LESSON 2 : CODE YOUR AGENT TO ROTATE
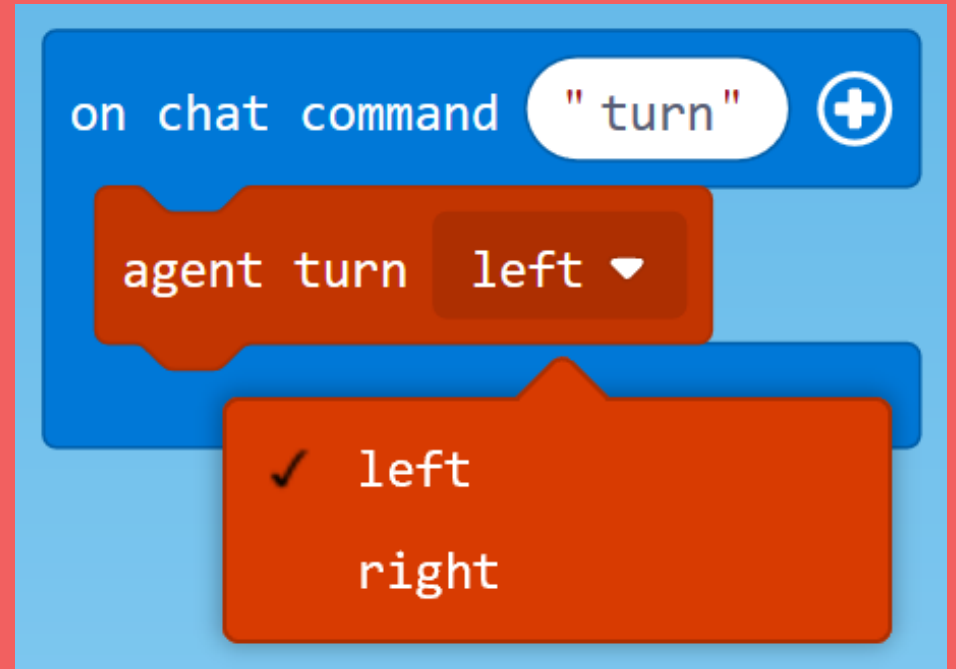
WHAT WE'LL LEARN

To code the Agent to turn on the spot

CODE YOUR AGENT TO TURN RIGHT OR LEFT

Helps your Agent perform tasks involving movement, like chopping down trees or building a house

OPEN THE WORLD AND CONTINUE WITH THE INSTRUCTIONS THERE

Lesson D :
Code your Agent to move

WHAT WE'LL LEARN

To teach your Agent to move around

LET'S CODE

More ways to move your Agent in different directions

OPEN THE WORLD AND CONTINUE WITH THE INSTRUCTIONS THERE

HOW TO CONNECT TO MULTIPLAYER

- Split the class into teams of 4-6 people

- Select the team leader

- As a leader, open the world that is called "Multiplayer Challenge"

HOW TO JOIN

As a team member

Click Friends tab and if you see your Team Leader's name, join his world

If you experience trouble, click Servers

Server Name – This can be named anything you want. (Name it "Team Name")

Server Address – ask your Team Leader

*For Team Leaders: click Esc from the world,

it will bring your IP address.

MULTIPLAYER CHALLENGE

- Each of members of the team has a role:
  - Time keeper
  - Recorder
  - Builder
  - Encourager

Objective

- Build a maze together
- Create a code for your Agent to complete the maze