

# **Simplified and Inexpensive Mobile Digital Forensic Device**

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Masters of Science in Computer Science

by  
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# Simplified and Inexpensive Mobile Digital Forensic Device

Eric Elwood Gentry

May 13, 2018

**Abstract**

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# 1 Abstract

**Keywords:** Digital Forensics, Triage, Mobile, Digital Evidence Backlog, Raspberry Pi

Goals:

- preserve and protect evidenciary integrity
- reduce evidence gathering and triage analysis time
- prevent adding more to backlog than necessary by preventing over-confiscation
- reduce need for on-scene Digital Forensic Ssientists
- reduce backlog of digital evidence for tackling backlog

SEAKER tradeoffs: Precision (only relevant files) vs Recall (all relevant files) - level of recall required at triage stage can be sacraficed

Introduce online storage system for digital forensic metadata format to enhance sharing capabilities across jurisdiction boundaries and prevent sharing complexities

# 2 Introduction

I know you are wondering what I am going to say here. Your guess is as good as mine. I really like the introduction section, because I can say whatever I want! LOL



## 3 Background

### 3.1 Review Material and Analysis

#### Current challenges and future research areas for digital forensic investigation [7]

Some of the current challenges in digital forensic investigations are directly related to the amount of data being created. As Lillis et al[7] explores in their research, there are three main factors involved in the digital forensic backlog: increasing number of devices seized per case, increased number of cases involving digital evidence, and the increasing volume of data per digital media. This has lead to a growing and already substantial backlog in digital forensic investigations.

One effect of this increased delay and backlog is that cases become inactive, waiting for new leads. A more aggressive approach to solving the backlog could help prevent dismissals, cold cases, and potentially more societal harm from a corrupt investigation suspect.

Raghavan[10] has accumulated a list of 5 major challenges that the digital forensics community is facing and continue to add to the backlog problem.

The first is the complexity of binary data aquisition, i.e. low level data aquisition through digital media duplication. This challenge causes the need for sophisticated data reduction techniques.

Another complexity is the diversity of data and lack of standard examination techniques. The plethora of operating systems and file formats has been increasing and is posing a more and more significant challenge over time.

The consistency and correlation problem is yet another challenge. This is a problem resulting from the current digital media investigation tools not providing the entire picture to investigators. Only part of the whole picture is provided when these tools find digital evidence.

Another issue that Raghavan[10] proposed is the volume of data to sort through. The sheer amount of data that exists per user is increasing at an alarming rate [cite?], and has lead to a very large backlog of digital evidence to investigate. These delays have even caused some cases to be dismissed. This challenge is exacerbated by the lack of adequate automation for digesting the data.

The fifth, but certainly not the last, challenge proposed by Raghavan[10] is the timeline synchronization issue with digital evidence. Since the evidence could be collected in different time zones, with different timestamp formats, clock skew, etc, lining up the events in order can be challenging or infeasible.

With the proliferation of Internet Of Things (IOT) devices and cloud storage, the field of digital forensics continues to expand. These areas pose a great challenge, but also new opportunities. Lillis et al[7] researched cloud storage and found some areas of opportunity, for instance parallel processing, distributed computing, GPU/FPGA utilization, and others. These areas for increasing the efficiency of digital forensics can be explored further due to the substantially reduced I/O limitations in cloud storage.

The Internet of Things (IOT) also poses new challenges. IOT devices are estimated to number near 40 billion by 2020, contributing to the overwhelming amount of digital data. Since these devices tend to have more non-persistent memory and less storage, this causes added complexity for gathering and analysis. In addition, a portion of IOT devices are battery operated and computationally challenged, leading to loss of data over time.

**Tiered forensic methodology model for Digital Field Triage by non-digital evidence specialists - Hitchcock et al., 2016[4]**

hi

**The design science research process: a model for producing and presenting information systems research - Peffers et al., 2006[9]**

Testing the harmonised digital forensic investigation process model-using an Android mobile phone [8]

Forensic analysis of iPhone backups [11]

Forensic analysis of social networking applications on mobile devices [1]

A practical and robust approach to coping with large volumes of data submitted for digital forensic examination [12]

Jailbroken iPhone Forensics for the Investigations and Controversy to Digital Evidence [2]

Methods and tools of digital triage in forensic context: survey and future directions [6]

A survey of digital forensic investigator decision processes and measurement of decisions based on enhanced preview [5]

Forensic examination of digital evidence: a guide for law enforcement [3]

## **4 Analysis**

### **4.1 Process for gathering digital evidence**

First of all, never boot a computer. That will alter the original state of the hard drive due to the operating system being loaded. This may alter the data available for collection and render the digital media "spoiled" and therefore unusable ad evidence in a case.

