

Gradual Recovery

InvestGame Updates Recent news and platform additions



InvestGame.net News Channel

<u>InvestGame.net News</u> — an all-in-one Telegram channel that aggregates news from the most relevant sources 24/7.

It is refined and curated with the power of AI to bring you the essence of each Investment and M&A deal in the gaming industry.



100+ Gaming-Focused Funds

In Q2'24, we introduced a major update to the List of Industry-Focused Funds. We expanded the list with generalist investors providing capital to gaming startups.

Our patrons have access to the expanded version of the list, that contains more data on the funds' origin and specialization as well as LinkedIn profiles and emails.

Unlock exclusive insights with our premium Excel dataset for \$25 tier Patreon supporters:

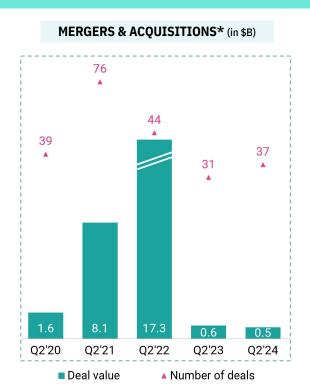
- 4 tables a month with all the industry deals.
- An exclusive Gaming M&A Sell-Side Advisory League Table.
- An extended version of our gaming VC list.
- Exclusive data sets for quarterly reports.

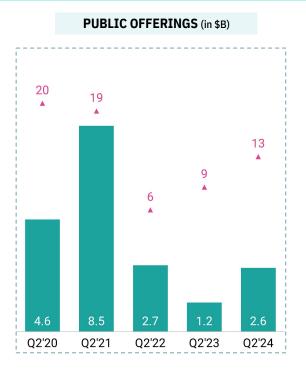
Enhance your research and gain a competitive edge for investor pitches and stakeholder presentations!



Quarterly YoY Performance Steady increase in deal activity vs. previous "hangover" year





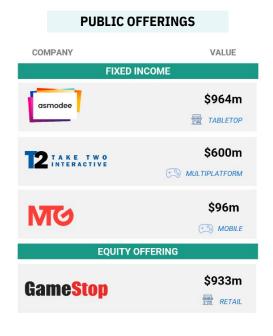




Q2'24 in a Nutshell Most notable transactions

PRIVATE INVESTMENTS VALUE TARGET LEAD INVESTORS VC / PE & OTHERS \$140m anim (ca ZENTRY WEB3 andreessen. horowitz \$45m **Lightspeed** TECH \$25m NOT DISCLOSED PC & CONSOLE Bespoke Pixel **CORPORATE & CVC SPYKE** \$50m **ACTIVE** (+%) MOBILE \$15m RED KRAFTON PC & CONSOLE



