

State of Mobile 2022





appannie.com

EXECUTIVE SUMMARY:

2021 German Mobile Landscape at a Glance

New App Downloads

2.22B

App Store Spend

\$4.0B

Daily Time Spent Per User

3.4 Hrs

Gaming App
Downloads

823M

Gaming App Spend

\$2.81B



2Y Growth

iOS, Google Play

> 4,200 apps downloaded per minute in 2021 +72%

2Y Growth

iOS, Google Play

> \$7,500 spent per minute in 2021

+30%

2Y Growth

Android Phones

1/5 of daily waking hours

+8%

2Y Growth

iOS, Google Play

> 35% of all apps downloaded in 2021



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iOS, Google Play

> 70% of all app spend in Germany in 2021

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- Health & Fitness
- Social
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- Dating
- Other Industries Embracing Mobile
- Top App & Games of 2021

Dive deeper into the insights contained in this report by exploring directly in App Annie Intelligence. Each slide contains links to view the data in expanded markets and trended over time. For Access to App Annie Intelligence, reach out today. This report is interactive. For the best user experience, please view in your web browser.

APP ANNIE

A Few of Our Amazing Customers



























































Macro Mobile Trends

Our partnership with App Annie has helped us better navigate the gaming market, providing us insight and assistance in the decision-making process. Our favorite has to be Game IQ's pioneering capability to present a clearer picture of our clientele and allow us to create a tailor-made experience.

Matt Liu
Global Publishing & Marketing Vice General Manager
NetEase Games



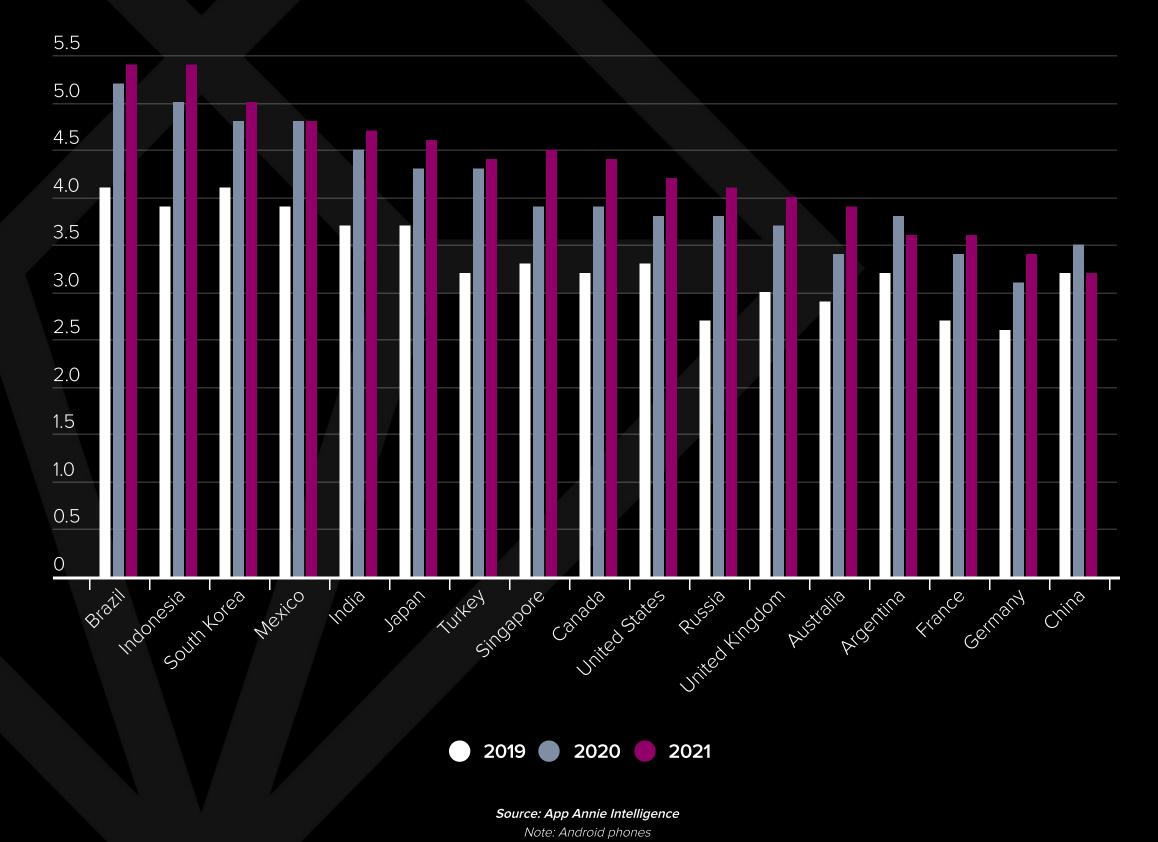
Germany Spent 1/5 of Waking Hours on Mobile, Up 30% Since 2019

Across the top 10 markets analyzed, the weighted average surpassed 4 hours 48 minutes in 2021 — up 30% from 2019. Users in Brazil, Indonesia and South Korea surpassed 5 hours per day in mobile apps in 2021.

Although the average German watched <u>3.7 hours of TV a day in 2020</u>, the time they spend on their mobile devices is quickly set to surpass that.

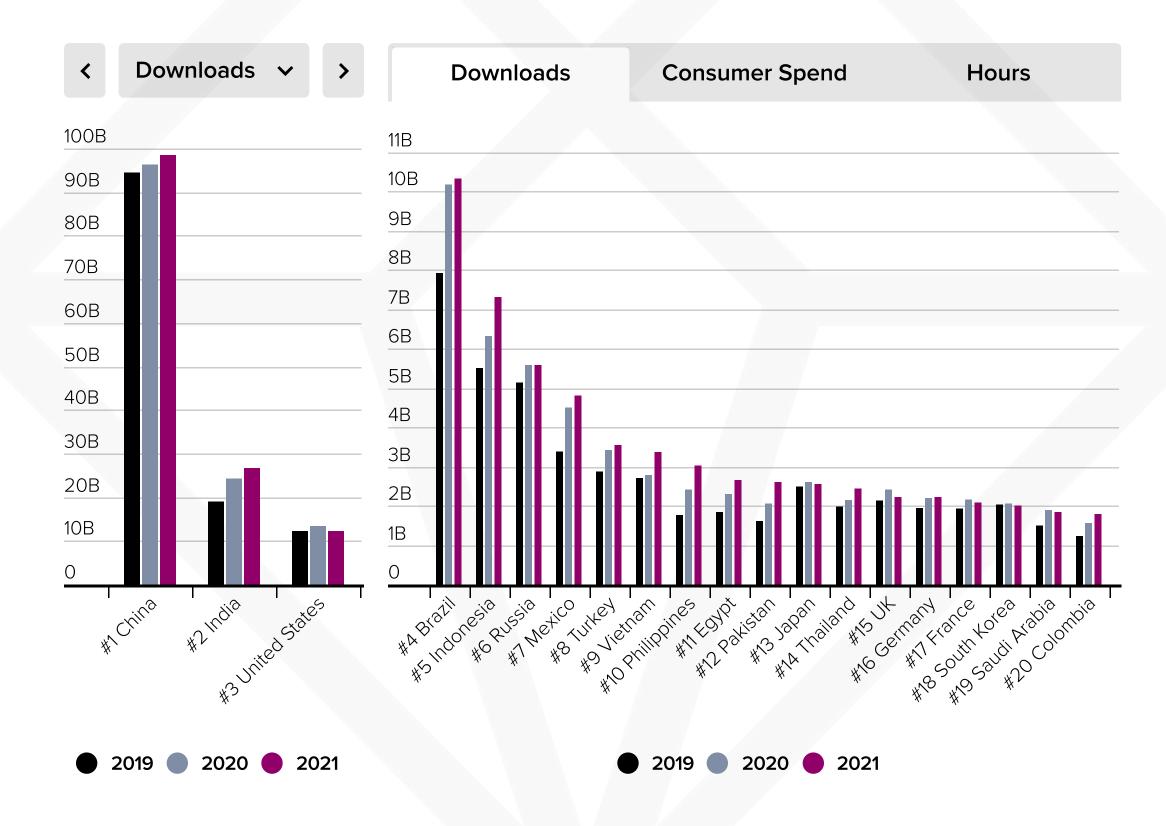
Mobile usage estimates highlight growth sectors to inform strategic roadmap and investment priorities. Know where to make strategic decisions: advertising spend, corporate prioritization and resource allocation follow the eyeballs — and they are on mobile.

Average Hours Spent on Mobile Per Day Per User



6

Top 20 Mobile Markets in 2021



Source: App Annie Intelligence

Note: Downloads across iOS, Google Play and third-party Android in China combined; Time spent is Android phones only; Spend is gross — inclusive of any percent taken by the app stores

MACRO MOBILE TRENDS

Globally 230 Billion Downloads, \$170 Billion in Consumer Spend, 3.8 Trillion Hours

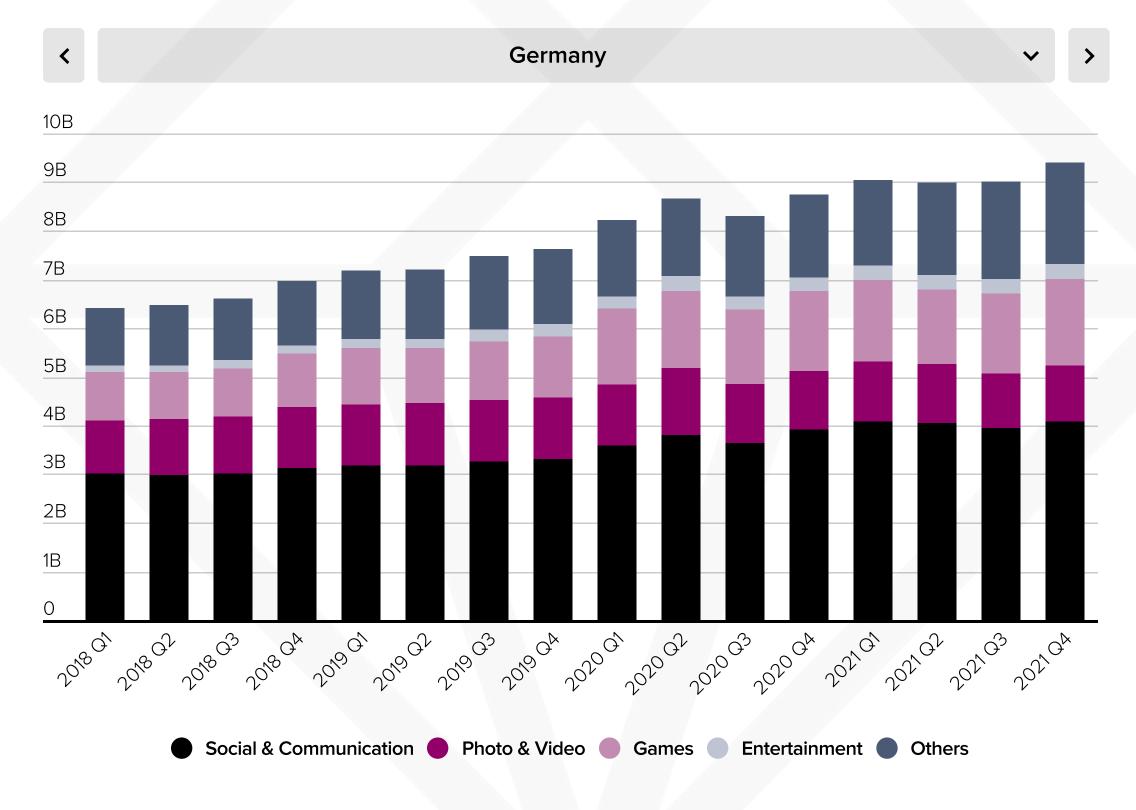
Germany has seen phenomenal growth in consumer spend, adding an additional \$4.0 billion in 2021, \$850 million more than 2020, equating to 30% growth YoY as mobile gaming and in-app subscriptions go mainstream.

Emerging markets dominate for downloads growth with India seeing standout downloads. Pakistan, Peru, Philippines, Vietnam, Indonesia and Egypt were among the fastest growing markets for downloads at 25%, 25%, 25%, 20% 15% and 15% growth YoY, respectively.

Mobile adoption boomed in 2021, with growth across downloads, usage and app store consumer spend.

Size the market and keep tabs on fast-growing areas of opportunity in App Annie.

Hours Spent in Apps by Category



Source: App Annie Intelligence
Note: Android phones

MACRO MOBILE TRENDS

In Germany, 6 Out of Every 10 Minutes on Mobile Was Spent in Social and Photo & Video Apps in 2021

As time increases on mobile in emerging categories, consumers are also engaging deeper in early-mover categories like Social, Communication, and Photo & Video apps.

While Photo & Video apps (e.g. <u>YouTube</u> and <u>TikTok</u>) have seen an increase in market share of time spent, this has largely not been at the expense of current habits. Rather, consumers have turned historically 'non-mobile' time into time spent in apps and games.

The pandemic accelerated existing mobile habits, which have solidified in 2021. While social dominates for time spent globally, regional differences in app preferences highlight unique market differences. <u>Discover local trends in App Annie</u>.

MACRO MOBILE TRENDS

Mobile Ecosystem Healthier Than Ever: Publishers Released 2 Million New Apps & Games in 2021

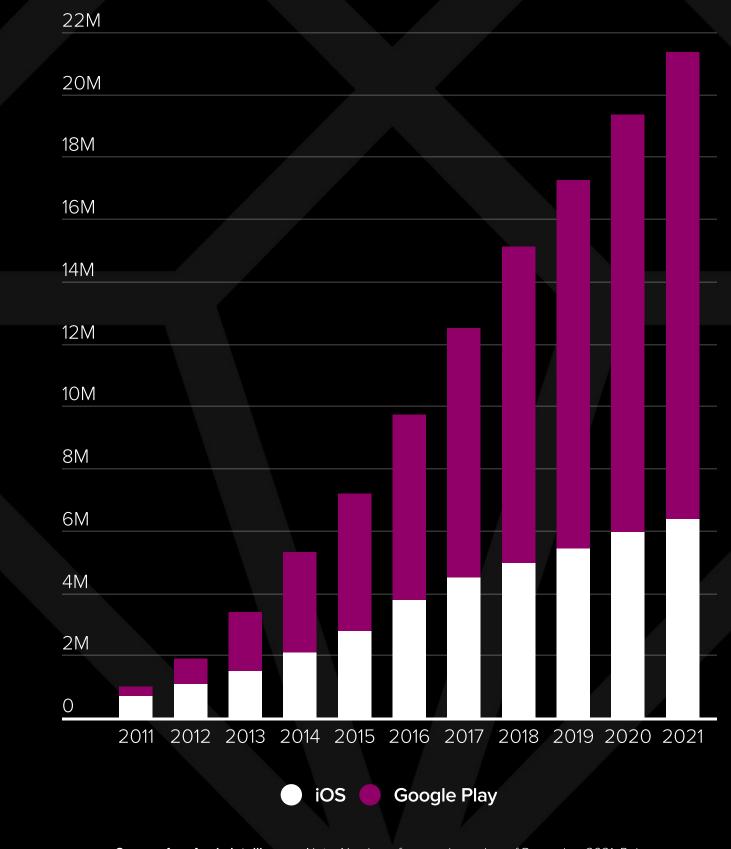
This brings the total of apps and games ever released on iOS and Google Play to over 21 million.

Google Play accounted for 77% of all apps and games releases in 2021. Across both iOS and Google Play, Games represented 15% of all new releases in 2021. The remaining 85% of new apps span all categories of the app stores, from mobile-first movers like social to mobile-forced industries like insurance and healthcare.

Apps are also removed and phased out overtime to leave the current live apps and games available to download on the app stores at 5.4 million (1.8 million on iOS and 3.6 million on Google Play).

With smartphones providing unparalleled reach and access to billions of consumers worldwide, every industry is a mobile-focused industry — New app releases illustrates the demand for engaging customers on mobile. Keep tabs on the rapidly-changing competitive landscape with App Annie.

Cumulative Number of Apps Released by Store



Source: App Annie Intelligence. Note: Number of apps released as of December 2021. Release date is based on app metadata on iOS App Store or Google Play in any country

MACRO MOBILE TRENDS

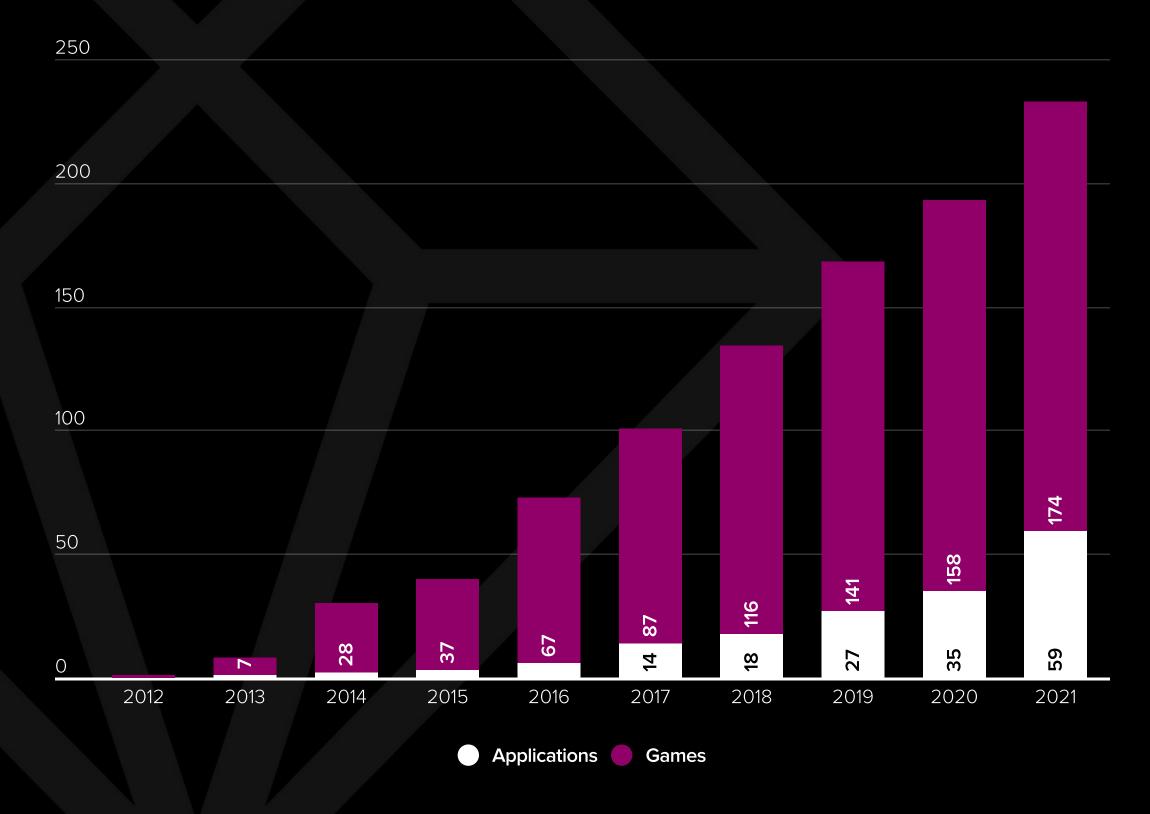
233 Apps & Games Generated Over \$100 Million Dollars Annually in 2021

Consumers migrated more of their entertainment and games consumption onto mobile. In 2021, there were over 230 apps and games surpassing \$100M in annual consumer spend, with 13 of them surpassing \$1 Billion.

This was up 20% from 2020 at 193 apps and games over \$100M in annual spend, and only 8 over \$1 Billion.

Improved connectivity, screen size and hardware have made it easier than ever before to enjoy premium applications & gaming experiences on-the-go. Consumers, consequently, migrated share of wallet to mobile as the de facto gaming console and tool for managing our lives. <u>View top grossing apps in App Annie</u>.

Number of Apps Surpassing \$100 Million in Annual Global Consumer Spend

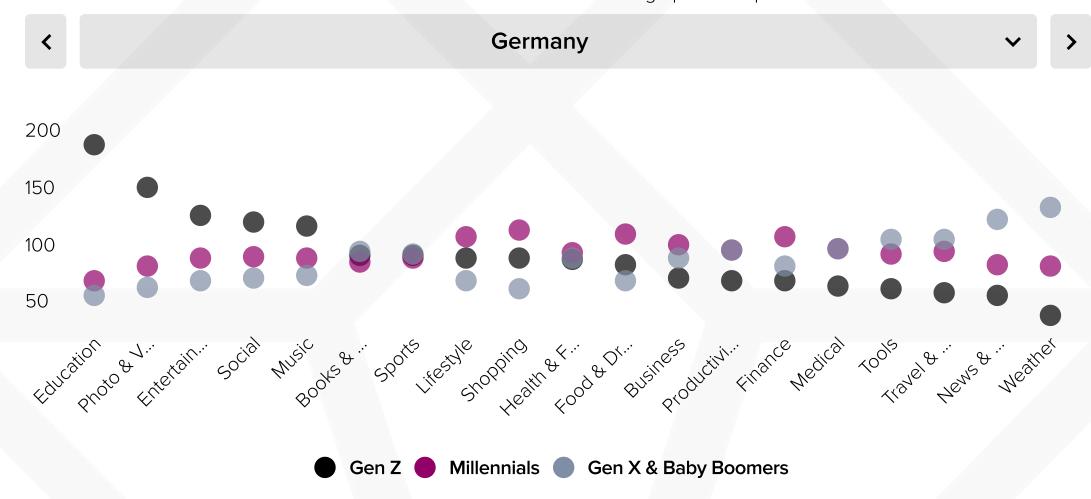


Source: App Annie Intelligence

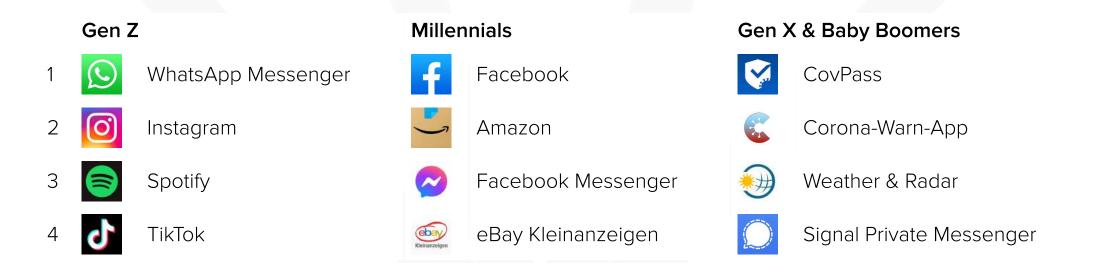
Note: Consumer Spend across iOS, Google Play, iOS only for China; Spend is gross — inclusive of any percent taken by the app stores

Average Age Group Index Among Top Apps Per Category

Index >100 Skews Towards Demographic Group



Top Apps by MAU by Likelihood of Use



MACRO MOBILE TRENDS: DEMOGRAPHICS

Gen Z is a Mobile Social & Video First Generation

Apps in categories that are already highly relevant to Gen Z can be excellent partners to help you increase engagement, including Photo & Video, Entertainment, and Social.

