

CME 213, ME 339—Spring 2021

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“Physics is the universe's operating system.” (Steven R Garman)

Final project

## Goal

Implementing a neural network in order to recognize hand-written digits

## Logistics

Turn in	Date	Grade
Preliminary report + code	Friday May 28th	20%
Final report (4 pages) + code	Sunday June 6th	80%

## Preliminary report

Focus is on correctness

## Final report

Profiling and analysis, performance, quality of report

What are the performance bottlenecks in your code?

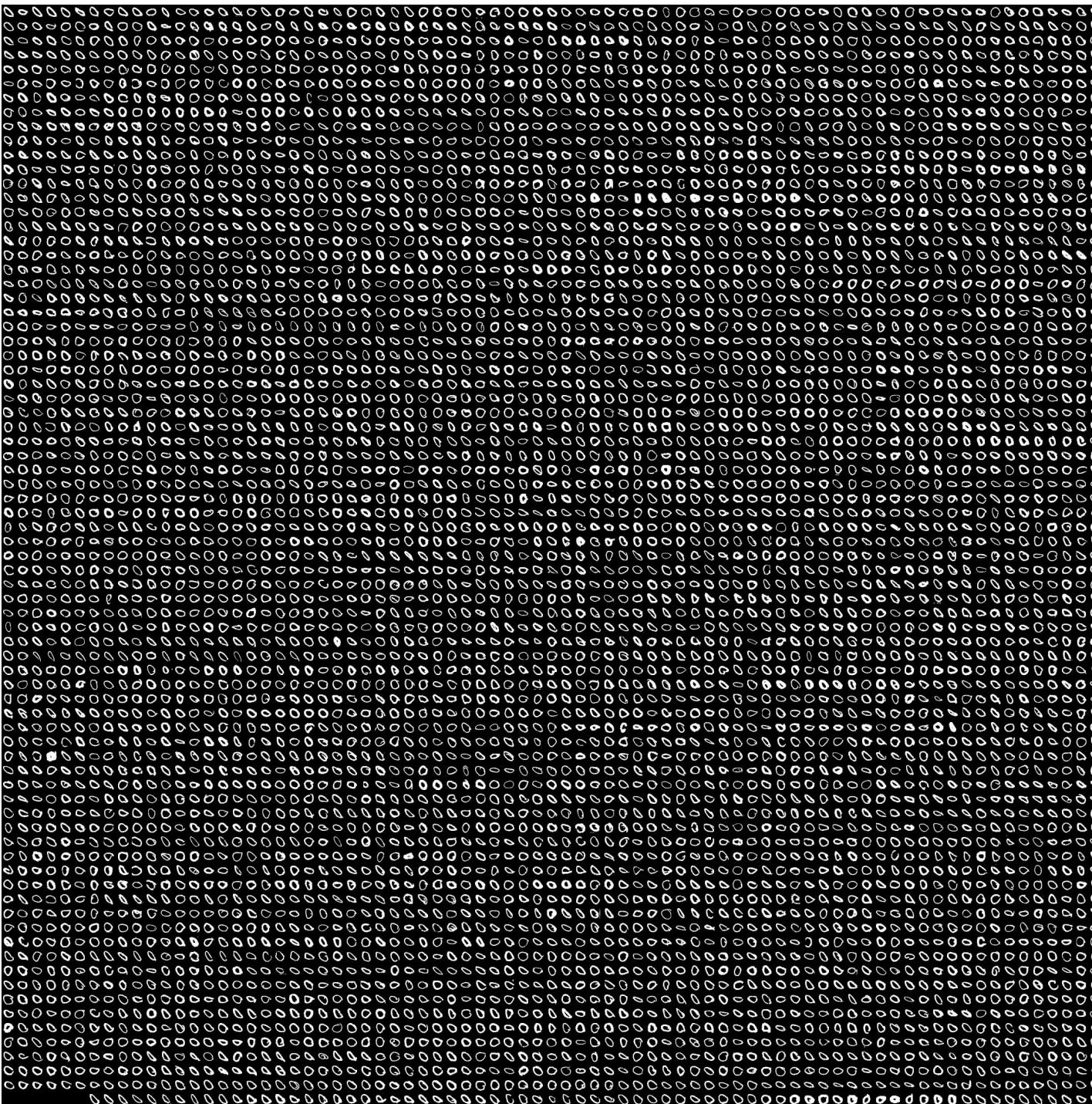
How can they be addressed?