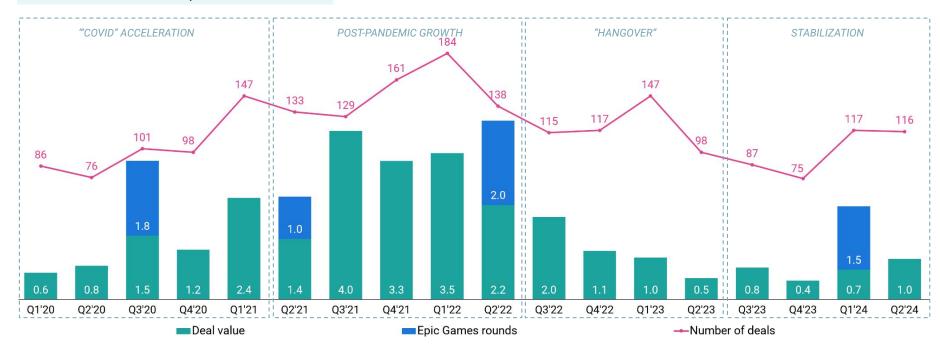




ANNOUNCED DEALS

Setting up new quarterly investment benchmark: \$1B across 116 rounds

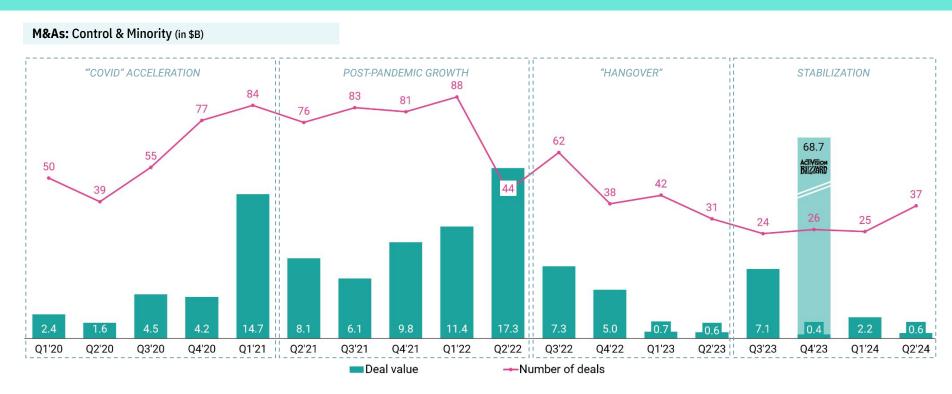
PRIVATE INVESTMENTS: Corporate, VC & PE (in \$B)



6 Executive Summary

Mergers & Acquisitions

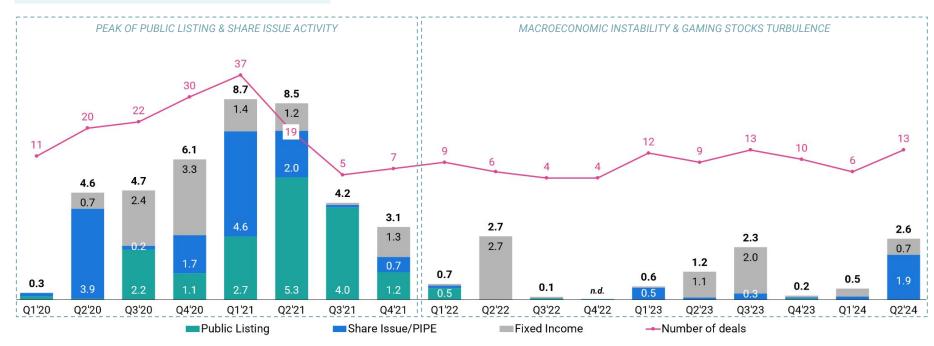
Gradual recovery: Growing deal volume amidst fewer big announcements



Public Offerings

Listing activity remains muted; few PIPE & Fixed Income announcements

PUBLIC OFFERINGS: Listing, PIPE & FI (in \$B)



Gaming

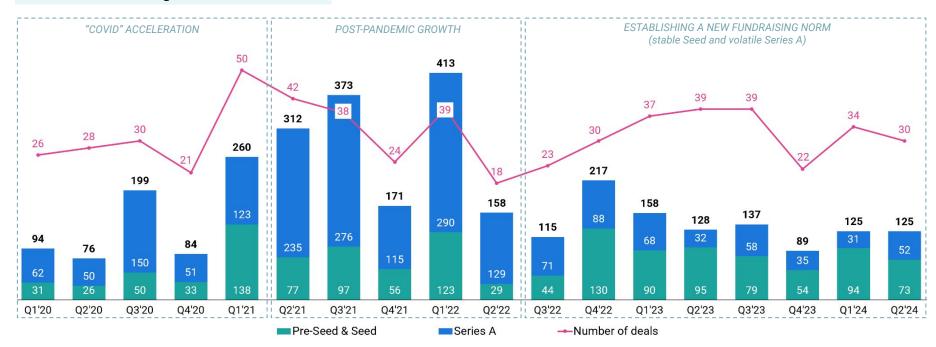
Deals with Targets represented by video game publishers and/or developers



9 Gaming

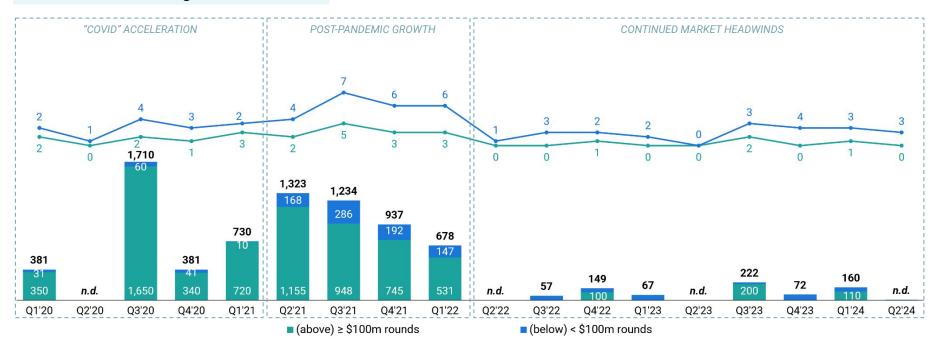
VC Early-stage Gaming Navigating new quarterly fundraising norms