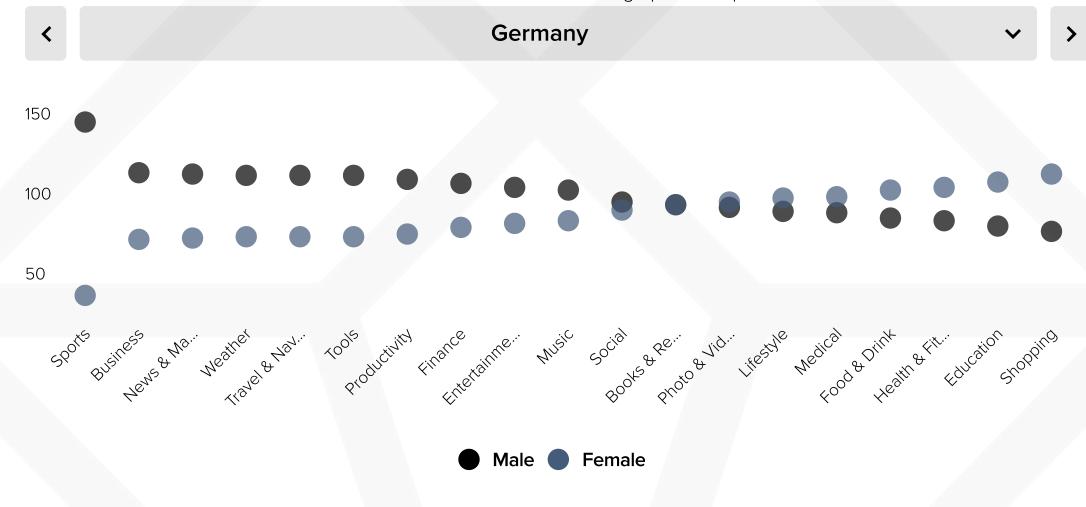
Finance and Shopping apps haven't managed to reach a broad Gen Z audience, but these categories have experienced strong growth YoY and represent a promising area for investment. These categories tend to skew more towards Millennials at this stage.

Mobile data unearths opportunities for reaching Gen Z: whether its an underserved market or a highly-engaged vertical to leverage. <u>Uncover how app preferences change by generation in App Annie</u>.

Source: App Annie Intelligence Note: 2021, Android phones; Average of Top 20 apps by MAU per category; Gen Z represented by those aged 16 -24; Millennials represented by those aged 25-44; Gen X and Baby Boomers represented by those aged 45+

Average Gender Group Index Among Top Apps Per Category

Index >100 Skews Towards Demographic Group



Top Apps by MAU by Likelihood of Use

	Male		Female	
1		Amazon		WhatsApp Messenger
2		CovPass	f	Facebook
3		Corona-Warn-App	O	Instagram
4	Kleinanzeigen	eBay Kleinanzeigen		Facebook Messenger

Source: App Annie Intelligence Note: 2021, Android phones; Average of Top 20 apps by MAU per category; Gender represented as Male and Female only and is not representative of all gender identities

MACRO MOBILE TRENDS: DEMOGRAPHICS

Market Differences Emerge by Gender Based on App Category

Sports apps overindex heavily with males in each market analyzed, whereas Food & Drink apps tend to skew more female. However, the difference can be subtle in the case of Germany for Food & Drink and more dramatic in other markets like Japan.

We also see that the most used apps in each country tend to buck category. For instance, Shopping apps on the whole tend to skew more female overall, yet <u>Amazon</u> skews more male in Germany, Japan, the UK, France and Canada. Only in the US does <u>Amazon</u> skew more female.

Our analysis is limited to males and females only and is not representative of all gender identities.

Mobile demographic data gives you a benchmark for your industry and allows you to spot differences in your and your competitor's audience, which can be critical for user acquisition. <u>View demographics splits in App Annie.</u>

Global Mobile Ad Spend



Source: App Annie Intelligence

MACRO MOBILE TRENDS: ADVERTISING

Despite IDFA Fears, Dollars Flocked to Mobile Ads—Topping \$295B in 2021, up 23% YoY and Poised to Hit \$350B in 2022

Mobile is driving digital ad spend globally. Amidst an economic rebound with GDP up 5.9% in 2021, cyclical events like the Tokyo Olympics and UEFA Euro Tournament, and engrained mobile habits, ad dollars flowed to mobile as the primary and captive channel for engaging consumers — representing 70% of digital spend.

With the Beijing Olympics in 2022 and US mid-term elections, digital ad spend is set to be robust with the majority driven by mobile. Brand marketing vs performance marketing is set to pick up as businesses and brands capitalize on mobile's broad and captive audience amidst the backdrop of IDFA deprecation.

Monitor the changing best practices in mobile advertising, pinpoint ad creatives are performing best and decode the growth strategies of the leaders in the mobile user acquisition. <u>Uncover advertising insights in App Annie</u>.

The Most Searched iOS App Store Keywords in 2021

∀ Business

✓ >

Rank	Australia	Brazil	Canada	China	France	Germany	India	Indonesia	Japan	Mexico	Russia	South Korea	Turkey	United Kingdom	United States
1	australia	google meet	job	boss 直聘	scanner	teams	whatsapp+	zoom	zoom	zoom	zoom	zoom	edevlet	scanner app	zoom
2	seek	zoom	zoom	企查 查	zoom	zoom	zoom	google meet	yahoo	meetings	почта россии	줌	türkiye	zoom	microsoft teams
3	australia post	meet	linkedin	天眼 查	teams	scanner app	google meet	meet	teams	meet	hh.ru	알바몬	zoom	teams	indeed
4	job	claro	indeed	腾讯 会议	linkedin	pdf scanner	whatsapp business	meetings	やぶー	google meet	зум	알바천 국	linkedin	scanner	teams
5	zoom	linkedin	teams	阿里 云	pôle emploi	scanner app kostenlos	call recorder for iphone free	pdf	やぶー	teams	сканер	한글	i şkur	microsoft teams	microsoft authenticator
6	linkedin	meetings	canada post	wps	camscanner	autoscout24	scanner	linkedin	やぶー	microsoft teams	леруа мерлен	알바	stream	scanner app free	duo mobile
7	jobs	teams	microsoft teams	企业 微信	indeed	microsoft teams	teams	pln	まいなぽいん とアプリ	pdf	мой налог	사람인	meetings	linkedin	linkedin
8	microsoft teams	vagas de emprego	chat	顺丰	whatsapp business	microsoft authenticator	linkedin	jobstreet	ずーむ	linkedin	лукойл	블라인 드	meet	indeed	google meet
9	xero	minha claro	google meet	今日 头条	pdf	linkedin	zoom meeting	scanner	zoom アプリ 無料	stream	teams	pdf	teams	cam scanner	the zoom app for iphone
10	teams	cpf	services	钉钉	ornikar	pdf	scanner for iphone	jne	zoom アプリ 無料	chat	сканер документов	스캔	pdf	uber driver	scanner app

<u>Uncover trends in App Store Optimization (ASO)</u> in and competitive insights on app store search traffic, keyword rankings and paid app store search ads in App Annie.

Gaming

Jam City's business has experienced terrific growth over the years and we head into 2022 with billions in aggregate lifetime revenue and tens of millions of players around the world. App Annie has remained a valued partner whose market intelligence platform provides industry benchmarking and competitive insights across the mobile ecosystem which our team uses daily to help drive our continued success at scale.

Josh Yguado
President and COO
Jam City



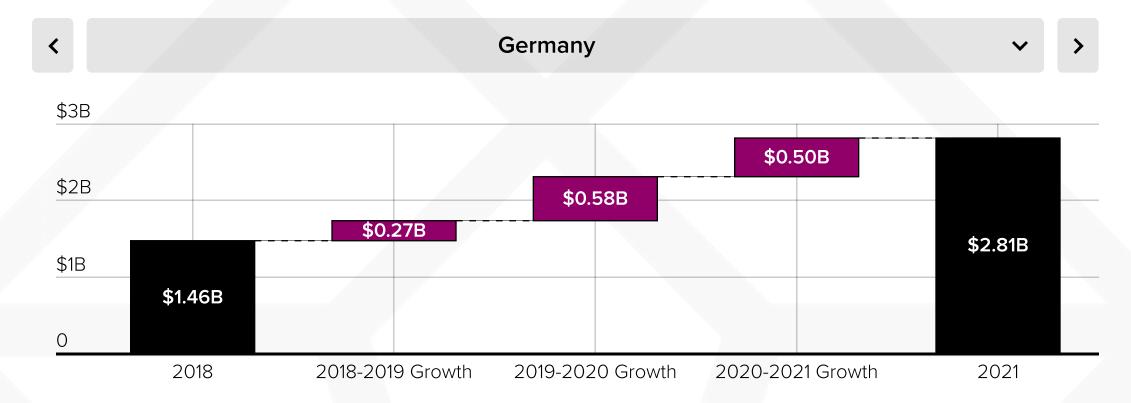
In Germany, Additional \$500 Million in Gaming Consumer Spend was Added in 2021, Bringing Total to \$2.8 Billion

In 2021, hit games such as <u>Roblox</u> and <u>Genshin Impact</u> saw further growth in consumer spend worldwide as mobile games are now capable of offering console-like graphics and gameplay experiences. The gaming scene in China has seen renewed excitement over the release of <u>Harry Potter Magic Awakened</u> and <u>League of Legends:</u> <u>Wild Rift</u> in H2 2021, and we expect these to further occupy the top revenue charts in the coming months and further add to global mobile gaming growth.

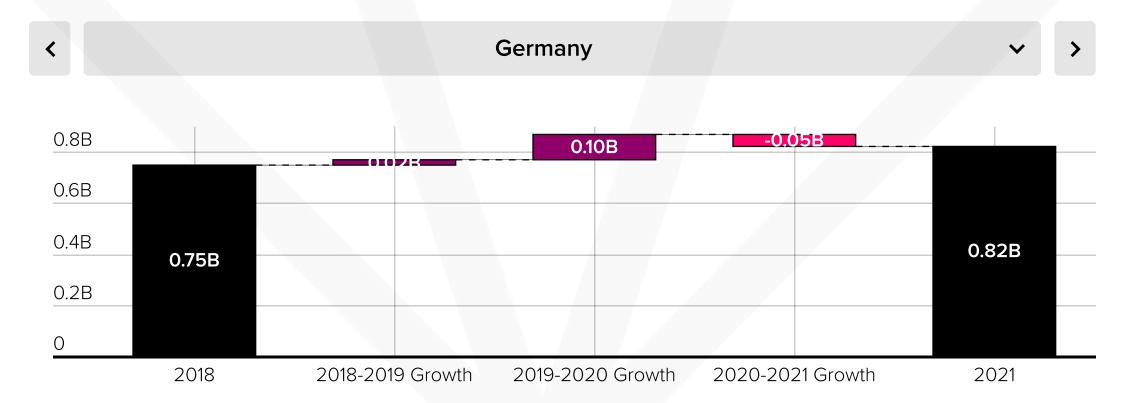
Hypercasual games such as <u>Hair Challenge</u> and <u>Count</u> <u>Masters</u> were key downloads driver, but 2021 saw some well known IPs such as <u>Pokémon UNITE</u>, and <u>PUBG: NEW STATE</u> making major gains in downloads and usage.

Mobile game sustained strong momentum from pandemic surge — 2021 in gaming was as dynamic as any previous year. The time to act is now.

Mobile Game Consumer Spend Growth

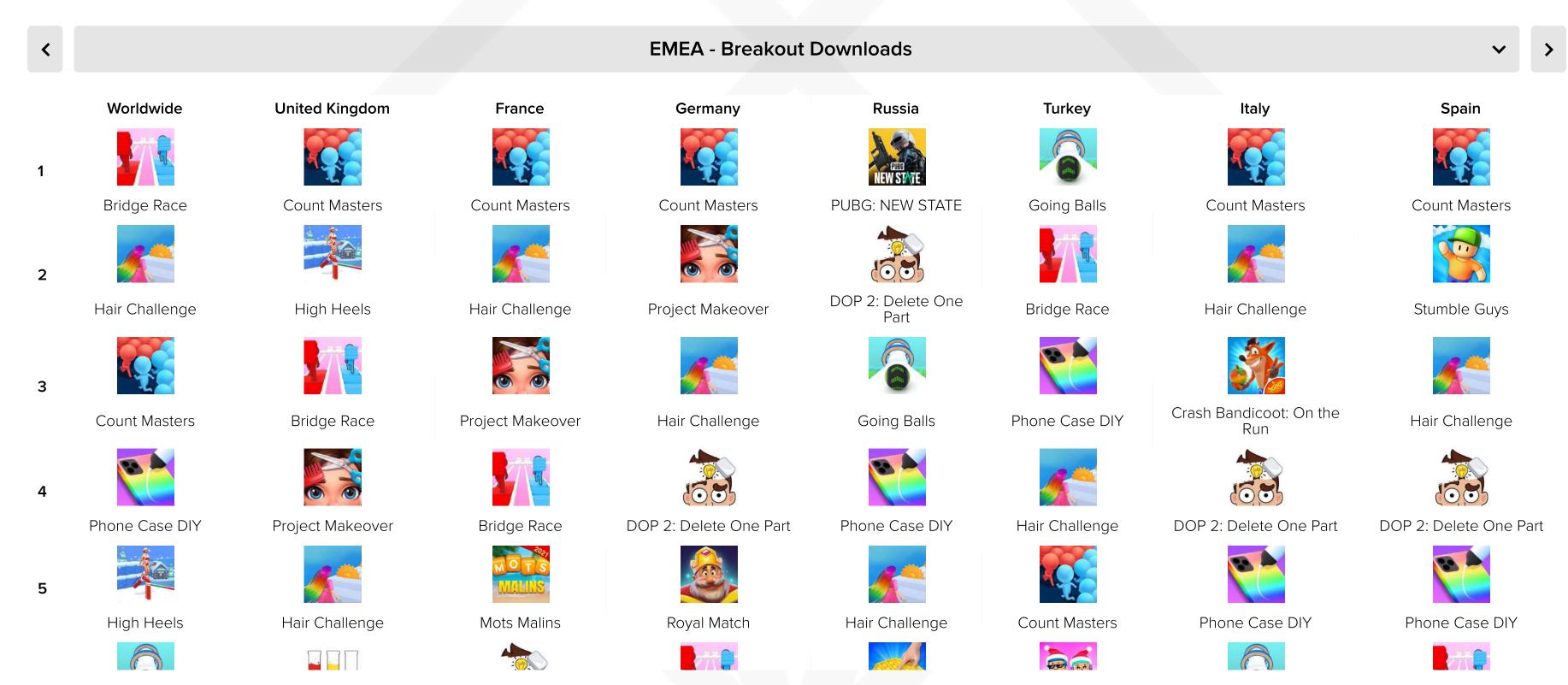


Mobile Game Downloads Growth



Source: App Annie Intelligence Note: Downloads across iOS, Google Play and third-party Android in China combined; Time spent is Android phones only; Spend is gross — inclusive of any percent taken by the app stores

2021 Breakout Rankings by Market | Games

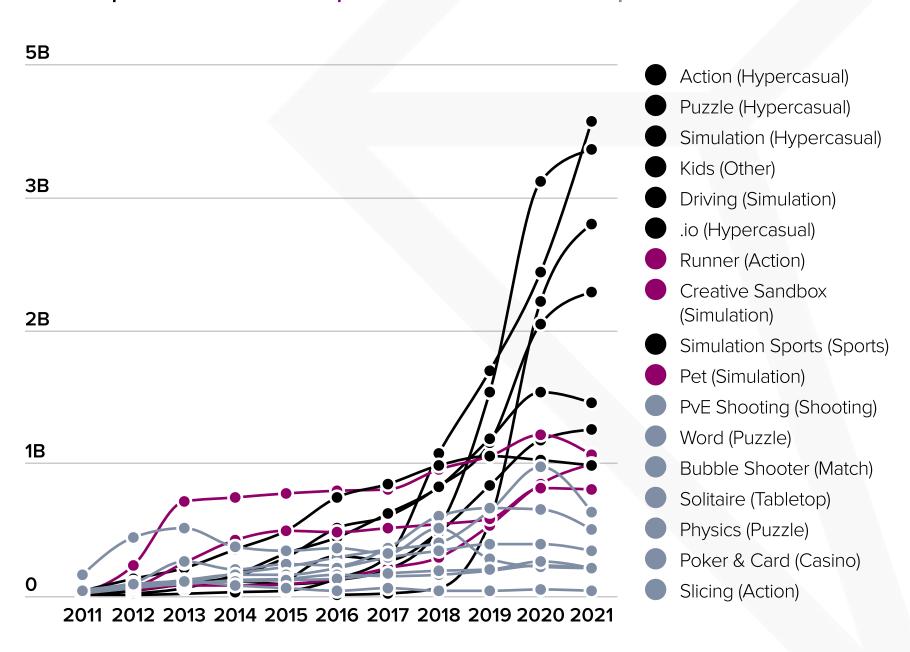


Learn More: Uncover the <u>Top Games by Change in Yearly Downloads</u>

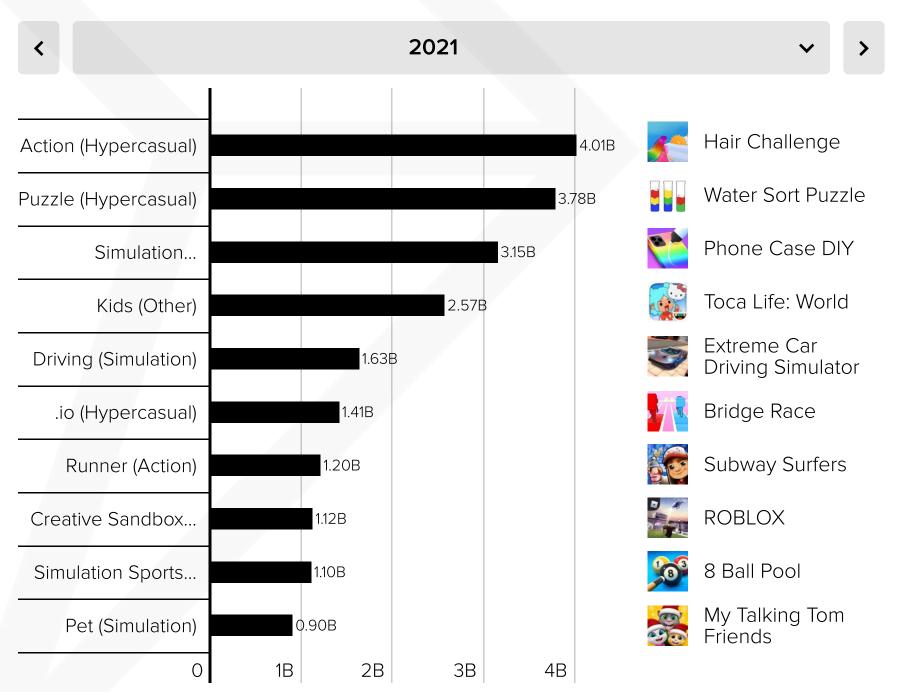
Astronomical Rise of Hypercasual: Innovation & Shifting Player Preferences Gave Way to Emerging Game Genres

Yearly Evolution of Top Genres by Downloads 2021 Top Genres 2021's Top Genres in 2011