## Correctness

Discuss your strategy to test your code

Test outputs for valid inputs

Make sure you distinguish roundoff errors from genuine bugs

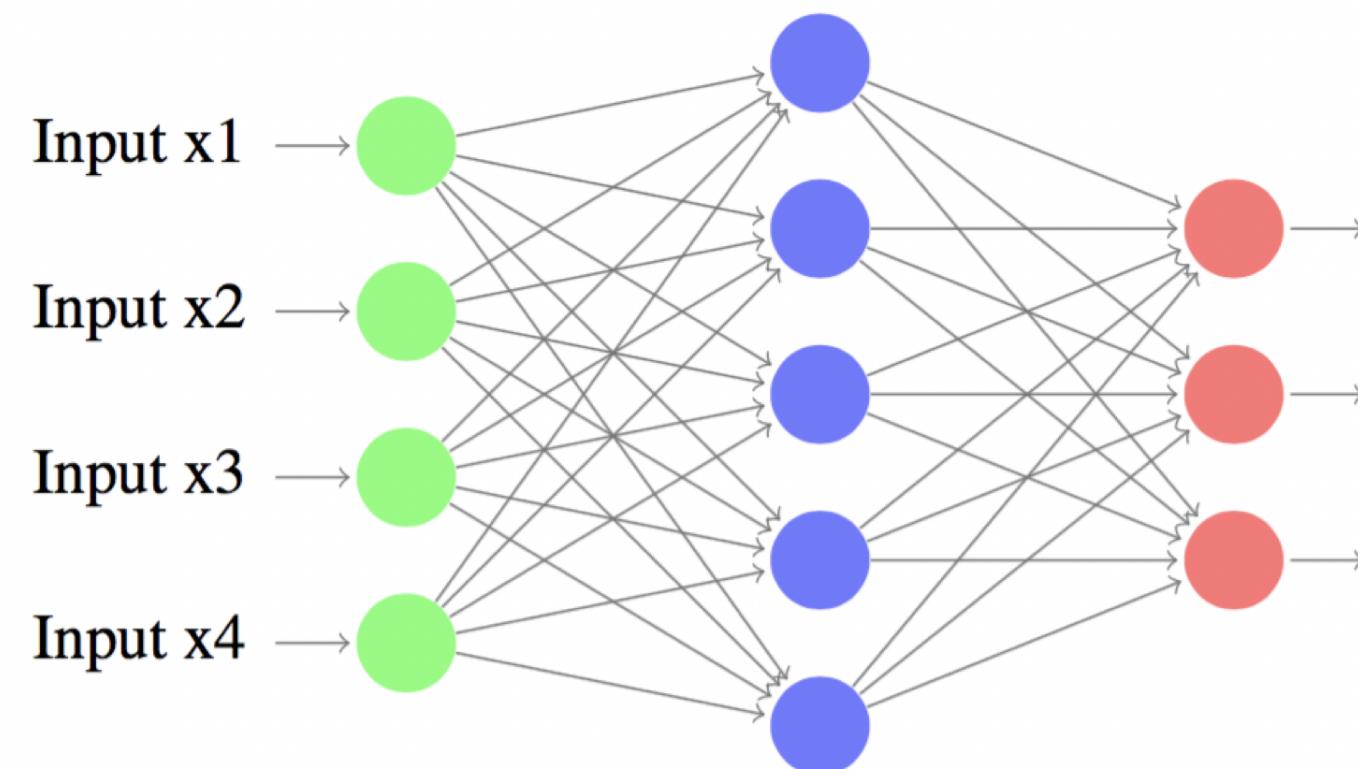




Layer 0

Layer 1

Layer 2



Input layer: image

Hidden layer: -n num; variable size

Output layer: softmax vector with 10 digits

## Softmax

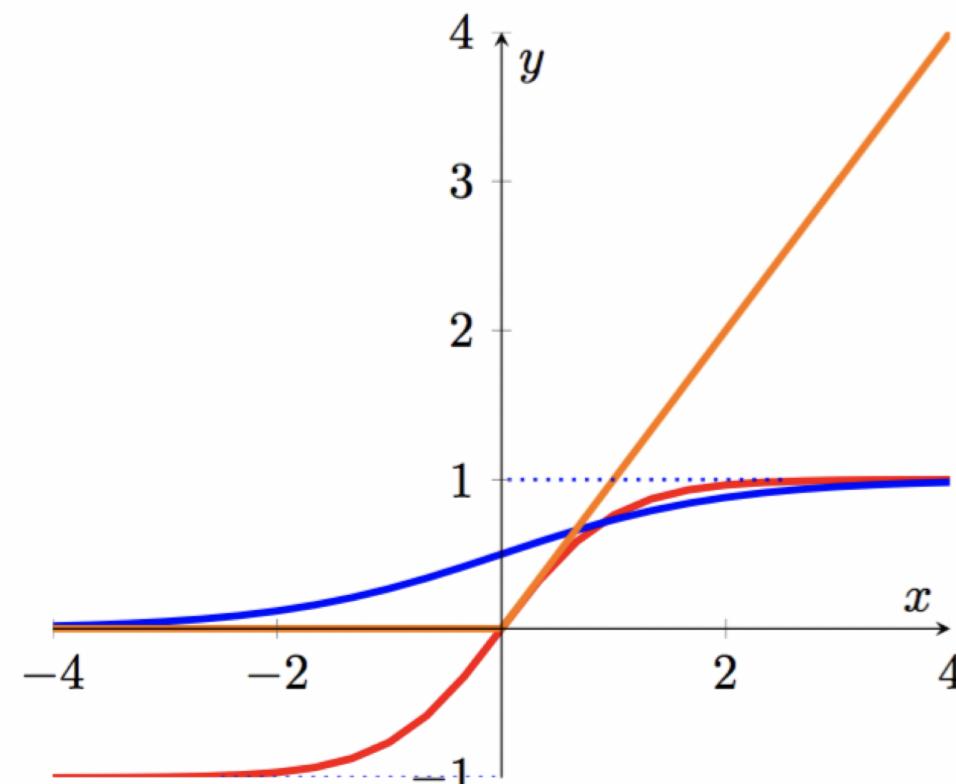
$$\text{softmax}(z)_j = \frac{\exp(z_j)}{\sum_{i=0}^9 \exp(z_i)}$$

Interpreted as a probability

Each layer is a matrix multiplication and a non-linear function

$$z = Wx + b$$

$$a = \sigma(z)$$



—  $\tanh(x)$  — Sigmoid — ReLU

We will use sigmoid

## How do you train a network?

Many methods but most are based on gradient descent

## Error function

$$J(p) = \frac{1}{N} \sum_{i=1}^N \text{error}^{(i)}(y_i, \hat{y}_i)$$

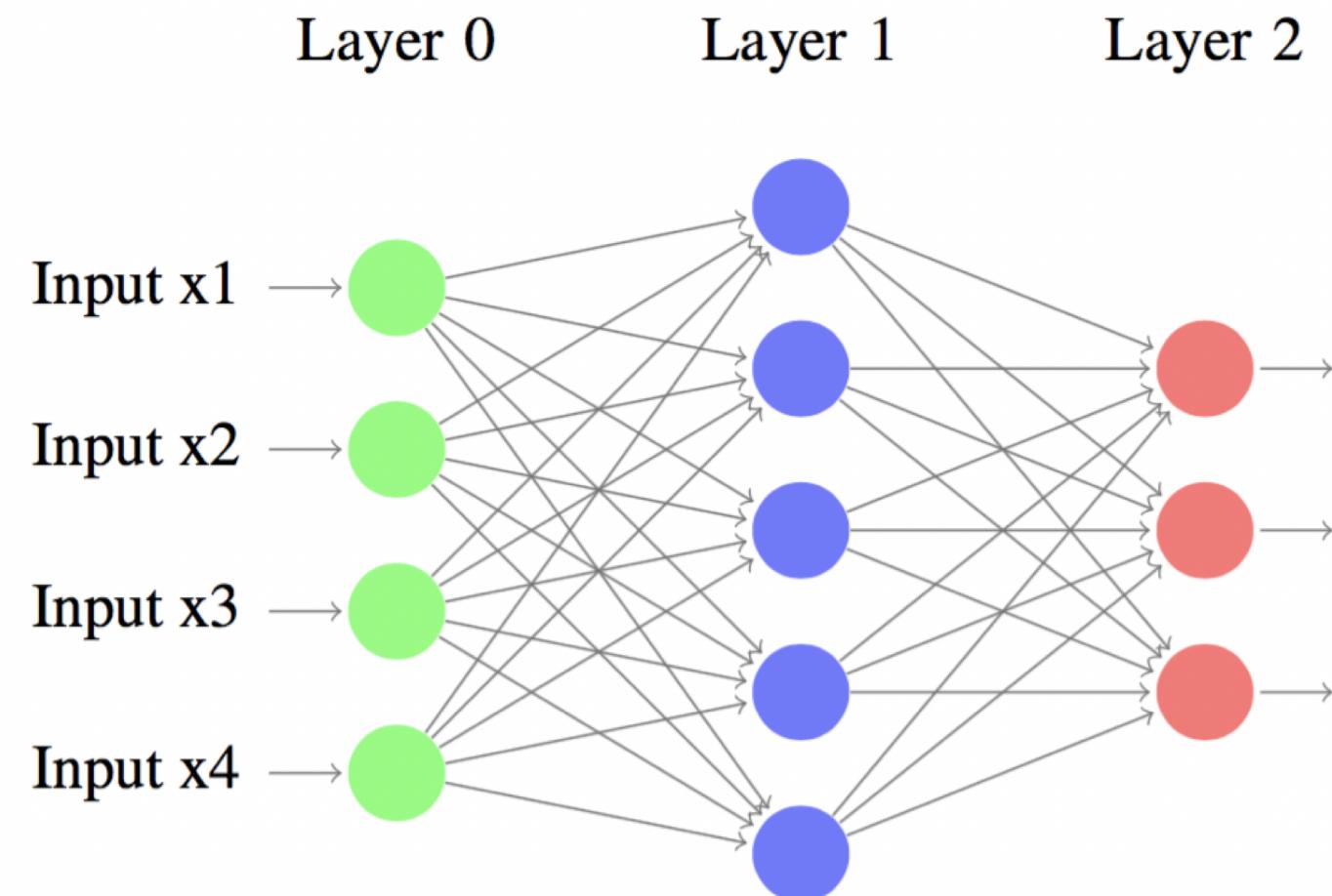
$p$ : weights and biases of network = all parameters

## Gradient update

$$p \leftarrow p - \alpha \nabla_p J$$

Gradient is computed by repeated application of the chain rule

Backpropagation



## Stochastic gradient descent

$$J_r(p) = \frac{1}{N} \sum_{i \in \text{random subset}} \text{error}^{(i)}(y_i, \hat{y}_i)$$

$$p \leftarrow p - \alpha \nabla_p J_r$$

If we use a small subset, this allows more updates to the DNN coefficients  
⇒ more accurate