EARLY-STAGE VC: Gaming Studios (in \$M)



VC & PE Late-stage Gaming Continued sluggish deal-making activity

LATE-STAGE VC & PE: Gaming Studios (in \$M)



11 Gaming

Most Active Early-stage Gaming VC Funds LTM activity in Seed & Series A rounds

VC Funds: Ranked by Number of Deals

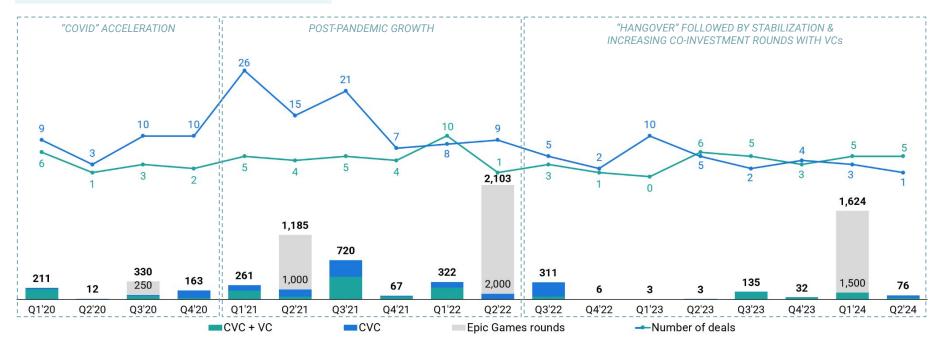
# Rank	Venture Capital Fund	# Deals (lead)	# Deals (total)	Notable Investments
1	BITKRAFT	10	18	Stoke Games, Infinite Canvas
2	alóz Games	7	16	k-ID, Yellow
3	GAME VENTURES	7	13	FuzzyBot, Chamo Games
4	THE GAMES FUND	7	10	Juicy Button Games, Roar Games
5	GEM Capital	7	9	Order of Meta, Weappy
6	⇔ vgames	5	8	44 Pixels, Mountaintop Studios
7	Transcend.	4	5	Brain Jar Games, Midsummer
8	GRIFFIN GAMING PARTNERS	2	6	Forge, ForthStar, Neon Machine
9	* KONVOY	2	6	k-ID, Pok Kok, Ixana
10	MAKERS	2	5	Noodle Cat, Beef Noodle Studios
	weights	60%	40%	

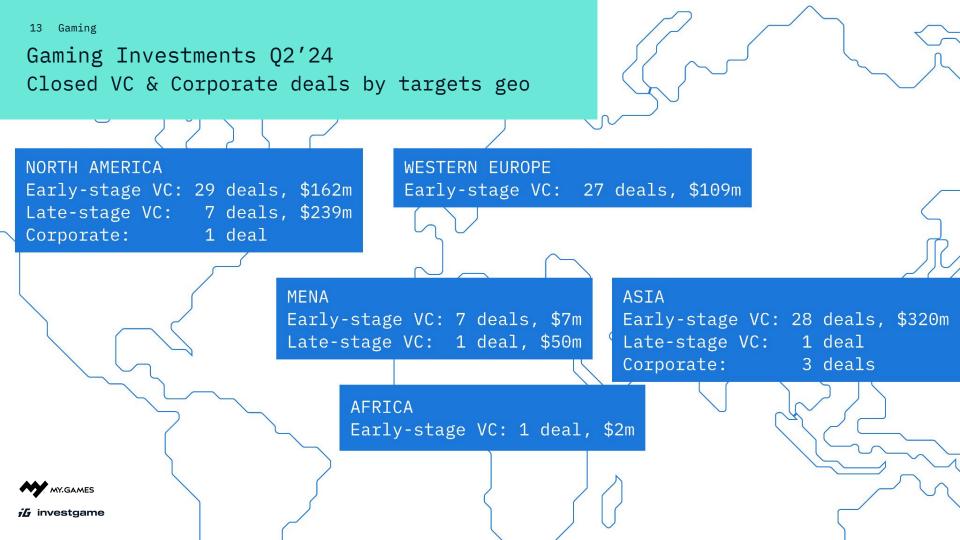
VC Funds: Ranked by Deals Value (in \$M)