2011 Top Genres



Worldwide | Top Gaming Subgenres & Top Games by Downloads

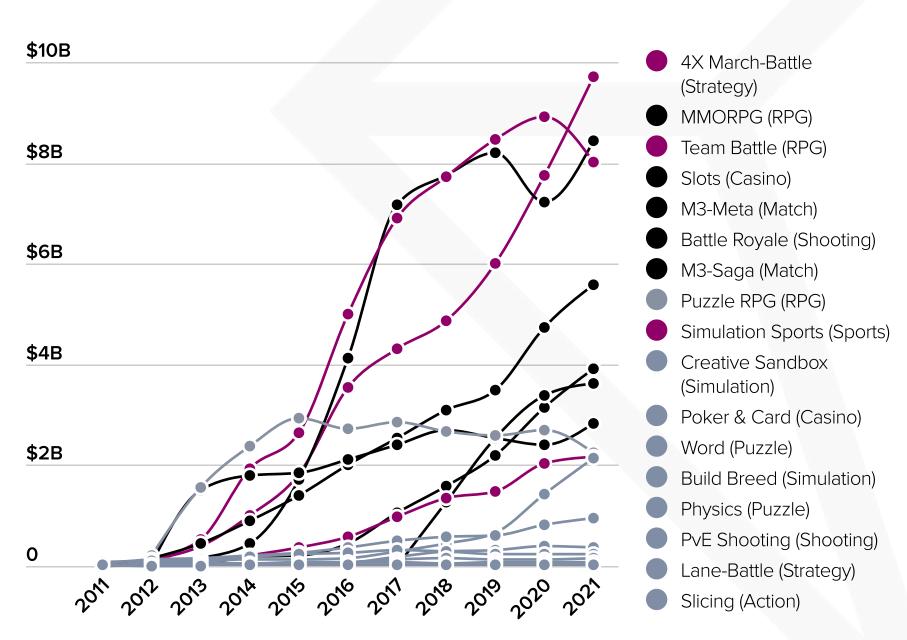


<u>Analyze More Genres in App Annie's Game IQ Market Sizing Report</u>

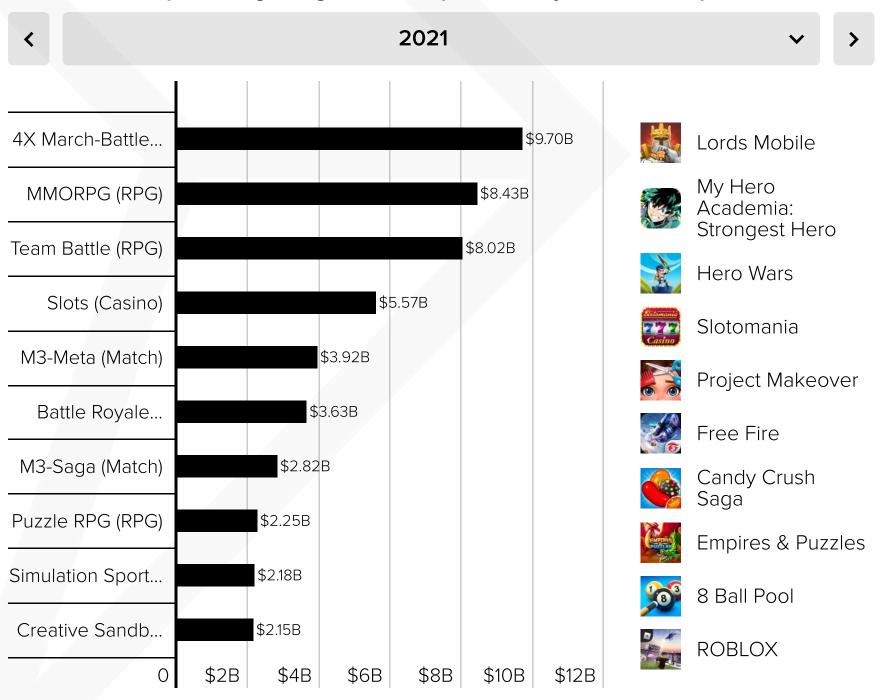
4x March-Battle Strategy Games Emerged as the Most Monetizable Genre for Mobile Games

Yearly Evolution of Top Genres by Consumer Spend

2021 Top Genres 2021's Top Genres in 2011 2011 Top Genres



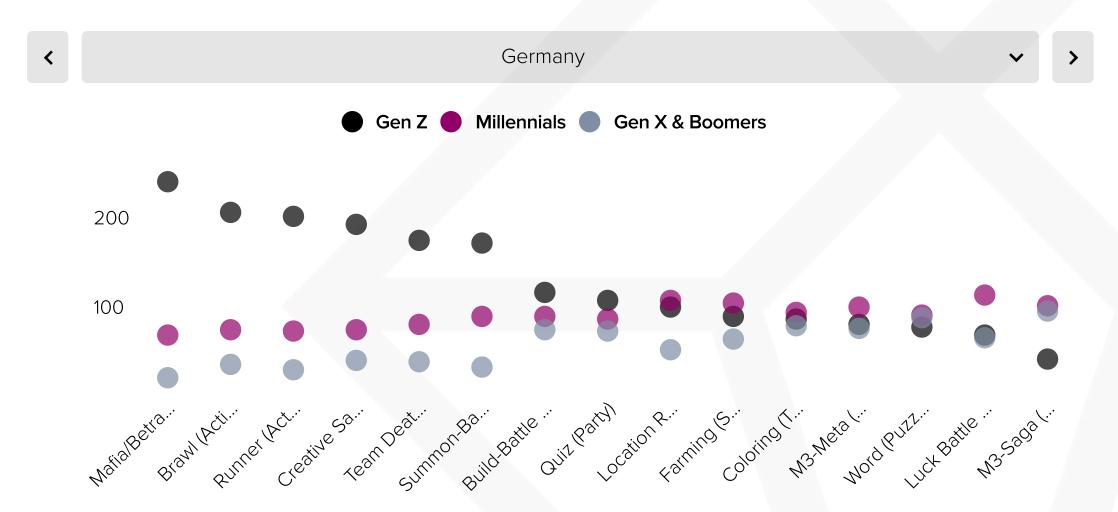
Worldwide | Top Gaming Subgenres & Top Games by Consumer Spend



<u>Analyze More Genres in App Annie's Game IQ Market Sizing Report</u>

Average Age Group Index Among Select Subgenres

Index >100 Skews Towards Demographic Group



Top Games by MAU Most Likely to Be Played by Age Group



Source: App Annie Intelligence Note: 2021, iPhone and Android phones; Gen Z represented by those aged 16 -24; Millennials represented by those aged 25-44; Gen X / Baby Boomers represented by those aged 45+; Average of Demographics Index (a measure of demographic cohort compared to the overall population) among top 10 apps by average MAU per Genre.

GAMING

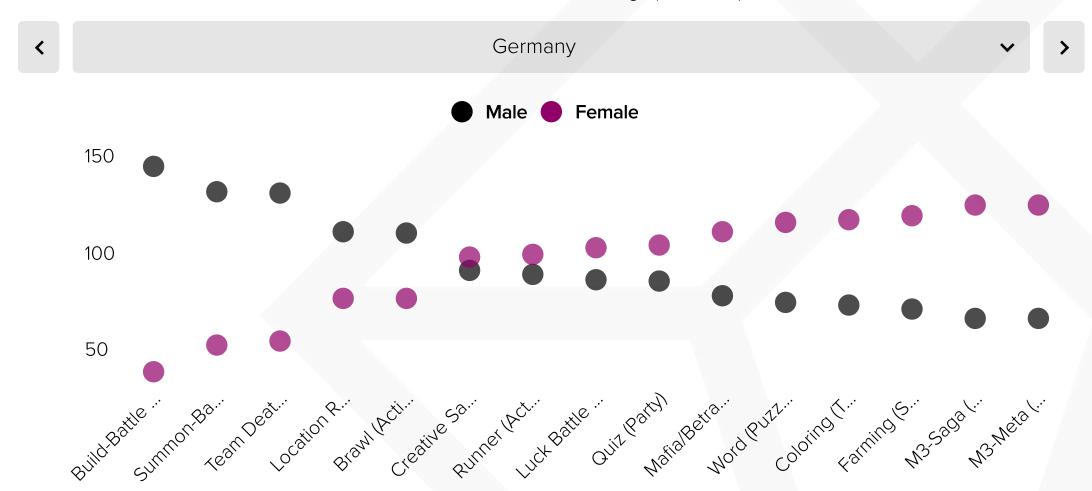
Party, Action, Simulation, & Shooting Games Skew Towards Gen Z; Match 3 & Puzzle Preferred By Older Age Groups

Gen Z gamers in Germany are around 2.5x more likely to play Mafia/ Betrayal (Party) games such as <u>Among Us!</u>, while Millennials are around 1.3x more likely to play Luck Battle (Party) games such as <u>Coin Master</u> compared to the average population.

Understanding demographics segmentation can help you build out marketing campaigns and partnerships for games with demographics that match your target audience. View the most used games by age group in App Annie over time, by device and in different markets.

Average Gender Group Index Among Select Subgenres

Index >100 Skews Towards Demographic Group



Top Games by MAU Most Likely to Be Played by Gender Group

	Male			Female						
1	•	Pokémon GO	Location RPG (RPG)		ROBLOX	Creative Sandbox (Simulation)				
2		Brawl Stars	Brawl (Action)		Candy Crush Saga	M3-Saga (Match)				
3	B C	Clash Royale	Summon-Battle (Strategy)	9	Among Us!	Mafia/Betrayal (Party)				

Source: App Annie Intelligence Note: 2021, iPhone and Android phones; Average of Demographics Index (a measure of demographic cohort compared to the overall population) among top 10 apps by average MAU per Genre

GAMING

Match 3 Games Tend to Skew Towards Female Audience, While Build-Battle Games Skew Male

In Germany, the US, France, and Japan, female gamers are around 1.3x more likely to play M3-Saga (Match) games, and male gamers in Germany are 1.5x more likely to play Build-Battle (Strategy) games than the general population.

Not only are <u>ROBLOX</u>, <u>Candy Crush Saga</u>, and <u>Among</u> <u>Us!</u> clear favorites among Gen Z, they also have higher tendency to be played by female audiences. <u>Pokémon GO</u> has enjoyed widespread popularity globally, but tends to skew towards a male audience.

App Annie's audience index can further show you where the specific demographic group is engaging on mobile. Dive Deeper into Genre Demographics in the <u>Genre Summary Report</u>.

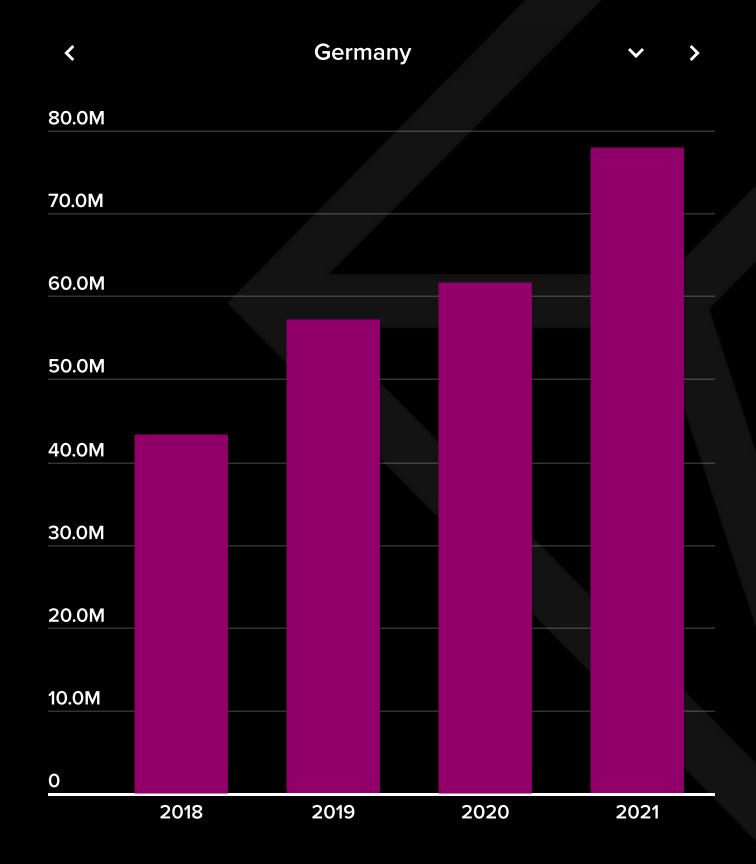
Finance

Consumers have shown how much they love the convenience and control of our all-in-one shopping app. From shopping inspiration and payment methods to transparent banking, budgeting features and post-purchase services, the Klarna app helps consumers to save time and money at every step of the shopping journey. With 70% of mobile shoppers looking for a single app that better unites services and features instead of switching between apps, Klarna is optimally positioned to become the world's favorite way to shop, pay and bank.

David Sandström
Chief Marketing Officer
Klarna



Finance App Downloads by Country



Source: App Annie Intelligence

Note: Downloads across iOS, Google Play; China is iOS only

FINANCE

Finance App Downloads in Germany Surpassed 77M in 2021, a 25% YoY Increase and an 80% Increase Since 2018

Although not the largest markets globally, Mexico, Indonesia, Argentina, and Brazil saw the largest growth over the past 4 years, up 250%, 185%, 180% and 175%, respectively.

In Latin America, there is a substantial underbanked community as 70% of their population does not have a bank account and nearly 80% does not have a credit card. Consumers are more willing to try alternatives to retail banks, such as neobanks, which tend to be more accessible to those without excellent credit and offer custom features better suited for specific needs.

Knowing high-growth areas is key for app publishers when determining their expansion strategies. <u>Compare Finance app downloads over the years and track their market growth.</u>

FINANCE

Embracing Innovation: Gen Z Are Most Likely to Use Neobanks and Cryptocurrency Trading Apps

Although retail banks are widely used by Gen X and Baby Boomers, Gen Z are most likely to use trading apps and neobanks across most markets. In addition, they also prefer to use money transfer apps such as <u>Venmo</u>, <u>Cash App</u>, and <u>PayPal</u> as they are increasingly comfortable using their mobile phones as a form of payment instead of cash.

Finance app publishers who wish to reach the next generation of mobile-savvy users should keep in mind what they now come to expect: fast and simple money movement and financial flexibility that tailors to their needs.

Compare the top finance apps by active users across countries in App Annie.

Top Finance Apps by MAU by Likelihood of Use

<				Germany	~		
	Gen Z		Miller	nnials	Gen X & Baby Boomers		
1	·\$·	Binance	0	Bruno - Brutto Netto Rechner 2021		Finanzen100	
2	C	Coinbase		Commerzbank	6 SecureGo plus	VR SecureGo Plus	
3	Ė	Sparkasse	-	Consors Finanz Banking	×	TARGOBANK	
4	≈	Trade Republic	CHECK24	CHECK24	0	SecureGo	
5	B	Bitpanda	• • • • • • • • • • • • • • • • • • • •	Commerzbank photoTAN	غ	S-ID-Check	
6	'e'	eToro	C	Coinbase	Ø	HVB	
7	S TAN	S-pushTAN		Amex Deutschland	0	OnVista	
8	×	Taxfix	'e'	eToro	Consorsbank)	Consorsbank Secure	
9	P	PayPal	B	Bitpanda	Sparda- Bank	SpardaSecureApp	
10	N	N26	%	Taxfix	finanzen	Finanzen.net	

Source: App Annie Intelligence Note: 2021, iPhones and Android phones; Top 10 Finance apps used per age group indexed among the Top 50 apps overall by MAU in the Finance category; Gen Z represented by those aged 16 -24; Millennials represented by those aged 25-44; Gen X and Baby Boomers represented by those aged 45+

FINANCE

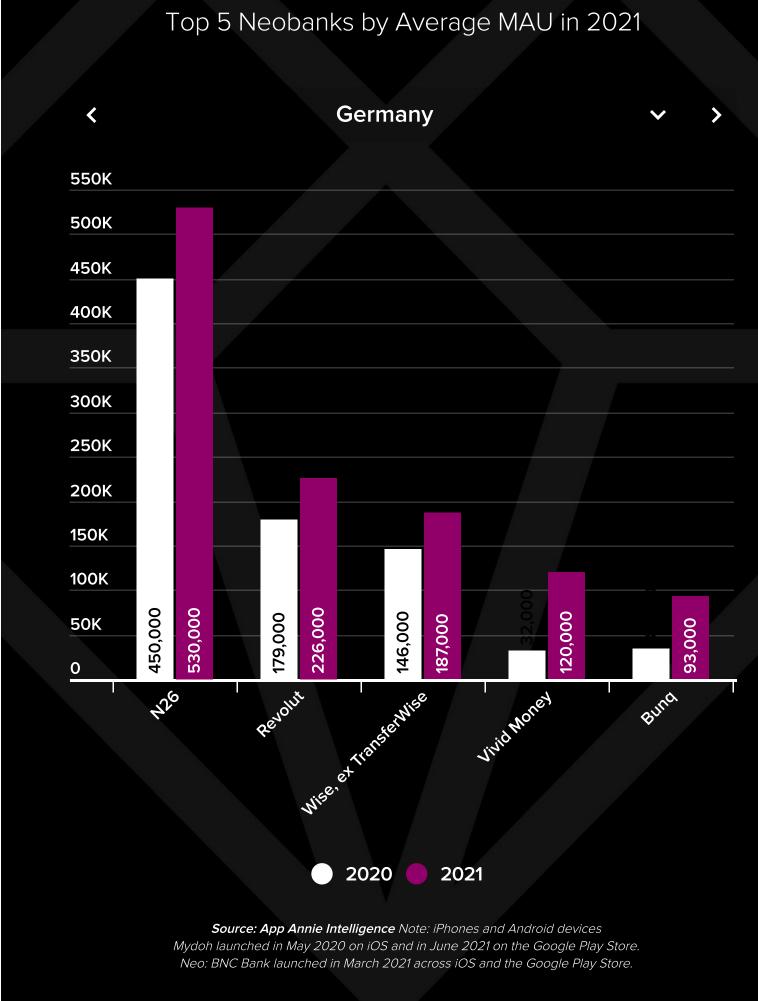
Neobanks Gain in Popularity Globally in 2021; Germany's N26 Saw an 18% Increase in Monthly Active Users YoY, 2X That of Revolut's

Most countries tend to use homegrown neobanks; Mexico is an exception, where <u>Brazil's Nubank</u> topped the charts across both countries.

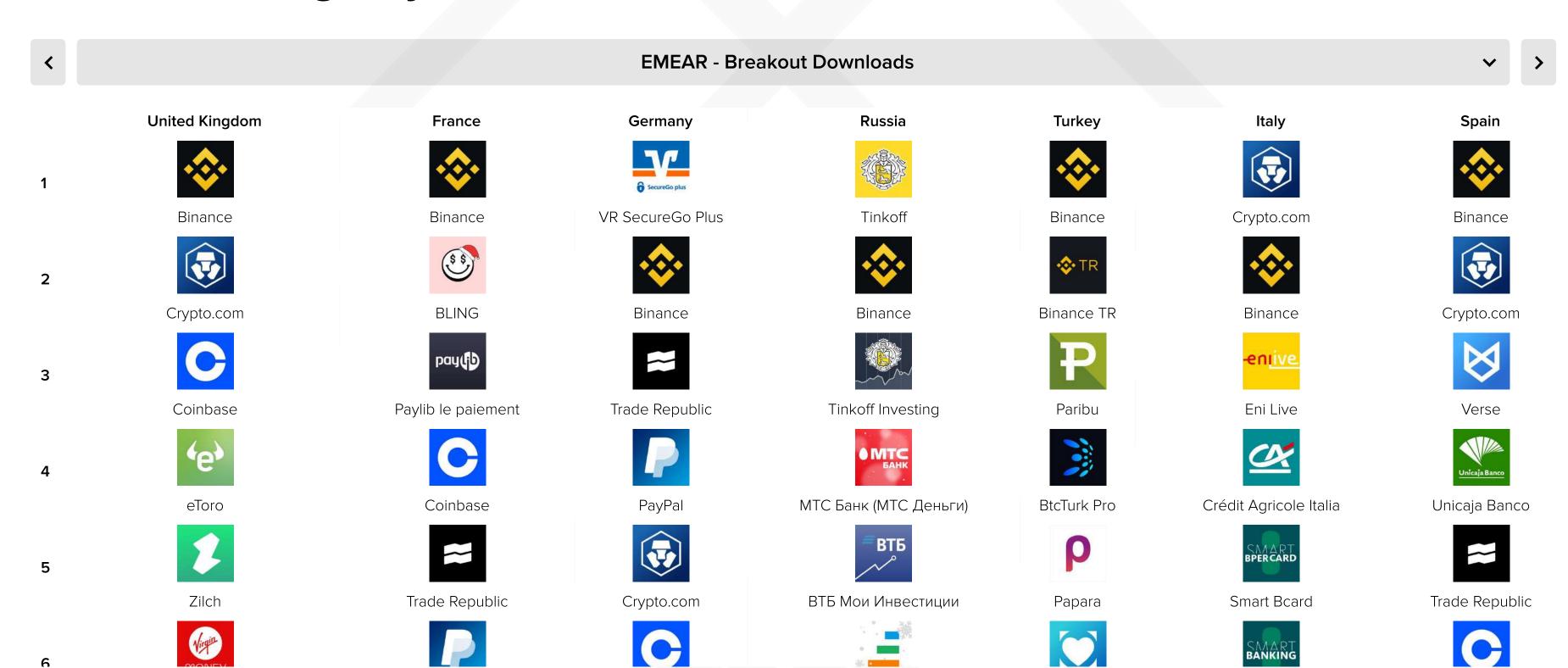
In fact, Brazil is a hotspot for neobank adoption as it has a large population that currently does not have relationships with retail banks; *Nubank* and *PicPay* had the second and 3rd highest average MAU worldwide in 2021, while its *C6 Bank* and *Banco PAN* saw >200% growth in MAU YoY.

In contrast, Australia's user base, for example, rely less on neobanks due to the popularity of the advanced money movement capabilities within the region's existing retail banks.

Knowing the current offerings of existing finance apps and whether they serve the needs of the region's users is crucial for any finance app publisher. <u>Explore Brazil's Top Finance apps of 2021</u>.



