



Computing with Minecraft

Lesson 1:  
Code a conversation &  
Teleport Agent



# WHAT WE'LL LEARN

To play Minecraft: Education Edition

To use block programming in Microsoft MakeCode

To change your Minecraft world through coding



# WHAT IS MINECRAFT?

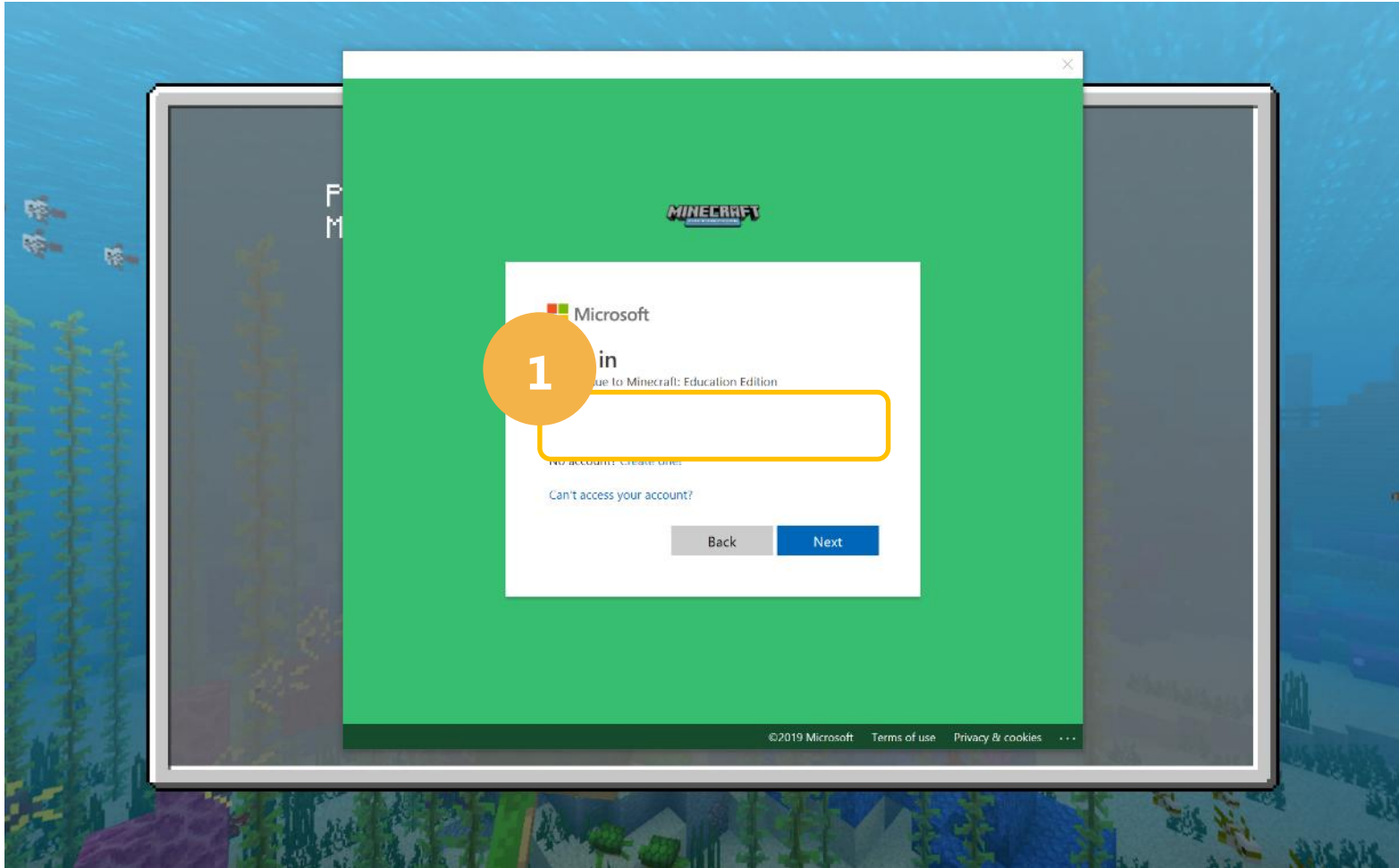
A game about:

- Placing blocks
- Building anything you can imagine
- Going on grand expeditions

Let's explore!



