

Eric Freeman

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Skills

Intelligent and highly creative software developer. Strong written and verbal communication skills. Ability to quickly grasp the nature and scope of the business problems/needs which must be addressed, and to efficiently translate such into elegant and robust software solutions.

Expertise

JavaScript, C#, Git, HTML5/CSS3, React, Angular

Working Knowledge

LESS/Sass, SQL, Unity3D, WPF, Agile software development, Lean startup

Employment History

LiveAuctioneers, Developer

May 2016 - May 2017

Developed **React** and **Angular** front-end projects and developed **Node** back-end micro-services.

Towers Watson, Developer

July 2013 - December 2014

Maintained various internal **WPF** and **Silverlight** programs and implemented new features for the outward facing **FubuMVC** websites.

1-800 Contacts, Developer

December 2014 - May 2016

Developed solutions for our **Demandware** website and our back-end **C#** services.

NPEC, LLC, Developer

May 2012 - July 2013

Responsibilities included design, development, and/or maintenance of **ASP .NET MVC** web projects and **WinForm** desktop applications, and supporting the deployments in production.

Personal Projects

[Contacts Quest](#)

February 2015

Sole developer on a 24 hour hackathon game created in **Unity3D**.

[Giant Shaft Enterprises](#)

May 2014 - August 2014

Developed an incremental game using the **AngularJS JavaScript** framework. The game has been played in 95 different countries over 28,000 times using only word-of-mouth advertising.

Education

Bachelor of Computer Science, March 2012
Neumont University, South Jordan, Utah