2021 Rankings by Market | Finance



Learn More: Uncover the <u>Top Finance Apps by Change in Yearly Downloads</u>

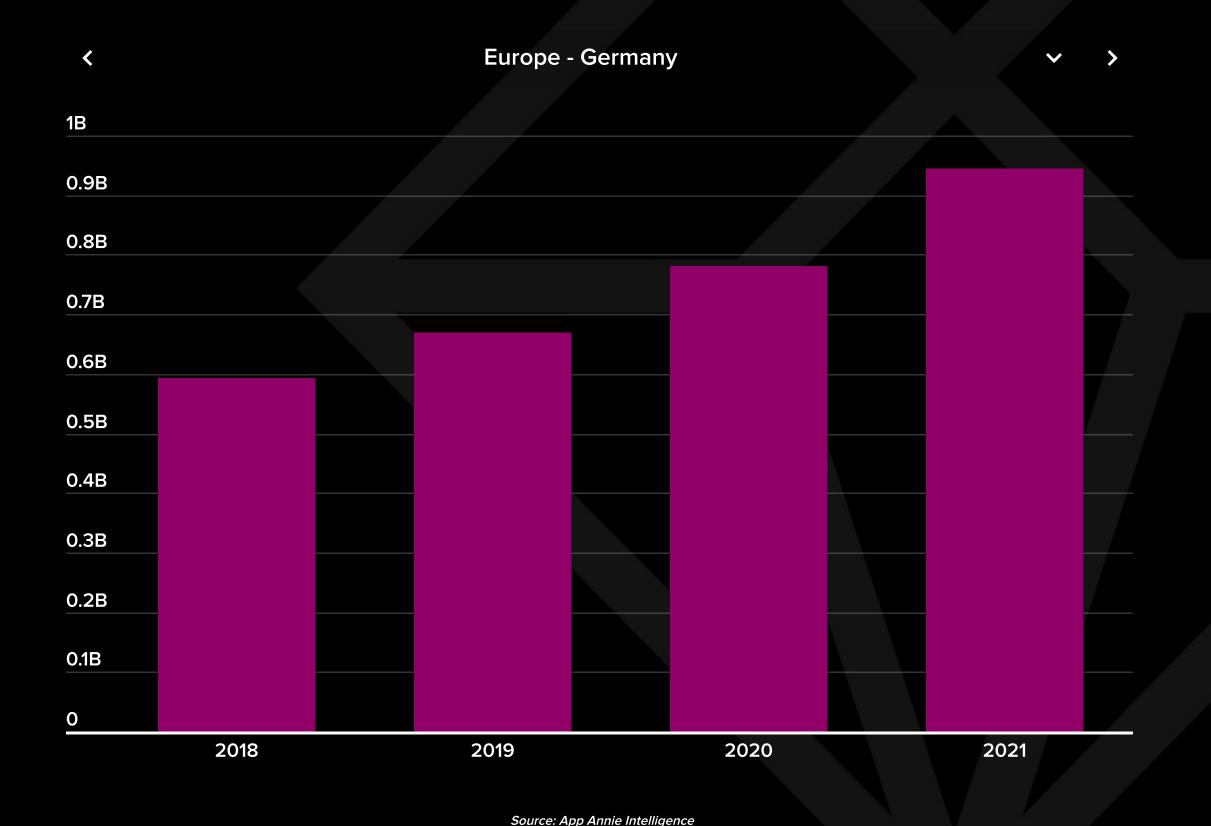
Retail

We aim to inspire everyone with personalized and curated content, expert advice and best-in-class shopping experience for all things beauty. The Douglas app is the ideal driver on this way. With our data-driven approach, we are continuing to improve customer experience inline with our omnichannel platform approach. Live-Shopping, loyalty features and Al driven beauty advisory are our differentiator in the world of beauty ecommerce.

Simone Grau
Senior Manager App Acquisition
Douglas



Annual Hours Spent in Shopping Apps



Note: Android Phones

RETAIL

Time Spent in Shopping Apps Reached Over 100B Hours Globally and 940M Hours in Germany

Time spent in Shopping apps rose 18% globally and 20% in Germany year-over-year, with strong movement in fast fashion, social shopping, and mobile-savvy big-box players.

Among the countries with the fastest growth were Indonesia, Singapore and Brazil at 52%, 46% and 45% growth YoY, respectively.

Mobile shopping habits catalyzed during COVID-19 have solidified. Monitor peak shopping periods in App Annie.

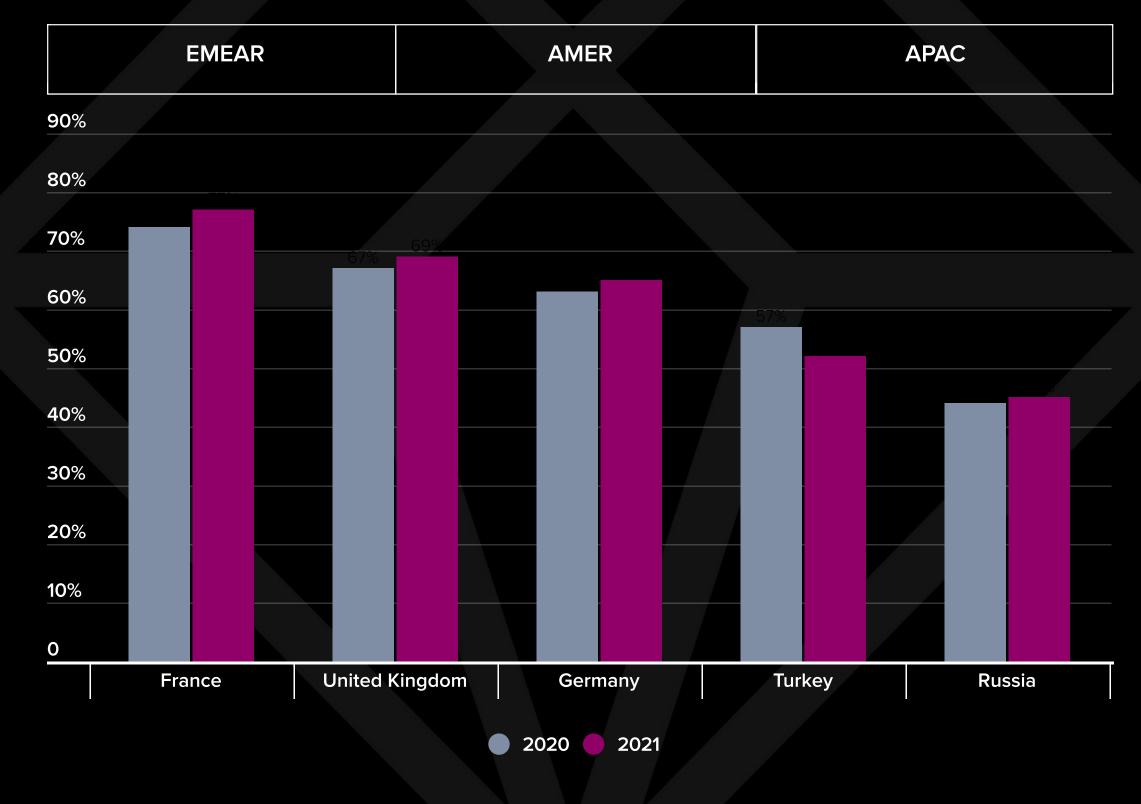
Overseas Brands Grow International Footprint, Growing Market Share by 11% in Some Regions

APAC-HQ'd shopping apps have grown international downloads, shifting market share to non-native-based brands in many regions. Across AMER, overseas publishers grew in share of downloads. In the US, however, the mobile shopping market continued to be dominated by US-based brands (66% share), with only 34% from non-domestic brands.

Still, US-based apps lost 5% share of downloads to overseas publishers, driven by China, Canada, Australia, and Japan. In Brazil, Overseas-HQ'd apps dominated 52% of all shopping app downloads in 2021, an increase in share of 11% YoY.

Retail brands are losing share to non-local companies, most notably in regions across AMER as shoppers turn to overseas-HQ'd Shopping apps. Evaluate which of the top companies are driving shifts in market share.

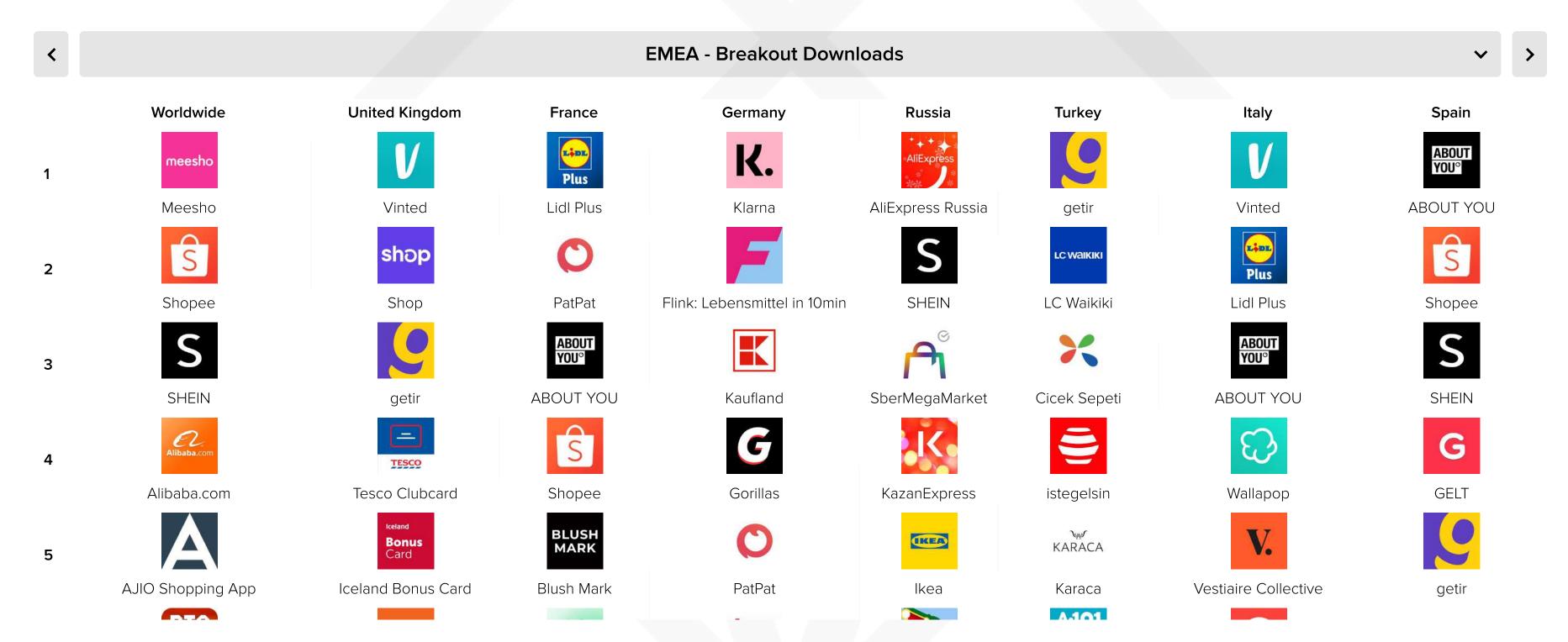
Going Global: Share of Shopping Downloads by Overseas-HQ'd Publishers



Source: App Annie Intelligence

Note: Downloads across iOS and Google Play; China is iOS only

2021 Rankings by Market | Shopping

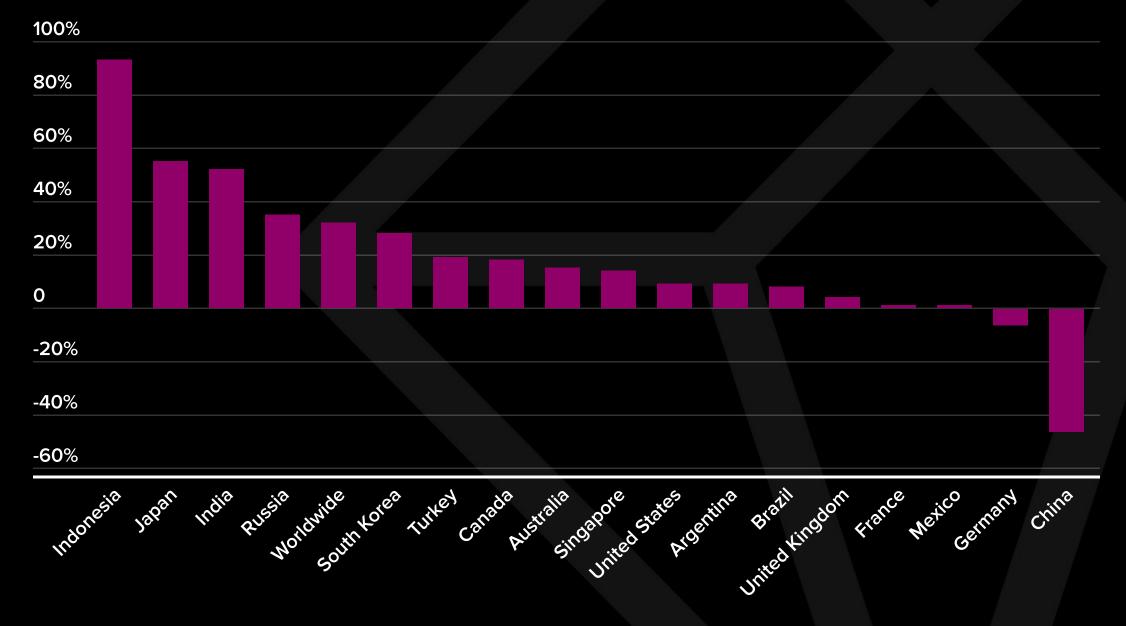


Learn More: Uncover the <u>Top Shopping Apps by Change in Yearly Downloads</u>

Source: App Annie Intelligence. Note: Combined iOS and Google Play; China is iOS only; MAU is across iPhones and Android phones; Market-level rankings; Breakout defined as Year-over-Year growth in Downloads or average MAU.

Video Streaming

Growth in Total Hours Spent Streaming 2021 vs 2019



Growth in Total Hours Spent on Short-Form Streaming

Apps in China, 2021 vs 2019





Kwai: +225%

TikTok: +205%

Source: App Annie Intelligence

Note: Time spent on Android phones among top 20 video streaming apps by time spent; worldwide excludes China

VIDEO STREAMING

Total Hours Spent Watching Video Streaming Apps Grew 32% Worldwide Since Pre-Pandemic Levels

Most countries in Asia saw growth in time spent among the top 20 video streaming apps, continuing the momentum first seen during the initial stage of the global pandemic. Conversely, in China, video streaming apps saw substantial declines as consumers increasingly gravitated towards short-form video apps; *TikTok* and *Kwai* saw total time spent in app grow by 205% and 225% since 2019, respectively.

Indonesia, Japan, and India saw the highest increases in total hours spent across their video streaming apps in 2021, with <u>YouTube</u> being the primary driver of growth.

Despite access to bigger screens, consumers are still watching content on mobile. Competition is heating up in the space and exclusive content is a way of drawing in new viewers. Keep track of the rapidly changing industry in App Annie.

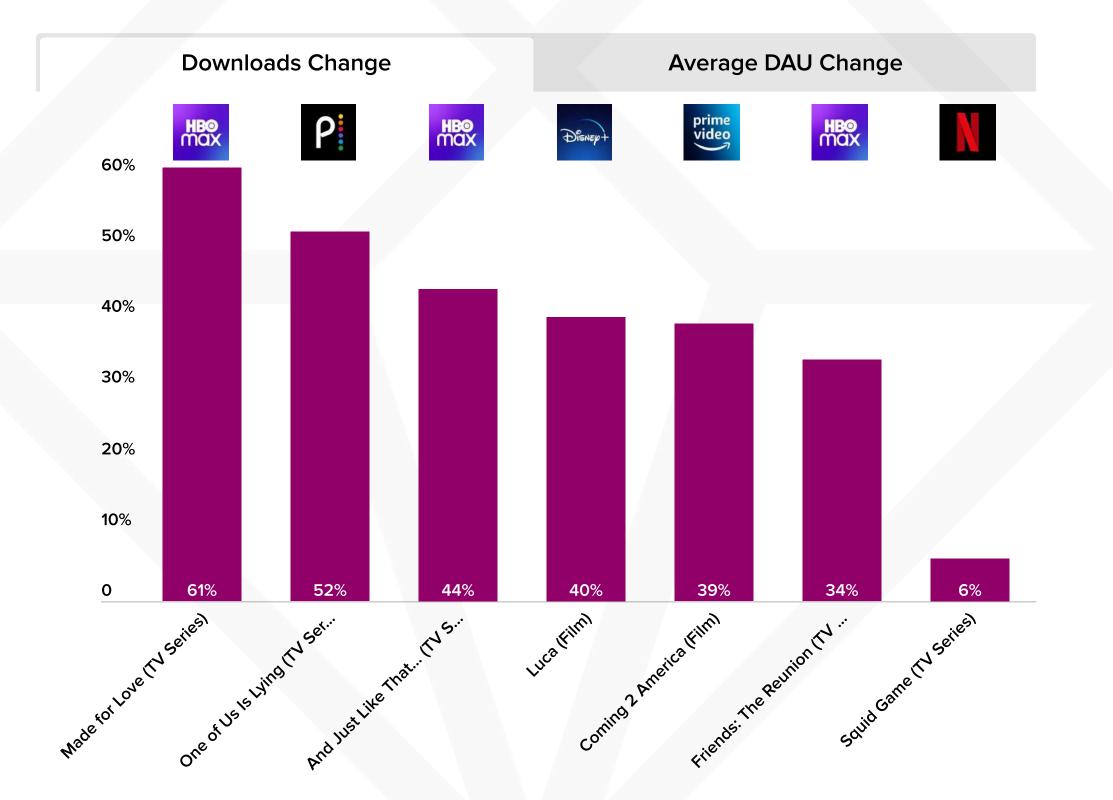
Exclusive Content Releases Drive Spikes in Video Streaming App Downloads Amidst Increased Competition in 2021

As more people were forced indoors due to COVID-19 and continuing to remain at home throughout 2021, demand for video streaming apps surged. To remain competitive, providers leveraged exclusive content releases to capture market share.

The launch of Made for Love (TV Series) coincided with a 61% increase in downloads of the <u>HBO Max</u> app, while Squid Game's release in September 2021 saw a 6% boost for <u>Netflix</u> app downloads.

The demand among viewers for exclusive content is stronger than ever. Knowing what original content resonates with the target audience is crucial to staying ahead in an increasingly crowded space. Compare US-based video streaming app downloads.

Downloads and Active Users Growth for Select Exclusive Content Releases, United States 30 Days Prior to Release vs 30 Days After



Source: App Annie Intelligence

Note: Downloads across iOS, Google Play. MAU is across iPhones and Android phones Average DAU represents the average Daily Active Users of an app

VIDEO STREAMING

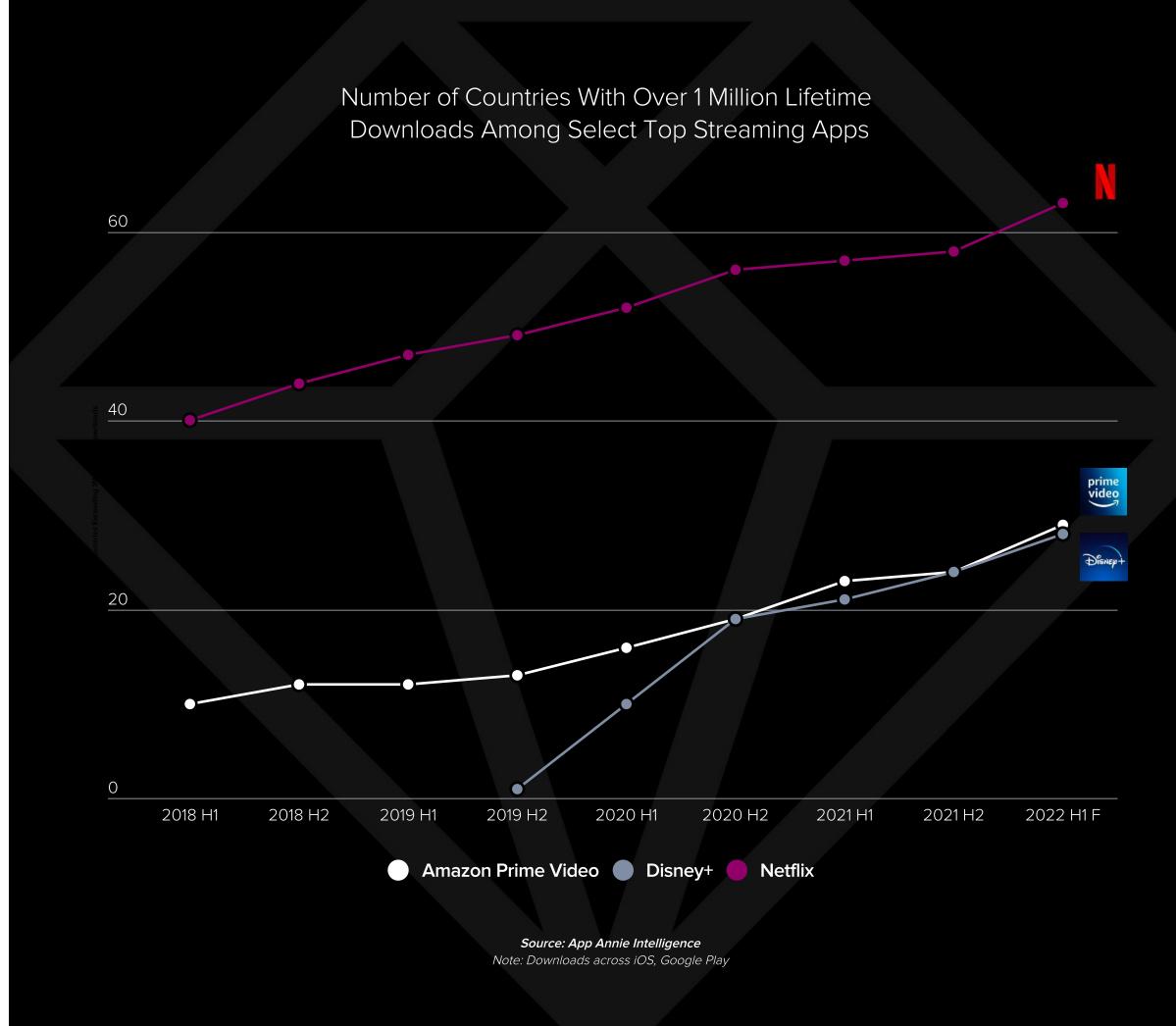
Global Expansion Heats Up: Netflix Set to Surpass 1 Million Downloads in Over 60 Countries in 2022

<u>Netflix</u> has the largest global footprint among video streaming platforms and a robust audience in each: with over 1 million local downloads in 60+ countries.