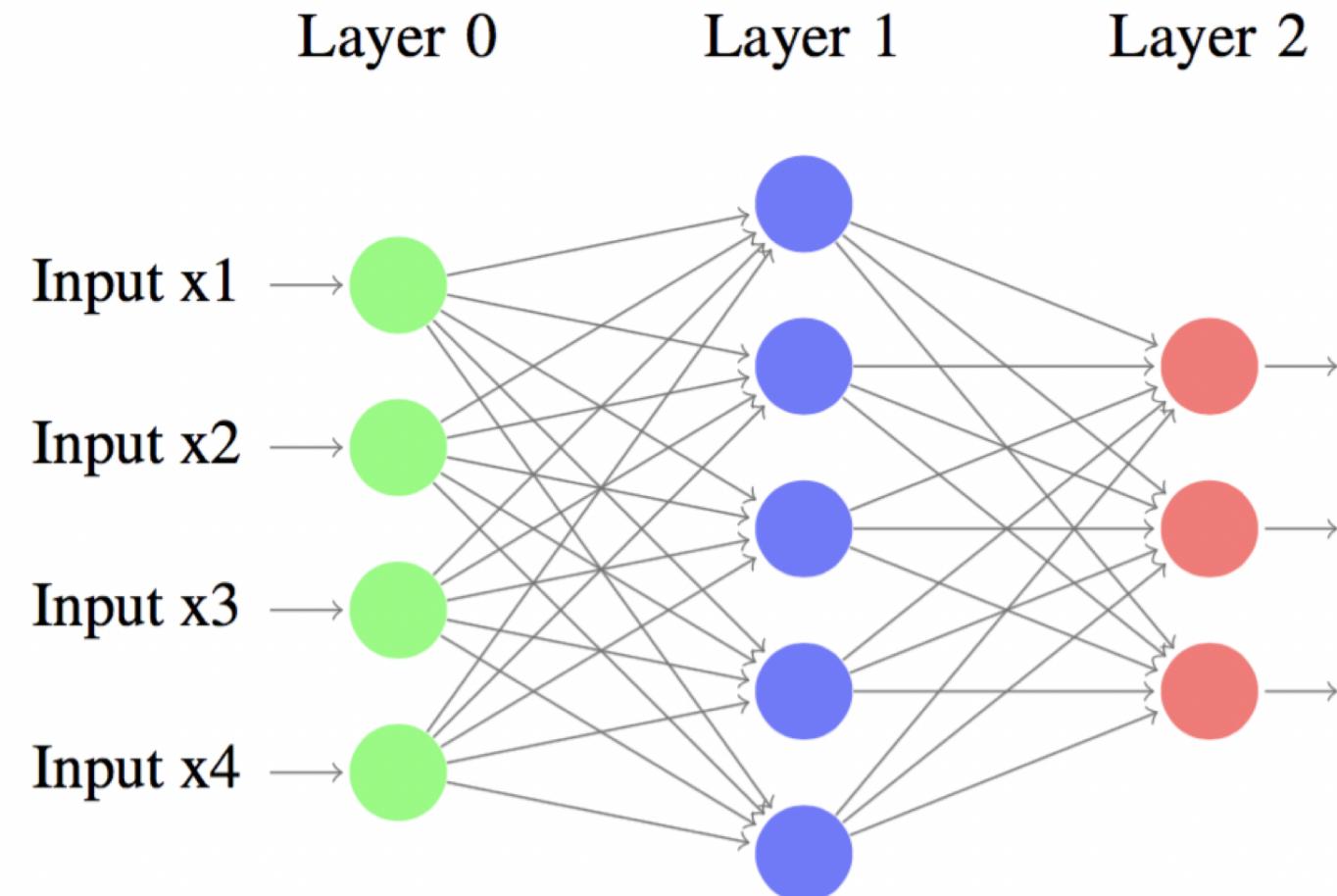
Randomness of subset selection allows avoiding local minima and escaping saddle points  
⇒ better convergence

## Sequence of operations

Forward pass = left to right; DNN prediction; compare with label

Backward propagation = right to left; chain rule; compute gradient and update DNN

Iterate until convergence



## Core building blocks to implement

- Matrix-matrix products
- Non-linear activation functions

<https://playground.tensorflow.org>



Epoch  
000,693

Learning rate  
0.03

Activation  
Tanh

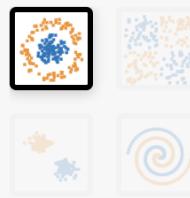
Regularization  
None

Regularization rate  
0

Problem type  
Classification

## DATA

Which dataset do you want to use?



Ratio of training to test data: 50%

Noise: 0

Batch size: 10

**REGENERATE**

## FEATURES

Which properties do you want to feed in?

- $x_1$
- $x_2$
- $x_1^2$
- $x_2^2$
- $x_1 x_2$
- $\sin(x_1)$
- $\sin(x_2)$

+

-

+

-

2 HIDDEN LAYERS

4 neurons

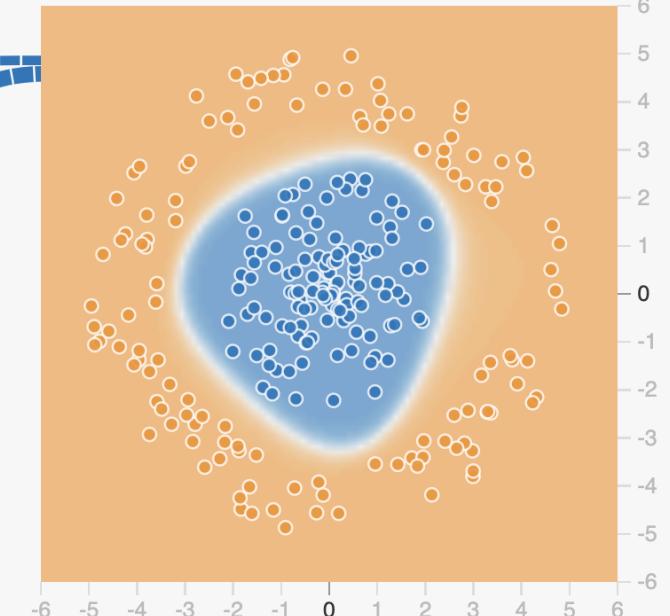
2 neurons

The outputs are mixed with varying **weights**, shown by the thickness of the lines.

This is the output from one **neuron**. Hover to see it larger.

## OUTPUT

Test loss 0.003  
Training loss 0.000



Colors shows data, neuron and weight values.



Show test data

Discretize output



Epoch  
000,259

Learning rate  
0.03

Activation  
Tanh

Regularization  
None

Regularization rate  
0

Problem type  
Classification

## DATA

Which dataset do you want to use?



Ratio of training to test data: 50%

Noise: 0

Batch size: 10

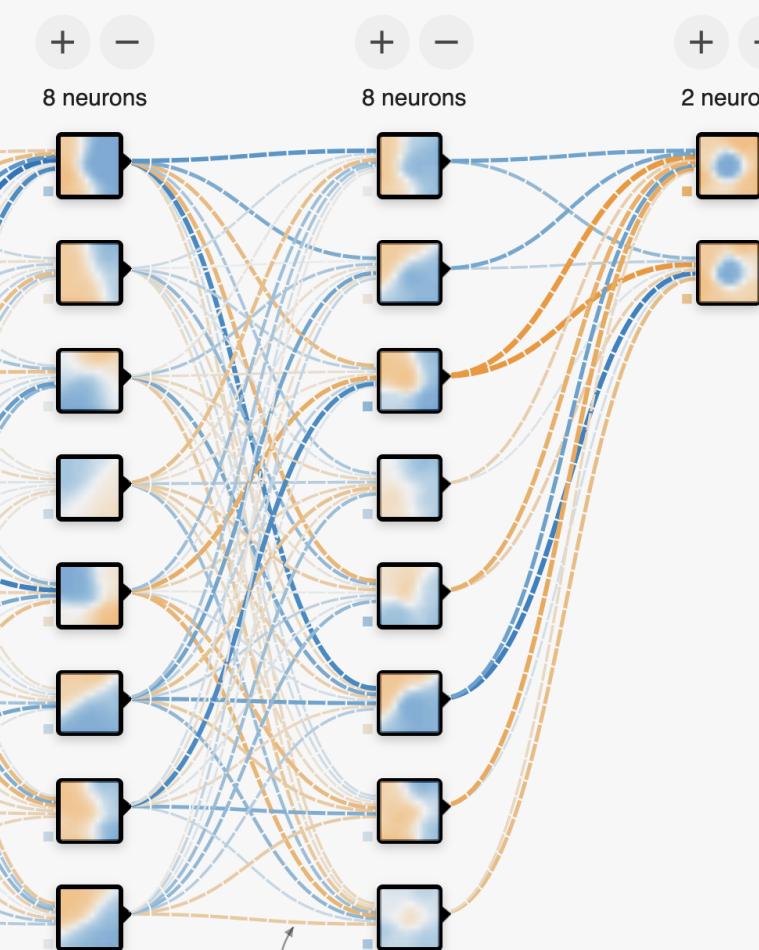
**REGENERATE**

## FEATURES

Which properties do you want to feed in?