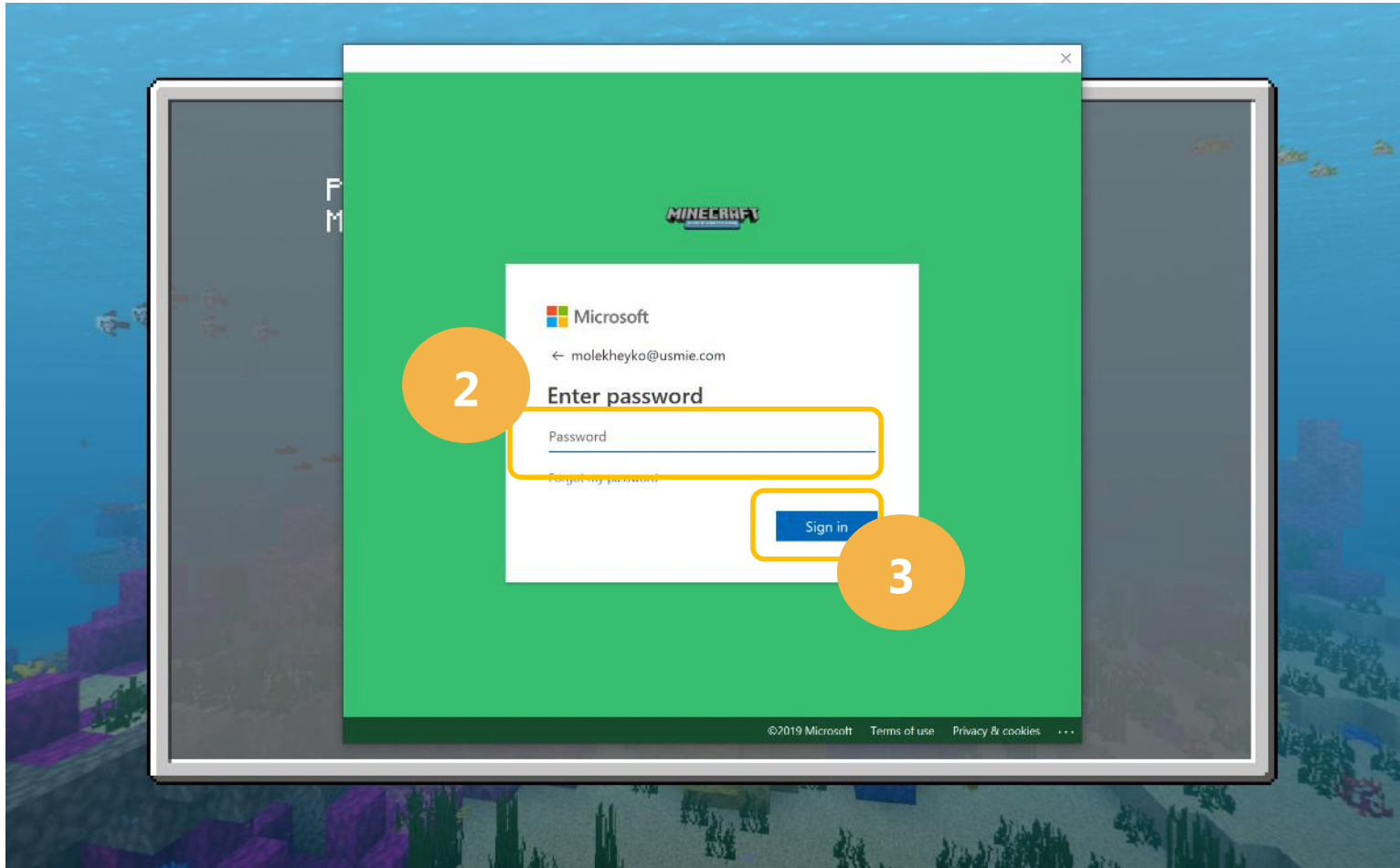
# SIGN IN



1

Enter your login

# SIGN IN



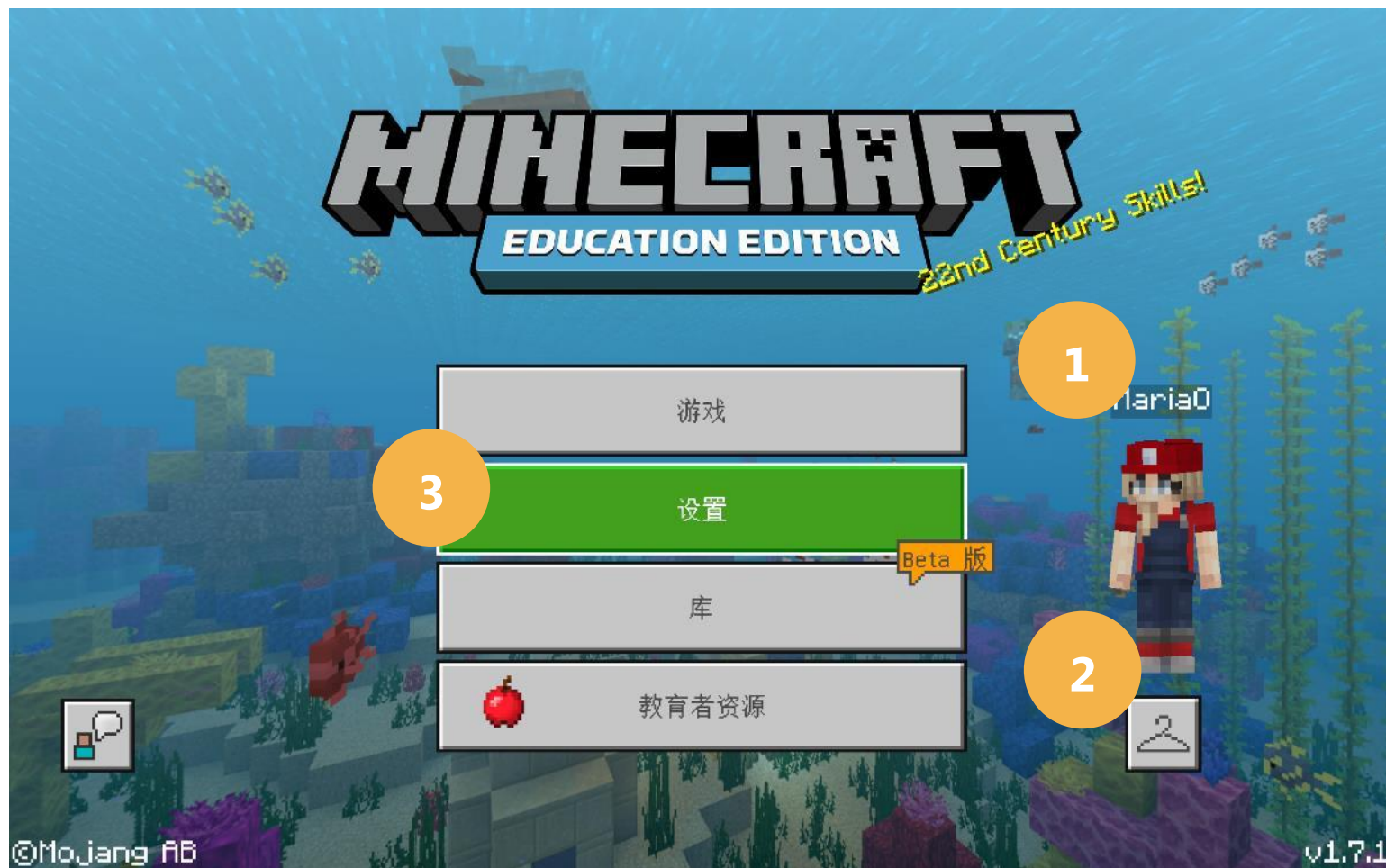
2

Enter your password

3

