# **XML**

### **Objectives**

- Define XML and its relationship to HTML
- Examine uses of XML
- Describe the syntax of XML
- Describe the processing of XML documents
- Show uses of XML in Web Services



HTML makes it easy to identify meaning of text data

```
HTML Markup identifies...
tables content,
lists,
images,
...
```

Easy to parse, easy to read, standard format, but...
HTML is for web pages

HTML was developed using SGML in the early 1990s

SGML is an example of a *meta-markup language* 

Developed in the early 1980s; ISO std. In 1986

HTML has a fixed set of tags - specifically for Web docs

It would be nice to define our own tags with their own meanings

### Problem with using SGML:

- It's too large and complex to use, and it is very difficult to build a parser for it
- Solution: XML, a "lite" version of SGML

eXtensible Markup Language (XML) is a meta-markup language that can be used to define markup languages that can define the meaning of specific kinds of information

XML is not a replacement for HTML

XML can be (and was) used to redefine HTML

The result was XHTML, but this was not the major purpose of XML

XML provides a very simple and universal way of **storing** and **transferring data** of any kind

Does not predefine any tags, but always for specifying them

Has no hidden specifications

Documents can be parsed with a single (standard) parser

#### **Definitions**

An XML-based markup language is a *tag set* (technically *XML application*, but that term is confusing)

A document that uses an XML-based markup language is an XML document

An XML processor is a program that parses XML documents and provides the parts to an application

#### Uses of XML

Some examples of using XML:

**Common Data Format (CDF)** - for describing and storing scalar and multidimensional data

**Scalable Vector Graphics (SVG)** – to describe vector images

**Mathematics Markup Language (MathML**) – to integrate mathematical notation into a Web document

Chemical Markup Language (CML) - to support chemistry

GPS eXchange Format (GPX) - to describe GPS data

**Medical Markup Language (MML)** - to represent medical information

Office Open XML (OOXML) – for Microsoft Office

**XML Syntax** 

### XML Syntax

### Two distinct levels of syntax:

- General low-level rules that apply to all XML documents
- For a particular XML tag set, either a document type definition (DTD) or an XML schema

### General XML Syntax

Same as those of XHTML

XML documents consist of data elements markup declarations: instructions for the XML parser processing instructions: for the application program that is processing the data in the document

All XML documents begin with an XML declaration: <?xml version = "1.0" encoding = "utf-8"?>

### General XML Syntax

### Markup tags and other XML names have to:

- Begin with a letter or an underscore
- Can include digits, hyphens, and periods
- Have no length limitation
- Are case sensitive (unlike HTML names)

Every XML document defines a single **root element**, whose opening tag **must appear as the first line of the document** 

### General XML Syntax

An XML document that follows all of these rules is well formed

#### **Example XML document:**

#### **Attributes**

Just like in HTML, tags can have attributes, but... attributes are not used in XML the way they are in HTML

In XML, you often define a **new nested tag** to provide more info about the content of a tag

**Nested tags are better than attributes**, because attributes cannot describe structure and the structural complexity may grow

Attributes should always be used to identify numbers or names of elements (like HTML id and name attributes)

#### **Attributes**

```
<!-- A tag with one attribute -->
<patient name = "Maggie Dee Magpie">
</patient>
<!-- A tag with one nested tag -->
<patient>
   <name> Maggie Dee Magpie </name>
   . . .
</patient>
```

### **Attributes**

#### **Entities**

#### XML documents often consist of one or more *entities*

- Entities range from a single special character to a book chapter
- An XML document has one document entity

### Reasons for using entities:

- Large documents are easier to manage
- Repeated entities need not be literally repeated
- Binary entities can only be referenced in the document entities (XML is all text!)

#### **Entities**

#### **Entity names**

- No length limitation
- Must begin with a letter, a dash, or a colon
- Can include letters, digits, periods, dashes, underscores, or colons

A reference to an entity has the form:

```
&entity_name;
```

Predefined entities (as in XHTML):

A *markup vocabulary* is the collection of all of the element types and attribute names of a markup language (a tag set)

An XML document may define its own tag set and also use those of another tag set - CONFLICTS!