$x_1$    
 $x_2$    
 $x_1^2$    
 $x_2^2$    
 $x_1 x_2$    
 $\sin(x_1)$    
 $\sin(x_2)$

## 4 HIDDEN LAYERS

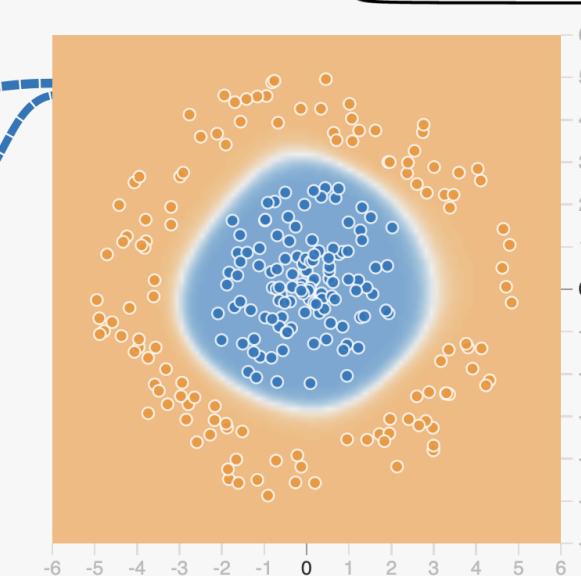


This is the output from one **neuron**. Hover to see it larger.

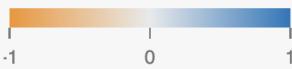
The outputs are mixed with varying **weights**, shown by the thickness of the lines.

## OUTPUT

Test loss 0.001  
Training loss 0.000



Colors shows data, neuron and weight values.