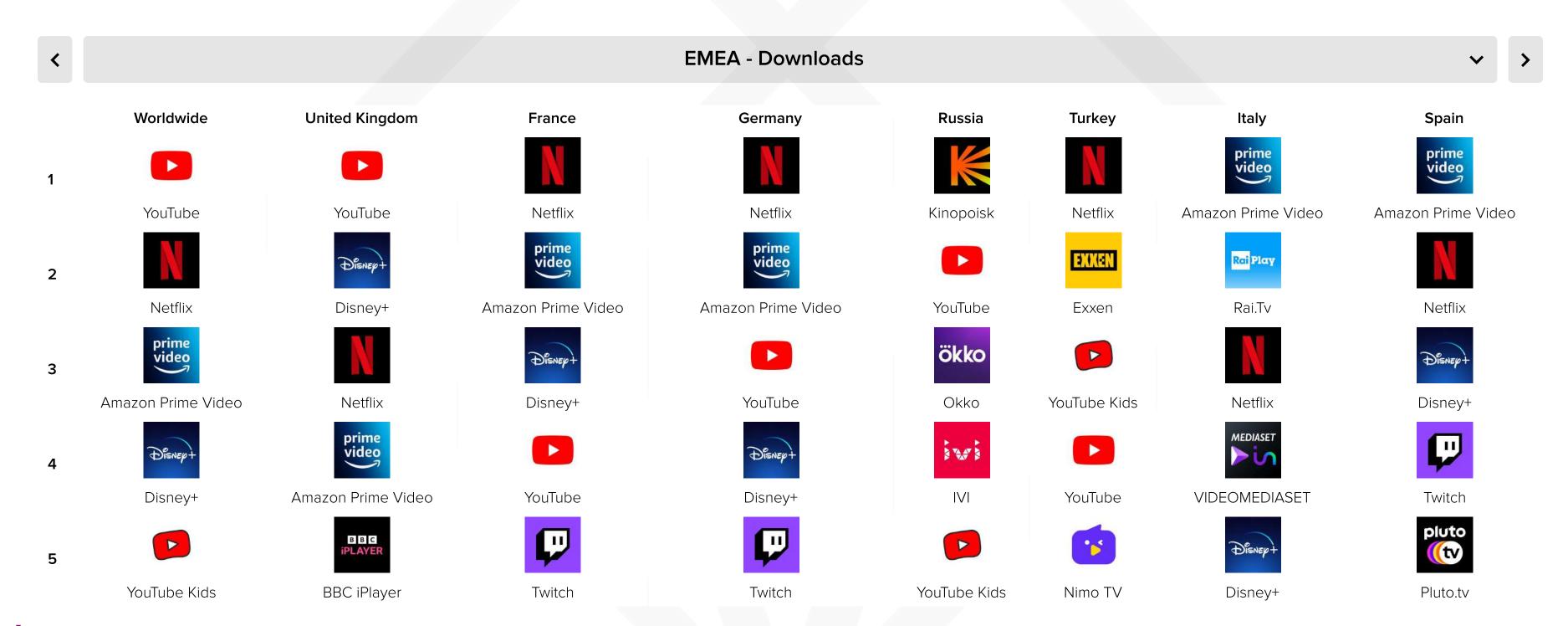
<u>Disney+</u> rivals <u>Amazon Prime Video's</u> global footprint, despite launching 7 years later on mobile.

Exclusive content, strategically timed releases, and overseas expansion are fuelling growth in the video streaming sector — a mobile-first strategy is needed to succeed.

<u>Track lifetime downloads and monitor the global</u> <u>strategies</u> among top players in your competitive set.



2021 Rankings by Market | Video Streaming



Learn More: Uncover the <u>Top Video Streaming Apps by Downloads</u>

Source: App Annie Intelligence Note: Combined iOS and Google Play; China is iOS only; Market-level rankings. Video Streaming Apps custom categorized from the Entertainment, Photo & Video, News, Sports, News & Magazines and Video Editors & Players categories across iOS and Google Play

Food & Drink

From grocery, alcohol, and convenience to morning coffee runs, we're focused on making Uber Eats reliable, flexible and easy to use. Trusted data points from sources like App Annie help us to measure that success and refine our mobile strategy over time.

Pierre Dimitri Gore-Coty
SVP of Delivery
Uber



FOOD & DRINK

New Record: Sessions in Food & Drink Apps Reached 62 Billion

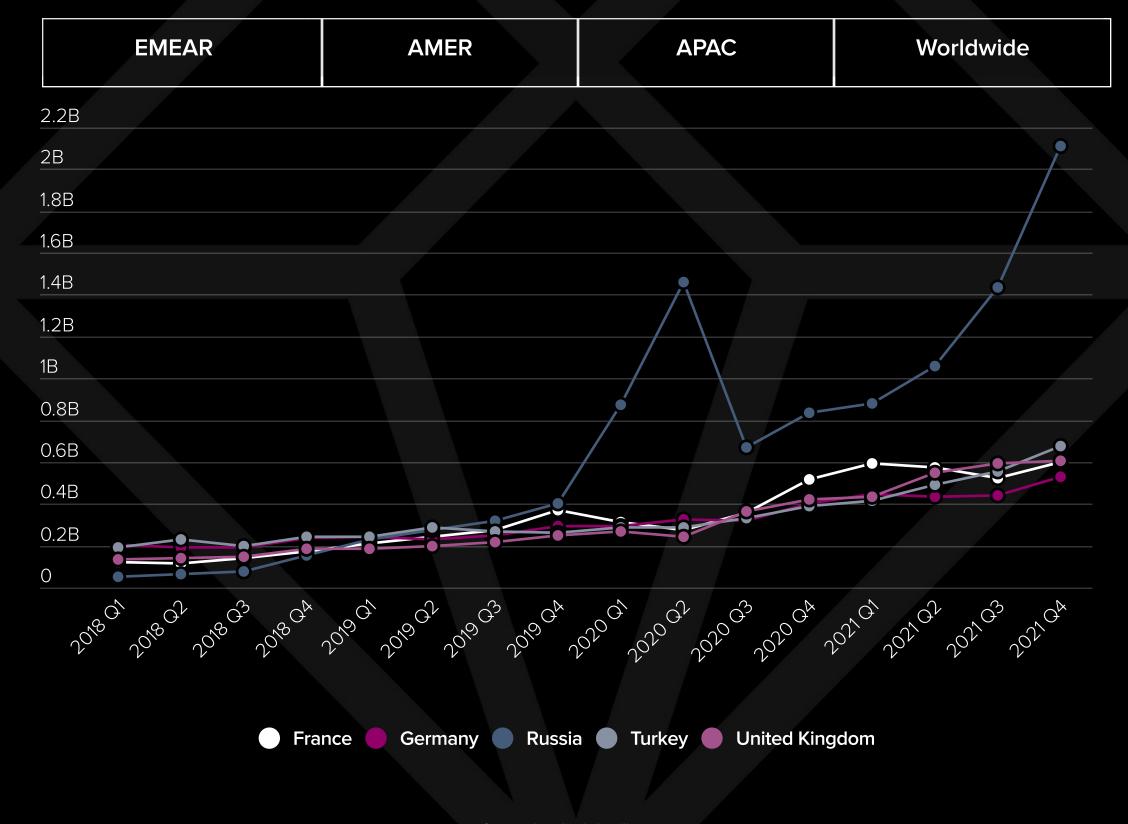
The pandemic expedited usage of Food & Drink apps across the world. Despite concerns for a slowdown following regional re-openings, an increase in both supply and in demand pushed market growth further than ever. In Germany, users spent 37% more sessions YoY in 2021 in Food & Drink apps.

After facing a decline in user sessions in India in Q2 2020 due to logistics issues arising from the pandemic, India bounced back to 12.1 billion sessions in Q4 2021.

Several regions drove high growth in Q4, including: The US (42% YoY), Russia (154% YoY), Turkey (75% YoY), and Indonesia — who saw over 9x growth YoY surpassing user sessions in China.

Fostered by new players, partnerships, delivery, quick-fulfilment, user demand continued to increase throughout the year, with users spending more sessions than ever in Q4. Dive deeper in App Annie's <u>market level</u> report to see how downloads and sessions stack up.

Quarterly Sessions Spent in Food & Drink Apps Growth Over Time



rce: App Annie Intelligence
Note: Android Phones

Top Keywords by iOS Search Volume Among Food & Drinks Apps

Germany

burger king mc donalds app leferand gorillas kfc mcdonalds too good to go

FOOD DELIVERY

QSR & FAST-CASUAL

GENERIC KEYWORDS

DISCOVERY / REWARDS / RECIPES

Source: App Annie Intelligence Note: Top 10 keywords searched on iPhone within each region, ranked by average est. keyword search volume in 2021

FOOD & DRINK

Established Markets: QSR Terms & Delivery Dominated the Top Searches in 2021

In established markets, users tend to search for branded keywords. In emerging markets for mobile Food & Drink, brand awareness remains an opportunity.

For many categories on mobile, branded keywords top the charts by app store search traffic. In this case, what users wanted, they searched for. In Germany, the top searched terms were evenly split between branded food delivery keywords and Quick Service Restaurant brand names, indicating that users are more likely to search based on brand association in the region. By comparison, top searches in Indonesia, one of the fastest growing markets for food and drink apps, were almost exclusively QSR (8 of 10).

Generic keyword opportunities within ASO surfaced in many other markets — in 2021, user searches for "food", "delivery" and "coffee" were on the rise. "Food" was a top 5 keyword in several regions, ranking as the #1 searched keyword in Canada, Mexico, and Australia, and at #2 in Turkey and #3 in Brazil.

<u>Use the Keyword Search report to understand where competitors</u> <u>stack up for the top organic keywords in each country.</u>

International Launches& Recent AcquisitionsDrive Rapid Growth for10-Minute Delivery

In 2020, consumers wanted delivery. In 2021, consumers wanted delivery...now. Hyper-fast grocery delivery apps grew at speeds faster than their delivery times.

Turkish delivery company <u>Getir</u> hit nearly 7 million downloads worldwide in Q4 2021, up 105% from Q1 - driven by international expansion. After making their <u>first acquisition</u> in July to expand into Spain and Italy, <u>Getir acquired UK-based rival Weezy</u> in November just weeks before starting operations in the US — wrapping up 2021 with services in <u>Chicago, NYC, and Boston</u>.

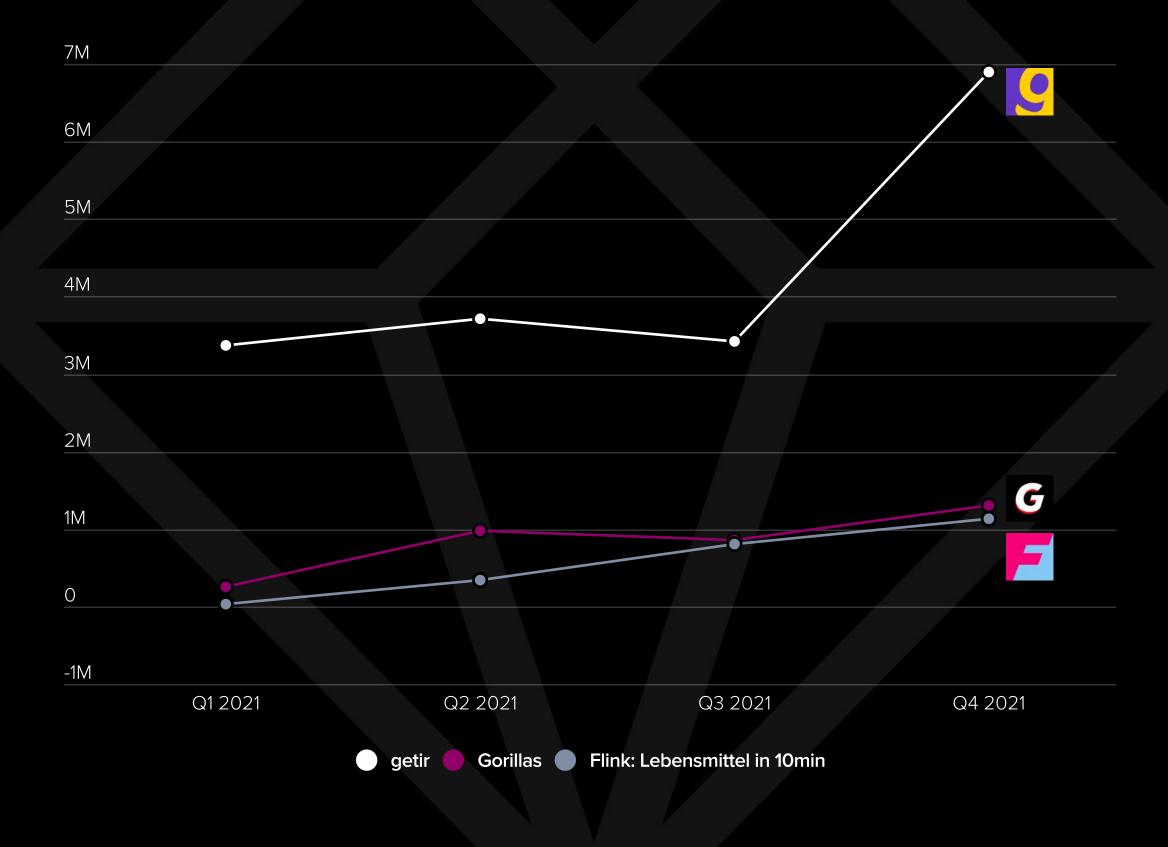
Germany-based *Gorillas* and *Flink* are among several rapidly growing players both reaching over 1 million global downloads in Q4.

Dive into emerging trends and players even further.

Use App Annie to help <u>uncover new and emerging</u>

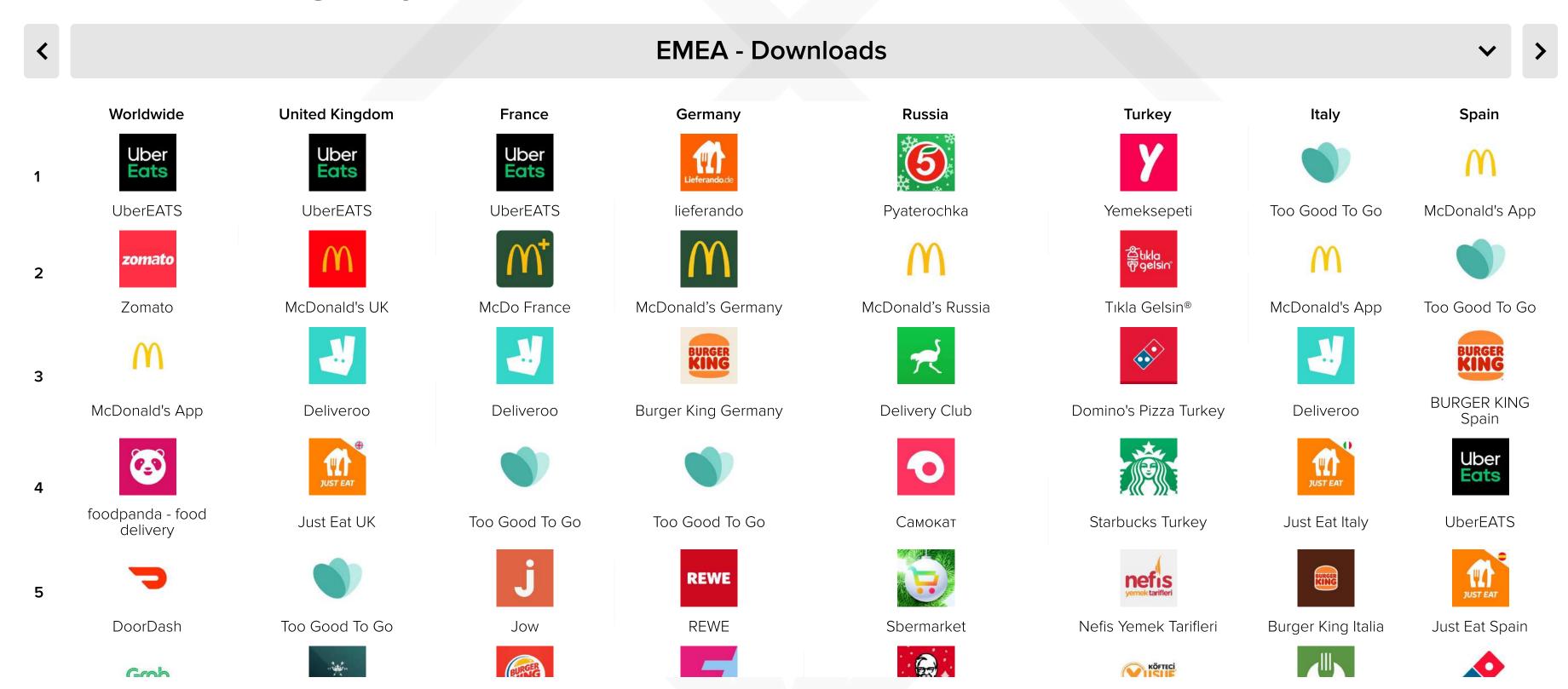
<u>competitors</u> driving global growth within rapid delivery.





Source: App Annie Intelligence Note: iOS and Google Play combined; Select top delivery apps marketed as having "10-minute delivery"

2021 Rankings by Market | Food & Drink



Learn More: Uncover the <u>Top Food & Drink Apps by Yearly Downloads</u>

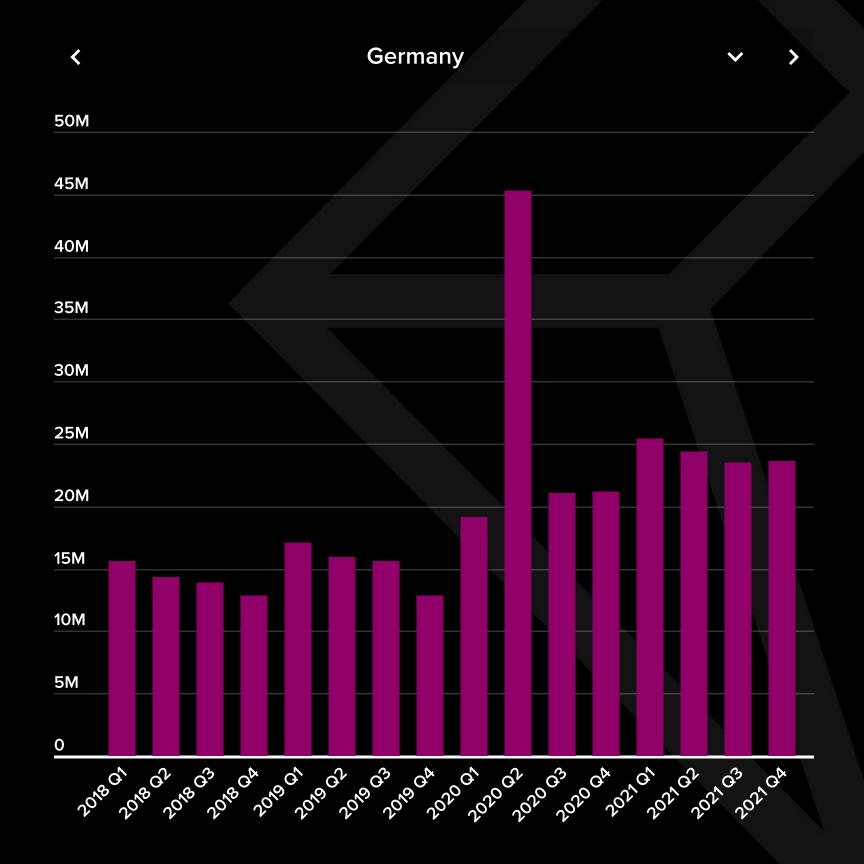
Health & Fitness

With komoot, people find, plan, and share outdoor adventures. As the most successful platform in Europe, it is important for us to understand the mobile ecosystem in the new markets we are entering. App Annie is a reliable source of data that helps us to monitor our success with detailed metrics beyond downloads.

Markus Hallermann CEO & Co-founder, komoot



Quarterly Health and Fitness App Downloads by Country



Source: App Annie Intelligence Note: Downloads across iOS, Google Play; China is iOS only

HEALTH & FITNESS

Germany's Health & Fitness App Downloads Surpassed Pre-Covid Levels in 2021 as Health & Wellbeing Are Top of Mind 2 Years Into the Pandemic

Worldwide downloads of Health and Fitness apps remained high despite seeing a slight softening from a pandemic-induced high in 2020 for most countries. While China and the United States were two markets that did not see their 2021 download volumes surpass pre-pandemic levels in 2018, there were still areas of download growth. Despite this, meditation, fitness and mental health apps saw sustained popularity YoY.

Mobile is a pulse check of consumer sentiment. Health, fitness and mental wellbeing are top of mind for consumers. <u>Monitor market shifts in App Annie.</u>

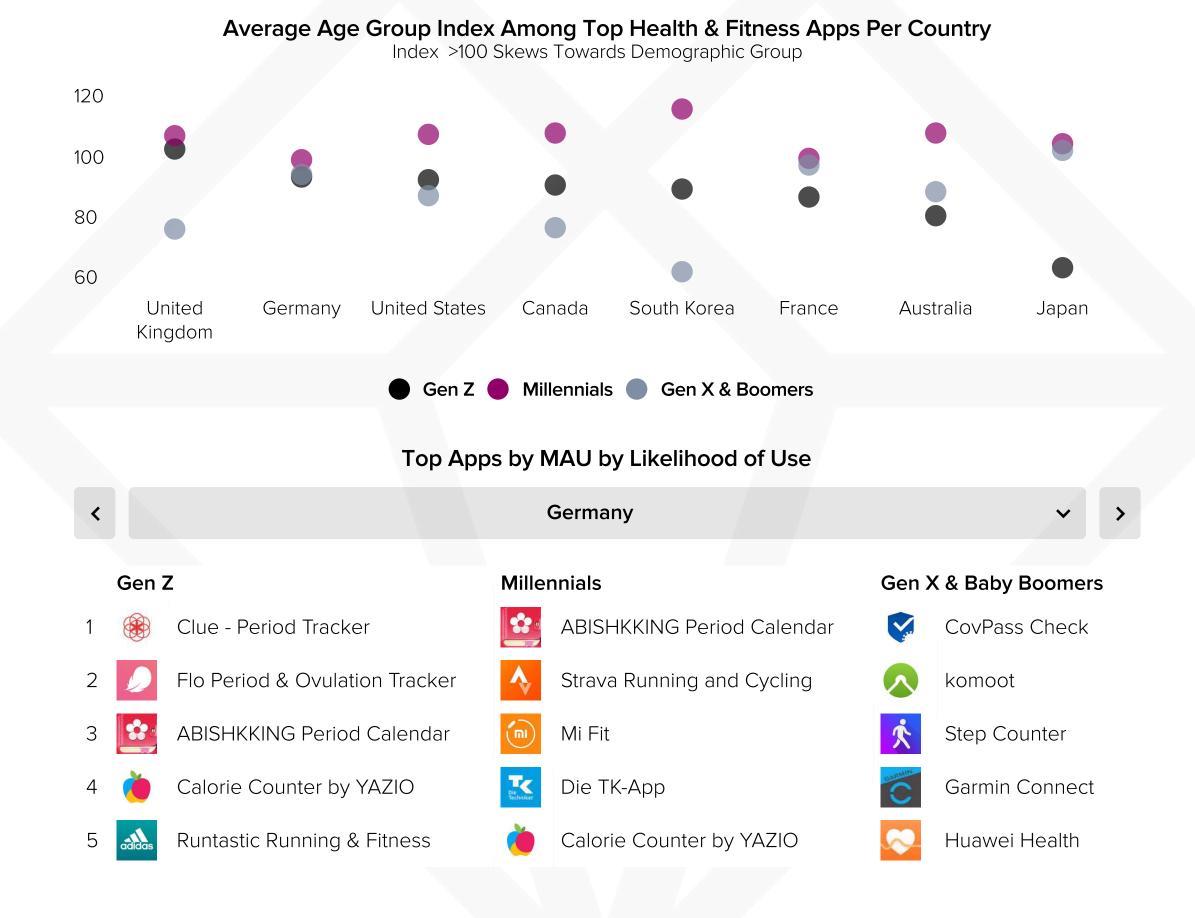
HEALTH & FITNESS

Walking & Fitness Apps are Most Popular Among Older Groups, While Feminine Health Apps More Likely Used Among Gen Z

The most differences in generational use of Health & Fitness apps emerged in South Korea, with the least in Germany.