An XML namespace is a collection of names used in XML documents as element types and attribute names

The name of an XML namespace has the form of a URI

### A *namespace declaration* has the form:

```
<element_name xmlns[:prefix] = URI>
```

The *prefix* is a short name for the namespace, which is attached to names from the namespace in the XML document

```
<gmcars xmlns:gm = "http://www.gm.com/names">
```

In the document, you can use <gm:pontiac>

### Purposes of the prefix

- Shorthand
- URI includes characters that are illegal in XML

### Can declare two namespaces on one element

```
<gmcars xmlns:gm = "http://www.gm.com/names"
xmlns:html = "http://www.w3.org/1999/xhtml">
```

The gmcars element can now use gm names and xhtml names

One namespace can be made the default by leaving the prefix out of the declaration

### **Example**

```
<root xmlns:h="http://www.w3.org/TR/html4/"</pre>
      xmlns:f="http://www.w3schools.com/furniture">
<h:table>
  <h:tr>
    <h:td>Apples</h:td>
    <h:td>Bananas</h:td>
  </h:tr>
</h:table>
<f:table>
  <f:name>African Coffee Table</f:name>
  <f:width>80</f:width>
  <f:length>120</f:length>
</f:table>
</root>
```

#### An XML schema is an XML document that

- Specifies the elements and attributes of an XML language
- Specifies the structure of its instance XML documents
- Specifies the data type of every element and attribute of its instance XML documents

### Schemas are written using a **namespace**:

http://www.w3.org/2001/XMLSchema

Every XML schema has a single root, schema

The schema element must specify the namespace for schemas as its xmlns:xsd attribute

Every XML schema itself **defines a tag set**, which must be named, e.g.:

```
targetNamespace =
    "http://cs.uccs.edu/planeSchema"
```

If we want to include nested elements, we must set the elementFormDefault attribute to qualified

The default namespace must also be specified, e.g.: xmlns = "http://cs.uccs.edu/planeSchema"

#### A complete example of a *schema element*:

```
<xsd:schema</pre>
   <!-- Namespace for the schema itself -->
   xmlns:xsd = "http://www.w3.org/2001/XMLSchema"
   <!-- Namespace where elements defined here will
   be placed -->
   targetNamespace =
   "http://cs.uccs.edu/planeSchema"
   <!-- Default namespace for this document -->
   xmlns = "http://cs.uccs.edu/planeSchema"
   <!-- Next, specify non-top-level elements to be
   in the target namespace -->
   elementFormDefault = "qualified">
```

### Defining a Schema Instance

When defining an **instance document**, the **root element** must specify the namespaces it uses:

- The default namespace
- The standard namespace for instances (XMLSchema-instance)
- The location where the default namespace is defined, using the schemaLocation attribute

```
<planes
xmlns = "http://cs.uccs.edu/planeSchema"
xmlns:xsi =
  http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation =
  "http://cs.uccs.edu/planeSchema/planes.xsd" >
```

### Schema Data Types

An XML schema can be used to define types of data (data that is stored in elements):

### **Element Categories**

**Simple**: strings only, no attributes and no nested elements

**Complex**: can have attributes and nested elements

### Schema Data Types

XMLS defines 44 data types

Primitive: string, Boolean, float, ...

Derived: byte, decimal, positiveInteger, ...

*User-defined (derived) data types* – specify constraints on an existing type (the base type)

• Constraints are given in terms of *facets* (totalDigits, maxInclusive, etc.)

### Schema Data Types

Both simple and complex types can be either *named* or *anonymous* 

With XML schema (XMLS), context is essential, and elements can be either:

- Local, which appears inside an element that is a child of schema
- Global, which appears as a child of schema

### Simple Types

To define a simple type, use the element tag and set the name and type attributes

```
<xsd:element name = "bird" type = "xsd:string" />
```

#### An instance could have:

```
<bird> Yellow-bellied sap sucker </bird>
```

Element values can be constant, specified with the fixed attribute

```
fixed = "three-toed"
```

### **User-Defined Types**

User-defined types are defined in a simpleType element using *facets* specified in the content of a restriction element

```
Facet values are specified with the value attribute
```

### **Complex Types**

There are several categories of complex types, but we discuss just one:

### element-only elements

(have elements in their context but no text)

Element-only elements are defined with the complexType element

- Use the sequence tag for nested elements that must be in a particular order
- Use the all tag if the order is not important

### **Complex Types**

### **Example**

```
<xsd:complexType name = "sports car" >
    <xsd:sequence>
      <xsd:element name = "make"</pre>
                      type = "xsd:string" />
      <xsd:element</pre>
                     name = "model "
                      type = "xsd:string" />
      <xsd:element</pre>
                     name = "engine"
                      type = "xsd:string" />
      <xsd:element</pre>
                     name = "year"
                      type = "xsd:string" />
    </xsd:sequence>
 </xsd:complexType>
```

