# **Cleaning Columns**

Originally there were 224 columns in the mass shooter table, using the logic below I reduced them to 75. I didn't include my logic for every column, below are just the highlights.

### 1. Personally Identifiable & Redundant Information

- **Shooter's Name** (Shooter\_Last\_Name, Shooter\_First\_Name) Not relevant for analysis, anonymization is preferred.
- Street-Level Data (Street\_Number, Street\_Name, Zip\_Code) City and state are enough for geographic analysis; these may introduce privacy concerns.
- Full\_Date, Day, Day\_of\_Week, Month, Year Keep Full\_Date and extract time-based features programmatically.

### 2. Excessive Detail on Personal Background

- Height, Weight No established link to mass violence.
- Birth\_Order\_Code, Birth\_Order The impact of birth order on mass shootings is weakly studied.
- Number\_of\_Siblings, Older\_Siblings, Younger\_Siblings Unlikely to provide useful insights.
- Sexual\_Orientation\_Code, Sexual\_Orientation Not analyzing hate crimes, so not directly related.
- Education\_Code, School\_Performance\_Code, School\_Performance\_Specified Not analyzing academic struggles as a factor
- Mother\_Violent\_Treatment Specific and potentially redundant with
  Parental\_Substance\_Abuse, Parent\_Criminal\_Record, Family\_Member\_Incarcerated.

### 3. Redundant or Overlapping Criminal & Law Enforcement History

- Part\_I\_Crimes\_Code, Part\_II\_Crimes\_Code Not analyzing specific crime types
- Domestic\_Abuse\_Specified\_Code, Domestic\_Abuse\_Specified Redundant due to History\_of\_Domestic\_Abuse column.

### 4. Excessively Detailed Mental Health History

May not add significant predictive value beyond a **general mental health or crisis indicator**:

- FASD\_Fetal\_Alcohol\_Spectrum\_Disorder\_ Extremely specific condition with limited data availability.
- Health\_Issues, Health\_Issues\_\_\_Specify Not testing a hypothesis linking physical health to violence.
- Head\_Injury\_\_\_Possible\_TBI May be relevant but should be assessed based on available cases.
- Voluntary\_or\_Involuntary\_Hospitalization\_Code, Voluntary\_or\_Involuntary\_Hospitalization
  Collapsed into a general prior hospitalization column.
- Voluntary\_or\_Mandatory\_Counseling\_Code, Voluntary\_or\_Mandatory\_Counseling Same thing.
- Psychiatric\_Medication\_Specified, Medication\_Category Collapsed into binary psychiatric medication column.

### 6. Excessive Detail on Firearm Use

- Firearm\_Proficiency\_Code, Firearm\_Proficiency -
- Specify\_Other\_Weapons\_or\_Gear Unless analyzing **weapon type impact**, it may not add significant value.

# **Creating North Star metrics**

# How the Overall Composite Risk Score was defined and calculated

# 1. Family Background

These columns provide insights into the shooter's upbringing and family environment:

- Parental\_Divorce\_Separation: Whether the shooter's parents were divorced or separated.
- **Parental\_Death\_in\_Childhood:** Whether the shooter experienced the death of a parent during childhood.

- Parental\_Substance\_Abuse: Whether the shooter's parents had a history of substance abuse.
- Parent\_Criminal\_Record: Whether the shooter's parents had a criminal record.
- Family\_Member\_Incarcerated: Whether a family member was incarcerated.

### 2. Childhood Trauma and Abuse

These columns provide insights into the shooter's childhood experiences:

- Childhood\_Trauma: Whether the shooter experienced trauma during childhood.
- **Physically Abused:** Whether the shooter was physically abused.
- **Sexually\_Abused:** Whether the shooter was sexually abused.
- **Emotionally\_Abused:** Whether the shooter was emotionally abused.
- **Neglected:** Whether the shooter was neglected during childhood.
- **Bullied:** Where the shooter was bullied.

# 3. Psychological and Behavioral History

These columns provide insights into the shooter's mental health and behavioral history:

- Mental\_Illness: Whether the shooter had a diagnosed mental illness.
- **Substance Use:** Whether the shooter had a history of substance use.
- History\_of\_Physical\_Altercations: Whether the shooter had a history of physical altercations.
- History\_of\_Animal\_Abuse: Whether the shooter had a history of animal abuse.
- **History\_of\_Domestic\_Abuse:** Whether the shooter had a history of domestic abuse.
- History\_of\_Sexual\_Offenses: Whether the shooter had a history of sexual offenses.
- Gang Affiliation: Whether the shooter was affiliated with a gang.
- **Terror\_Group\_Affiliation:** Whether the shooter was affiliated with a terrorist group.

• **Known\_Hate\_Group\_or\_Chat\_Room\_Affiliation\_Code:** Whether the shooter was affiliated with a hate group or extremist chat room.

### 4. Recent Stressors and Crisis Indicators

These columns provide insights into the shooter's recent life circumstances and mental state:

- Recent\_or\_Ongoing\_Stressor\_Code, Recent\_or\_Ongoing\_Stressor: Whether the shooter experienced recent or ongoing stressors.
- Signs\_of\_Being\_in\_Crisis: Whether the shooter exhibited signs of being in crisis.
- **Crisis\_Six\_Months\_or\_Less:** Whether the shooter exhibited signs of crisis within the last six months.
- **Paranoia:** Whether the shooter exhibited paranoia.
- Rapid Mood Swings: Whether the shooter exhibited rapid mood swings.
- **Isolation:** Whether the shooter was socially isolated.
- Abusive\_Behavior: Whether the shooter exhibited abusive behavior.
- Suicidality\_Code, Suicidality: Whether the shooter exhibited suicidal tendencies.

