

Day 2: Overview of Linear Algebra & Basic Statistics

John Navarro john.navarro@thisismetis.com https://www.linkedin.com/in/johnnavarro/



Why Linear Algebra?



Linear Systems

Linear Systems: A system of linear equations

So what's that??

Who remembers Algebra class?



Solving Linear Systems

- Let's say we have to pick between 2 different photo hosting subscription services that have extremely bizarre payment plans.
- The first service costs \$800 upfront and \$20 a month after that. We can represent this plan as

$$y = 800 + 20x$$

where y represents dollars paid out over x amount of months.

The second service has a setup fee of \$10, and costs \$100 a month after that to keep it running.
 We can represent this offer as

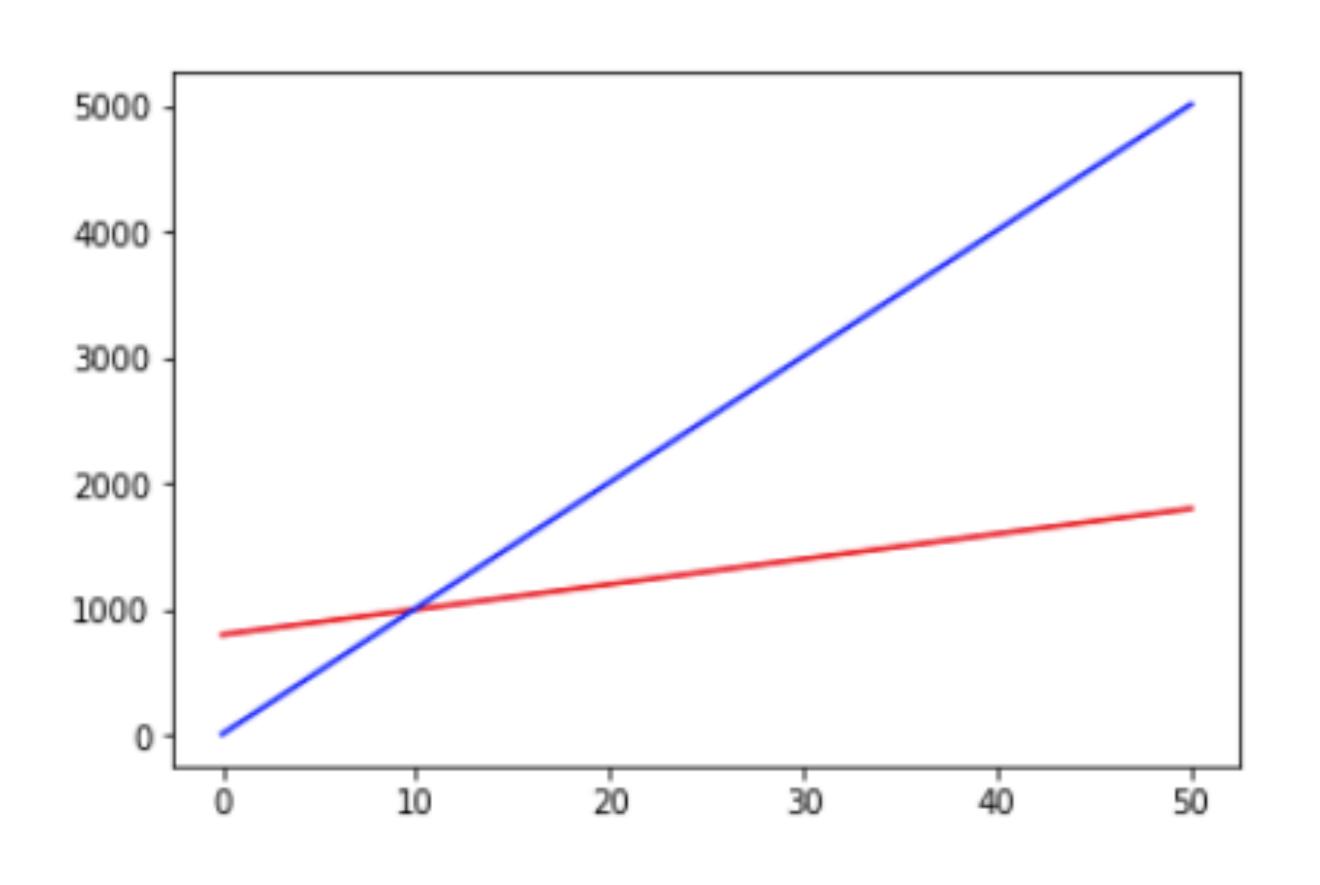
$$y = 10 + 100x$$

where y represents dollars paid out over x amount of months.

Does this kind of problem seem familiar?



Solving Linear Systems



$$y = 800 + 20x$$
 $y = 10 + 100x$
 $800 + 20x = 10 + 100x$
 $790 = 80x$
 $x = 9.875$

Solution:

$$x = 9.875$$
, $y = 997.5$

aka: (9.875, 997.5)



The Augmented Matrix

Point Slope Form: y = mx + b

$$y = 800 + 20x$$
 $y = 10 + 100x$

$$y = 10 + 100x$$

General Form:

$$Ax + By = c$$

$$20x - 1y = 800$$

$$100x - 1y = 10$$

So how does one solve the linear system in this format?

You don't need to know how to do this particular transformation for this class. However, I've created slides detailing this procedure. Right now, I can either:

- 1) explain it now, or
- 2) Skip it! and let you look at it later if you'd like.



Gaussian Elimination Matrix Row Operations

- 1. Any Two Rows can be Swapped
- 2. Any row can be multiplied by a nonzero constant
- 3. Any row can be added to another row

- 1. Any Two Rows can be Swapped
- 2. Any row can be multiplied by a nonzero constant
- 3. Any row can be added to another row

- 1. Any Two Rows can be Swapped
- 2. Any row can be multiplied by a nonzero constant
- 3. Any row can be added to another row

$$\begin{bmatrix} 20 & -1 & | & -800 \\ 100 & -1 & | & -10 \end{bmatrix} \longrightarrow R1 = R1 * (1/20) \longrightarrow \begin{bmatrix} 1 & -1/20 & | & -40 \\ 100 & -1 & | & -10 \end{bmatrix}$$

$$\begin{bmatrix} 1 & -1/20 & | & -40 \\ 100 & -1 & | & -10 \end{bmatrix} \longrightarrow R2 = R2 - (R1 * 100) \longrightarrow \begin{bmatrix} 1 & -1/20 & | & -40 \\ 0 & 4 & | & 3990 \end{bmatrix}$$

This slide can be skipped... Here for reference.

- 1. Any Two Rows can be Swapped
- 2. Any row can be multiplied by a nonzero constant
- 3. Any row can be added to another row

$$\begin{bmatrix} 1 & -1/20 & | & -40 \\ 0 & 4 & | & 3990 \end{bmatrix} \longrightarrow R2 = R2 * (1/4) \longrightarrow \begin{bmatrix} 1 & -1/20 & | & -40 \\ 0 & 1 & | & 997.5 \end{bmatrix}$$

- 1. Any Two Rows can be Swapped
- 2. Any row can be multiplied by a nonzero constant
- 3. Any row can be added to another row

$$\begin{bmatrix} 1 & -1/20 & | & -40 \\ 0 & 1 & | & 997.5 \end{bmatrix} \longrightarrow R1 = R1 + R2 * (1/20) \longrightarrow \begin{bmatrix} 1 & 0 & | & 9.875 \\ 0 & 1 & | & 997.5 \end{bmatrix}$$

This slide can be skipped... Here for reference.



