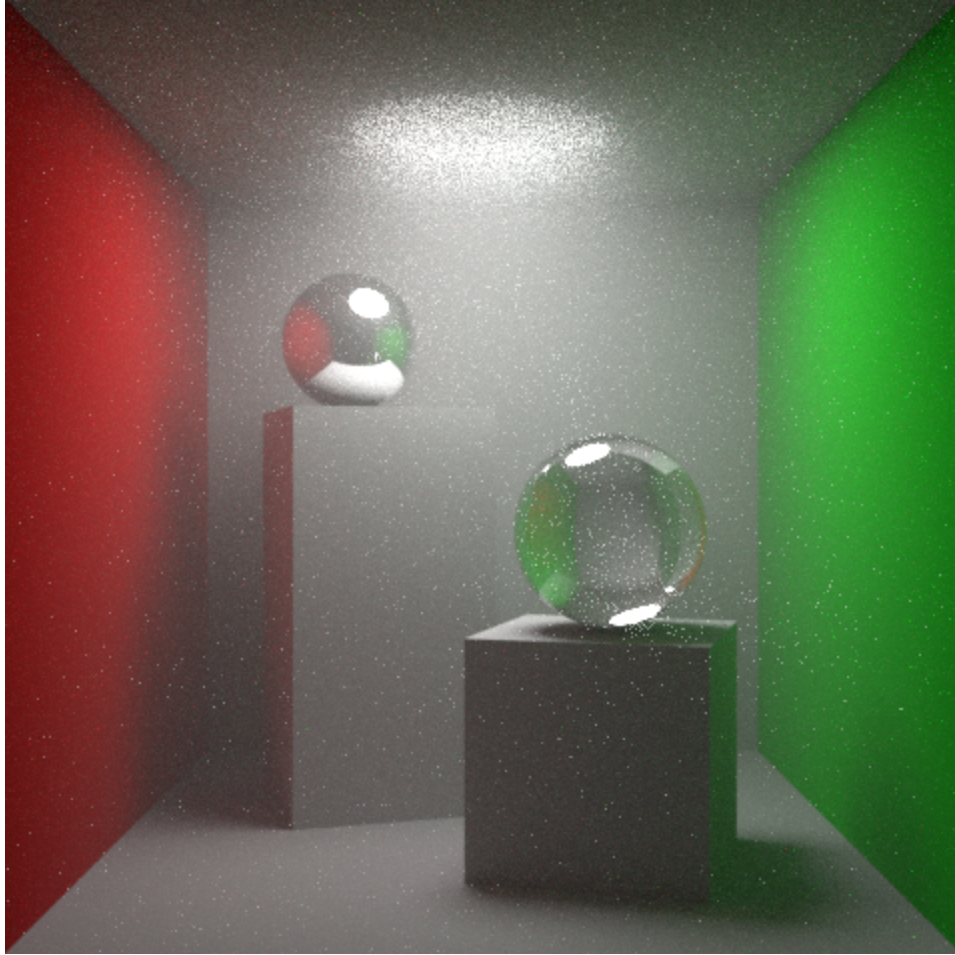
I can observe the cube mid movement between positions, giving it the effect of being blurred.

3.



Everything behind the selected object, the glass sphere, is blurred; this is because the sphere is the focus from the camera

4.



The scene now looks like I am seeing it through a thin film, the image is not as clear as previous scenes.