Click Sign in

# SETTINGS



1

The name of your character

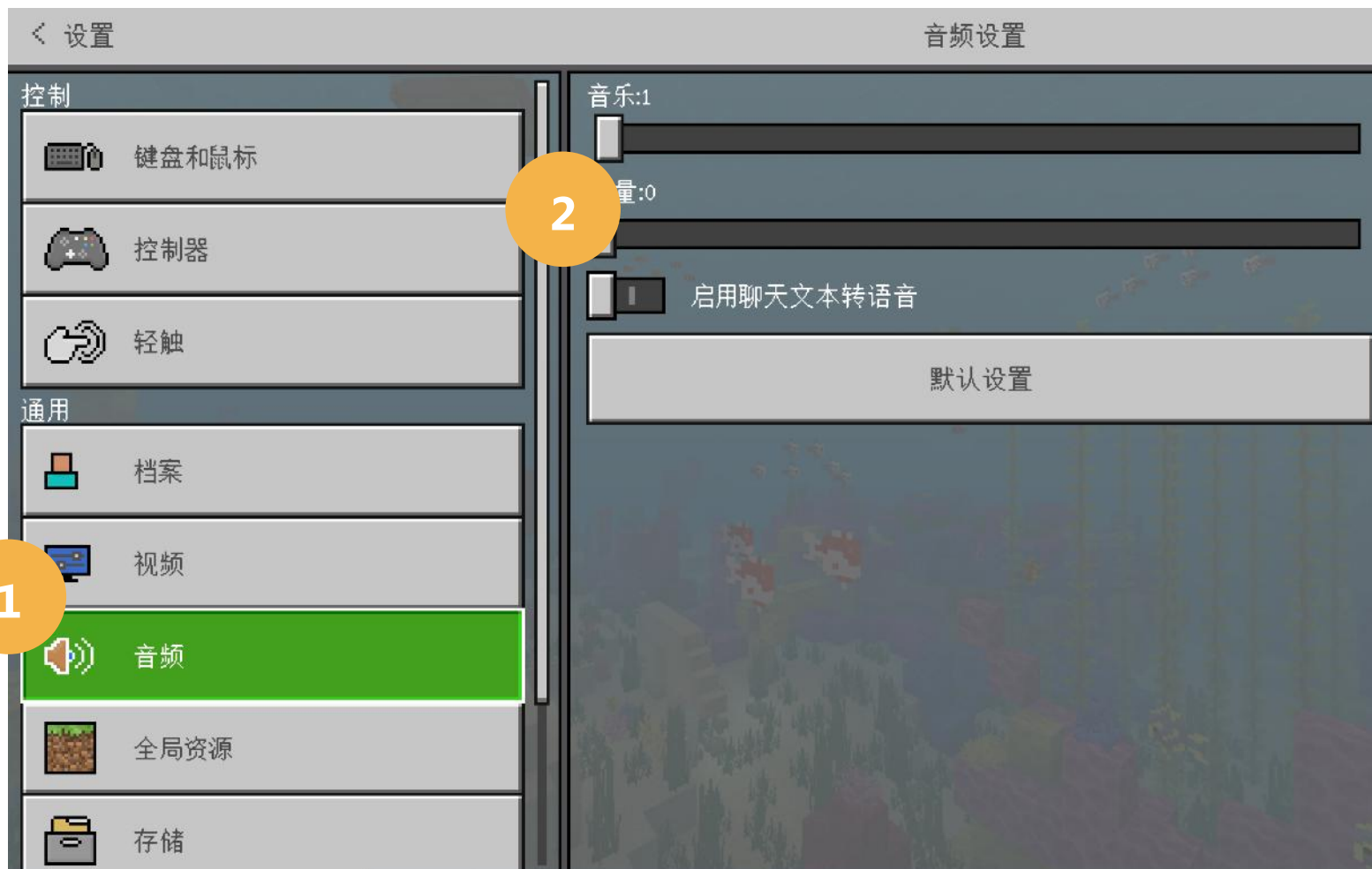
2

Select  to change your appearance

3

