

RTO HACKATHON OFFICIAL CONTEST RULES

OVERVIEW:

The RTO Hackathon scheduled for June 23, 2022 – June 24, 2022 (“Hackathon,” “Event,” or “Competition”), is open to eligible students actively enrolled and pursuing a degree at a university. (“Participant”). Your participation in the Hackathon constitutes your acceptance of all the Official Rules contained in this document (the “Official Rules”), which will be available within the hackathon’s slack group. The Sponsor of this Contest is Walmart Inc. located at 702 S.W. 8th Street, Bentonville, AR 72716 (the “Sponsor”). Sponsor’s decisions concerning the Official Rules or any other matter relating to the Hackathon are final and binding.

OBJECTIVE:

This hackathon provides a venue for self-expression and creativity through technology. People with technical backgrounds come together, form teams around a problem or idea, and collaboratively create a unique solution. Submissions take shape in the form of websites, mobile applications, and robots, for example. A successful submission introduces an innovative and compelling new experience that is easily replicated, scalable, and able to generate new revenue.

1.1. Teams will consist of no more than five people. You can form your team before July 21st 2022 or Sponsor may select Teams at its sole discretion. Once Teams have been formed, Team members may not change Teams unless approved in writing by an authorized Sponsor representative.

Registration for the Hackathon is through the Hackathon Website located at the URL:
https://feedbackally.walmart.com/survey/UTQHXFb_Nb8dpns

1.2. All Teams must register on the Hackathon Website before the end of the day (11:59:59 PM local time) on July 22nd, 2022

1.3. All members of your Team must meet the eligibility criteria contained in these Official Rules.

ELIGIBILITY:

The Hackathon is open only to students actively enrolled and pursuing a degree at a university (“Participants”). To be eligible Participants must reside in the U.S. and be at least 18 years of age.

PARTICIPANT AGREES:

- to abide by the Official Rules stated in this document.
- to release and hold harmless Sponsor, its partners, subsidiaries, affiliates, employees, and agents from any and all liability for any injury, loss or damage of any kind, arising from or in connection with the Event or any prize won by the Participant.
- that all Sponsor's decisions will be final and binding on all matters related to the Event.
- that all the Judges' decisions will be final and binding on all matters related to the Event.
- that any photo or video containing the likeness or voice of Participant, as may be shot, filmed, or otherwise recorded during the Event, may be published by Sponsor, in part or in full, with or without stating the Participant's name, on any media, including but not limited to Sponsor's website, at its sole and absolute discretion.
- that his/her submitted ideas will not:
 - include illegal, vulgar, offensive, racist, or otherwise inappropriate, discriminatory, or non-family-friendly content.
 - encourage the use of controlled substances, including but not limited to alcohol and drugs.
 - be in a language other than English.
 - Contain any data, material, or other content that violates or infringes another's rights, including but not limited to privacy, publicity, or intellectual property rights.
 - Create a contractual or employment relationship with Sponsor or Judges

Sponsor reserves the right to disqualify, at its sole discretion, any Participant and/or Team who does not comply with the above-mentioned criteria.

TECHNOLOGY:

Sponsor reserves the right in its sole discretion to modify, cancel, and/or terminate the Event or any component thereof. Sponsor shall not be held liable for taking any of these actions, or if, due to any circumstances beyond its control, the Event is modified, shortened, terminated, or cancelled.

Sponsor reminds Participants that the network may be subject to technical difficulties that may cause slowdowns or render any connection impossible. Sponsor cannot be held liable for any trouble in accessing Sponsor's website and/or the online registration process due to a failure of the network, maintenance work or malfunction of the Event's servers or for any other reason.

JUDGES:

- The Judges for the Hackathon will consist of a panel of experts selected by Sponsor.
- The Judges will evaluate the projects/solutions created during the Hackathon based on the demonstration and according to the judging criteria, which are listed further below.
- The Judges might change at Sponsor's sole discretion and upon availability.
- In the event of a conflict of interest, a Judge may disqualify himself/herself or be disqualified by Sponsor from passing judgment on a specific Team. Such

disqualification shall not affect the judging or review of the Team's submission by other Judges.

AGENDA:

Subject to possible changes, the Hackathon agenda shall be as follows:

- **Pre-Hackathon Webinars:**
 - Be in the know! In order to better prepare you for this hackathon, there will be 3 pre-hackathon webinars:
 - **June 20th, 2022 – 11:00am – 12:00pm CT**
 - Hackathon Overview (Option 1)
 - **June 28th, 2022 – 4:00pm – 5:00pm CT**
 - Hackathon Overview (Option 2)
 - **July 7th, 2022 – 12:00pm-1:00pm CT**
 - Problem Statement Review & Technical Webinar #2
- **July 22nd, 2022 - The RTO Hackathon Officially Begins**
 - Submit team information by 10pm CT
 - Teams may now begin working on their projects for the next 48 hours.
 - Have a question? Mentors are available online throughout the hack!
 - Reach out to Mentors via Slack.
 - Crash Test - Discuss your preliminary project ideas and receive valuable feedback.
 - Need help with your presentation? Reach out to Desmond Thomas or Aishwarya Srikanth on Slack.
- **July 24th, 2022**
 - **12:00pm CT** – Final project submission. All projects, which includes your team's Github repository link, link to presentation slides, and updated team member information must be submitted by 12pm CT (local time) to qualify for the hackathon judging.
 - **12:00pm - 2:00pm CT** – 1st round of judging. A team of mentors will look through all project submissions and pick the top 10 teams to move to the final round of judging, which includes live pitches.
 - **2:00pm – 4:30pm CT** – Closing Remarks and Pitches. The top 10 teams will do a live pitch, which will consist of 5 minutes to pitch, 5 minutes for Q&A, and a 2-minute transition time.
 - **4:30pm – 5:00pm CT** – Judges deliberation. The judges will choose the top 3 teams to win the hackathon based on criteria listed below.
 - **5:00pm – 5:30pm CT** – Winners announcement.