Show test data

Discretize output



Epoch  
001,298

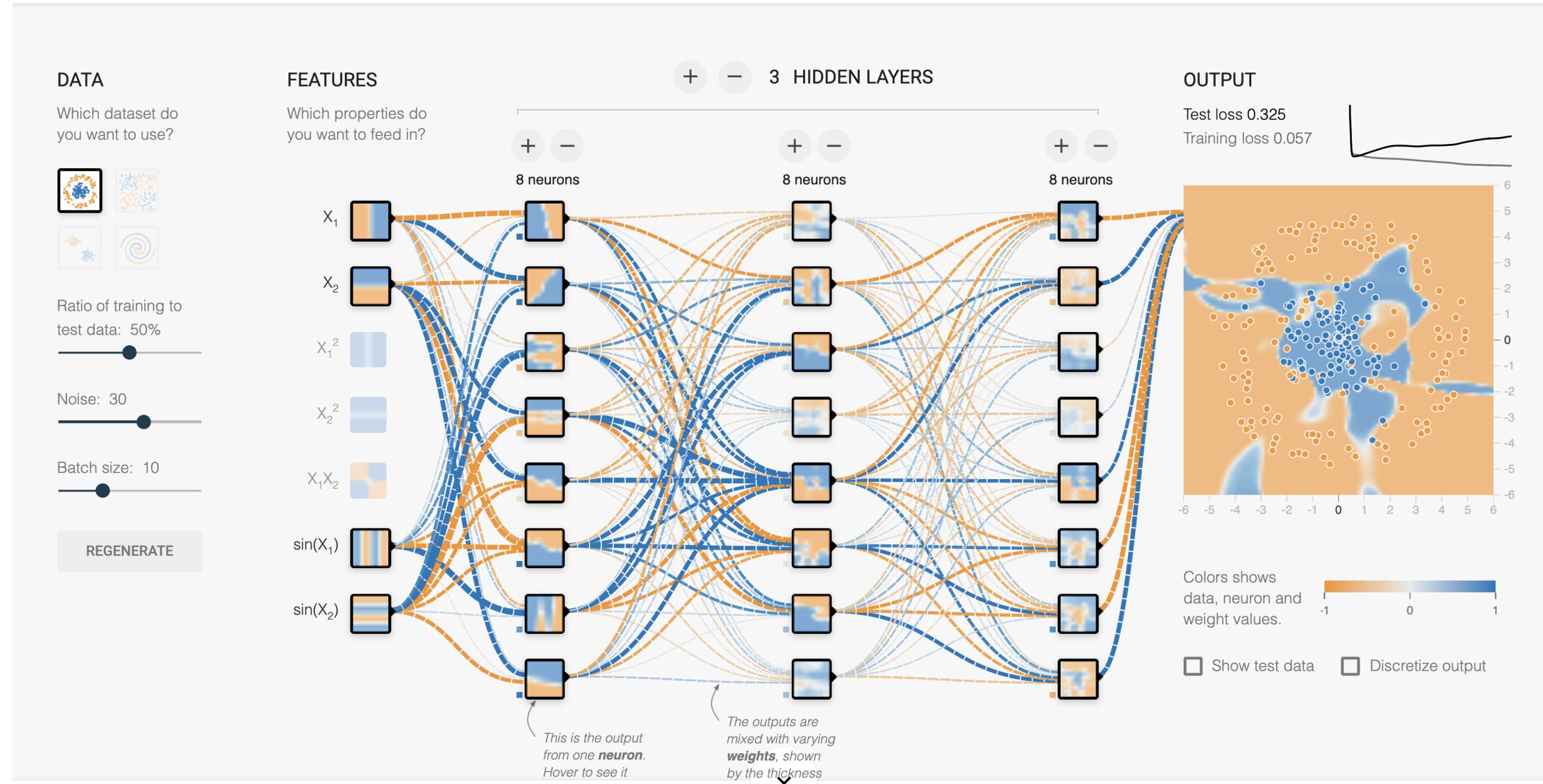
Learning rate  
0.03

Activation  
Tanh

Regularization  
None

Regularization rate  
0

Problem type  
Classification





Epoch  
000,946

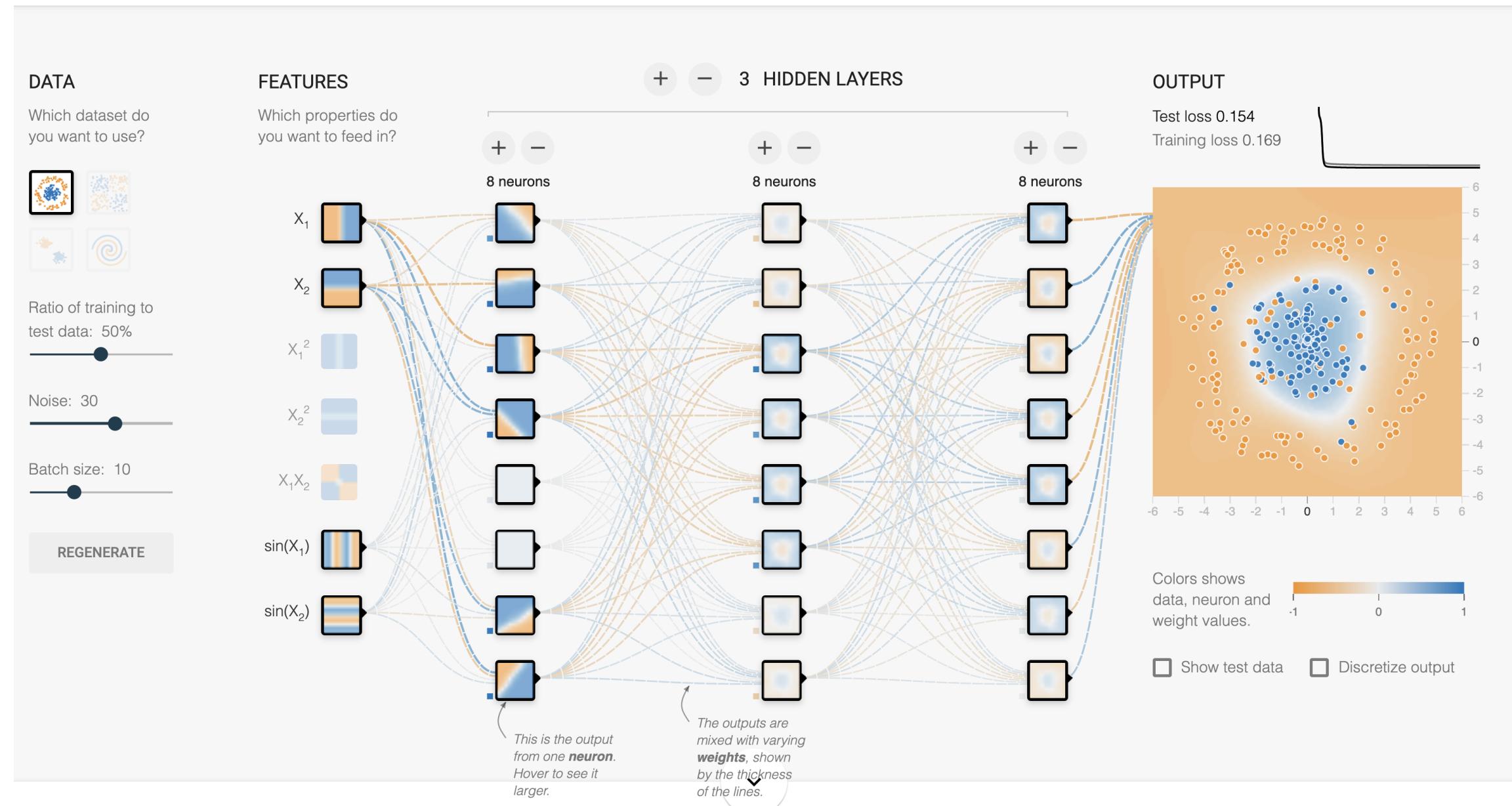
Learning rate  
0.03

Activation  
Tanh

Regularization  
L2

Regularization rate  
0.03

Problem type  
Classification



## Regularization

$$J(p) = \frac{1}{N} \sum_{i=1}^N \text{error}^{(i)}(y_i, \hat{y}_i) + \frac{1}{2} \lambda ||p||_2^2$$

$p$ : weights and biases of the network

$$z = Wx + b$$

$$a = \sigma(z)$$

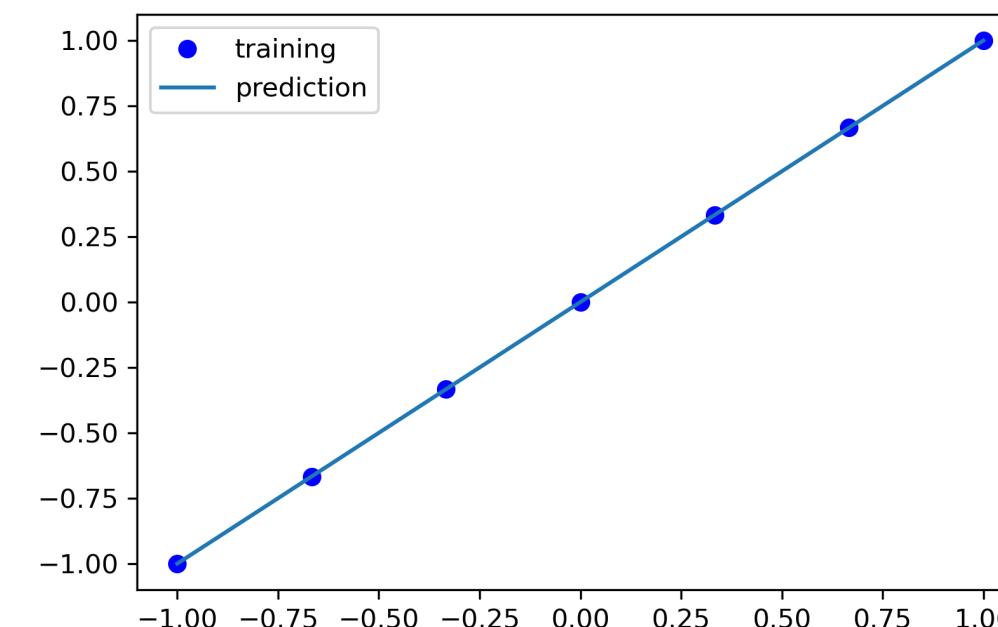
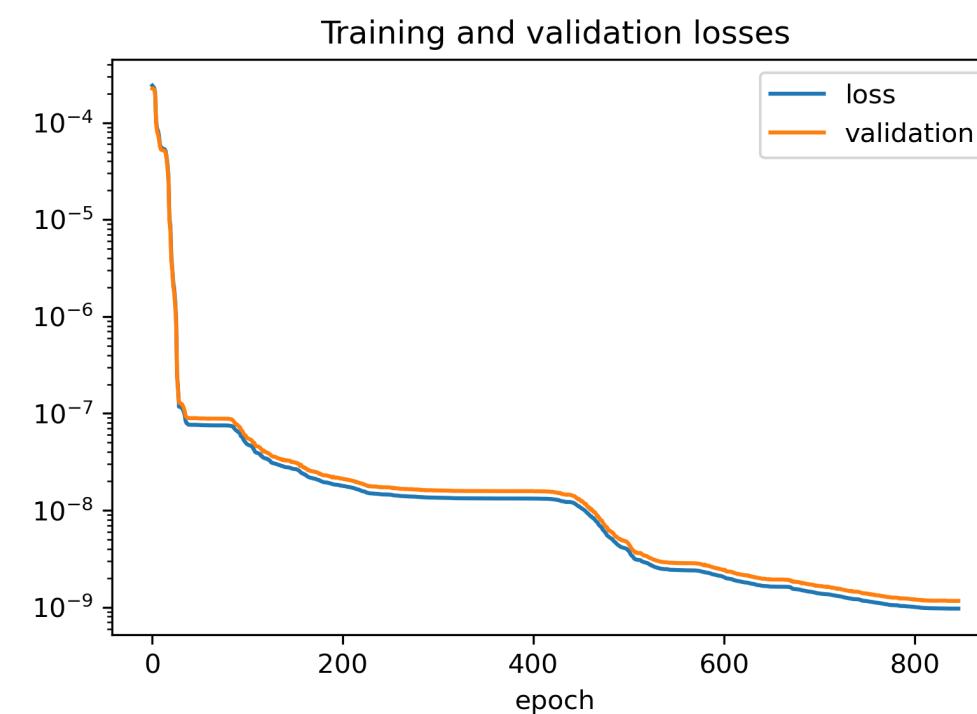
Regularization makes the DNN more linear

How can we figure out how much regularization is needed?