Click Settings when you are ready

# CHECK YOUR SOUND SETTINGS



1

Select audio settings

2

Ensure that your sound volume is 0

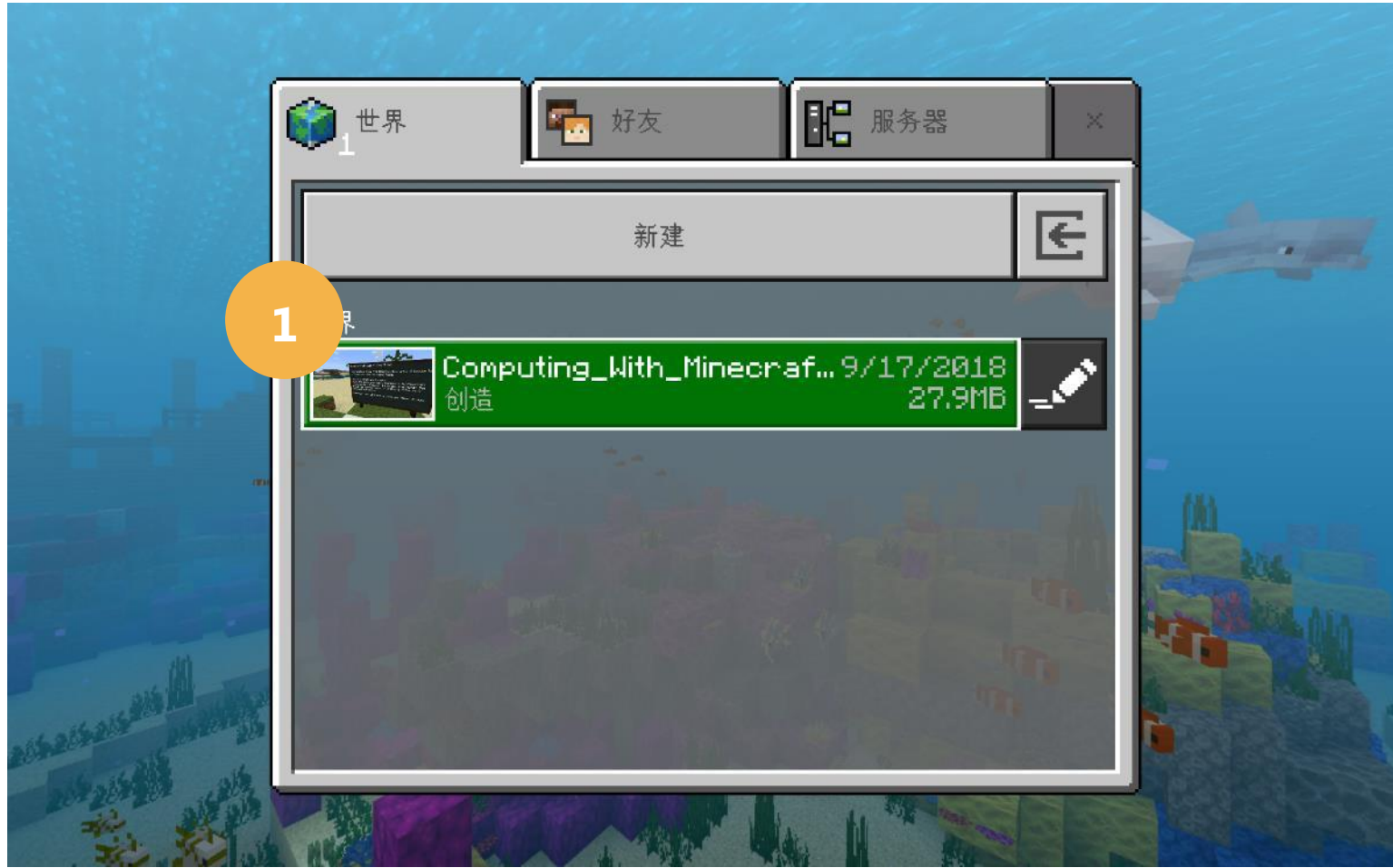




