

Course Name

Assignment

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Problem1. Prove that $P = NP$.

Solution. In progress.

Remark. It's known as one of "The Seven Difficulties of Millennials".

Problem2. State the differential privacy.

Solution. A randomized algorithm \mathcal{M} with domain $\mathbb{N}^{|\mathcal{X}|}$ is (ϵ, δ) -differential private if for all $\mathcal{S} \in \text{Range}(\mathcal{M})$ and for all $x, y \in \mathbb{N}^{|\mathcal{X}|}$ such that $\|x - y\|_1 \leq 1$:

$$\Pr[\mathcal{M}(x) \in \mathcal{S}] \leq \exp(\epsilon) \Pr[\mathcal{M}(y) \in \mathcal{S}] + \delta \quad (1)$$

Remark. In some cases, the δ is 0.

Problem3. Describe the Dijkstra algorithm.

Solution. Algorithm 1 presents the Dijkstra algorithm in pseudo code format. As it will take a graph G (weighted or unweighted) and query pair (s, t) where s represents the source and t is terminal as input. And compute the shortest distance $d(s, t)$. In Line 1, we firstly create the minimum heap \mathcal{Q} which stores each vertex v and its distance to s : $d(v, s)$ as values (\mathcal{Q} is maintained by $d(v, s)$), distance array dis and Boole array vis to record whether each vertex has been visited (i.e. its shortest distance has been computed). Then `EXTRACTHEAPT` selects the vertex u who has the shortest distance to s at current stage (Line 3). Obviously, at the first run of the while loop, u will be s . After extraction of u , it will be marked as visited in vis . Finally in Line 4, the algorithm will update u 's neighbors' distances and insert the neighbors in \mathcal{Q} whose distances are updated.

UPDATENEIGHBORS. We go a little bit further in Line 4. Note v as one of u 's neighbors. The procedure will firstly compare $dis[v]$ with $dis[u] + w(u, v)$. If the former is bigger, then the $dis[v]$ will be updated as $dis[u] + w(u, v)$ and v with its updated distance will be appended to the heap \mathcal{Q} .

Remark. At the beginning of `CREATEAUXILIARYDATASTRUCTURES`, all elements in dis will be set to infinity and for entries in vis will be *false*. But finally we will set $dis[s]$ to 0 and then s will be inserted into \mathcal{Q} .

Algorithm 1 Dijkstra algorithm

Require: Data graph G and query vertex pair (s, t) .

Ensure: The shortest distance $d(s, t)$ between source s and terminal t .

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1:  $\mathcal{Q}, dis, vis \leftarrow \text{CREATEAUXILIARYDATASTRUCTURES}(G, s)$   $\triangleright \mathcal{Q}$  is a min heap
2: while  $\mathcal{Q}$  is not empty do
3:    $u \leftarrow \text{EXTRACTHEAPT}(\mathcal{Q})$ 
4:    $\text{UPDATENEIGHBORS}(u, G, dis, vis, \mathcal{Q})$   $\triangleright$  update the distance of  $u$ 's neighbors
5: end while
6:  $d(s, t) \leftarrow dis[t]$ 
7: return  $d(s, t)$ 
```

Problem4. Any interesting problems.

Solution.

THEOREM 1. This is a theorem.

LEMMA 1. This is a lemma.

DEFINITION 1 (**A DEFINITION**). This is a definition.

EXAMPLE 1. This is an example.

Proof. This is a proof.

Remark.