Voila!

1 0 9.875
$$1x + 0y = 9.875$$

0 1 997.5 $0x + 1y = 997.5$

Solution:

x = 9.875 and y = 997.5

aka: (9.875, 997.5)



Complex Linear Systems

- In most real-world situations, the dependent (y) variable is connected to more than one independent variable (x).
- Your equation starts looking a little more like this...

$$a_1x_1 + a_2x_2 + a_3x_3 + \ldots + a_nx_n = c$$

- Example: If you're trying to figure out what a house would sell for, you might take into consideration
 - Square foot
 - Age of Home
 - Number of bedrooms
 - Number of bathrooms

One variable isn't enough to come up with a good estimate...

Matrices

- A matrix is a way to represent a table of numbers.
- Let's look at the augmented matrix we looked at earlier...

• The convention in linear algebra when describing matrices is to specify the number of rows first, and then the number of columns. Therefore, this is a 2x3 (pronounced "two by three") matrix.

Let's build one



Matrices with Numpy

We're not going to use Numpy much in this class, and will instead focus on pandas operation in future lessons. However, it's good to know it exists in case you ever need to do such operations outside of pandas.

Numpy: A Python package for scientific computing

```
import numpy as np

matrix = np.array([
    [20, -1, 80],
    [100, -1, 10]
] , dtype=np.float32) ← Setting the dtype to float so that precision is preserved when doing mathematical operations.
```



Matrix Components

Let's zoom out and look at the individual components of a matrix

- Scalars: A mathy way of saying an individual number
- Vector: Otherwise known as an array or list or collection of scalars
- Matrix: A 2 dimensional collection of vectors

Vectors

```
20 -1 -800
100 -1 -10
```

- Vector: Otherwise known as an array or list or collection of scalar
- Row Vector: a row from a matrix

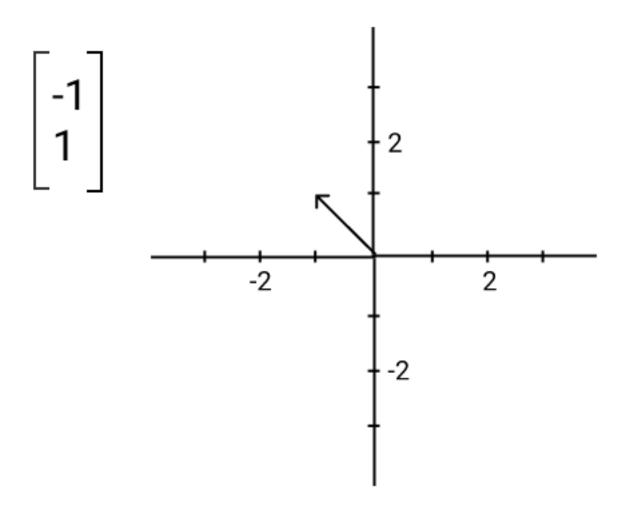
• Column Vector: a column from a matrix

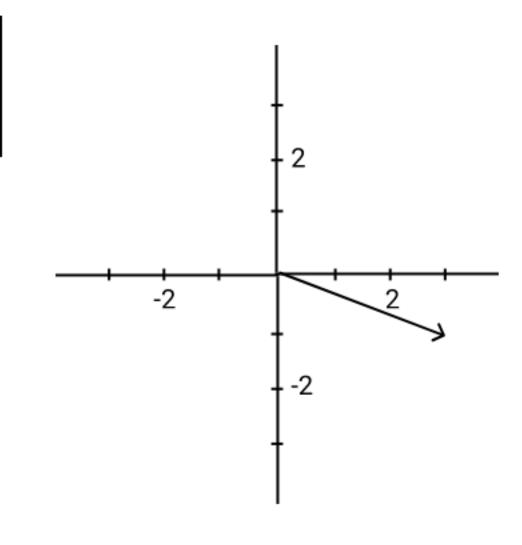
The word vector generally refers to the column vector



Vector Representation

- When a vector contains 2 or 3 elements, it can be visualized on a coordinate grid easily
- A vector is visualized on a coordinate grid using arrows, not using coordinates, from the origin (0, 0)
- Arrows are used to visualize vectors because it emphasizes the two key properties each vector has direction (the way it's pointing) and magnitude (its length)

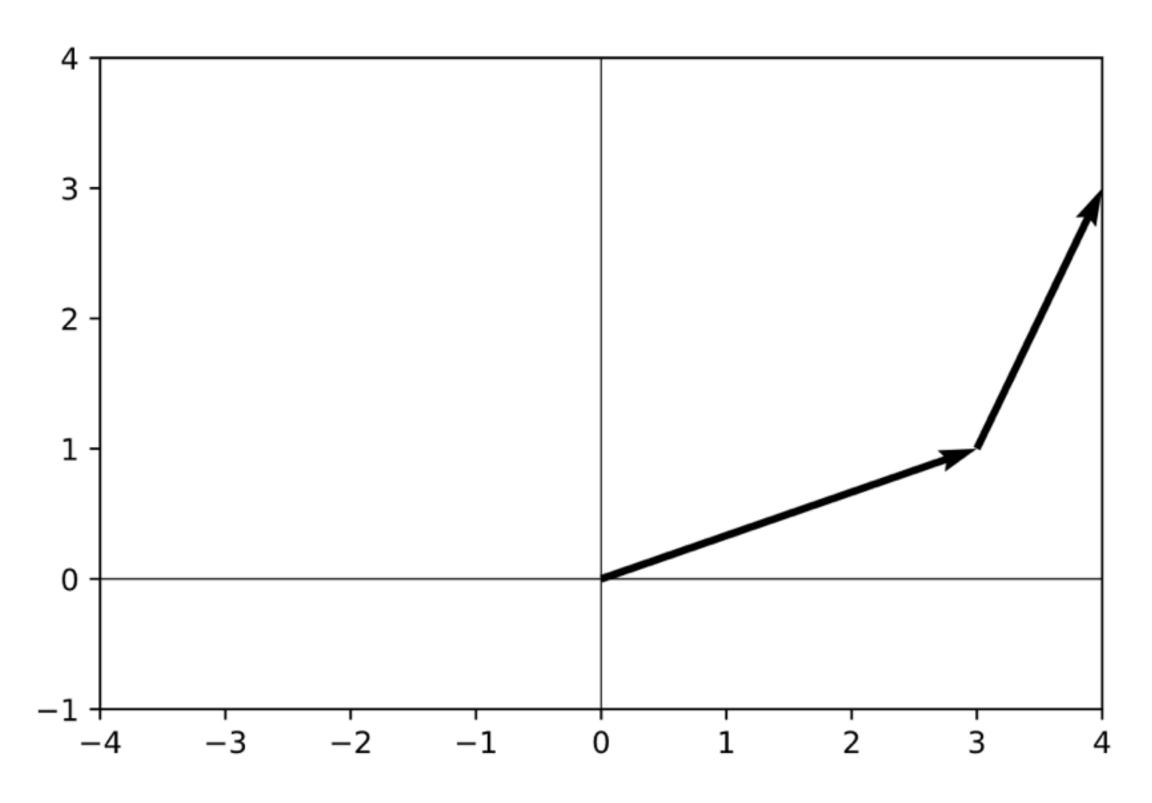




Vector Addition

- Vectors can be added and subtracted together.
- When two vectors are added together, a new vector is created.