1

Click Play

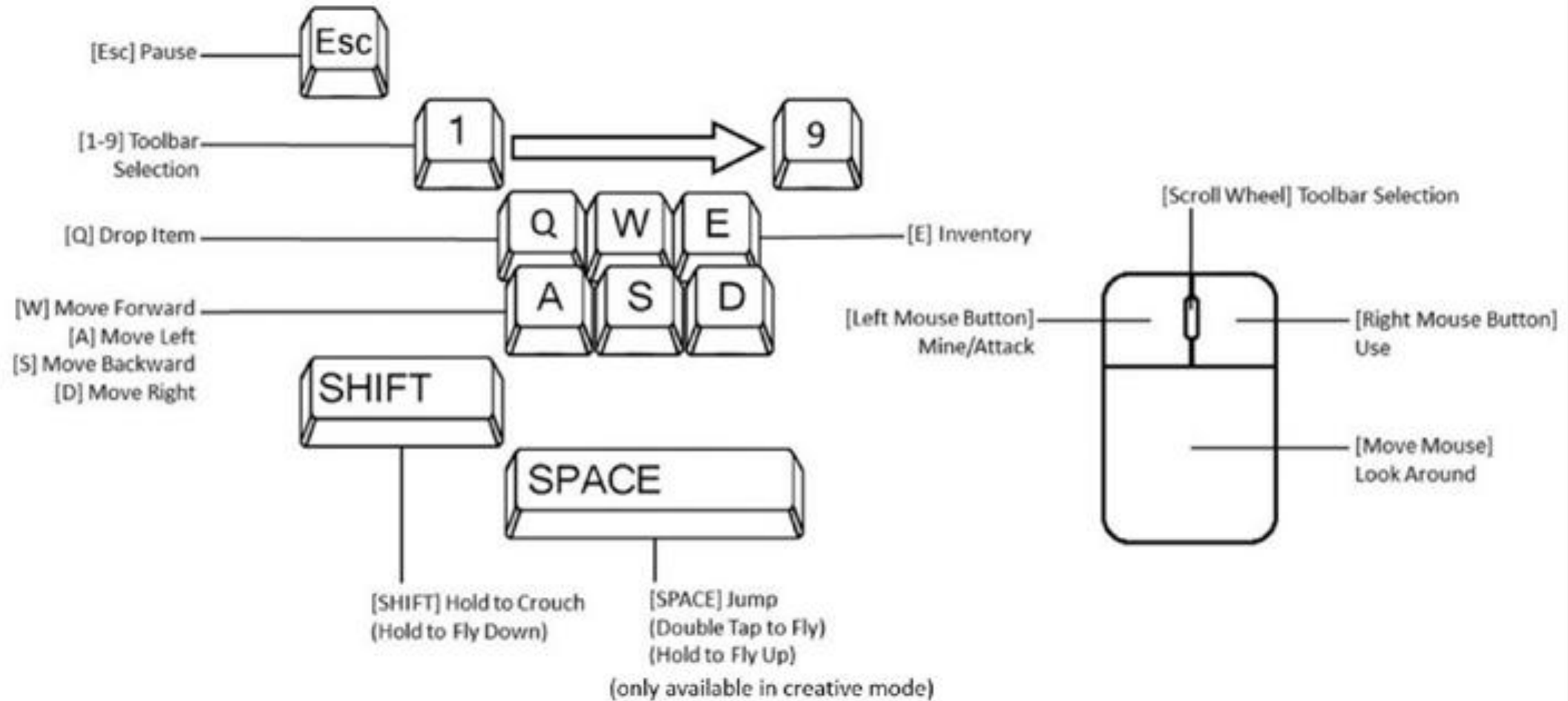
# SELECT THE WORLD



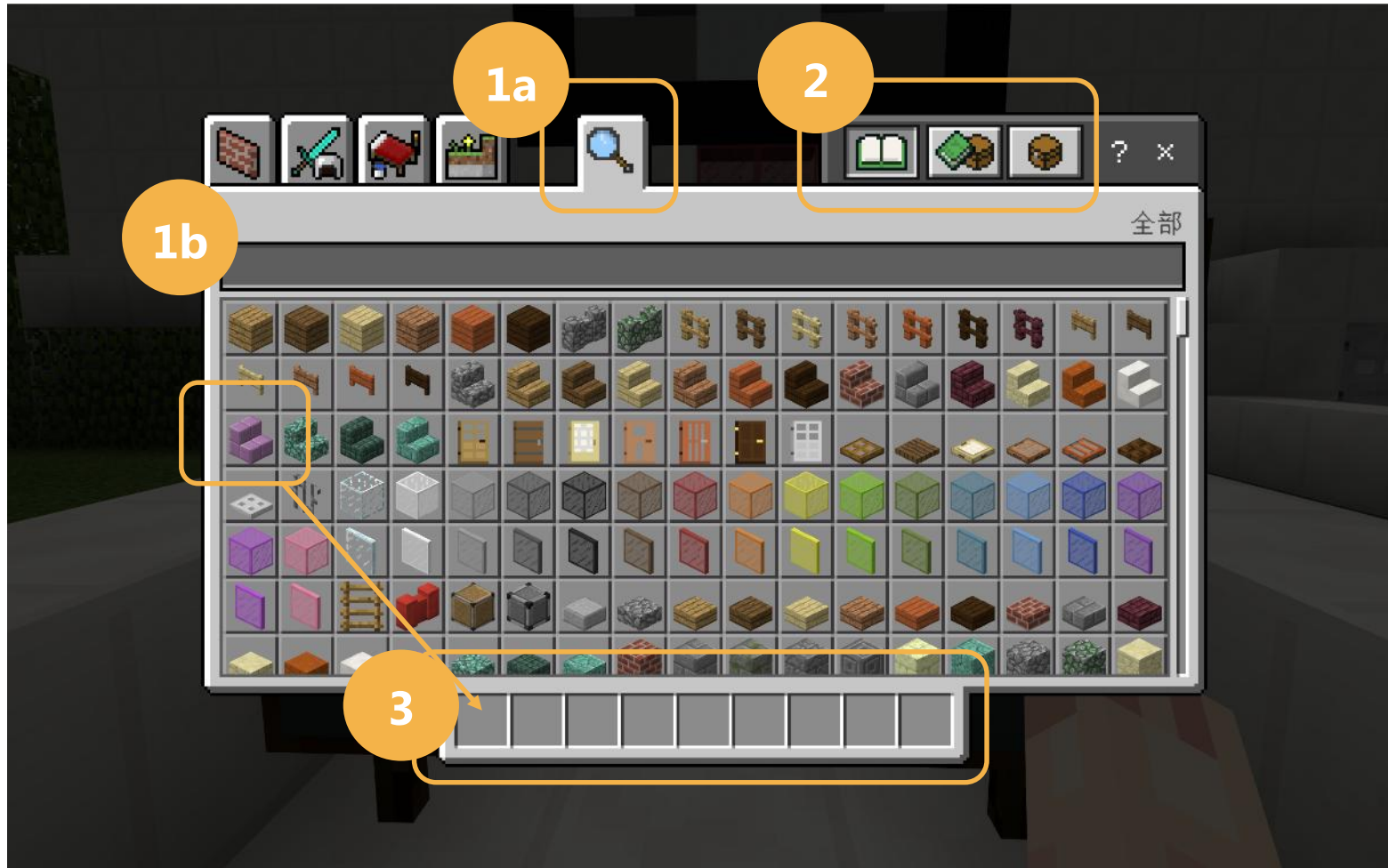
1

Select the world 'Lesson 1'