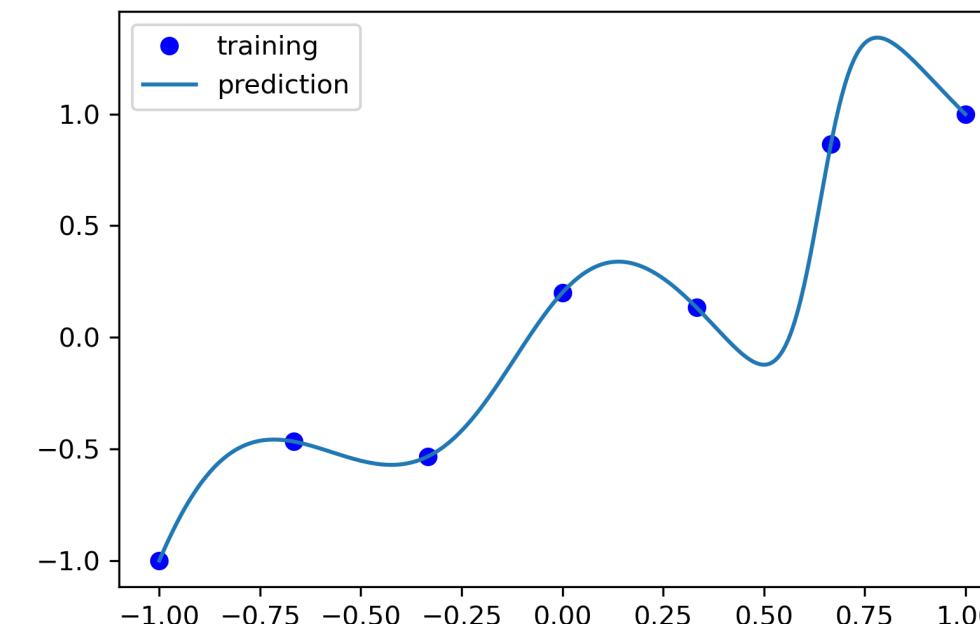
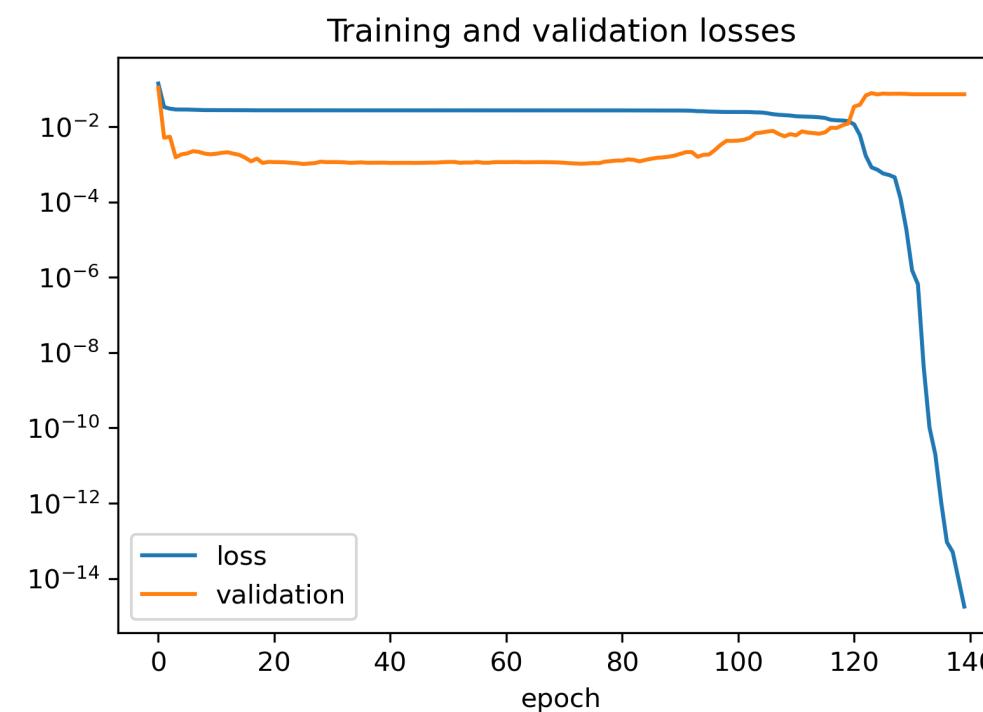
Training set: used to minimize loss; involved in defining the gradient

Validation set: used to evaluate model; how accurate is it? Avoids overfitting

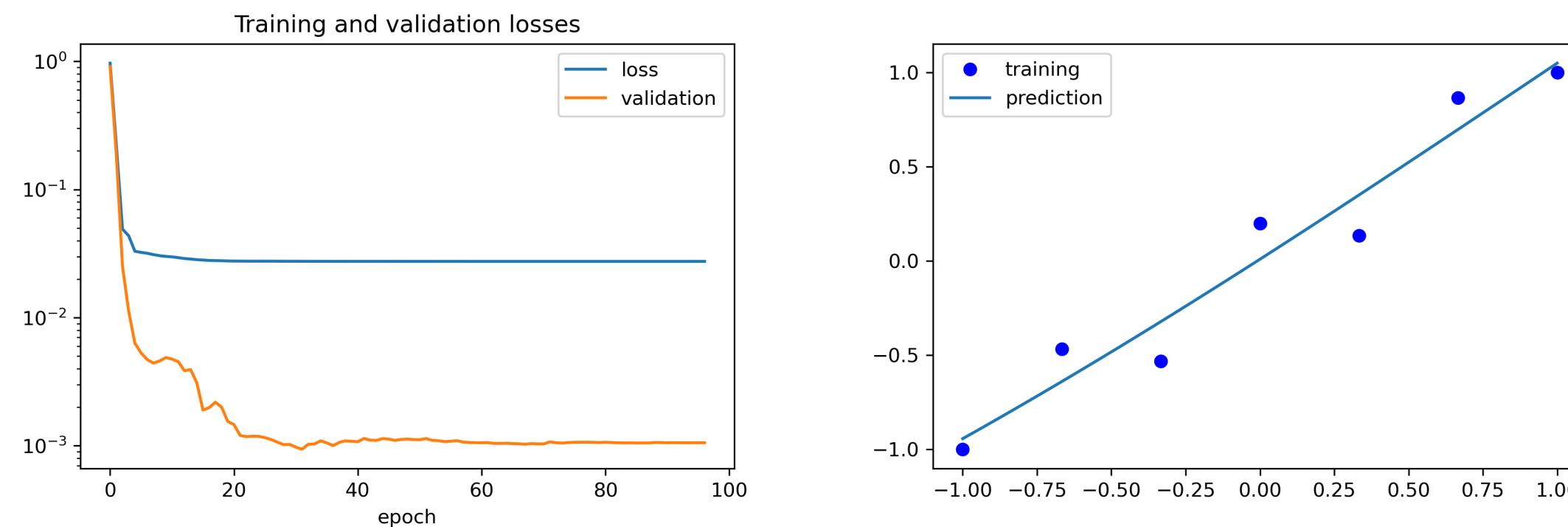
## Example: small 2-layer DNN with width 8



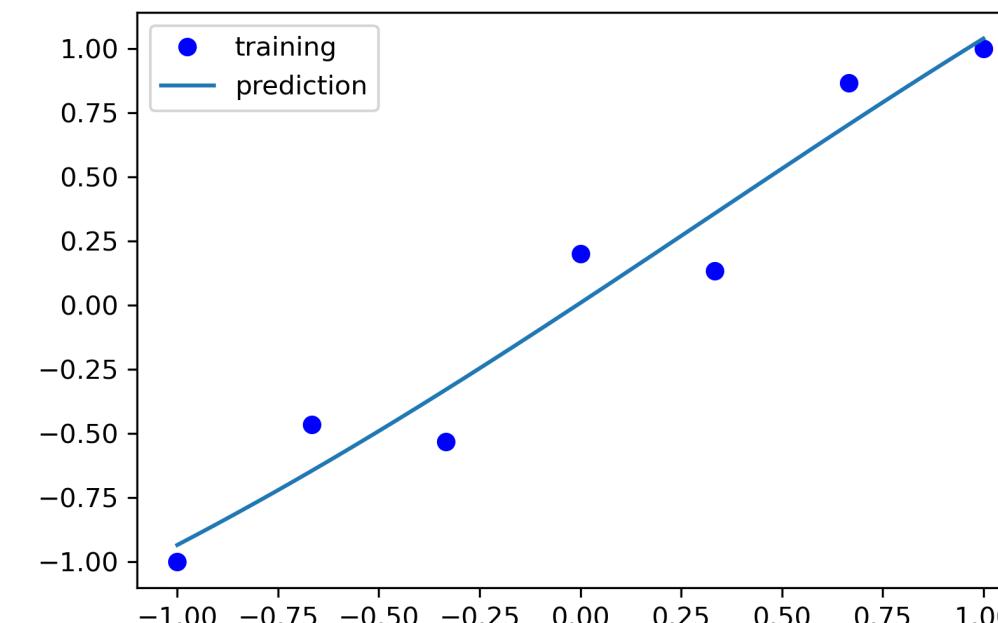
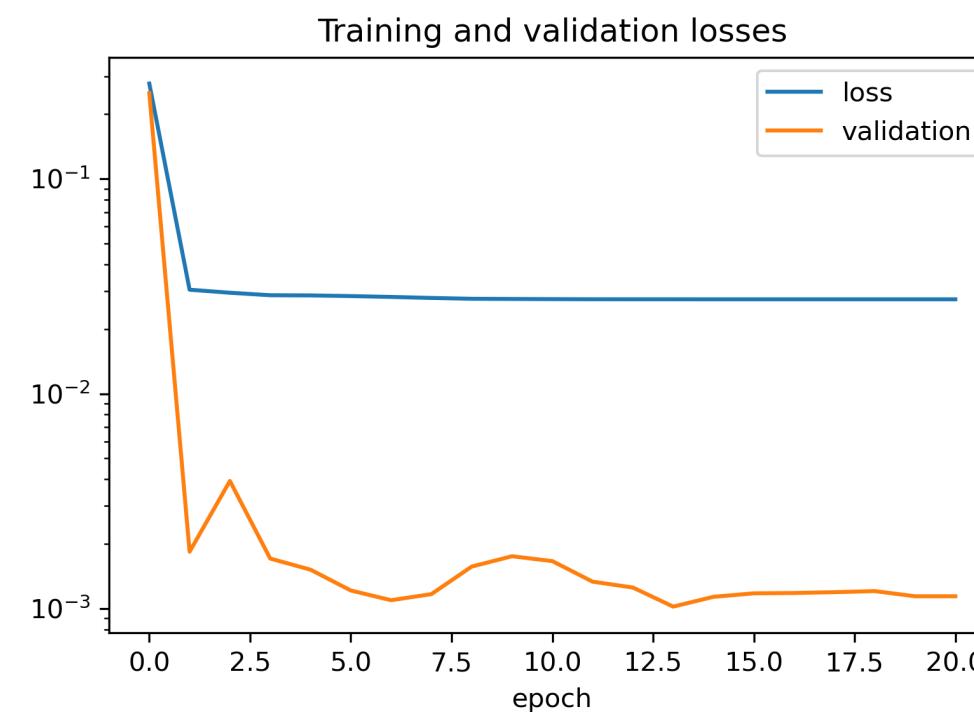
With noise added to data