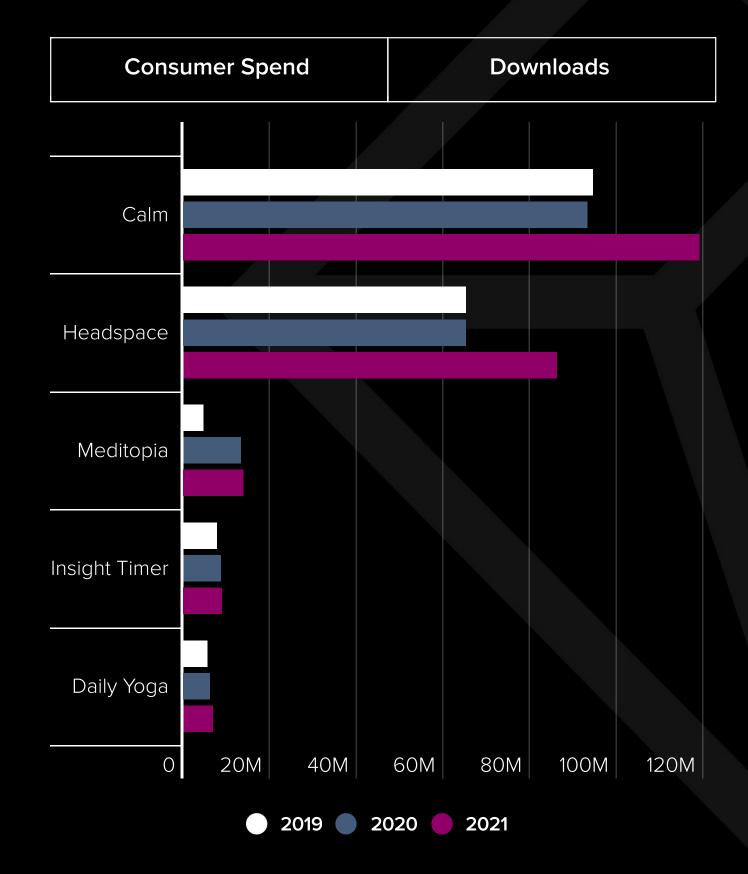
Gen Z users of Health & Fitness apps tend to be more comfortable using apps that center around knowledge empowerment and privacy, such as feminine health apps; they are also more willing to try mental-health focused apps such as *Headspace*.

This contrasts with Gen X & Baby Boomers, where pedometer, walking and hiking apps tend to be more popular. Compare demographics data across age groups.



Source: App Annie Intelligence Note: 2021, Android phones; Average of Top 20 apps by MAU within the Health & Fitness category; Gen Z represented by those aged 16 -24; Millennials represented by those aged 25-44; Gen X and Baby Boomers represented by those aged 45+

Consumer Spend & Downloads Among Top Most Downloaded Meditation Apps Worldwide



Source: App Annie Intelligence

Note: Revenue and Downloads across iOS, Google Play

HEALTH & FITNESS

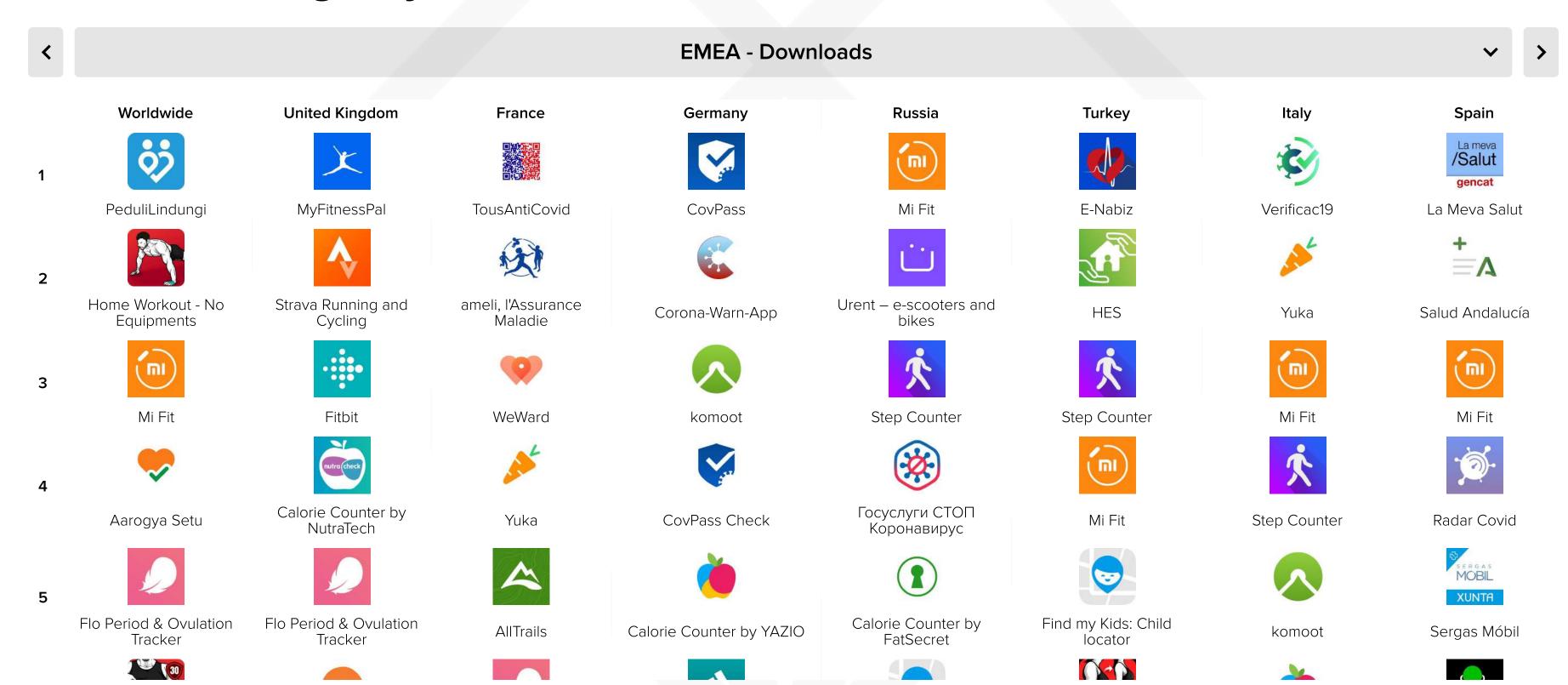
The Top 5 Downloaded Meditation Apps Saw 25% Growth YoY in Consumer Spend Following Record Downloads in 2020

Meditation apps are becoming a fast-growing subcategory within Health and Fitness apps, accelerated by the global pandemic at the start of 2020 that has since forced many to remain indoors as lockdowns become the sudden norm.

<u>Calm</u> remains the most downloaded meditation app both in 2020 and 2021 worldwide, with <u>Headspace</u> and <u>Meditopia</u> rounding out the top 3. Although downloads softened in 2021, both <u>Calm</u> and <u>Headspace</u> saw total time spent in their Google Play apps increase YoY by 12% and 15%, respectively.

More time spent in app can translate to higher revenue despite declines in app downloads. <u>Compare time spent among meditation apps to see how it correlates with revenue.</u>

2021 Rankings by Market | Health & Fitness



Learn More: Uncover the Top Health & Fitness Apps by Yearly Downloads

Social

Mobile augmented reality experiences are changing the way we live, from how we communicate and have fun to how we shop for and discover products. With over 6 billion AR interactions on Snapchat every day, these aren't distant hopes; it's the new reality. Thanks to the power of mobile, this cutting edge technology is at the fingertips of everyone with a cell phone right now, and as we look ahead to 2022, AR will continue to evolve and grow in utility for both consumers and businesses.

Chip Kanne Head of North America Emerging Sales Snap



SOCIAL

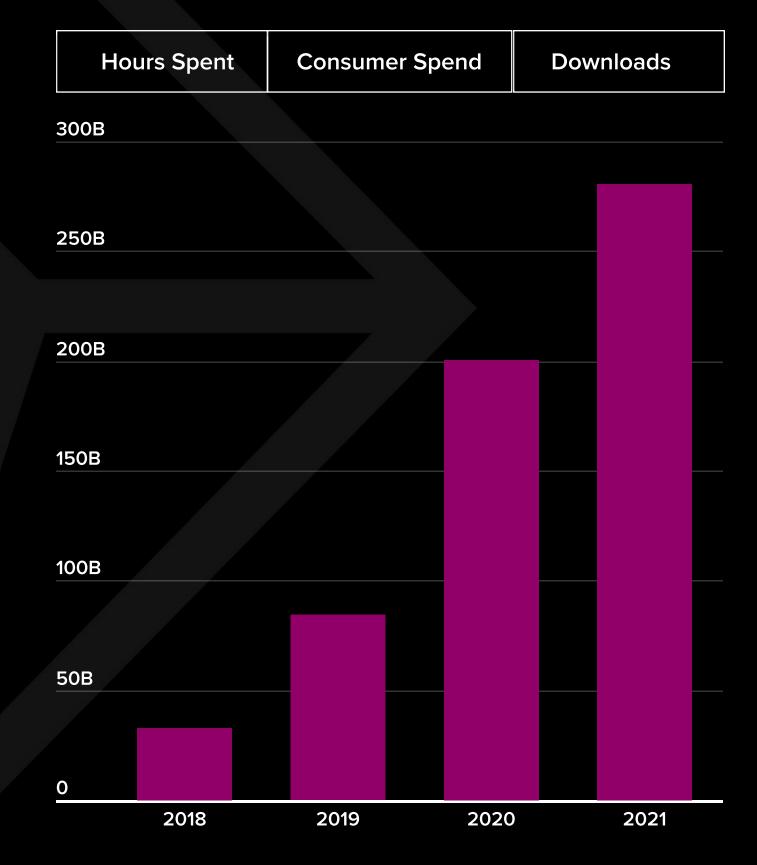
All Eyes on Live Streaming: Time Spent Grew 9x in 4 Years — Cultivating the Deepest Social Engagement

In 2021, time spent in the top 25 live streaming apps outpaced the social market overall year over year by a factor of 9 - YoY growth of 40% compared to all social apps at 5%.

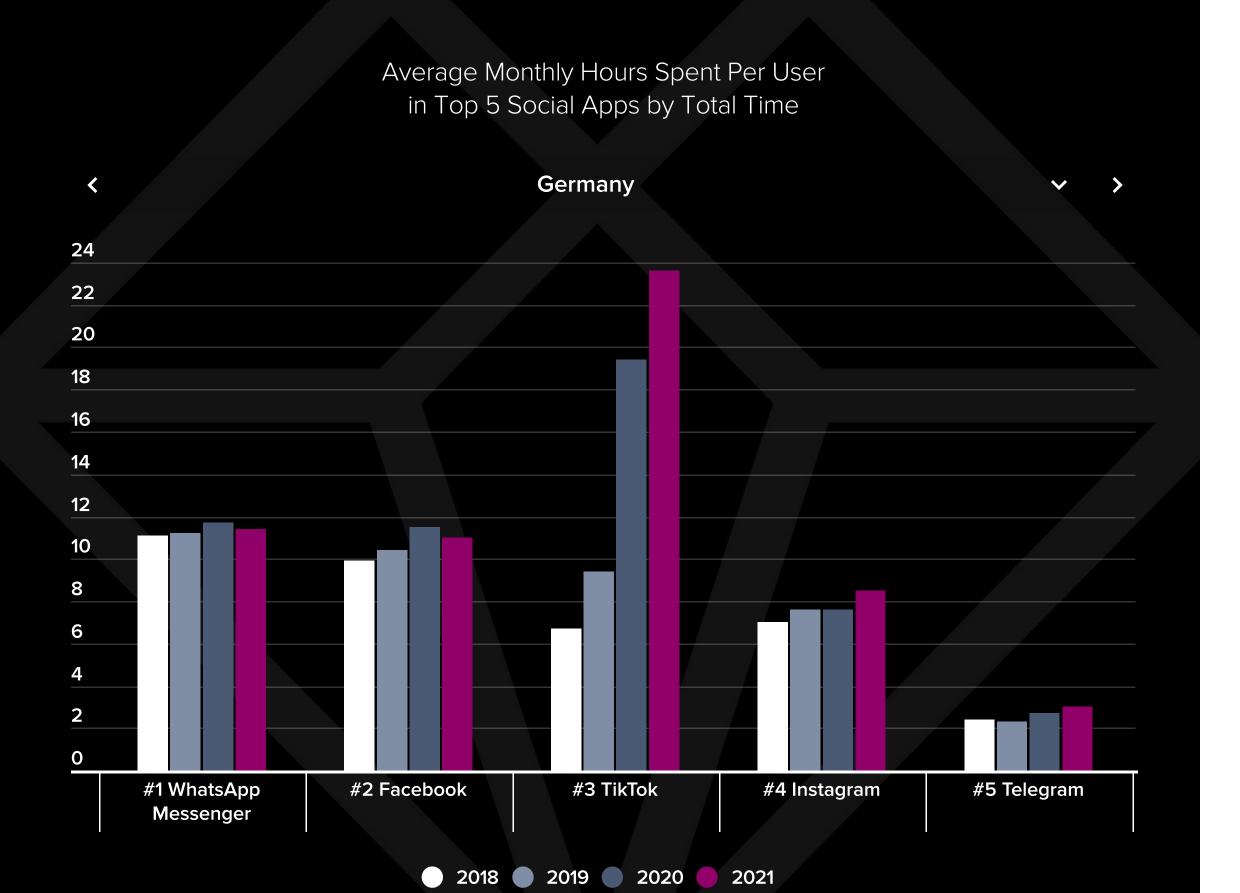
<u>Live streaming apps are also driving consumer spend in Social apps</u> as consumers 'tip' their favorite content creators — with global consumer spend in the top 25 live streaming apps in 2021 growing 6.5x from 2018 and 55% YoY.

Social apps are the linchpin to connection in our mobile-first world. Live streaming apps are changing the game — providing opportunities for live shopping, content creator compensation, creative empowerment and the rise of authenticity in social apps. Keep on top of the latest social trends in App Annie.

Global Growth of Live Streaming Apps Among Top 25 Apps



Source: App Annie Intelligence Note: Downloads and Consumer Spend across iOS, Google Play; China is iOS only. Time spent is Android phones only



Source; App Annie Intelligence

Note: Android phones; Excluding business-management apps; Worldwide excluding China

SOCIAL

TikTok's Rocket Ship Growth: YoY Growth Rates As High As 75%

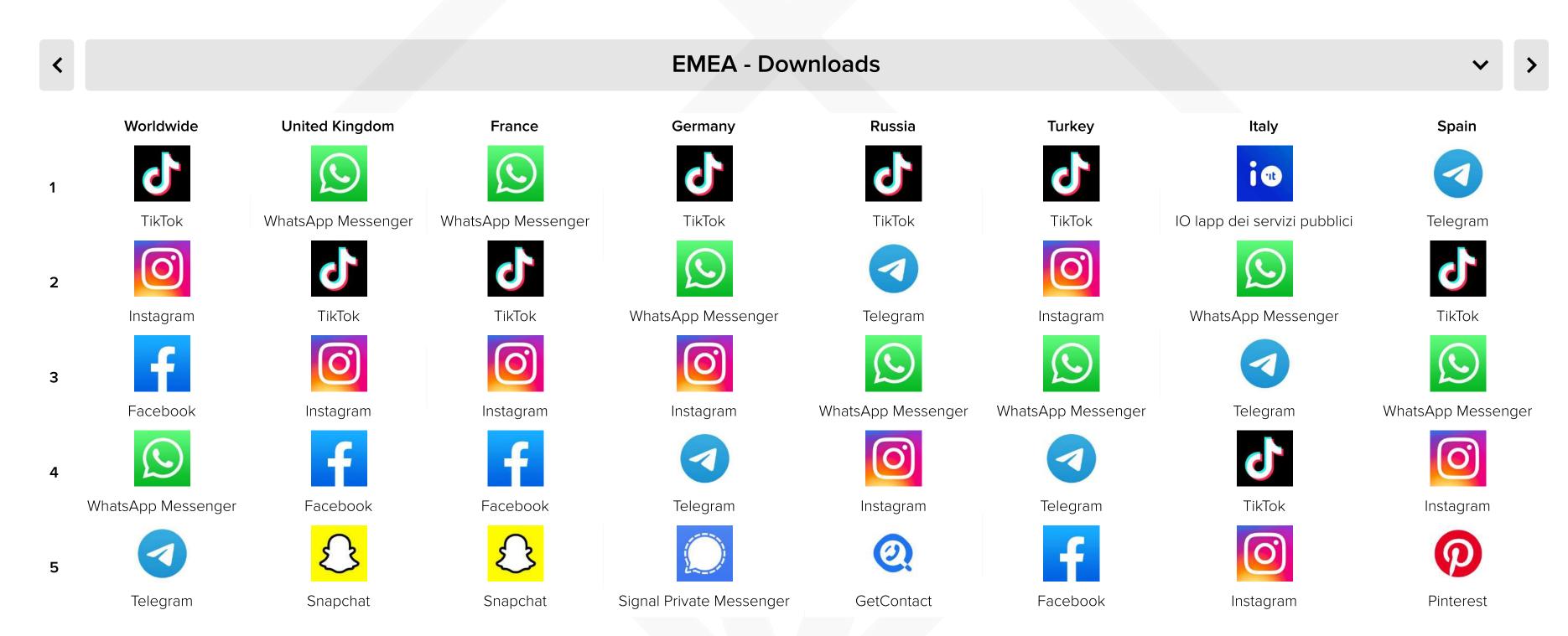
<u>TikTok</u> was a standout winner in per user engagement among the top 5 social apps commanding the most time spent in 2021.

It is notable that *TikTok* has seen the greatest in depth of engagement over 4 years and had a standout year in 2021, off the back of an already record-breaking 2020.

Meta properties in India benefited from the *TikTok* ban in 2021, with engagement deepening in both *Facebook* and *Instagram* by 15% and 35% respectively.

Explore evolving engagement patterns, including average time spent, demographic base and cross-app usage of top players to monitor how they are carving out mindshare in 2022 and beyond.

2021 Rankings by Market | Social



Learn More: Uncover the <u>Top Social Apps by Yearly Downloads</u>

Source: App Annie Intelligence Note: Combined iOS and Google Play; China is iOS only; Market-level rankings; Excluding dating apps

Travel

With our constant expansion into new markets and increasing variety of different mobility types and providers on our platform (from ride-hailing over car-sharing, emopeds, ebikes to escooters) comes an ever-increasing need for understanding market conditions and competitor operations. AppAnnie is our one-stop-solution to gather insights and answers to these questions, especially with its depth of information on city level! All these insights help us to improve our service on a daily basis to provide a truly enjoyable, sustainable and customised urban mobility experience in every European neighbourhood.

Tim Wiegels
VP Data
Free Now



Downloads of Travel Apps Rebound by 25% YoY in Germany, Driven by Sharp Increases in Summer

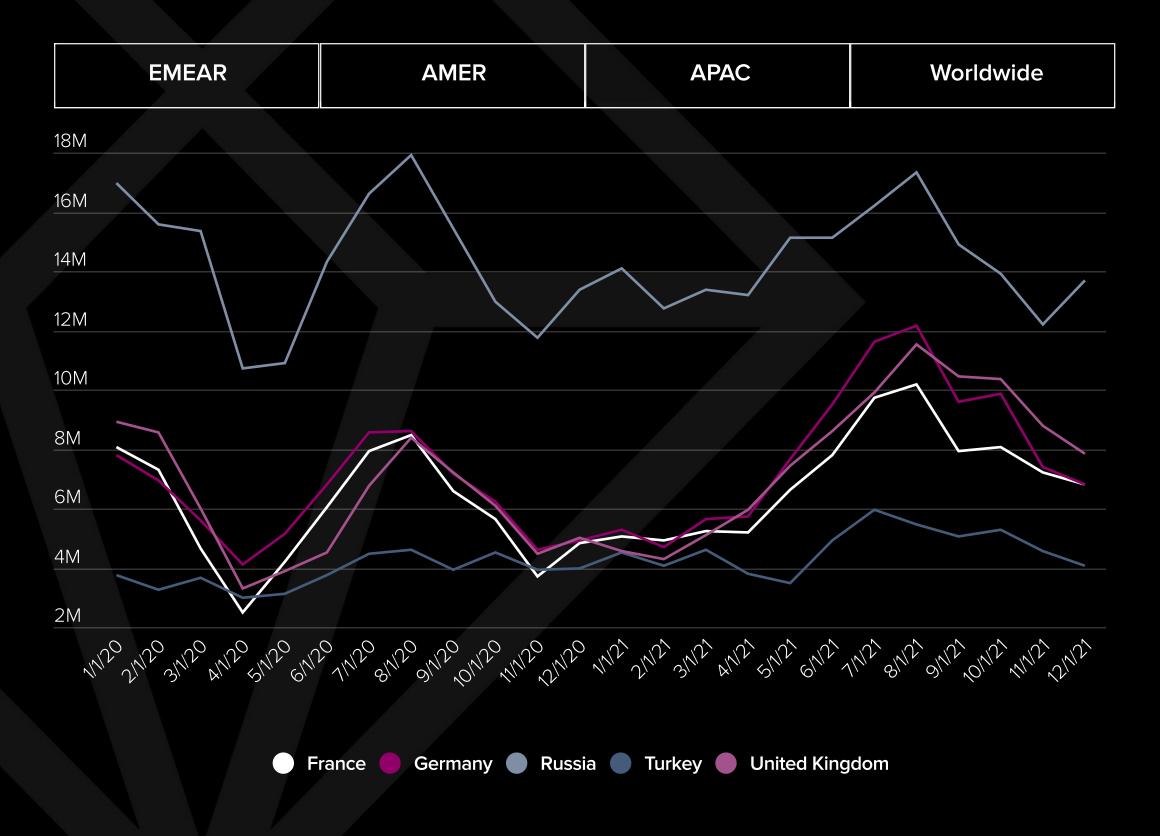
The second half of 2021 showed positive trends for travel on mobile. H2 2021 downloads hit 1.95 billion worldwide, nearing pre-pandemic levels of 2.08 billion in H2 2019.