# CONTROLS



# INVENTORY



1a

1b



Search using  
an item your are looking  
for

3

Place an item into the  
hotbar



# YOUR TURN TO PLAY

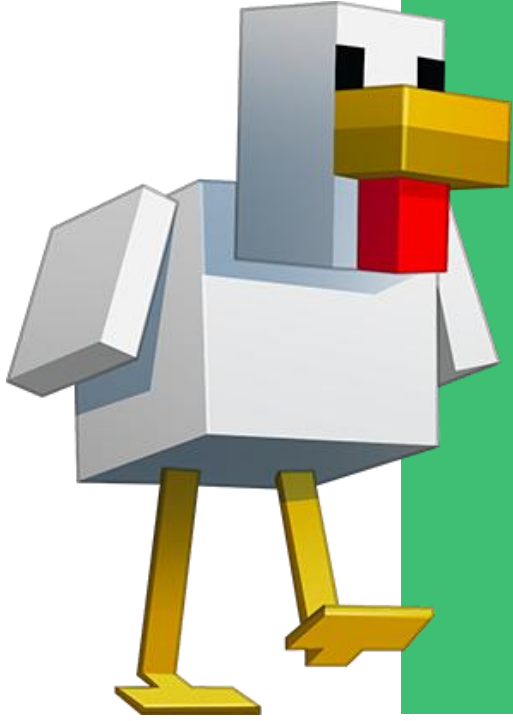
Use  
keyboard  
and mouse  
controls

Look and  
move around

Play with  
your  
inventory

Build  
and mine

# LET' S DISCUSS



How do you use your mouse so your player can look around?

What are two keyboard controls to move your player?

Do you like using mouse or keyboard controls better?

What' s one thing you discovered while playing?

# LET' S TALK CODING

Code or a computer program gives instructions to a computer to do something.

A computer can be a laptop, tablet, smart phone, TV, robot, and more.

If you were going to code a computer to make an egg and tomato dish, you' d break down the task into specific steps in a specific order, which is an algorithm.



# A CODING MINDSET

Learning something new can be hard

Be curious if you get frustrated

Be persistent and keep trying

After you try to figure it out, ask others for help

Learn from mistakes





# CODING WITH MICROSOFT MAKECODE

Part of the Code Connection app

Code in blocks or JavaScript

Let's try it out!



# ACCESS MAKECODE



Press “C”