# Rank	Venture Capital Fund	Value \$m (lead)	Value \$m (total)	Notable Investments
1	alóz Games	\$84	\$124	k-ID, Yellow
2	• BITKRAFT	\$54	\$146	Stoke Games, Infinite Canvas
3	Lightspeed	\$76	\$76	k-ID, Gardens
4	Transcend.	\$20	\$51	Brain Jar Games, Midsummer
5	H HIRO CAPITAL	\$17	\$47	Noodle Cat, Frameplay
6	/\u00e4\ \u00e4\u0	\$14	\$50	Noodle Cat, Beef Noodle Studios
7	THE GAMES FUND	\$14	\$41	Juicy Button Games, Roar Games
8	. KONVOY	\$5	\$68	k-ID, Pok Pok, Ixana
9	[∆] vgames	\$9	\$48	44 Pixels, Mountaintop Studios
10	GAME VENTURES	\$17	\$23	FuzzyBot, Chamo Games
	weights	60%	40%	

Corporate Gaming CVC increases co-investment activity with gaming VCs

CORPORATE VC: Gaming Studios (in \$M)





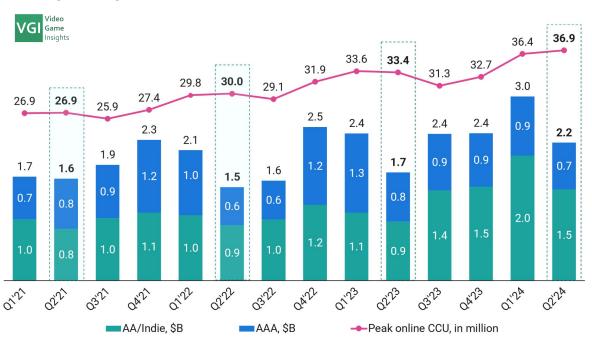
Gaming Market Update

Deals with targets represented by video game publishers and developers on PC, Console, or Mobile platforms



Steam full-game sales show continued growth (+27% YoY in Q2'24) driven by a strong AA/Indie catalog

Steam gross full game revenue¹ and peak online users activity (in \$B)



Top-6 Releases by Gross Sales in Q2'24



26-Apr-24 3.1m units \$77m sales



6-May-24 1.3m units \$30m sales



16-May-24 1.2m units \$55m sales



18-Apr-24 0.9m units \$25m sales



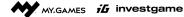
30-Apr-24 1.4m units \$40m sales



21-June-24 0.5m units



Note: (1) total gross revenue from game sales (excluding microtransactions) Source: VG Insights



Mobile gaming market in Q2'24

Asia: the primary source of hit titles

Mobile Market: IAP Revenue* (in \$B)

"COVID" ACCELERATION !! POST "COVID" HANGOVER; IDFA **STABILIZATION CHALLENGES** 15.1 15.3 15.9 **15.7** 15.9 14.3 14.4 14.2 14.1 13.7 14.1 14.0 14.4 13.4 13.3 7.0 6.9 6.8 8.5 8.1 8.4 8.3 7.8

Other Games

■ Top-100 Games

APPMAGIC

Top-6 New Releases by IAP Net Revenue in Q2'24

Dungeon & Fighter: Origin



Action RPG 19-May-24 5.4m installs \$227m Revenue Dashboard

Squad Busters



Brawl
29-May-24
36.3m installs
\$25m Revenue
Dashboard

Wuthering Waves



Action RPG 17-May-24 10.8m installs \$61m Revenue Dashboard

Three Kingdoms: Strategize the World



4X Strategy 10-Jun-24 1.2m installs \$23m Revenue Dashboard

Gakuen Idolmaster



15-May-24 0.9m installs \$35m Revenue Dashboard

Journey to the West: Brush Painted Westward



Team Battler
14-May-24
1.6m installs
\$12m Revenue
Dashboard

Note: (*) total revenue from in-app purchases across mobile games genres; Source: AppMagic

MY.GAMES is investgame

MY.GAMES

Publish your game with MY.GAMES

The MY.GAMES team has over 15 years of experience in publishing PC and console games, including titles like Lost Ark, Perfect World, ArcheAge, Revelation, and others. MY.GAMES publishes titles for both free-to-play and buy-to-play models. We bring:



Marketing Budgets for Scale



Game Development Financing



Game Design & Biz Dev Expertise



UA Powerhouse with Deep Expertise



Inhouse BI & Predictive Analytics Tools



Case Studies and Know-hows



Benefits and Special Terms from AWS, AppsFlyer, Unity, etc.