According to Tripit.com, <u>82% of Americans traveled in the Summer of 2021</u>. During this time, the mobile travel market saw activity closely aligned to levels in 2019. In July 2021, travel apps reached 40 million downloads in the US, the highest since August 2019.

Several countries in Europe saw strong rebound rates in H2 2021 after loosening shelter-in-place restrictions and travel regulations. In fact, travel growth increased so steeply over the peak summer season that downloads in Germany, Turkey, and India were up 7%, 22%, and 5% compared to H2 2019, respectively.

<u>Identify the top apps driving growth</u> within the Travel & Navigation market.

Monthly Downloads of Travel & Navigation Apps



Source: App Annie Intelligence

Note: iOS and Google Play; China is iOS only

TRAVEL

Omio's App Downloads in Germany Increased In-Line With Improved ASO Strategy

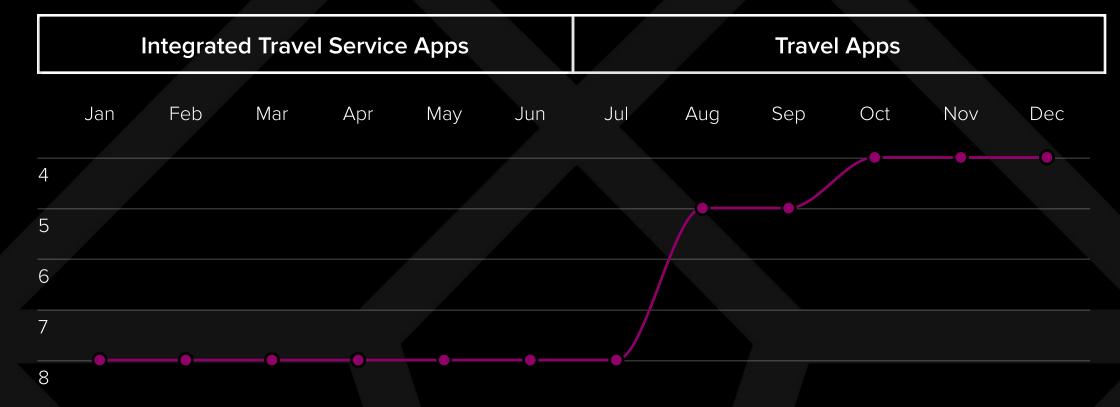
Omio, a travel app headquartered in Berlin that helps travelers from 130+ countries explore Europe, the US and Canada, brings together more than 1,000 transportation providers in a single digital location.

Omio optimized for search intent and saw increases in the app's position in search results in Q3 2021. It appeared higher up in broad keyword searches such as "ticket" and "bus", coinciding with an increase in app downloads in Germany since July.

Read more about how Omio and App Annie are partnering together in the <u>case study</u>.

Search behavior is constantly changing. <u>Track ASO</u> <u>keyword lists and rankings in App Annie</u> to understand how you rank against competitors and uncover customer intent.

2021 Omio Downloads Rank by Category, Germany



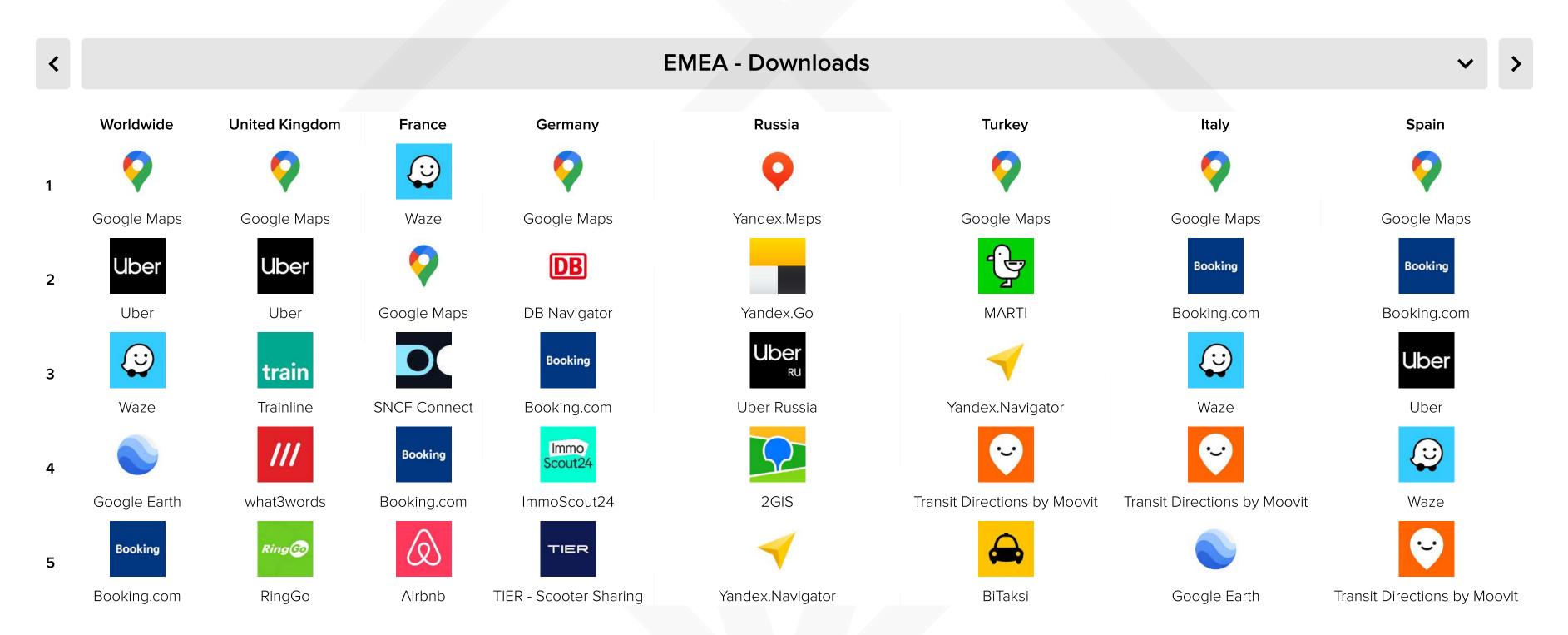
Omio's Keyword Ranks Across Top 15 Search Terms, Germany

Q1 2021 Keyword	Omio Keyword Rank	Q2 2021 Keyword	Omio Keyword Rank	Q3 2021 Keyword	Omio Keyword Rank	Q4 2021 Keyword	Omio Keyword Rank
omnio	1	omnio	1	omnio	1	omnio	1
from a to b	1	from a to b	1	omio	1	omio	1
omio	1	omio	1	from a to b	2	from a to b	2
rome2rio	2	interrail	2	trainline	3	rome2rio	2
trainline	3	rome2rio	2	interrail	3	trainline	3
interrail	4	trainline	3	flixbus	3	flixbus	4
flixbus	4	flixbus	3	blablacar	3	blablacar	4
flixtrain	5	flixtrain	3	rome2rio	3	rail planner	4
flug	10	flug	4	testflight	4	flixtrain	4
trenitalia	11	trenitalia	8	flixtrain	4	interrail	8
ryanair	15	blablacar	9	ticket	5	trip com	8
ticket	16	rail planner	13	bus	6	flug	9
enef	10	rvanair	1/1	citymannor	6	ticket	11

ource: App Annie Intelligence

Note: Download ranks across iOS and Google Play, Germany. Keyword Rank across Android devices shows the Omio app's position in the search results for each keyword at that point in time.

2021 Rankings by Market | Travel



Learn More: Uncover the <u>Top Travel Apps by Yearly Downloads</u>

Source: App Annie Intelligence Note: Combined iOS and Google Play; China is iOS only; Market-level rankings

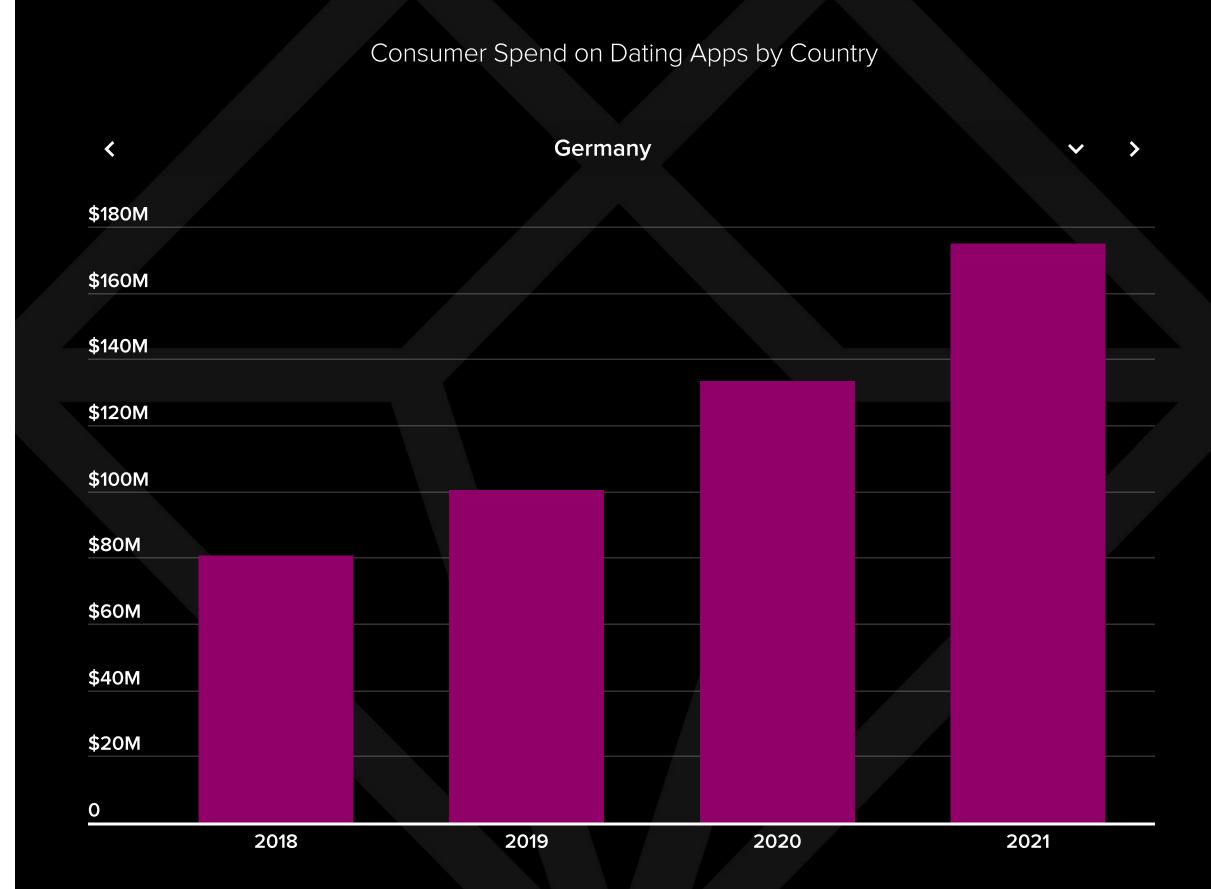
Dating

German Consumer Spend on Dating Apps Surged Past \$170M in 2021, Seeing an 115% Increase Since 2018 Despite the Pandemic

The unabated growth in consumer spend was primarily driven by the US, Japan, the UK and China, the four largest markets in 2021.

For the US, Germany, Indonesia, and Japan, consumer spend more than doubled since 2018. Despite its population size, India is one region that saw declining consumer spend on dating apps, although it is still up 18% since 2018. India is a unique market where, although users of dating apps may not be spending heavily, more than 75% of Indian daters have started going on hobby dates and more than 50% are thinking of dating as a way to explore. Mobile is perfectly positioned to capture budding demand in this sector.

It is important for dating app publishers to know their primary KPIs early, whether it is maximizing user acquisition or revenue. See how dating apps metrics changed year-over-year in App Annie.



Source: App Annie Intelligence
Note: Consumer Spend across iOS, Google Play

DATING

Users of Dating Apps With GenerationallyUnique User Bases More Likely to Skew Male in Most Regions Except for Australia

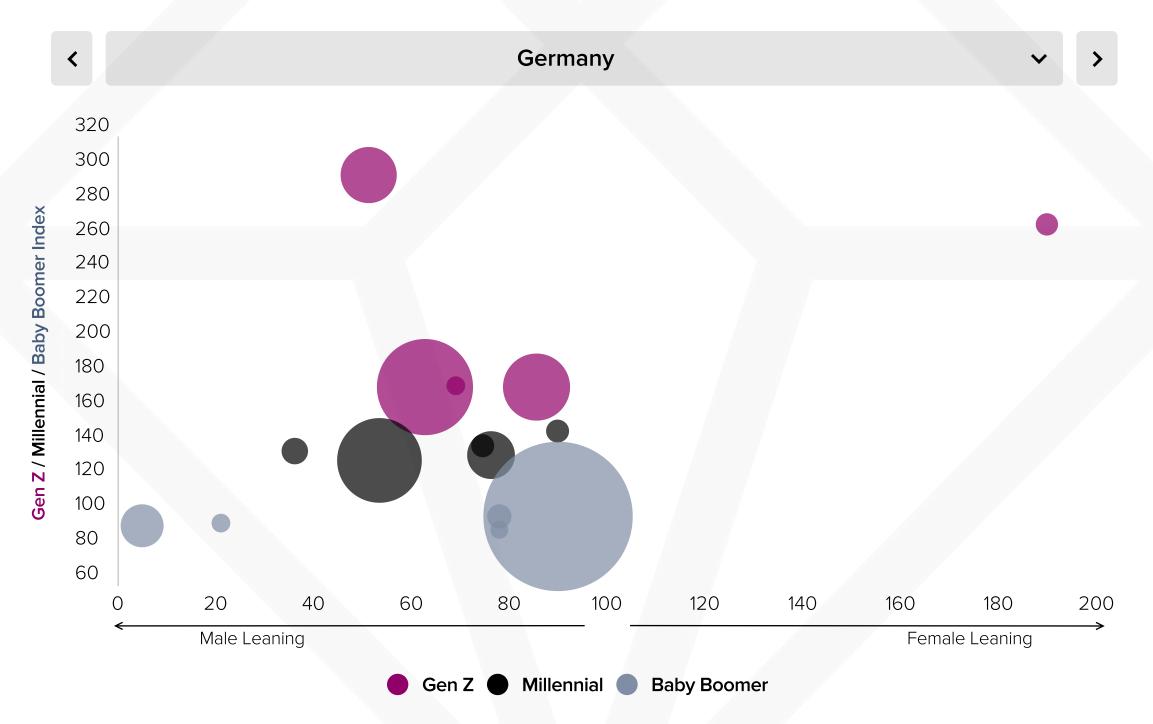
<u>Azar, Bumble</u>, and Germany-based <u>LOVOO</u> tend to be more popular among Gen Z in Germany.

Gen X & Baby Boomers in North America and Australia tend to use 'mobile-forced' dating apps; among those, *Zoosk* and *Match.com* tend to be popular. *SCRUFF, Bermuda, and Plenty of Fish Online Dating bucked* the trend and saw popularity among Baby Boomers despite being mobile-first providers.

Compare dating apps across countries in App Annie.

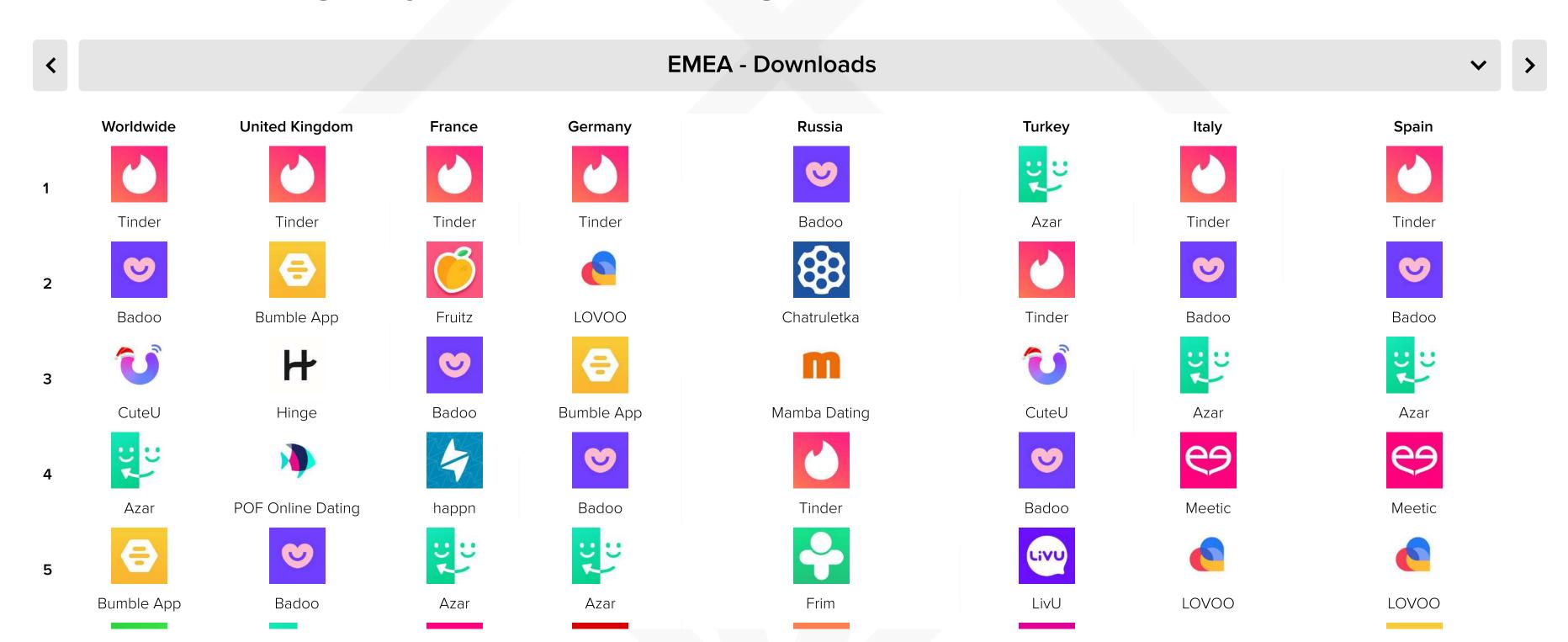
Top 5 Dating Apps Used as Ranked by Generational Index, 2021

Index >100 Skews Towards Demographic Group



Source: App Annie Intelligence Note: 2021, iPhone and Android phones; Gen Z represented by those aged 16 -24; Millennials represented by those aged 25-44; Gen X / Baby Boomers represented by those aged 45+; Top 5 Dating apps by Demographics Index (a measure of demographic cohort compared to the overall population) among top 25 Dating apps by average MAU overall; bubble size corresponds to average MAU of each demographic cohort

2021 Rankings by Market | Dating



Learn More: Uncover the **Top Dating Apps by Yearly Downloads**

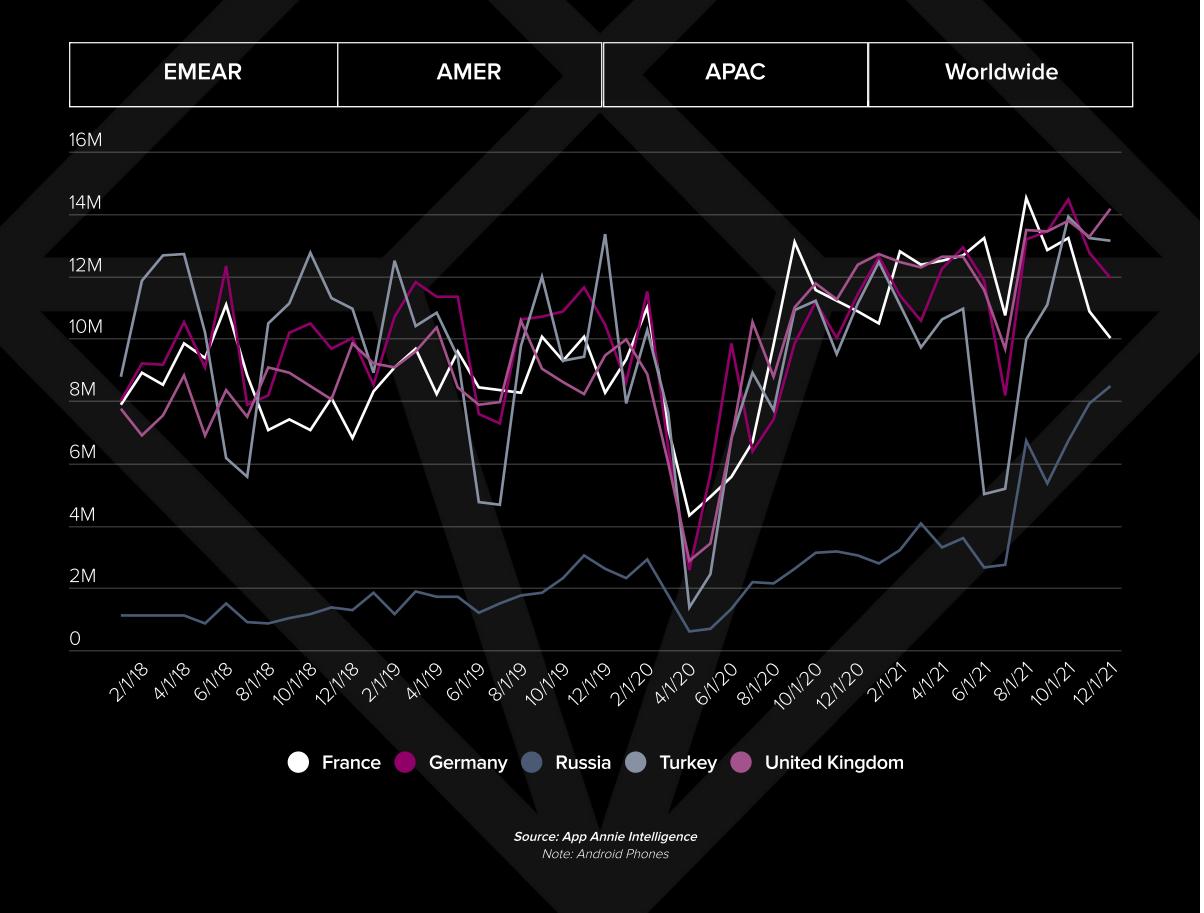
Other Industries Embracing Mobile

App Annie continues to be one of our most trusted tools and partners, helping us keep an eye on market trends and competitive benchmarks. Marketability from the game concept stage is a pivotal strategic pillar at Rovio, so we continue to work closely with App Annie on new features that help us in identifying market opportunities.