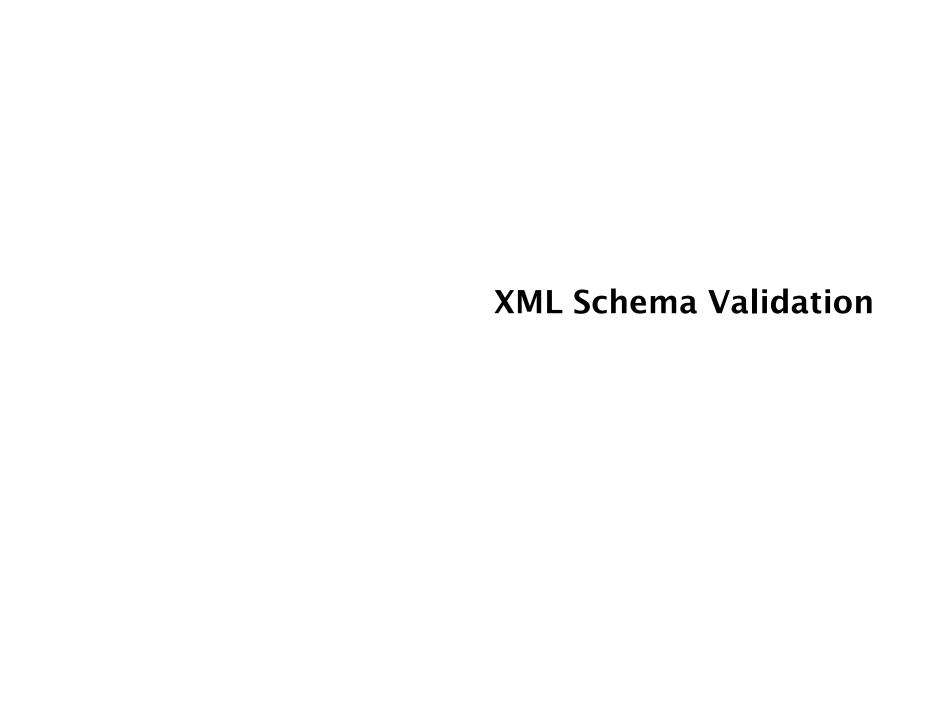
Nested elements can include attributes that give the allowed number of occurrences (minOccurs, maxOccurs, unbounded)

### **Complex Types**

#### We can define *nested elements* elsewhere

We can then reference this **global element** in the complex type with the **ref** attribute

```
<xsd:element ref = "year" />
```



### Validating Instances of XML Schemas

One validation tool is **xsv**, which is available from:

http://www.ltg.ed.ac.uk/~ht/xsv-status.html

Note: If the schema is incorrect (bad format), xsv reports that it cannot find the schema



### **Displaying Raw XML Documents**

An XML browser should have a default style sheet for an XML document that does not specify one

You get a stylized listing of the XML

**EXAMPLE**:

planes1.xml [link]

### Displaying XML Documents with CSS

A CSS style sheet for an XML document is just a list of its tags and associated styles

The connection of an XML document and its style sheet is made through an xml-stylesheet processing instruction

#### **EXAMPLE**:

planes.xml (uses planes.css) [link]

# End of Session 22

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**Using XSLT** 

### **XSLT Style Sheets**

The general method for controlling the presentation of XML documents is using XSL

XSL is the EXtensible Stylesheet Language

# Split into three parts:

- XSLT Transformations
- XPATH XML Path Language
- XSL-FO Formatting objects

XSLT uses style sheets to specify transformations

#### **XSL Transformations**

Transformations are applied by an XSLT processor.

An XSLT processor merges an XML document into an XSLT document (a style sheet) to create an XSL document

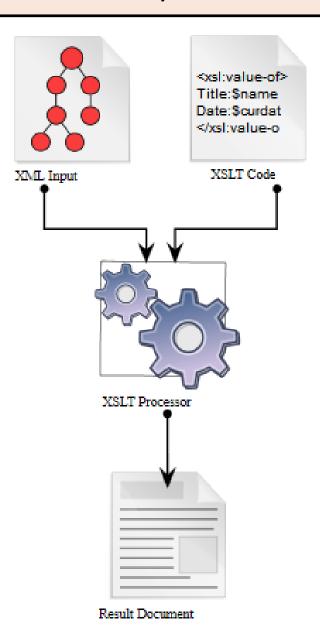
This merging is a template-driven process

#### **XSL Transformations**

### The process works as follows:

- XSLT processor examines the nodes of the XML document, comparing them with the XSLT templates
- Matching templates are put in a list of templates that could be applied—if more than one, a set of rules determine which is used (only one is applied)
- Applying a template causes its body to be placed in the XSL document

# **XSLT Style Sheets**



#### **XSL Transformations**

An XSLT style sheet can specify page layout, page orientation, writing direction, margins, page numbering, etc.