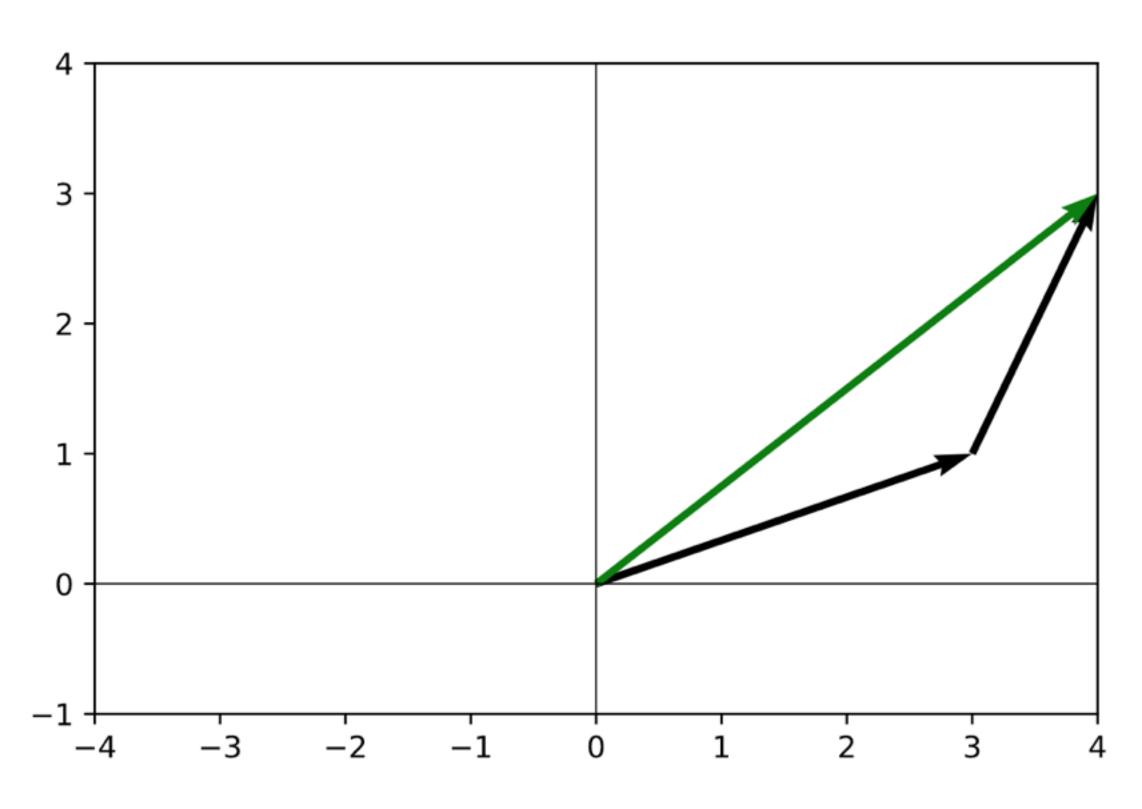
$$\left[egin{array}{c} 3 \ 1 \end{array}
ight] + \left[egin{array}{c} 1 \ 2 \end{array}
ight] = \left[egin{array}{c} 4 \ 3 \end{array}
ight]$$



Vector Addition

- Vectors can be added and subtracted together.
- When two vectors are added together, a new vector is created.

$$\left[egin{array}{c} 3 \ 1 \end{array}
ight] + \left[egin{array}{c} 1 \ 2 \end{array}
ight] = \left[egin{array}{c} 4 \ 3 \end{array}
ight]$$



Vector Addition

with Numpy

- Vectors can be added and subtracted together.
- When two vectors are added together, a new vector is created.
- Only works if the vectors are the same shape (i.e. same value count)

$$\left[egin{array}{c} 3 \ 1 \end{array}
ight] + \left[egin{array}{c} 1 \ 2 \end{array}
ight] = \left[egin{array}{c} 4 \ 3 \end{array}
ight]$$

```
vector_one = np.asarray([3, 1], dtype=np.float32)
vector_two = np.asarray([1, 2], dtype=np.float32)
vector_one + vector_two
```

Output:

```
array([ 4., 3.], dtype=float32)
```

NumPy Arrays / Vectors

```
my first vector = np.array([10,12,13])
my second vector = np.array([1,4,3.5])
vectors_added = my_first vector + my second vector
vectors divided = my first vector / my second vector
vectors multiplied = my first vector * my second vector
vectors subtracted = my first vector - my second vector
Original vectors: [10 12 13] [ 1. 4. 3.5]
Added: [ 11. 16. 16.5]
                                     3.71428571]
Divided: [ 10. 3.
Multiplied: [ 10. 48. 45.5]
Subtracted: [9.8.
                       9.5]
```

METIS Vector Scalar Multiplication

 We can scale vectors by multiplying or dividing them by a scalar (a real number)

$$3 * \begin{bmatrix} 3 \\ 1 \end{bmatrix} = \begin{bmatrix} 9 \\ 3 \end{bmatrix}$$

```
vector_one = np.asarray([3, 1], dtype=np.float32)
3 * vector_one
```

```
Output:
array([ 9., 3.], dtype=float32)
```



Vector Scalar Addition

Similarly, you can add or subtract scalars from a vector

$$\begin{bmatrix} 3 \\ 1 \end{bmatrix}$$
 +1 = ? What vector will this return?

 $my \ array = np.array([12,46,3.4])$

my mult array = my array * 3

NumPy Arrays / Vectors

```
my_div_array = my array / 3
my sub array = my array - 3
my add array = my array + 3
Original array: [ 12. 46. 3.4]
Multiplied by 3: [ 36. 138. 10.2]
Divided by 3: [ 4. 15.33333333 1.13333333]
Subtracted 3 from: [ 9. 43. 0.4]
Added 3 to: [ 15. 49.
```

What does this do?

```
my_array = np.array([12,46,3.4])
my_array > 10
```

You might remember this from pandas...

```
array([ True, True, False], dtype=bool)
```



METIS Filtering a NumPy Array

```
my_array = np.array([12,46,3.4])
my_array[my_array > 10]
```



Exercise

- Create a NumPy array called heights = [6.5,7.3,5.1,4.9]
- Multiply all of the heights by 4 and store that into a new variable called huge_people
- Create a new array basketballers with only those entries in heights that are > 6
- Create another array little_people with only those entries in heights that are < 5





Exercise

```
heights = np.array([6.5,7.3,5.1,4.9])
huge_people = heights * 4
basketballers = heights[heights > 6]
little people = heights[heights < 5]</pre>
```





Questions?