Luis de La Camara VP Marketing Rovio



Hours Spent in Sports Apps



SPORTS

Sports Rebounded in 2021: Tokyo Olympics & Return of Live Sports Drives Mobile Streaming

Hungry for new content, eyes returned to sports in 2021. The UEFA Euro Tournament, the return of NFL and fantasy football in the US and the Cricket World Cup in APAC were in high demand following a year with delays and limitations on live sports.

Globally time spent in sports apps rebounded 30% from 2020 back to 2019's pre-pandemic levels. Countries seeing the greatest rebounds included: Singapore (+125%), Canada (+125%), Russia (+120%), Argentina (+105%), Indonesia (+90%), Australia (+85%) and the US (+70%). Germany saw a 45% YoY increase in hours spent.

Monitor shifts in seasonality with App Annie.

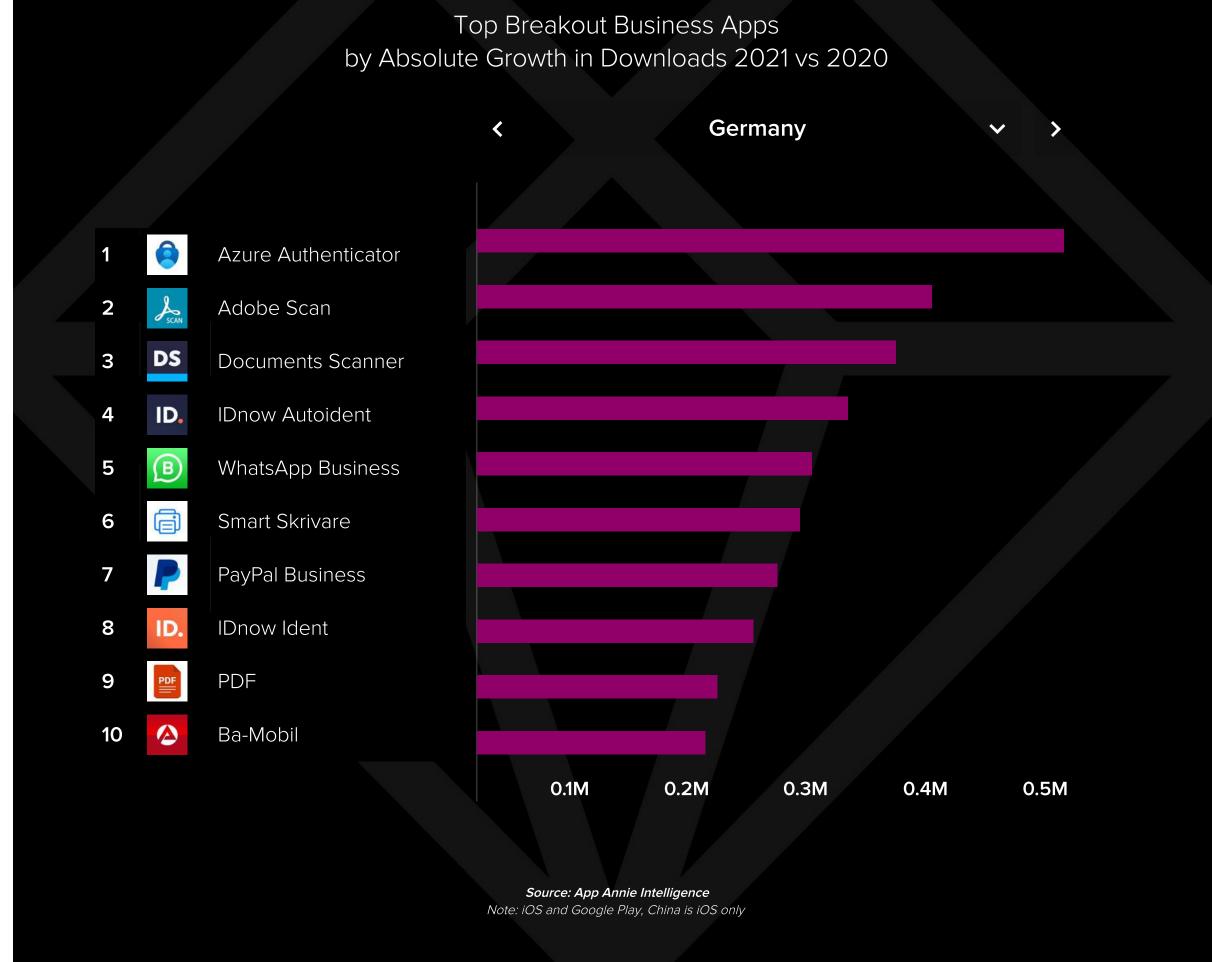
Benchmark your app against market trends
to see if you are in-line with, out-pacing or falling
behind the market.

The Great Resignation? More Like The MobileEmpowered Work Force

Business productivity apps such as <u>Adobe Scan</u> and <u>IDnow</u> were among the top breakout apps by downloads in Germany, while job searching platforms were popular in the UK and India in 2021.

Choosing to work for themselves: Delivery driver apps like <u>DoorDash Driver</u> (#1 breakout business app in the US seeing 60% growth YoY from an already high level of demand in 2020), <u>Deliveroo Rider</u> (#7 breakout app in the UK) and <u>Baemin Riders</u> (#3 in South Korea) saw record levels of demand. Apps to empower individuals to earn extra money or work for themselves like <u>WhatsApp Business</u> (#1 Worldwide) and <u>GetNinjas</u> in Brazil (#2) also saw standout growth in demand as consumers turned to mobile for career freedom.

Monitor how consumer behavior manifests on mobile with App Annie. Uncover opportunities, meet your customer needs and identify nascent trends before your competitors.



MEDICAL

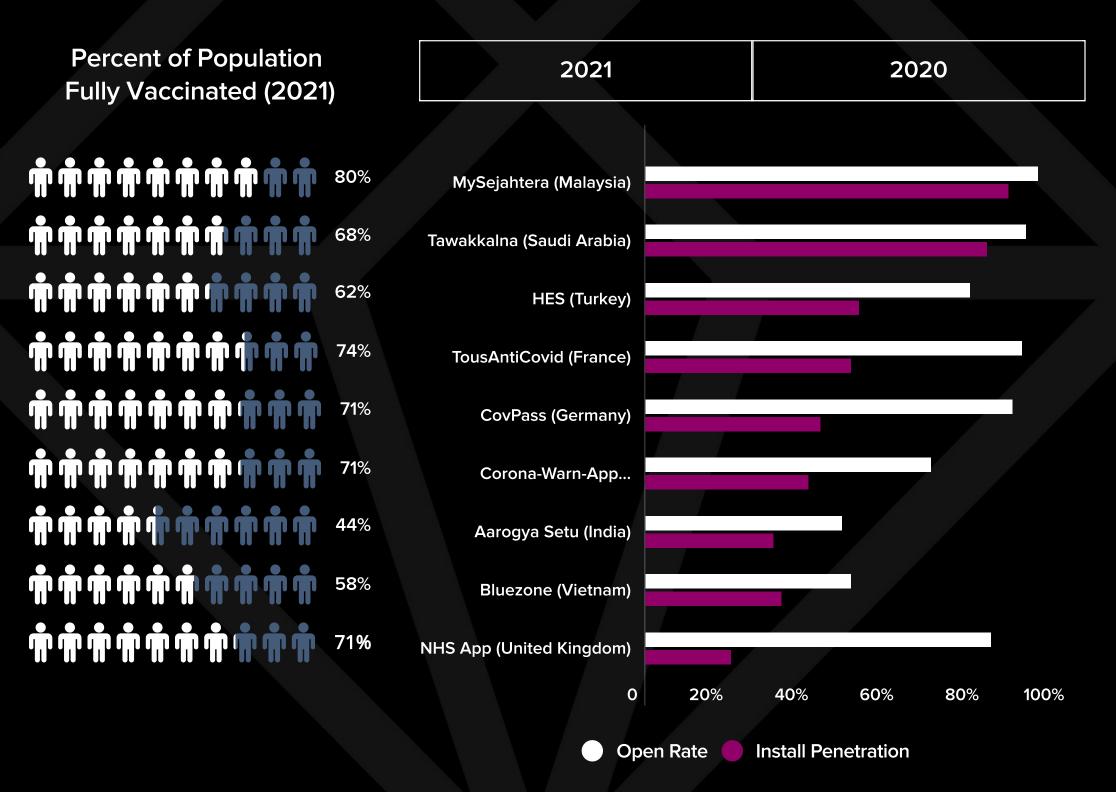
Vaccine Rollout & App Engagement Are Crucial Drivers of the Ongoing Effort to Combat Covid-19

Each market has a unique way of handling the COVID-19 pandemic at the national level. In the UK, COVID-19 information and vaccine cards were incorporated into the national healthcare app (*NHS*). App downloads increased by >300% YoY and open rate reached 81% in 2021 — showing a highly engaged user base despite a low install penetration.

Other regions have dedicated apps to help users keep track of vaccine and COVID-19 information on the go. <u>Malaysia's MySejahtera</u> and <u>Saudi Arabia's Tawakkalna</u> saw the highest install penetrations and open rates in 2021. <u>Germany's Corona-Warn-App</u> and <u>CovPass</u> tend to be used more by males, as seen among the <u>Top Apps by Likelihood of Use Across</u>. <u>Gender</u>. Not all regions have a unified nationwide app; in the US, for example, it is state-led.

Compare how COVID-19 apps have empowered consumers to trace and connect.

Install Penetration & Open Rate Among Top COVID-19 Apps by Downloads Worldwide in 2021



Source: App Annie Intelligence Note: Android Phones only. Open Rate shows the percent of the install base that opened the app in the given year for each respective country. Install Penetration shows the percent of devices with the Covid-19 app installed for the region where the app is based. CovPass was launched in June 2021 in Germany COVID-19 vaccination rate by country from Johns Hopkins University, December 31, 2021

Top Apps & Games

2021 was a very interesting year with new privacy rules on iOS, changes in app store creatives moderation policy, and the emergence of new big players in the market of app promotion — representing a challenge for the industry as a whole and for us in particular. We're fortunate that we don't have to solve these industry headwinds alone, but in partnership with App Annie.

Petr Abroskin
CMO Search and Portal
Yandex



2021 Rankings by Market | Top Apps

< Germany **CONSUMER SPEND DOWNLOADS** MONTHLY ACTIVE USERS WhatsApp CovPass Medical Health (Health & Fitness) Tinder Dating (Social Media) Communication (Social Media) Messenger Public Service (Utility & Facebook Disney+ OTT (Entertainment) Social Networks (Social Media) luca app Productivity) TikTok DAZN Short Videos (Entertainment) Sports TV (Sports) E-Commerce (B2C) (Shopping) Amazon Media Sharing Networks (Social Corona-Warn-App Medical Health (Health & Fitness) TikTok Short Videos (Entertainment) Instagram Media) WhatsApp CovPass Communication (Social Media) Video Sharing (Entertainment) Medical Health (Health & Fitness) YouTube Messenger Facebook PayPal Digital Wallets & Payment (Finance) Twitch Live Streaming (Entertainment) Communication (Social Media) Messenger ZOOM Cloud Meeting (Business) LOVOO Dating (Social Media) Corona-Warn-App Medical Health (Health & Fitness) Meetings Media Sharing Networks (Social Instagram Navigation (Utility & Productivity) E-Commerce (C2C) (Shopping) komoot Kleinanzeigen Media) Google File Management (Utility & Music & Audio (Entertainment) eBay Kleinanzeigen E-Commerce (C2C) (Shopping) Spotify Productivity) Communication (Social Media) TikTok Telegram Language Learning (Education) Babbel Short Videos (Entertainment)

<u>Learn More: Uncover the Most Popular Apps By Market</u>

Source: App Annie Intelligence Note: Downloads and consumer spend based on combined iOS App Store and Google Play. MAU based on Combined iPhone and Android Phone Monthly Active Users; Excluding pre-installed Apps. Market-level rankings

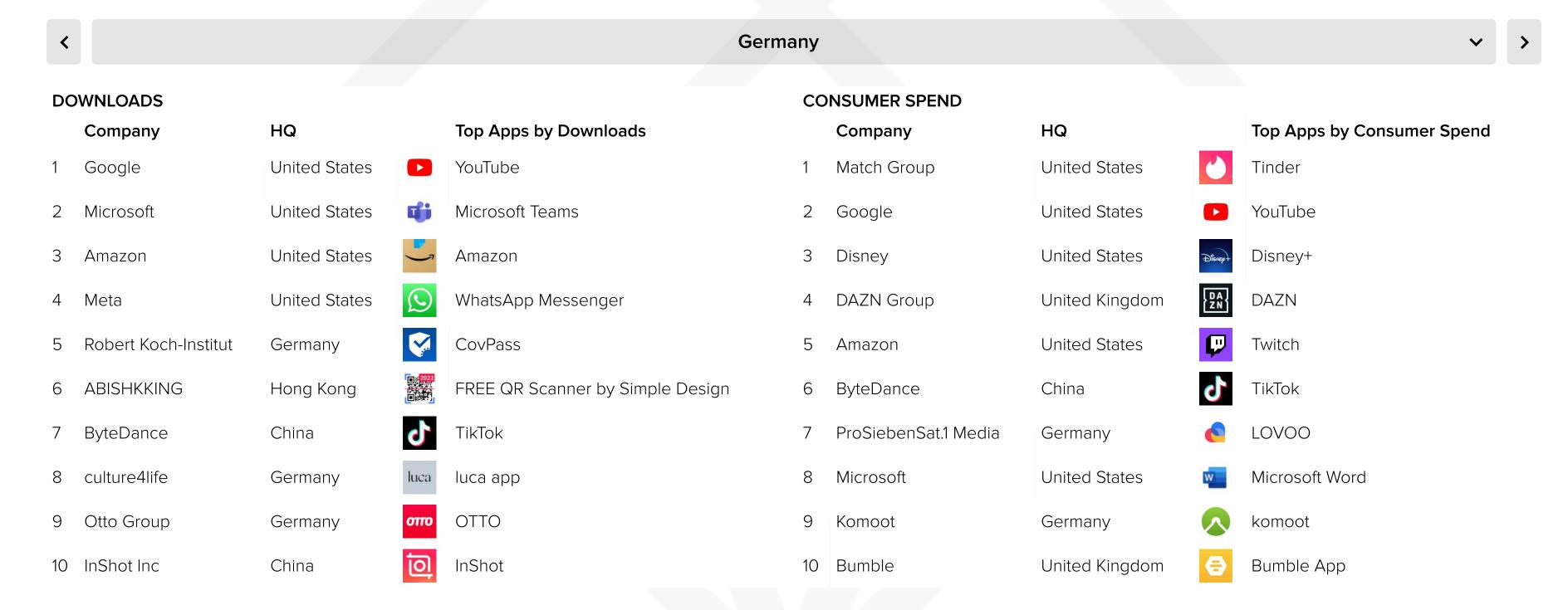
2021 Rankings by Market | Top Games

<					Germany					~	>
DOWNL	OADS		СО	NSUN	MER SPEND		M	НТИС	LY ACTIVE USERS		
1	Project Makeover	M3-Meta (Match)	1		Coin Master	Luck Battle (Party)	1		ROBLOX	Creative Sandbox (Simulation	n)
2	ROBLOX	Creative Sandbox (Simulation)	2	S. S	State of Survival	4X March-Battle (Strategy)	2	•	Pokémon GO	Location RPG (RPG)	
3	Subway Surfers	Runner (Action)	3	沙港	Gardenscapes - New Acres	M3-Meta (Match)	3		Candy Crush Saga	M3-Saga (Match)	
4	Among Us!	Mafia/Betrayal (Party)	4		PUBG MOBILE	Battle Royale (Shooting)	4	9	Among Us!	Mafia/Betrayal (Party)	
5	Count Masters	Action (Hypercasual)	5	0	Pokémon GO	Location RPG (RPG)	5	6	Brawl Stars	Brawl (Action)	
6	Water Sort Puzzle	Puzzle (Hypercasual)	6	45	Homescapes	M3-Meta (Match)	6	30	Clash Royale	Summon-Battle (Strategy)	
7	New Quizduel	Quiz (Party)	7	6	Brawl Stars	Brawl (Action)	7	90	Subway Surfers	Runner (Action)	
8	Homescapes	M3-Meta (Match)	8	ST.	Clash of Clans	Build-Battle (Strategy)	8		Clash of Clans	Build-Battle (Strategy)	
9	Brawl Stars	Brawl (Action)	9	P	Fishdom: Deep Dive	M3-Meta (Match)	9	8 3	Homescapes	M3-Meta (Match)	
10	Magic Tiles 3	Music (Hypercasual)	10		ROBLOX	Creative Sandbox (Simulation)	10	Q	New Quizduel	Quiz (Party)	

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Source: App Annie Intelligence Note: Downloads and consumer spend based on combined iOS App Store and Google Play. MAU based on Combined iPhone and Android Phone Monthly Active Users; Excluding pre-installed Apps. Market-level rankings

2021 Rankings by Market | Top Companies - Apps



Learn More: Uncover the Top Apps Publishers Across Different Markets

Source: App Annie Intelligence Note: Combined iOS and Google Play; China is iOS only; Market-level rankings

2021 Rankings by Market | Top Companies - Games

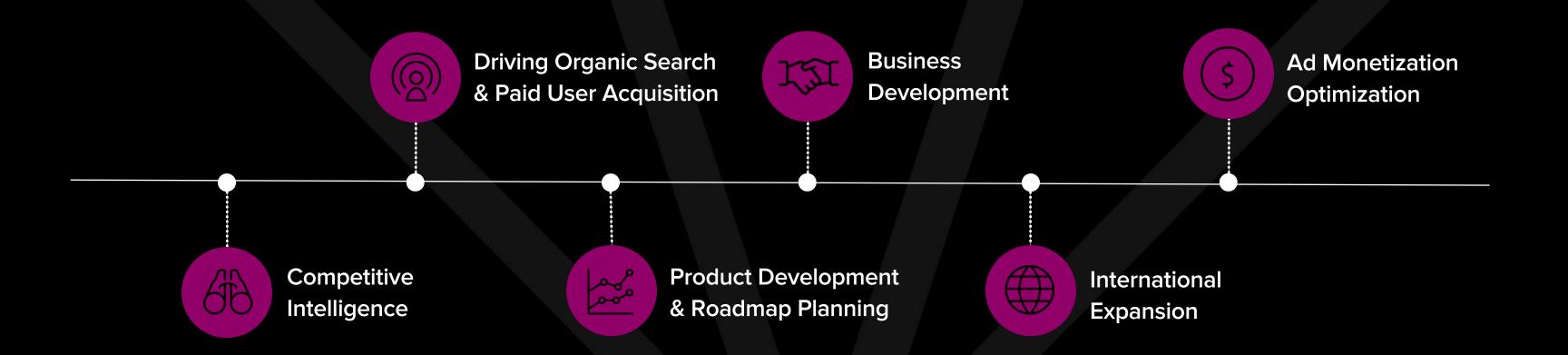
DOWNLOADS			CONSUMER SPEND					
Company	HQ	Top Games by Downloads	Company	HQ	Top Games by Downloads			
1 AppLovin	United States	Project Makeover	1 Playrix	Ireland	Gardenscapes - New Acres			
2 Voodoo	France	Bounce and collect	2 Supercell	Finland	Brawl Stars			
3 Zynga	United States	Hair Challenge	3 FunPlus	China	State of Survival			
4 SayGames	Belarus	DOP 2: Delete One Part	4 Moon Active	Israel	Coin Master			
5 Azur Interactive Games	Cyprus	Hit Master 3D: Knife Assassin	5 Zynga	United States	Empires & Puzzles			
6 Crazy Labs	Israel	Phone Case DIY	6 Activision Blizzard	United States	Candy Crush Saga			
7 ironSource	Israel	Bridge Race	7 Tencent	China	PUBG MOBILE			
8 Tencent	China	PUBG MOBILE	8 Playtika	Israel	Solitaire - Grand Harvest			
9 OneSoft	Vietnam	Galaxy Attack: Alien Shooter	9 Niantic	United States	Pokémon GO			
10 Ubisoft	France	Rider	10 Lilith	China	Rise of Kingdoms			

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Source: App Annie Intelligence Note: Combined iOS and Google Play; China is iOS only; Market-level rankings

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