The processing instruction we used for connecting a **CSS** style sheet to an **XML** document is also used to connect an **XSLT** style sheet to an **XML** document:

```
<?xml-stylesheet type = "text/xsl"
href = "XSLT style sheet"?>
```

# XSLT Style Sheets

An XSLT style sheet is an XML document with a single element, stylesheet, which defines namespaces

```
<xsl:stylesheet xmlns:xsl =
    "http://www.w3.org/1999/XSL/Format"

xmlns = "http://www.w3.org/1999/xhtml">
```

If a style sheet matches the **root** element of the XML document, it is matched with the **template**:

```
<xsl:template match = "/">
```

# **XSLT Style Sheets**

XSLT documents can include two different kinds of elements:

- those with content and
- those for which the content will be merged from the XML document

Elements with content often represent HTML elements

XSLT elements that represent HTML elements are simply copied to the merged document

### XSLT Style Sheets - Content Only Example

```
<?xml version="1.0" encoding="UTF-8"?>
<xsl:stylesheet version="1.0"</pre>
         xmlns:xsl="http://www.w3.org/1999/XSL/Transform">
<xsl:template match="/">
 <html>
 <body>
 <h2>My CD Collection</h2>
 Title
    Artist
   >
    .
    .
   </body>
 </html>
</xsl:template>
</xsl:stylesheet>
```

#### **XML Transformation**

To get content (data) form an XML document, we need to use the value-of element

#### The XSLT value-of element

- Has no content
- Uses a select attribute to specify part of the XML data to be merged into the new document
- The value of select can be any branch of the document tree

## Example:

```
<xsl:value-of select = "CAR/ENGINE" />
```

# XSLT Style Sheets - Merging Example

```
<?xml version="1.0" encoding="UTF-8"?>
<xsl:stylesheet version="1.0"</pre>
xmlns:xsl="http://www.w3.org/1999/XSL/Transform">
<xsl:template match="/">
 < ht.ml>
 <body>
 <h2>My CD Collection</h2>
 Title
     Artist
   \langle t.r \rangle
     <xsl:value-of select="catalog/cd/title"/>
     <xsl:value-of select="catalog/cd/artist"/>
   </body>
 </html>
</xsl:template>
</xsl:stylesheet>
```

#### XSLT for-each element

The XSLT for-each element is used when an XML document has a sequence of the same elements

Example use:

For each CD, output the artist and title

### XSLT for-each Example

```
<?xml version="1.0" encoding="UTF-8"?>
<xsl:stylesheet version="1.0"</pre>
xmlns:xsl="http://www.w3.org/1999/XSL/Transform">
<xsl:template match="/">
 < ht.ml>
 <body>
 <h2>My CD Collection</h2>
 Title
     Artist
   <xsl:for-each select="catalog/cd[artist='Bob Dylan']">
   \langle t.r \rangle
     <xsl:value-of select="title"/>
     <xsl:value-of select="artist"/>
   </xsl:for-each>
 </body>
 </html>
</xsl:template>
</xsl:stylesheet>
```

# **Examples**

xslplane1.xsl [link]

xslplane.xml [link]

xslplane2.xsl [link]

xslplanes.xml [link]

xslplanes.xsl [link]

**Parsing XML** 

#### **XML Processors**

# Job of the XML processor (aka parser):

- Check the syntax of a document for well-formedness
- Replace all references to entities by their definitions
- Copy default values (from DTDs or schemas) into the document
- If a DTD or schema is specified and the processor includes a validating parser, the structure of the document is validated

### Two ways to check well-formedness:

- A browser with an XML parser
- A stand-alone XML parser

#### **XML Processors**

There are two different approaches to designing XML processors: SAX and DOM approaches

# The **SAX** (**Simple API for XML**) Approach:

- Widely accepted and supported
- Based on the concept of event processing:
- Every time a syntactic structure (e.g., a tag, an attribute, etc.) is recognized, the processor raises an event
- The application defines event handlers to respond to the syntactic structures