PC / Console Publishing

contact@knightspeak.com

The company launched its new publishing label Knights Peak in June 2024. Led by seasoned industry veterans, it is responsible for co-publishing and publishing PC and console games with external studios. Committed to quality, it supports both new and established premium studios for global releases.

More: https://knightspeak.com

Our portfolio:



STARSHIP TROOPERS: EXTERMINATION

Platform: PS5, Xbox X/S

Genre: Co-Op FPS | Launch: October 11, 2024



MANDRAGORA

Platform: PC, PS5, Xbox X/S Genre: 2.5D action-RPG | Launch: 2024



BLASTBRIGADE

Platform: PC, PS4, PS5, Xbox X/S, Xbox One, Nintendo Switch | Genre: 2D Metroidvania | Re-Launch: June 2024



PATHFINDER: KINGMAKER

Platform: PC, PS4, Xbox One Genre: CRPG | Re-Launch: June 2024



NIKODERIKO - The Magical World

Platform: PS5, Xbox X/S, Nintendo Switch, PC Genre: Adventure Platformer | Launch: 2024

Mobile Publishing

apply@mgvc.com

MY.GAMES Venture Capital, the seasoned team behind many successful collaborations with partner development studios and scaling games like Grand Hotel Mania and Tacticool, offers mutual publishing partnerships aimed at bringing products to new heights.

For details, visit: https://mgvc.com/

What we give to the partners:

Dedicated team of publishing experts

Publishing playbook to boost product monetization

ROI efficient User Acquisition at scale

Marketing ROI and product analytics solutions

Business development

Methodology & Glossary

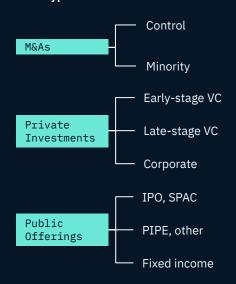
InvestGame tracks closed transactions (unless otherwise noted) in the Video Games industry, with target companies having core business operations related to the Video Games market. We do not track pure gambling, betting, and non-gaming blockchain/web3 companies.

The private data contained in this report is based on information from sources believed to be reliable, but we can't guarantee accuracy and completeness. Sources include public media, our business partners, and market insights.

The information, opinions, estimates, and forecasts contained herein are as of the date hereof and are subject to change. We seek to update our research as appropriate.

Our historical datasets undergo ongoing revisions to integrate newly gathered data and updates from our partners.

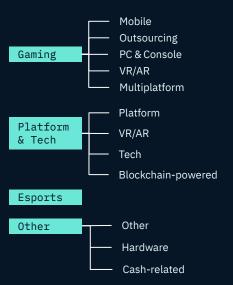
Deal Types Overview



Deal Type Terms Glossary

- Control M&As mergers and acquisitions resulting in the change of control (50%+ ownership)
- Minority M&As sale of a minority stake in the business
- Early-stage VC pre-Seed, Seed, and Series A rounds with a lead VC fund
- Late-stage VC Series B, Series C. and later-lettered venture rounds
- Corporate Investments investments with a lead investor being a strategic/CVCs
- IPOs the process of a company going public, including IPOs, SPACs, and direct listings
- PIPE, other private investment in public equity, direct share issue, and other transactions with publicly traded stock
- Fixed income debt-related instrument with fixed payments and interest payments

Target's Sector Overview



VC Ratings Calculation

Typically, funds do not publicly disclose their individual participation in financing rounds. Therefore, we do not track the exact investment amounts by each fund; instead, we consider the entire round size in our ranking calculations. Our priority lies in the total number and value of the deals a fund participates in while also emphasizing the value and count of deals where the fund takes a leading role.





Disclaimer

investgame

This report is intended for general information purposes only and is educational in nature; it is not a solicitation or an offer to buy or sell any financial instruments or to participate in any particular trading strategy. Nothing in this document constitutes a personal recommendation, or a piece of legal or professional advice.

You agree not to copy, revise, amend, or create a derivative work, provide it to any third party, or commercially exploit any InvestGame research. You shall not reproduce data in any form or by any means without the prior written consent of InvestGame.

This document is for distribution only, as may be permitted by applicable local laws. It is not directed to or intended for distribution to or use by any person or entity who is a citizen or resident of or located in any state, country, or other jurisdiction where such distribution, publication, availability, or use would be contrary to law or regulation or would subject InvestGame to any registration or licensing requirement within such jurisdiction.

We would love to thank our dear friends at <u>MY.GAMES</u> for supporting this report. Please note that this support did not affect the integrity or fairness of the data and analysis.