1

Click on Microsoft  
MakeCode

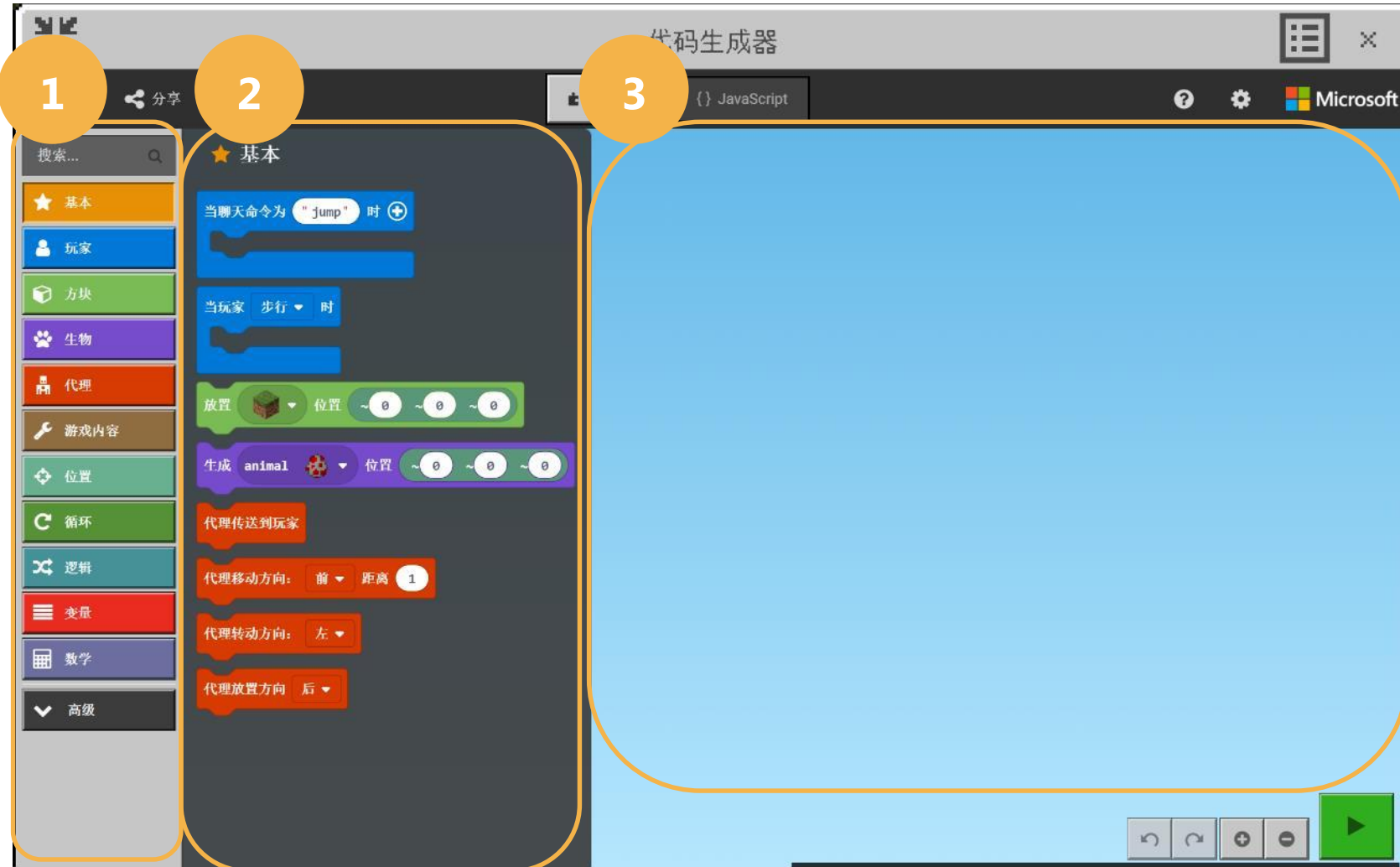
# ACCESS MAKECODE



1

Click on “New Project”

# MAKECODE INTERFACE



1

**Coding Workspace** - Where you work with different coding blocks.

2

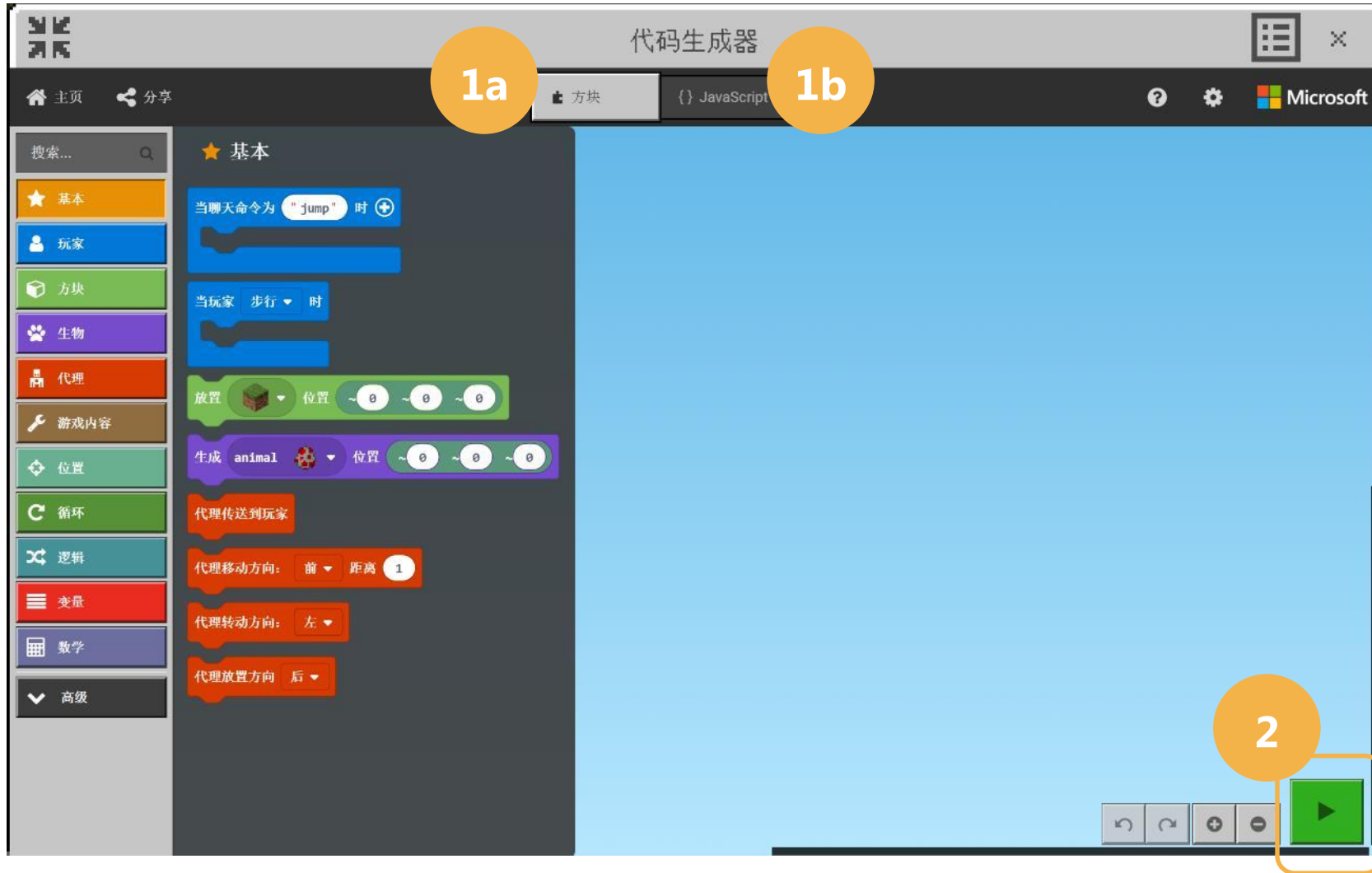
**Tool box** - Where you find different types of code blocks.

