

Eric Freeman

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github.com/ericfreeman

Skills

Intelligent and highly creative software developer. Strong written and verbal communication skills. Ability to quickly grasp the nature and scope of the business problems/needs which must be addressed, and to efficiently translate such into elegant and robust software solutions.

Expertise

C#, ASP.NET MVC, HTML5/CSS3, JavaScript, Git

Working Knowledge

AngularJS, WPF, WinForm, LESS/Sass, T-SQL, Unity3D, Agile software development, Lean startup

Employment History

1-800 Contacts, Developer

December 2014- Present

Developed solutions for our **Demandware** website and our back end **C#** services.

Towers Watson, Developer

July 2013 - December 2014

Maintained various internal **WPF** and **Silverlight** programs and implemented new features for the outward facing **FubuMVC** websites.

NPEC, LLC, Developer

May 2012 - July 2013

Responsibilities included design, development, and/or maintenance of **ASP .NET MVC** web projects and **WinForm** desktop applications, and supporting the deployments in production.

Personal Projects

Contacts Quest

February 2015

Sole developer on a 24 hour hackathon game created in **Unity3D**.

Giant Shaft Enterprises

May 2014 - August 2014

Developed an incremental game using the **AngularJS JavaScript** framework. The game has been played in 95 different countries over 28,000 times using only word-of-mouth advertising.

Education

Bachelor of Computer Science, March 2012
Neumont University, South Jordan, Utah