METIS Matrix Scalar Operations

You can use the same scalar operations on matrices that we practiced on vectors

```
scalar_addition_matrix = my_first_matrix + 5
```

```
Original matrix:
[[20 12]
[30 1]]
Adding the value 5 to the matrix:
[[25 17]
[35 6]]
```

[60 2]]

```
Original matrix:
[[20 12]
[30 1]]
Each matrix value doubled:
[[40 24]
```

scalar_addition_matrix = my_first_matrix * 2

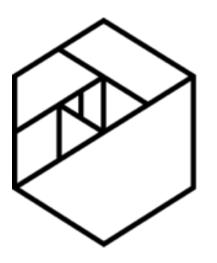


Matrix Operations

```
my first matrix = np.array([[20,12],[30,1]], dtype=float32)
my add matrix = my first matrix + 5
my sub matrix = my first matrix -20
                                                  matrices must be the same size
my div matrix = my first matrix / 5
                                                       for these to work
my mult matrix = my first matrix * 20
Original matrix:
[[20 12]
 [30 1]]
                                       Dividing the matrix by 5:
                                       [[4 2]
Adding the value 5 to the matrix:
                                        [6 0]]
[[25 17]
 [35 6]]
                                       Multiplying the matrix by 20:
                                       [[400 240]
Subtracting 20 from the matrix:
                                        [600 20]]
[8-0]
 [10 -19]
```



The Dot Product

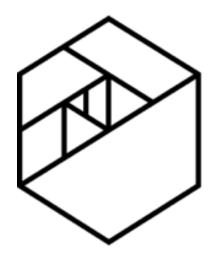


METIS Vector Multiplication (Dot Product)

- Dot product is a vector multiplication operation that involves multiplying the vector elements in a particular way.
- Results in a scalar value rather than creating a new vector

3.0

Only works if vectors are the same shape



METIS Matrix Multiplication (Dot Product)

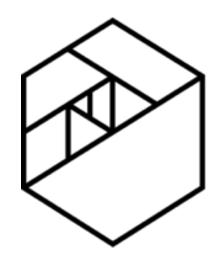
In order for multiplication of two matrices/vectors AxB to be defined, the number of columns in the first operand must equal the number of rows in the second operand.

The resulting new matrix will have a number of rows equal to the number of rows in the first operand and the number of columns equal to the second operand.

```
matrix one: matrix two:
```

What will it's shape be?

Let's look at what matrix will result...



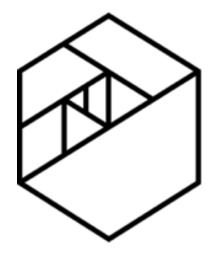
METIS Matrix Multiplication (Dot Product)

```
matrix_one:
```

```
[[1 2 3]
[4 5 6]]
```

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \times \begin{bmatrix} 7 & 8 \\ 9 & 10 \\ 11 & 12 \end{bmatrix} = \begin{bmatrix} 58 \\ \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \times \begin{bmatrix} 7 & 8 \\ 9 & 10 \\ 11 & 12 \end{bmatrix} = \begin{bmatrix} 58 & 64 \\ \end{bmatrix}$$



METIS Matrix Multiplication (Dot Product)

```
matrix_one = np.array([[1, 2, 3],[4, 5, 6]])
matrix_two = np.array([[7, 8],[9, 10],[11, 12])
dot_product = matrix_one.dot( matrix_two )
```

How would this look in pandas?

DataFrame1.dot(DataFrame2)

METIS Matrix Multiplication

```
Does matrix_a.dot( matrix_b ) = matrix_b.dot( matrix_a )?
```





Linear Combination

- We've seen so far that we can multiply vectors by a scalar value and combine vectors using vector addition and vector subtraction.
- Using these operations, we can determine if a certain vector can be obtained by combining other vectors.
- Perhaps we want to know if the vectors [3, 1] and [1, 2] can combine to obtain [4, -2]. This would look like:

$$x * [3, 1] + y * [1, 2] = [4, -2]$$



Linear Combination

Let's return to our augmented matrix from our our solving linear systems problem

How might we re-write this using linear combination, as discussed on the last slide?

METIS The Matrix Equation

 Matrix Equation: representation of a linear system using only matrices and vectors

Using what we know about the dot product, we can rearrange our equation as follows:

$$x\begin{bmatrix} 20 \\ 100 \end{bmatrix} + y\begin{bmatrix} -1 \\ -1 \end{bmatrix} = \begin{bmatrix} -800 \\ -10 \end{bmatrix} \longrightarrow \begin{bmatrix} 20 & -1 \\ 100 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -800 \\ -10 \end{bmatrix}$$

How might we solve for x and y?

METIS Solving for x & the Inverse

Let's look at a simple algebra equation.

$$5x = 10$$

How do we solve for x?

Divide both sides by 5. This is the same as multiplying each side by the inverse of 5 (which is 1/5 or 5⁻¹).

$$5x * 1/5 = 10 * 1/5$$
 $5^{-1}* 5x = 5^{-1}* 10$
 $1x = 2$ $1x = 2$



the inverse

Any number multiplied by its reciprocal gives you 1.

Note: 1/Y is the inverse of Y

Y * 1/Y = 1



We can apply a similar principle here:



We can apply a similar principle here

$$\begin{bmatrix} 20 & -1 \\ 100 & -1 \end{bmatrix} \begin{bmatrix} 20 & -1 \\ 100 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 20 & -1 \\ 100 & -1 \end{bmatrix} \begin{bmatrix} -800 \\ -10 \end{bmatrix}$$



We can apply a similar principle here

$$\begin{bmatrix} 20 & -1 \\ 100 & -1 \end{bmatrix} \begin{bmatrix} 20 & -1 \\ 100 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 20 & -1 \\ 100 & -1 \end{bmatrix} \begin{bmatrix} -800 \\ -10 \end{bmatrix}$$



We can apply a similar principle here



For any 2 matrices, A and B, for A/B to give an actual result, B must be square and have an inverse.

To get A/B, just compute A x inv(B)

What will happen when we run this?

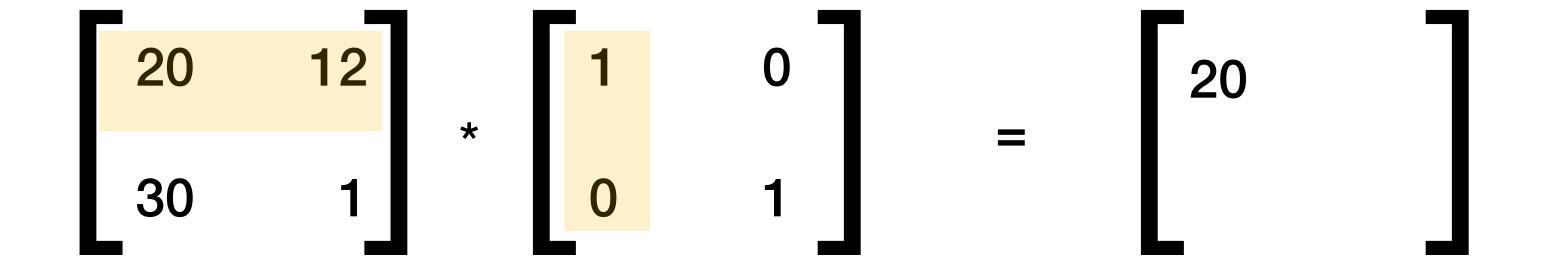
```
my_first_matrix.dot(my_first_matrix_inverse))
[[ 1.  0.]
[ 0.  1.]]
```