The main point here is to preserve evidentiary integrity and protect against spoilage.

Specific training is required to be able to handle digital evidence properly. What do digital evidence collectors already have to go through in terms of training?

### **4.2 SEAKER Usage Methodologies**

#### **4.2.1 Connected Method**

In this approach, SEAKER is hard-wired using an ethernet cable to the internet or the lab intranet. The connection is utilized to connect directly to the Image Hash Storage Server (IHSS) and the Digital Evidence Storage Server (DESS). The digital evidence is still collected locally, but also being transmitted to the DESS and comparing image hashes to the IHSS.

#### **4.2.2 Disconnected Method**

In this approach, SEAKER is not connected to an ethernet cable and is solely being used as a wifi router for collecting digital evidence locally. A unique digital collection ID will be created when connected to the DESS at a later time.

## **4.3 Automated processes during SEAKER evaluation**

### **4.3.1 Local processing**

This section describes the local processing that takes place in both Connected and Disconnected Methods.

- picture of digital media
- picture of hosting hardware platform (laptop, computer, server, phone, etc)
- file list
- full log of capturing/viewing/analysis
- image thumbnails
- video thumbnails
- browser history
- emails
- user profiles
- deleted files
- image thumbnail subsets (images with faces, bodies, documents, etc)
- searches performed
- anything "marked" as an "artifact"

### **4.3.2 Remote processing**

This section describes the remote processing that takes place only when Connected Method is in use.

- matching hashes of images
- matching hashes of videos
- online storage of digital evidence collection for this case at this site and time

## 5 Conclusion and future work

My conclusion is going to be very fascinating and wonderful. I can feel it.

### 5.1 Future work

- Online hard drive investigation (i.e. Cloud Forensics)
- Network Traffic Investigation
- Video segmentation and video image hashing
- crime-specific searches:
  - financial crimes
  - credit card fraud
  - hacking
  - bullying
  - bloackmail
  - espionage
  - fraud
  - customizable (corporate / military)
- OS lockdown (raspbian)
- phone specific OS tools
- phone specific apps
- encrypted devices (password entry location, assessment without password)
- running machine RAM assessment
- utilize forensics as a service

## 6 Code improvements

- Query Expansion - automatically searching for same query maybe other contexts
- Synonym Matching - automatically searching for similar words to query word
- collect everything in UTC time
- universal way of collecting hard drive hash for verification of evidence integrity
- Data Visualizations:
  - present all data visualizations for particular drive or all hard drives
  - graph - size vs amount of files (one hard drive, and all hard drives)
  - graph - common details (like file type, etc) maybe clickable!
  - graph/chart - files by date
  - graph/chart - files by file type
  - chart - website visits
  - digital image hashes list (stored and compared)
- for analysis: skip OS files, applications files, etc
- lock down OS
- Investigation Gathering rollup: (stored online)
  - Database Schema
  - metadata
  - Unique "gathering ID"
  - case number
  - observation report
  - crime severity
  - potential offenses
  - time gathered

- gatherer
- suspect list
- location gathered
- suggestions for other research
- which computer system it came from
- SET of evidence
- Digital Evidence item
- images of item
- unique item ID
- file contents
- ranking within set of evidence
- image thumbnails
- collection statistics
- etc



## 7 Keywords and glossary

- Contraband files
- stages: preprocessing, storage, analysis, reporting
- stages: gather (document, catalog), triage (analyze, live review, automated review, artifact storage, meet threshold?), results (present, graphs, search)

## 8 Graphs, Images, Figures, and tables

- figure - field triage flowchart
- figure - each stage field triage flowchart
- figure - Image analysis and hash creation flowchart
- graph - aquisition time vs full
- graph - investigation time vs full
- graph - analysis time vs full
- graph - total time from initial plug-in to decision to be evidence (threshold)
- graph - current backlock in ventura county
- figure - DFT vs TCU (Hitchcock[4])
- graph - collection time vs number and size of files

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