Project Title

Software Requirements Specification

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Contents

1	roject Drivers 1 The Purpose of the Project 2 The Clients, the Customers, and Other Stakeholders 1.2.1 The Clients 1.2.2 The Customers 1.2.3 Other Stakeholders 3 Users of the Product	2 2 2 2
	roject Constraints 1 Mandated Constraints 2 Naming Conventions & Definitions 2.2.1 Definitions 2.2.2 Acronyms & Abbreviations 3 Relevant Facts & Assumptions unctional Requirements	2 2 3
	The Scope of the Work	3
4	Jon-Functional Requirements 1 Look & Feel Requirements 2 Usability & Humanity Requirements 3 Performance Requirements 4 Operational & Environmental Requirements 5 Maintainability & Support Requirements 6 Security Requirements 7 Cultural & Political Requirements 8 Legal Requirements	3 3 3 3 3
5	Toject Issues 1 Open Issues 2 Off-the-Shelf Solutions 3 New Problems 4 Tasks 5 Migration to the New Project 6 Risks 7 Costs 8 User Documentation & Training 9 Waiting Room 10 Ideas for Solutions	4 4 4 4 4 4 4
	t of Figures t of Tables	
	Revision History	2

Date	Revision #	Comments	Authors
$\mathrm{DD}/\mathrm{MM}/\mathrm{Y}\mathrm{Y}\mathrm{Y}$	0	- Initial document creation	Eric Le Fort Max Moore

Table 1: Revision History

1 Project Drivers

- 1.1 The Purpose of the Project
- 1.2 The Clients, the Customers, and Other Stakeholders
- 1.2.1 The Clients
- 1.2.2 The Customers
- 1.2.3 Other Stakeholders
- 1.3 Users of the Product

2 Project Constraints

2.1 Mandated Constraints

2.2 Naming Conventions & Definitions

This section outlines the various definitions, acronyms and abbreviations that will be used throughout this document in order to familiarize the reader prior to reading.

2.2.1 Definitions

Table 2 lists the definitions used in this document. The definitions given below are specific to this document and may not be identical to definitions of these terms in common use. The purpose of this section is to assist the user in understanding the requirements for the system.

Table 2: Definitions			
Term	Meaning		

2.2.2 Acronyms & Abbreviations

Table 3 lists the acronyms and abbreviations used in this document.

Table 3: Acronyms and Abbreviations

${f Acronym/Abbreviation}$	Meaning			

2.3 Relevant Facts & Assumptions

3 Functional Requirements

- 3.1 The Scope of the Work
- 3.2 The Scope of the Product
- 3.3 Functional & Data Requirements

Requirement #: -

Requirement Type: -

Description: -Rationale: -

Originator: (Author) Fit Criterion: -

Customer Satisfaction: (0-5)
Priority: (low/medium/high)

Customer Dissatisfaction: (0-5)

Conflicts: ()

Supporting Material: (Other documents)

History: Created (DATE)

Non-Functional Requirements

4.1 Look & Feel Requirements

LF1:

4

4.2 Usability & Humanity Requirements

UH1:

4.3 Performance Requirements

PR1:

4.4 Operational & Environmental Requirements

OE1:

4.5 Maintainability & Support Requirements

MS1:

4.6 Security Requirements

S1:

4.7 Cultural & Political Requirements

CP1:

4.8 Legal Requirements

L1:

5 Project Issues

- 5.1 Open Issues
- 5.2 Off-the-Shelf Solutions
- 5.3 New Problems
- 5.4 Tasks
- 5.5 Migration to the New Project
- 5.6 Risks
- 5.7 Costs
- 5.8 User Documentation & Training
- 5.9 Waiting Room
- 5.10 Ideas for Solutions