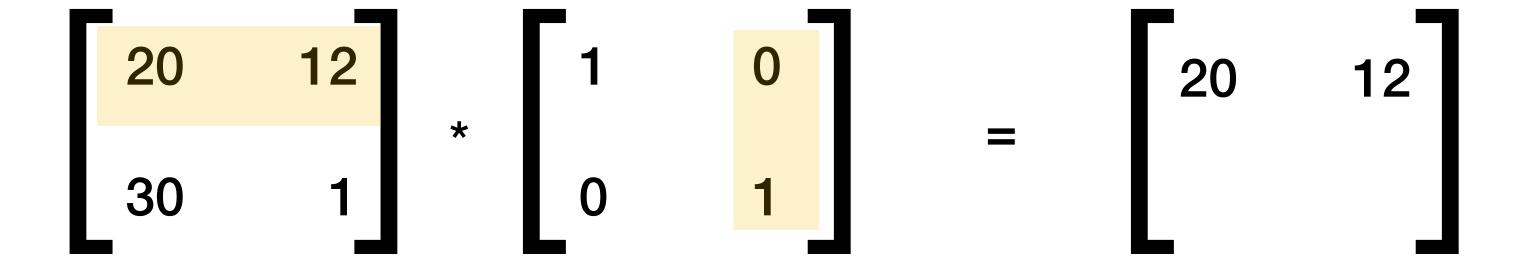
```
my first matrix = np.array([[20, 12], [30, 1]])
identity = np.eye(2)
my_first_matrix.dot(identity) == ?
```



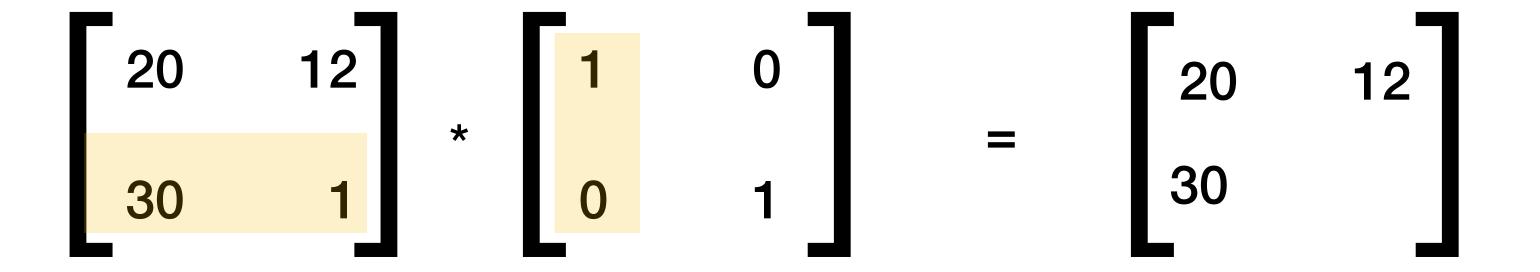




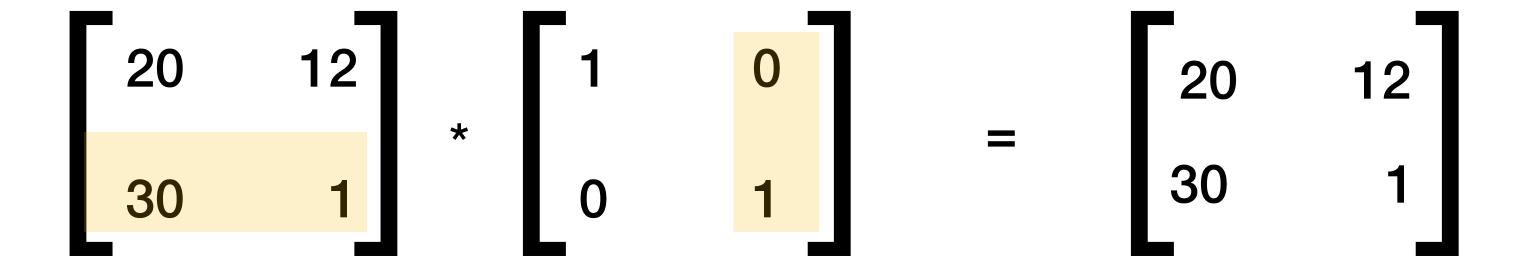














The Identity Matrix

my first matrix.dot(identity)

$$\begin{bmatrix} 20 & 12 \\ 30 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 20 & 12 \\ 30 & 1 \end{bmatrix}$$

dot product

my first matrix * identity

$$\begin{bmatrix} 20 & 12 \\ 30 & 1 \end{bmatrix} \times \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 20 & 0 \\ 0 & 1 \end{bmatrix}$$
 scalar multiplication



Matrix Transpose

- The transpose of a matrix swaps the rows and columns of a matrix
- Because of the requirements for matrix multiplication, we sometimes want to take the transpose of a matrix to allow us to multiply matrices together



Matrix Transposition

$$\begin{bmatrix} 10 & 2 \\ -1 & 5 \\ 3 & 3 \end{bmatrix}$$

$$\begin{bmatrix} 10 & -1 & 3 \\ 2 & 5 & 3 \end{bmatrix}$$



Matrix Transposition

matrix_a.T

METIS

Exercise

- Create a 3x3 matrix C = [[12,3,4],[1,-1,10],[2,5,-2]] and a 3x1 vector d = [3,-2,10]
- Does the inverse of C exist? What is it?
- Mutiply C x d
- Get d x C to work using transpose





Questions?



Questions?



Bring it all together

- Example: If you're trying to figure out what a house would sell for, you might take into consideration
 - Square foot
 - Age of Home
 - Number of bedrooms
 - Number of bathrooms

(c1 * square foot) + (c2 * home age) + (c3 * #br) + (c4 * #bath) = selling price

Would end up with a similar equation for each listing, leaving you with quite a big linear system to solve!

This will become more clear when we dig into machine learning.



Everything you need to know about statistics*



Intro Stats

The Iris Data Set

- Introduced by British Statistician Ronald Fisher in 1936
- Consists of 50 samples of the three species of Iris and various features
- This data set is very commonly used to teach statistical classification









Intro Stats

The **mean** is the arithmetic average of a group of values, found by dividing the total of all values by the number of values.

The **median** is the middle value in a group of values, found by ordering the values from smallest to largest and locating the one that occurs in the middle. If the size of the group is even, it is found by averaging the middle two values.

The **mode** is the value that occurs most often in a group of values, and is found by counting the frequency of every distinct value in the group and outputting the one that occurs most frequently.

Intro Stats

```
Mean of each column:
iris_data_final.mean(axis=0)) #must pass in an axis

Median of each column: np.median(iris_data_final,axis=0))

Mode of each column: stats.mode(iris_data_final))
#implied axis=0 for this function
```

METIS Intro Stats: Variance

The **variance** of a set of values, σ^2 , is the average of the square of the difference of the values in the dataset from the dataset's mean.

$$\sigma^2 = \frac{\sum_{i=1}^n (x_i - \mu)^2}{n}$$

iris_data_final.var(axis=0)



METIS Variance Example

$$\sigma^2 = \frac{\sum_{i=1}^n (x_i - \mu)^2}{n}$$

```
array = [600, 470, 170, 430, 300]
```

mean = (600, 470, 170, 430, 300) / 5 = 394

= 21704



Intro Stats: Std. Deviation

The standard deviation, σ , is the square root of the variance:

We use the **standard deviation** much more regularly than the **variance** because it is on the same scale as the original data:

$$\sigma = \sqrt{\frac{\sum_{i=1}^{n} (x_i - \mu)^2}{n}}$$

So, in our last example it would be sart(21704)

iris_data_final.std(axis=0)



Anscombe's Quartet

AKA The Dangers of Relying on Stats for Description...