# **Determining the weights for Composite risk Score**

• **Psychological and Behavioral History** (e.g., mental illness, history of violence, substance abuse) is often a stronger predictor.

40 points

 Recent Stressors (e.g., crisis indicators, paranoia, suicidality) may also be highly relevant.

30 points

 Childhood Trauma and Abuse can have long-term effects but may be less directly predictive than recent behaviors.

20 points

• **Family Background** (e.g., parental divorce, criminal record) may provide context but is often less directly predictive.

10 points

# **Creating the Fiream Acquistion Risk Score**

We can break this down into two components:

- 1. **Acquisition Risk** (higher risk for illegal, stolen, or modified firearms)
- 2. **Firearm Risk** (higher risk for weapons with modifications or high-capacity magazines)

# 1. Acquisition Risk (0-3 points)

- 3 Points → Illegal\_Purchase = 1 OR Theft = 1 (High Risk: Black market, stolen)
- 2 Points → Assembled\_with\_Legal\_Parts = 1 OR Modified = 1 (Moderate Risk: Ghost guns, modifications)
- 1 Point → Gifted = 1 OR Legal Purchase = 1 (Lower Risk, but loopholes exist)
- **0 Points** → **Unknown** = **1** OR no other factors met

# 2. Firearm Risk (0-2 points)

- 2 Points → Large\_Capacity\_Magazine = 1 OR Extended\_Magazine = 1 (Higher lethality)
- 1 Point → Modified = 1 (Gun was altered for increased firepower)
- **0 Points** → No modifications

# Interpretation

- Score 5 → Highest risk (illegally obtained, stolen, or assembled + high-capacity magazine)
- Score 3-4 → Moderate risk (legal but modified, or illegally purchased but unmodified)
- Score 1-2 → Lower risk (legal, no modifications)
- Score 0 → Unknown or no risk factors

# **Creating Motive Risk Score**

Broken down into three weighted categories, each capturing distinct motive types:

- 1. Hate-Based Motives (Highest Risk: 8 points each)
  - Racism/Xenophobia (Motive\_\_Racism\_Xenophobia\_Code = 1)
  - Religious Hate (Motive\_\_Religious\_Hate\_Code = 1)
  - Misogyny (Motive\_Misogyny = 1) → 6 points
  - Homophobia (Motive\_Homophobia = 1) → 6 points
  - **Documented Prejudices** (Known\_Prejudices not null or "No evidence") → **4 points**
- 2. Personal Grievances (Moderate Risk: 4-5 points each)
  - Employment Issues (Motive\_Employment\_Issue = 1) → 5 points
  - Relationship Issues (Motive\_Relationship\_Issue = 1) → 5 points
  - Interpersonal Conflict (Motive\_Interpersonal\_Conflict = 1) → 4 points
- 3. Other Motives (Variable Risk)
  - Fame-Seeking (Motive\_\_Fame\_Seeking = 1) → 7 points (high due to copycat risk)
  - Economic/Legal Issues (Motive\_\_Economic\_Issue or Legal\_Issue = 1) → 3 points
    each
  - Other Documented Motives (Motive\_Other\_Code = 1) → 2 points

### **Risk Tiers:**

# Score Range Risk Level Intervention Focus ≥15 High Risk (Hate/Extremism) Counter-terrorism, hate crime prevention 10–14 Moderate Risk (Grievance) Workplace/domestic violence programs <10 Situational/Opportunistic General mental health screening</li>

# **Creating the intervention opportunity rate**

The IOR score is based on three main factors:

- 1. Prior System Contact (0-5 points)
  - Law Enforcement Contact: Known to Police or FBI, Criminal Record
  - Mental Health System Contact: Prior\_Hospitalization, Suicidality, Prior\_Counseling, Psychiatric\_Medication
  - School or Community Interventions: History\_of\_Physical\_Altercations,
    History\_of\_Domestic\_Abuse, Gang\_Affiliation
- 2. Signs of Crisis Before the Incident (0-5 points)
  - Behavioral Red Flags: Signs\_of\_Being\_in\_Crisis,
    Crisis\_Six\_Months\_or\_Less, Paranoia, Rapid\_Mood\_Swings, Isolation
  - Recent Stressors: Recent\_or\_Ongoing\_Stressor, Abusive\_Behavior
- 3. Pre-Incident Leakage (0-5 points)
  - Warning Signs Given: Leakage (if leakage occurred, +3 points)
  - Who Was Warned: Leakage\_Who (e.g., authorities vs. friends, higher points if authorities were warned)
  - How the Leakage Occurred: Leakage\_How (direct threats or manifestos get higher weight)

# Interpretation

- Score 12-15 → Severe missed intervention (multiple system contacts, crisis indicators, and direct leakage to authorities)
- Score 8-11 → Moderate missed intervention (some system contact, crisis indicators, and general leakage)
- Score 4-7 → Limited intervention opportunities (some warning signs but no major system contact)
- Score 0-3 → No clear intervention opportunity

# **Creating victim impact severity score:**

- 1. Fatalities Impact (Weighted Heavily)
  - Each death contributes 5 points
- 2. Injuries Impact (Moderate Weight)
  - Each injury contributes 2 points
- 3. Years of Life Lost Impact (Weighted by Age)
  - Total Years Lost ÷ 10 (to scale appropriately)

# Interpretation

- Score 50+ → Mass casualty event (high fatalities, young victims)
- Score 30-49 → Severe impact (moderate deaths + injuries + younger victims)
- Score 15-29 → Significant event (higher injuries than fatalities)
- Score < 15 → Lower impact event

This metric quantifies the **human cost per incident**, which can inform policymaking, intervention strategies, and victim support initiatives.