Fix 1: reduce the size of the DNN; for example with width 1



Fix 2: add regularization, e.g.,  $\lambda = 10^{-3}$



Training



Validation



Diagnostic

Overfitting;  $\uparrow \lambda$

Too much regularization;  
 $\downarrow \lambda$

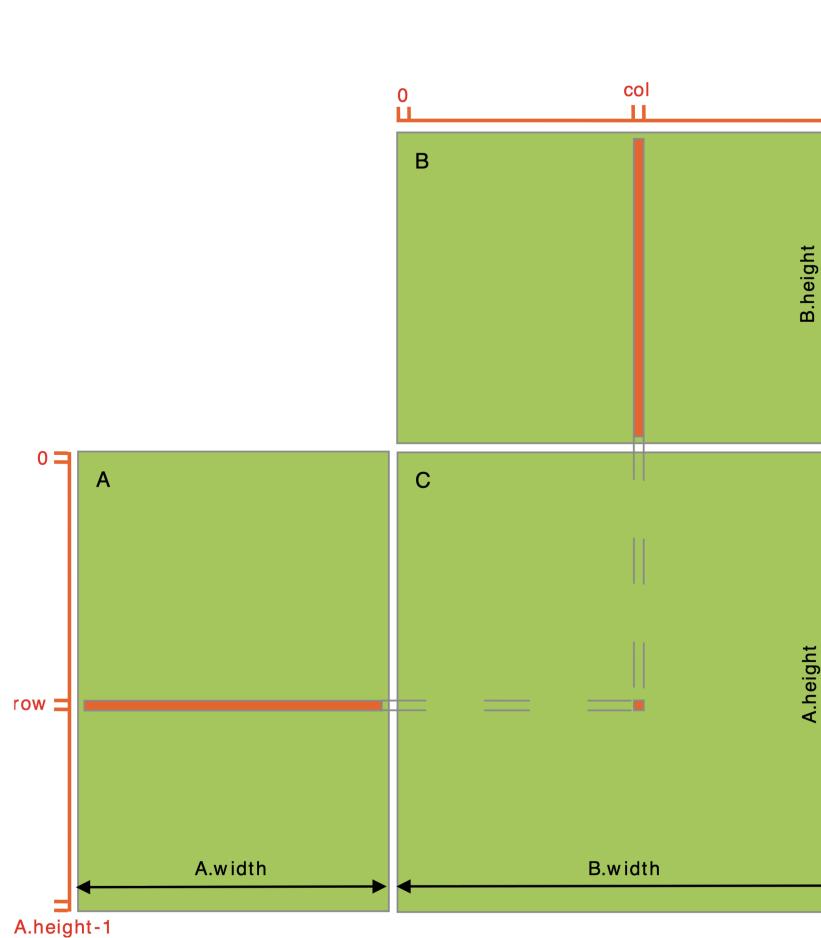
Regularization is good

- Training set: optimize DNN parameters
- Validation set: optimize regularization

Two main tasks in the project

1. Implement a matrix-matrix product (GEMM) algorithm
2. Implement the MPI algorithm for distributed memory

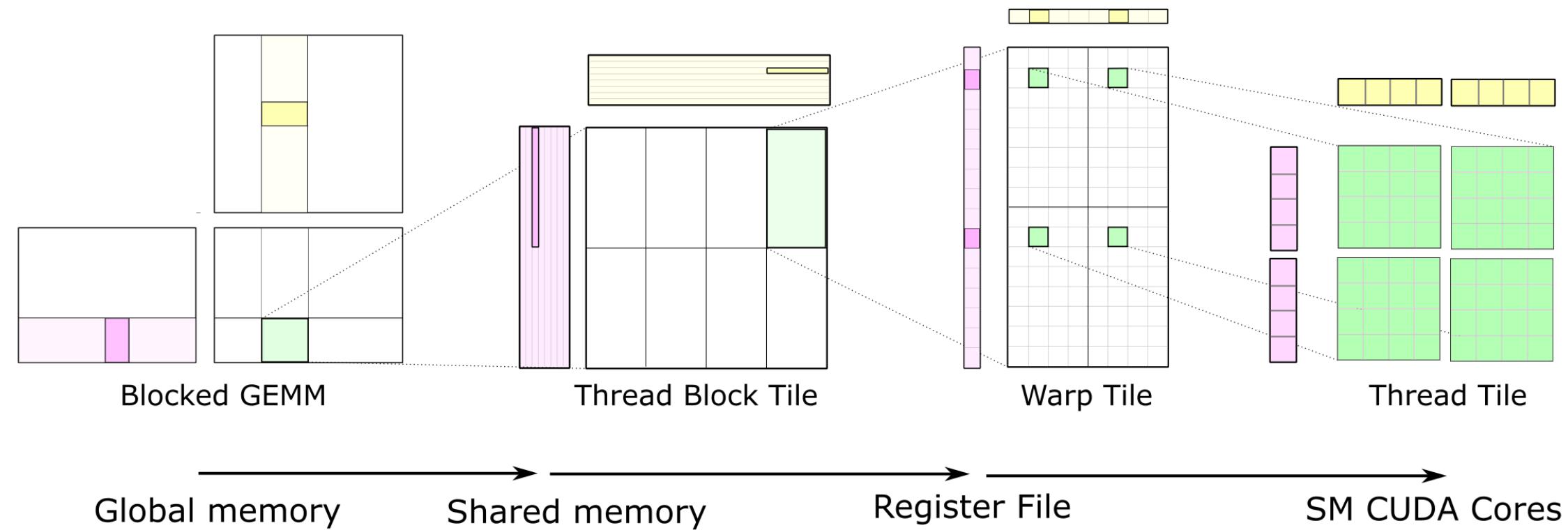
Naive implementation; shared memory is not used



## GEMM performance

The key is to increase the arithmetic intensity.