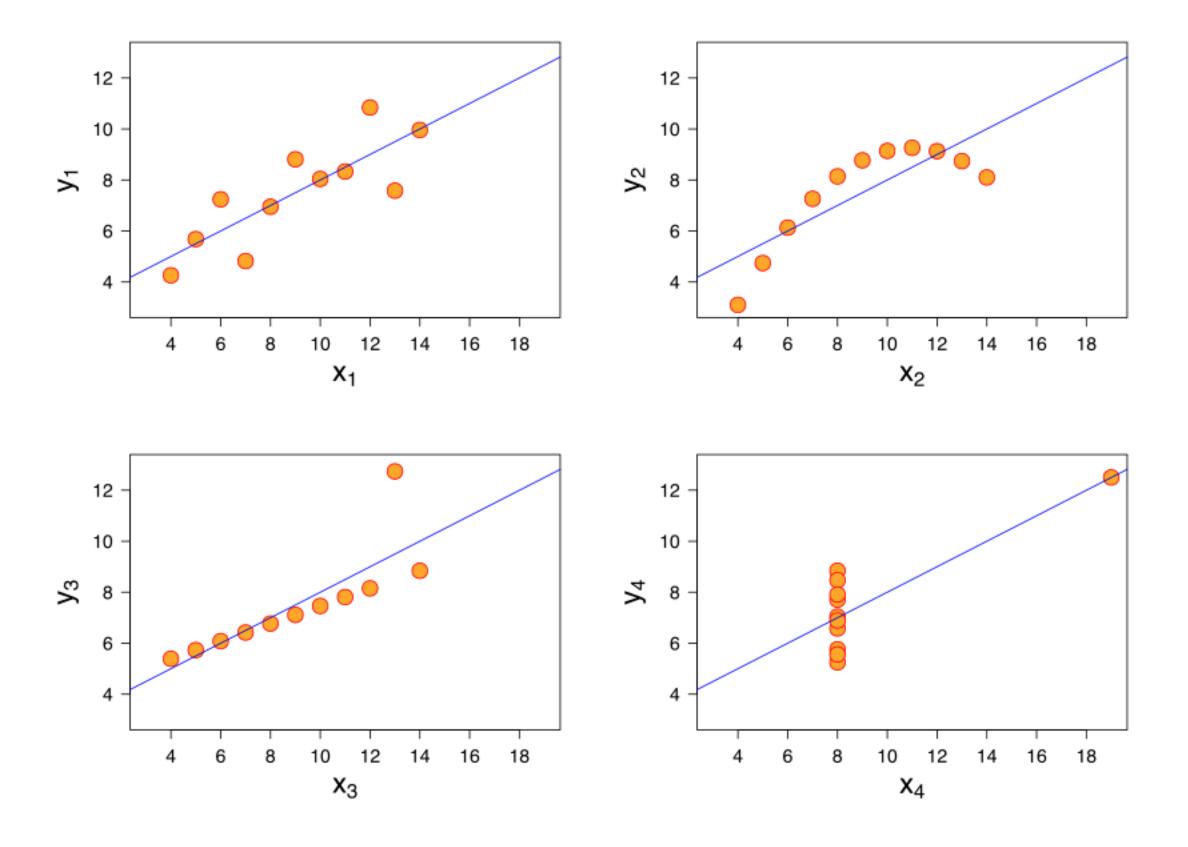
Anscombe's quartet

I		II		III		IV	
x	у	x	у	x	у	x	у
10.0	8.04	10.0	9.14	10.0	7.46	8.0	6.58
8.0	6.95	8.0	8.14	8.0	6.77	8.0	5.76
13.0	7.58	13.0	8.74	13.0	12.74	8.0	7.71
9.0	8.81	9.0	8.77	9.0	7.11	8.0	8.84
11.0	8.33	11.0	9.26	11.0	7.81	8.0	8.47
14.0	9.96	14.0	8.10	14.0	8.84	8.0	7.04
6.0	7.24	6.0	6.13	6.0	6.08	8.0	5.25
4.0	4.26	4.0	3.10	4.0	5.39	19.0	12.50
12.0	10.84	12.0	9.13	12.0	8.15	8.0	5.56
7.0	4.82	7.0	7.26	7.0	6.42	8.0	7.91
5.0	5.68	5.0	4.74	5.0	5.73	8.0	6.89



Anscombe's Quartet

AKA The Dangers of Relying on Stats for Description...





Intro Stats: Covariance

Covariance, like the variance, is a measure of spread, however it also measures how closely two datasets track each other.

- Covariance is a squared quantity, so it is not on the same scale as the mean
- Covariance of different pairs of variables can have completely different scales

$$Cov(x, y) = \frac{\sum_{i=1}^{n} (x_i - \mu_x)(y_i - \mu_y)}{n}$$

Intro Stats: Covariance

```
iris_data_final_column_cov = np.cov(iris_data_final.T)

[[ 0.68569351 -0.03926846    1.27368233    0.5169038  ]
  [-0.03926846    0.18800403 -0.32171275 -0.11798121]
  [ 1.27368233 -0.32171275    3.11317942    1.29638747]
  [ 0.5169038    -0.11798121    1.29638747    0.58241432]]
```



Exercise

Compute the row-based covariance matrix of iris_data_final. What does this matrix measure?





Intro Stats: Correlation

Correlation is sort of like **standard deviation** generalized to pairs of datasets.

Really, the **correlation** is a **covariance** scaled by each dataset's **standard deviation**, so that it can only take on values from -1 to +1. This allows us to compare two pairs of variables and quickly tell if one pair of datasets is more related than an other.

- A positive correlation indicates the sets of values change together.
- A negative correlation indicates that the variables change in opposite directions.