3

**Tool drawer** - When you select a drawer it opens to show the available coding blocks. Point out that the coding blocks in each drawer are color coded for those types of blocks.



# MAKECODE INTERFACE



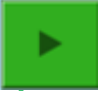
1a

Block coding

1b

Java script

2

When you are done coding, press  to play the code in game

Include a walkthrough video about makecode (just like on the website)

# CODING WITH CHAT COMMANDS

The **PLAYER** drawer has coding blocks that work in direct response to your actions

**on chat command**

An **runs** code when you type the command in the chat field of Minecraft



# LET'S MEET YOUR AGENT

It's a Non-Player Character (NPC) assistant in the game to help you do things, like build, farm, and much more.

It appears when you teleport it to your player.

The **AGENT** drawer has coding blocks relating to it.





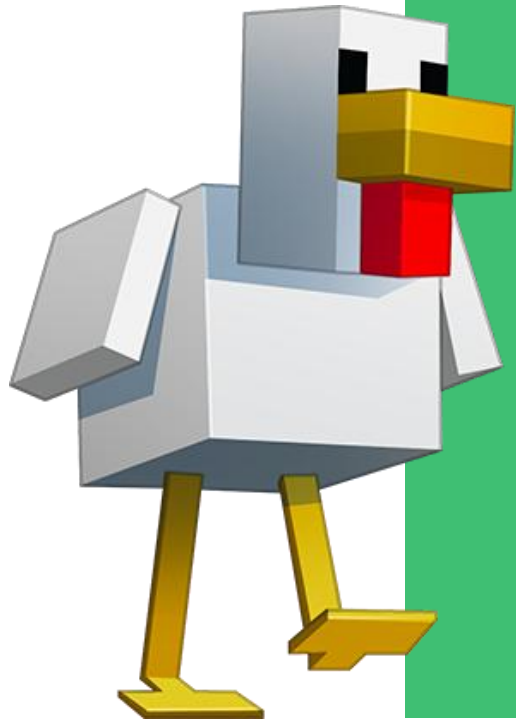
# LET'S DISCUSS



What are the four main keyboard controls for moving your player around?

What does it mean if a block in the coding Workspace is opaque?

# LET' S DISCUSS



How do you open the chat field?

How do you close the chat field?

What' s an **on chat command** ?

How do you get to the coding Workspace?

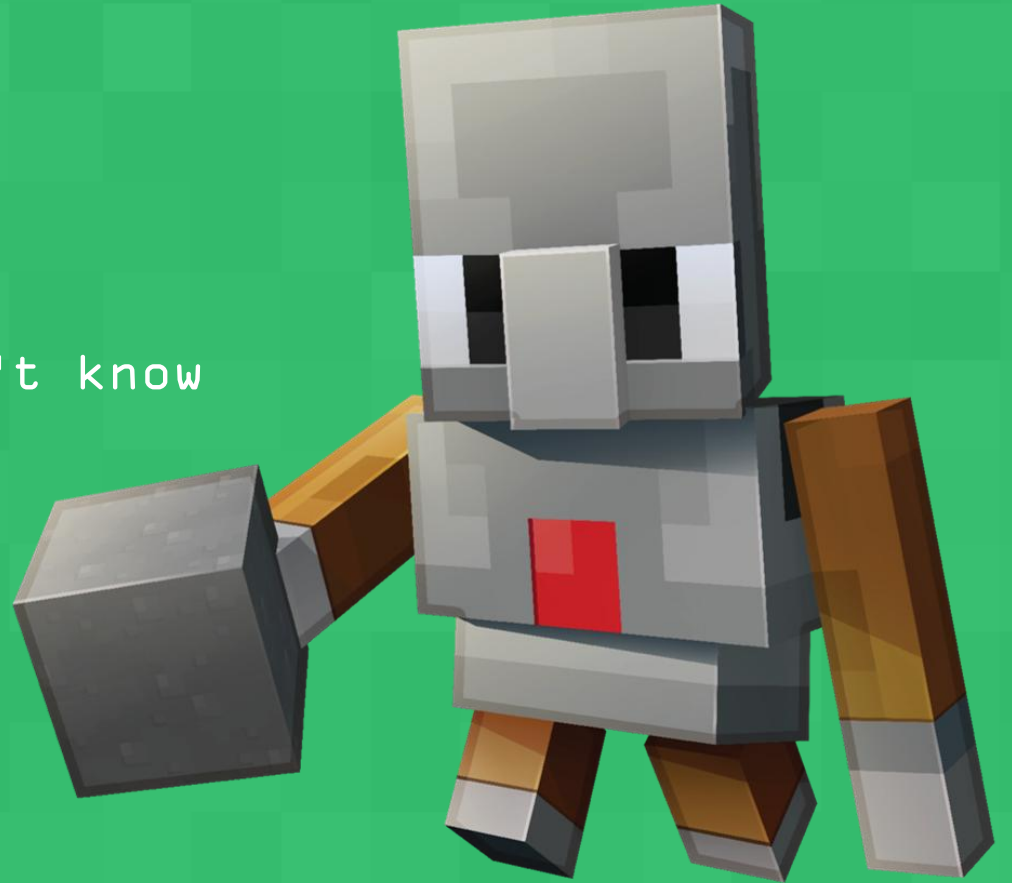
## Lesson A

# Let's review

What did you learn today that you didn't know before?

What was most challenging?

What questions do you have?



# NEXT TIME

Code with other blocks in the **AGENT** drawer