This requires reducing the memory traffic.



$$c_{ij} = \sum_k a_{ik} b_{kj}$$

$$c_{ij} \leftarrow c_{ij} + a_{ik} b_{kj}$$

$$c_{ij} \leftarrow c_{ij} + a_{ik}b_{kj}$$

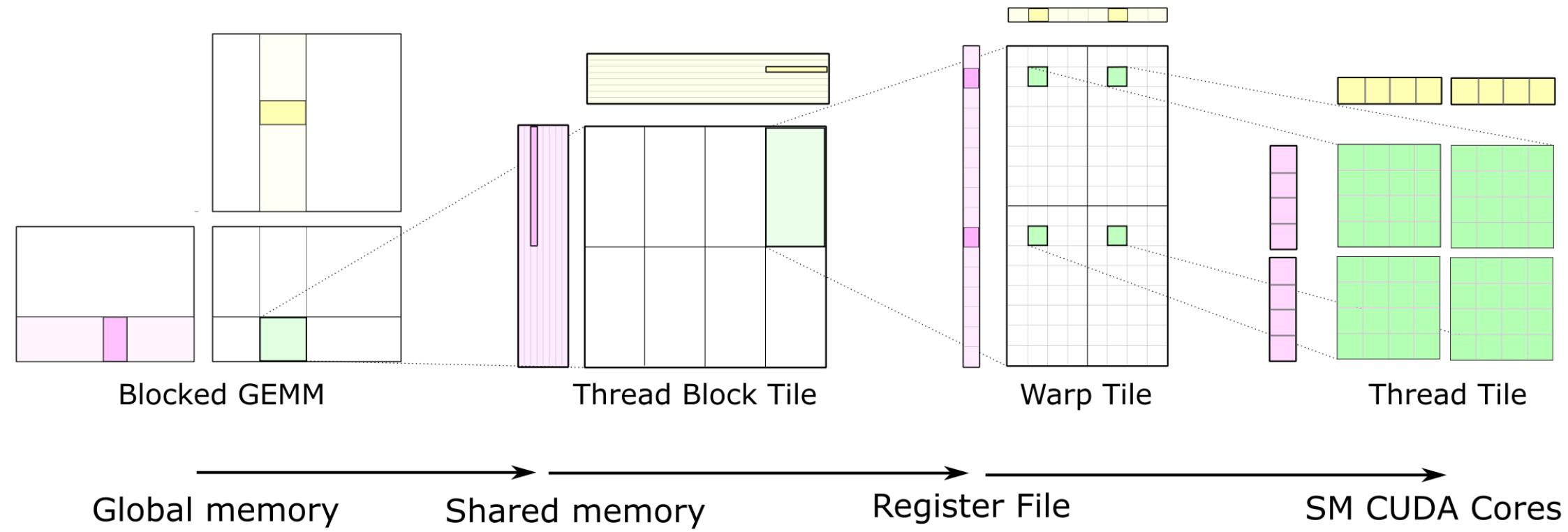
Block size:  $b$

Memory traffic:  $2b$

Flops:  $b^2$

High arithmetic intensity



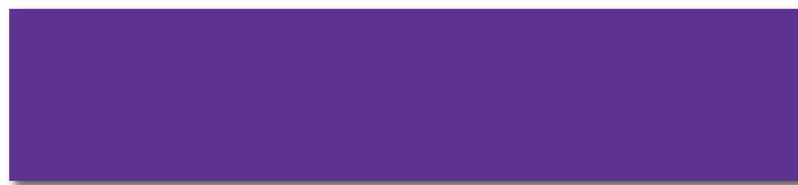


## MPI, distributed memory algorithm

Topic of upcoming lectures

High-level discussion of approaches

Layer 2



Layer 1

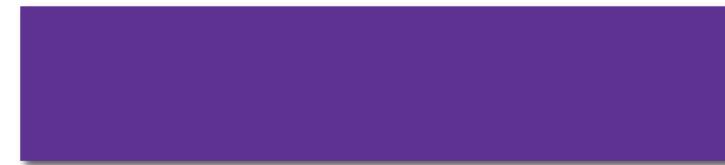


Image



## Data parallelism

Layer 2



Layer 1



Image



## Communication

$$J(p) = \frac{1}{N} \sum_{i=1}^N \text{error}^{(i)}(y_i, \hat{y}_i)$$

Sum is required over all input images to compute gradient

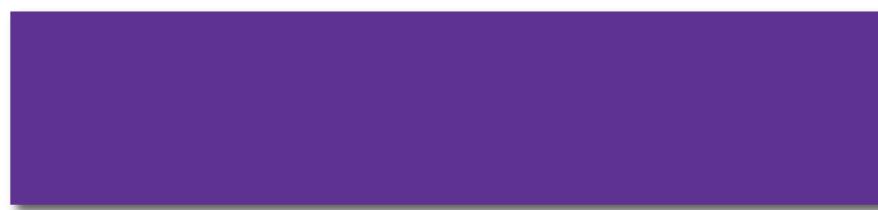
Parallel reduction to get  $\nabla_p J$

= Reduction for all DNN coefficients across all nodes

Layer 2

Layer 1

Image

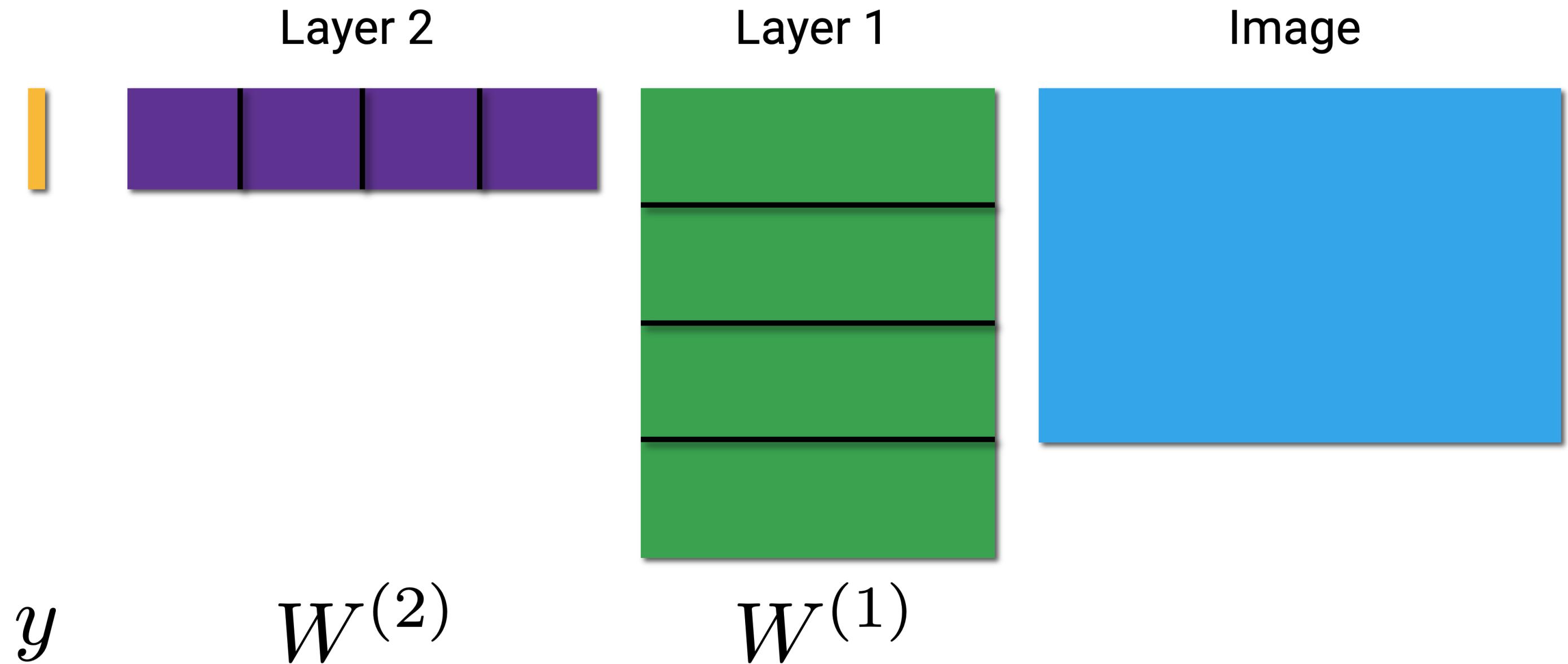


Time for MPI communication is fairly significant.

A better implementation exists!

## Model parallelism

Much more complicated to understand but implementation is not more difficult than previous approach



Reduction is required at the end to get the output labels  $y$

## Backpropagation

You have not seen the details yet. So, it will be hard to follow.

The take-home message is that no MPI communication is required between nodes.



$$[W^{(2)}]^T y$$

$$W^{(1)} \leftarrow W^{(1)} - \alpha [ (W^{(2)})^T y ] x^T$$

$$x^T$$

Warning!

Equations in previous slide were simplified for clarity

See Part1 write-up for details

No communication is required during the backpropagation

This implementation is much more efficient