Intro Stats: Correlation

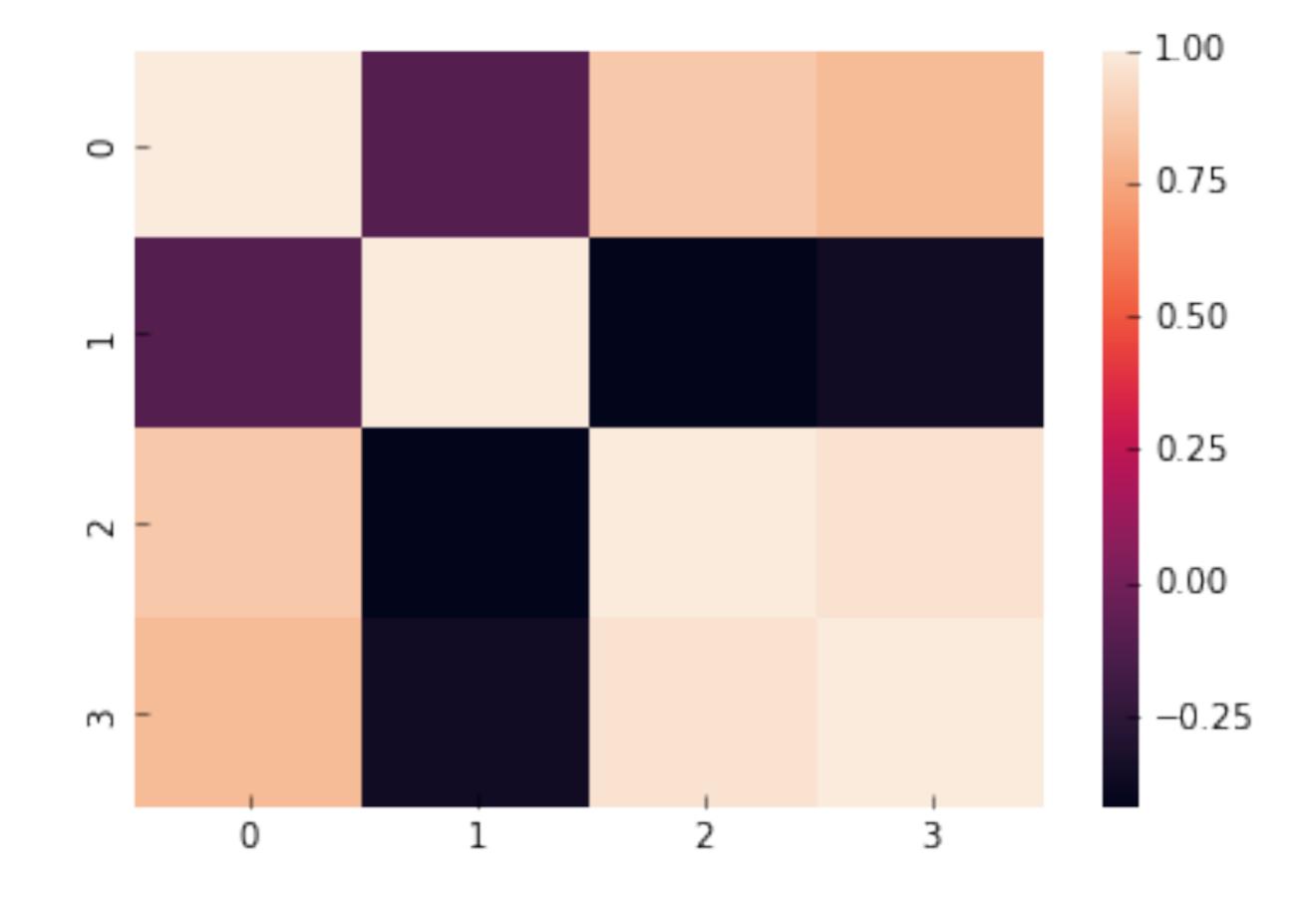
$$r(x, y) = \frac{cov(x, y)}{\sigma_x \sigma_y}$$

Intro Stats: Correlation



Intro Stats: Correlation

sns.heatmap(iris_data_final_column_corr)





Exercise

- Compute the row-based correlation matrix for iris_data_final.
- Visualize the correlation matrix as a heatmap. Notice anything?

Using the vertebral_data in vertebral_values_final:

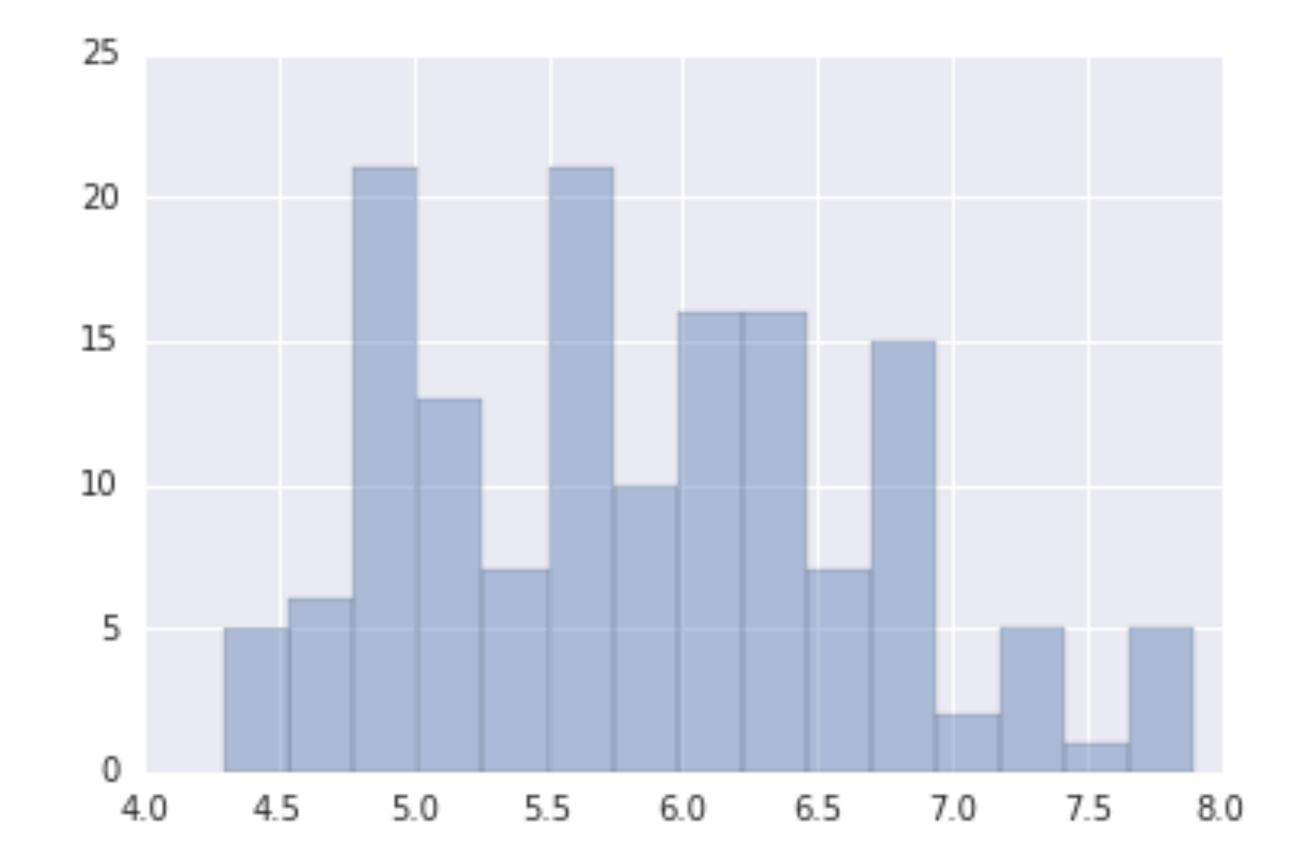
- Compute the mean of each column.
- Compute the median of each column.
- Compute the mode of each column.
- What would it mean if the mean and the median for a given column are very far apart?
- What is useful about knowing the mode?
- Compute the variance and standard deviation of each column.
- Generate the columnar covariance and correlation matrices for this matrix.
- Do any columns appear to change together (based on their covariances/correlations)?
- What conclusions can we draw from these column-based statistics?
- If we had computed all of the row-based statistics here, what would their interpretation be?