### **DOM Approach**

The alternative to SAX is to use a DOM processor

The **DOM processor** builds a DOM tree structure of the document (Similar to the processing by a browser of an XHTML document)

When the tree is complete, it can be **traversed** and **processed** 

### DOM Approach

# **Advantages** of the DOM approach:

- 1. Good if any part of the document must be accessed more than once
- 2. If any rearrangement of the document must be done, it is facilitated by having a representation of the whole document in memory
- 3. A random access to any part of the document is possible
- 4. Because the whole document is parsed before any processing takes place, **processing of an invalid document is avoided**

# **DOM Approach**

# **Disadvantages** of the DOM approach:

- 1. Large documents require a large memory
- 2. The DOM approach is **slower**

The Web began as provider of markup documents, served through the HTTP methods, GET and POST

- An information service system

A **Web Service** is closely related to an information service

The ultimate goal of Web services:

Allow different software in different places, written in different languages and resident on different platforms, to connect and interoperate

The original Web services were provided via *Remote Procedure Call (RPC)*, through two technologies, **DCOM** and **CORBA** 

DCOM and CORBA use different protocols, which defeats the goal of universal component interoperability

There are three roles required to provide and use Web services:

- 1. Service providers
- 2. Service requestors
- 3. A service registry

Web Services use several technologies: XML, WSDL, UDDI, SOAP

XML is used for storing and transmitting data

Web Service Definition Language (WSDL) is used to describe available services, as well as message protocols for their use

Universal Description, Discovery, and Integration Service (UDDI) is used to create Web services registry, and also methods that allow a remote system to determine which services are available

### WSDL Example

```
<message name="getTermRequest">
 <part name="term" type="xs:string"/>
</message>
<message name="getTermResponse">
 <part name="value" type="xs:string"/>
</message>
<portType name="glossaryTerms">
 <operation name="getTerm">
  <input message="getTermRequest"/>
  <output message="getTermResponse"/>
 </operation>
</portType>
```

**Standard Object Access Protocol (SOAP)** is an XML-based specification that defines the forms of messages and RPCs

- Supports the exchange of information among distributed systems
- A SOAP message is an XML document that includes an envelope
- The body of a SOAP message is either a request or a response

### **SOAP Request Example**

```
POST /InStock HTTP/1.1
Host: www.example.org
Content-Type: application/soap+xml; charset=utf-8
Content-Length: nnn
<?xml version="1 0"?>
<soap:Envelope
xmlns:soap="http://www.w3.org/2001/12/soap-envelope"
soap:encodingStyle="http://www.w3.org/2001/12/soap-encoding">
<soap:Body xmlns:m="http://www.example.org/stock">
 <m:GetStockPrice>
  <m:StockName>IBM</m:StockName>
 </m:GetStockPrice>
</soap:Body>
</soap:Envelope>
```

### **SOAP Response Example**

```
HTTP/1.1 200 OK
Content-Type: application/soap+xml; charset=utf-8
Content-Length: nnn
<?xml version="1 0"?>
<soap:Envelope
xmlns:soap="http://www.w3.org/2001/12/soap-envelope"
soap:encodingStyle="http://www.w3.org/2001/12/soap-encoding">
<soap:Body xmlns:m="http://www.example.org/stock">
 <m:GetStockPriceResponse>
  <m:Price>34.5</m:Price>
 </m:GetStockPriceResponse>
</soap:Body>
</soap:Envelope>
```

Example of a Web Service

National Digital Forecast Database (NDFD)

Simple Object Access Protocol (SOAP)

Web Service

http://graphical.weather.gov/xml/

http://graphical.weather.gov/xml/SOAP\_server/ndfdXML.htm

### Summary

- Extensible Markup Language (XML) is a meta-markup language that can be used to define markup languages
- XML provides a very simple and universal way of storing and transferring data of any kind
- An XML namespace is a collection of names used in XML documents
- XML schema is a language used to define XML namespaces
- The general method for controlling the presentation of XML documents is using XSL

### Summary (cont.)

- XSL uses XSLT to define transformations
- An XSLT processor merges an XML document into an XSLT document (a style sheet) to create an XSL document
- There are two different approaches to designing XML processors: SAX and DOM approaches
- Web Services allow different software in different places, written in different languages and resident on different platforms, to connect and interoperate
- Web Services use several technologies: XML, WSDL, UDDI, SOAP