WINNER SELECTION:

The panel of Judges will judge the entries submitted by eligible Teams according to the following weighted judging criteria:

- **Relevance / Fit:** (25%)
 - How well does the solution solve the problem or prompt?
- **Functionality:** (25%)
 - Does the solution function the way it is described to function?
- **Technical Difficulty:** (25%)
 - How advanced or difficult to create are the technologies used within the solution?
- **Impact:** (25%)
 - How much benefit does the solution provide the end user?

The judging criteria will be available in the hackathon's private slack group.

Each team will be scored on a scale of 0-3 points for each category described above. In the event of a tie, the Team that has been awarded the highest number of **Impact** points among the tied Teams will be declared the winning Team. Decisions of the Judges are final and cannot be challenged.

Winners will be announced via email and Slack on July 24th, 2022. For a winners' list, send an email with "Live Better Hack Winner's List Request" in the subject line to Desmond.thomas@walmart.com no later than August 21, 2022.

PRIZES:

1st prize: One (1) [Oculus Quest 2](#) for each member of the team placing first, up to five (5) total team members.

2nd prize: One (1) [MP Cadet 3D Printer](#) for each member of the team placing second, up to five (5) total team members.

3rd prize: One (1) [DJI Tello Drone](#) for each member of the team placing third, up to five (5) total team members.

The prizes are neither exchangeable nor refundable against their cash value. Sponsor reserves the right, at their sole discretion, to replace the prizes with others of equivalent value, without liability being incurred thereby.

The announcement of the decision by the Judges will be made on July 24th, 2022.

PRIZE ALLOCATION:

Prizes will be distributed by sponsor to the winners within a maximum of approximately 120 days (about 4 months) after the announcement of the winners, to the addresses indicated by the winners in accordance with its policies.

Sponsor cannot be held liable because of an error of routing of the prize, the loss of prize during shipment, or the impossibility to contact the winner.

GENERAL CONDITIONS:

In the event that the operation, security, or administration of the Hackathon is impaired in any way for any reason, including, but not limited to fraud, virus, or other technical problem, Sponsor may, in its sole discretion, either: [a] suspend or modify the Competition to address the impairment and then resume the Competition in a manner that best conforms to the spirit of these Official Rules; [b] award prizes according to the participation that has occurred up to the time of the impairment; or [c] to proceed in such a manner as may be deemed fair and equitable by Sponsor in its sole discretion. Any questionable activity will result in disqualification or similar action. Any attempt by any person to undermine the legitimate operation of the Competition may be a violation of criminal and civil law, and should such an attempt be made, Sponsor reserves the right to seek damages from any such person to the fullest extent permitted by law. Sponsor's failure to enforce any term of these Official Rules shall not constitute a waiver of that provision. In the event of any discrepancy between these Official Rules, abbreviated versions or Competition related advertising or disclosures, these Official Rules shall prevail.

INTELLECTUAL PROPERTY RIGHTS:

Authorization granted to the participants to use data provided by Sponsor the Event.

Participants in The Event irrevocably grant Sponsor and their agents and persons acting with Sponsor's authority, a royalty-free, non-exclusive, fully transferable, assignable, and sublicensable right to use, reproduce, modify, adapt, develop, or create derivative works from the Participant's submission. Participants expressly authorize Sponsor to publish, communicate, disclose, divulge, and represent the submitted ideas and work results verbally, graphically or in writing, in any medium worldwide and without restrictions in time, and by any means, either present or future, free of charge, in relation to this Hackathon.

IMAGE RIGHTS:

The Participants may be filmed, photographed, or otherwise recorded during the Event. By joining the Hackathon, the Participants agree to the use, reproduction, modification, and the distribution of their images by Sponsor, throughout the world and in perpetuity, in connection with conducting, publicizing, and or/advertising the Event, including for promotional events occurring after the Event. The production and distribution of films and photographs of the Event will not lead to any compensation of Participants.

VALIDITY:

If one or more provisions of these Official Rules should be declared not enforceable, any other provisions will not be affected and will remain enforceable.

APPLICABLE LAW AND DISPUTE RESOLUTION:

The Official Rules and any contractual and non-contractual disputes in connection with them shall be governed by, construed, and take effect in accordance with Arkansas law without regard to

conflict of law principles. Any dispute arising out of or in relation to the Official Rules shall be brought to an amicable settlement.

In case of failure to reach an amicable settlement, the parties submit to the exclusive jurisdiction of the Arkansas courts to decide and settle any claim, dispute or matters arising out of or in connection with the Official Rules or established by them (whether contractual or non-contractual).

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