Intro Stats: Histograms

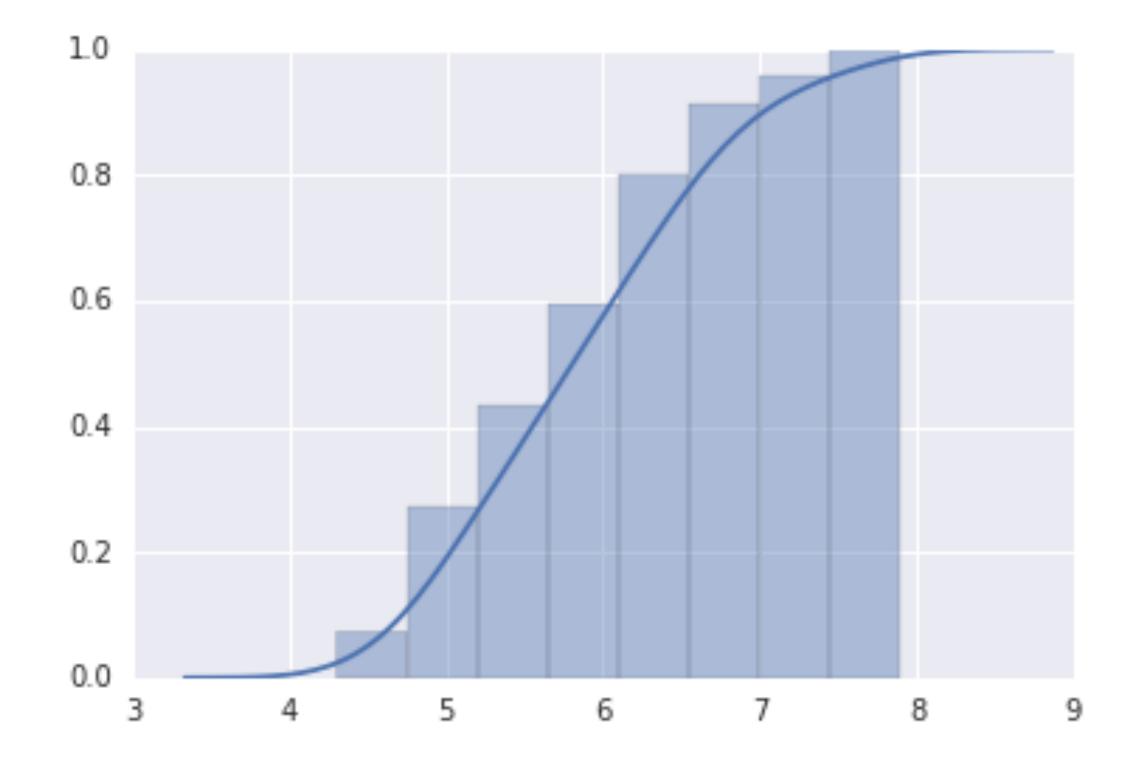
sns.distplot(iris_data_final[:,0],kde=False,bins=15)





Intro Stats: Histograms

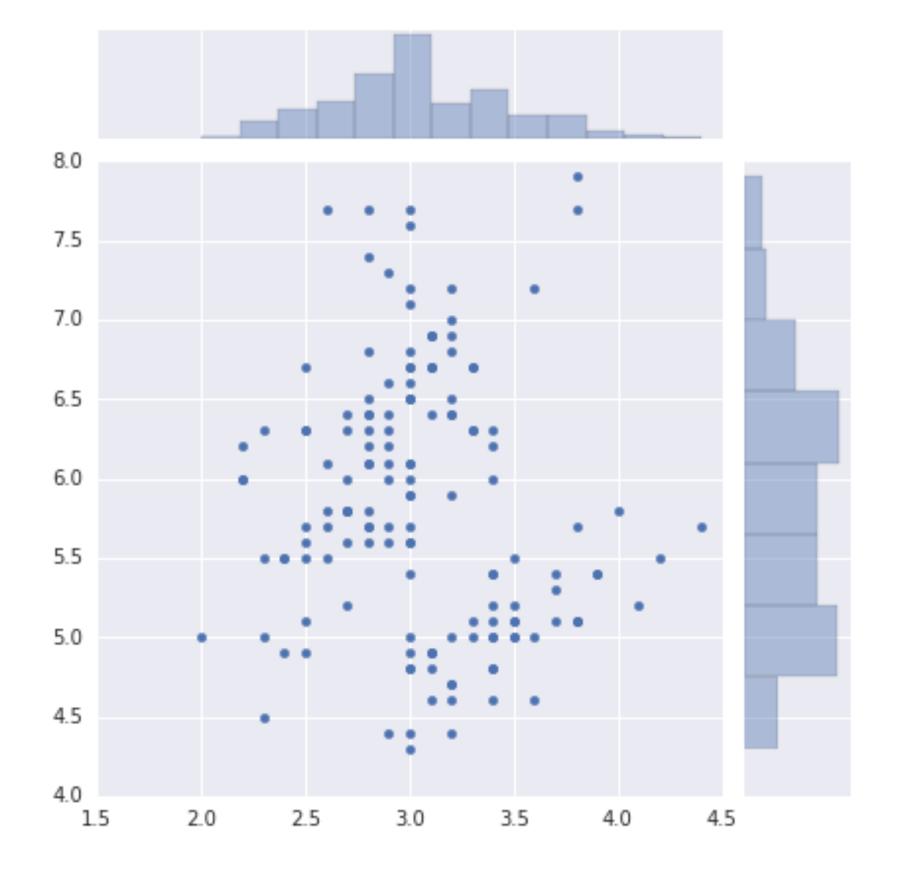
```
sns.distplot(iris_data_final[:,0],
hist_kws={"cumulative":True},kde_kws={"cumulative":True})
```





Intro Stats: Scatterplot

sns.jointplot(iris_data_final[:,1], iris_data_final[:,0],stat_func=None)





Exercise

Using the vertebral_values_final dataset:

- Compute the column-wise correlation matrix
- Visualize the scatter plot for two columns that are positively correlated
- Visualize the scatter plot for two columns that are negatively correlated (anticorrelated)



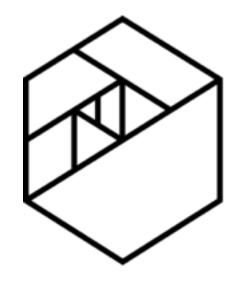
METIS Intro Stats: Random Variables and Distributions

```
n_trials = 10
prob_heads = 0.5
num_heads = np.random.binomial(n_trials, prob_heads)
print("Num heads:",num_heads)
print("Fraction heads:",float(num_heads)/n_trials)
Num heads: 6
Fraction heads: 0.6
```



Intro Stats: Continuous Random Variables

```
n_trials = 10
prob_heads = 0.5
num_heads = np.random.binomial(n_trials, prob_heads)
print("Num heads:",num_heads)
print("Fraction heads:",float(num_heads)/n_trials)
Num heads: 6
Fraction heads: 0.6
```



METIS

Exercise

- Generate 100 coin flips, what fraction of them come up heads?
- Generate 1,000 coin flips, what fraction of them come up heads?
- Generate 100,000 coin flips, what fraction of them come up heads? Notice a pattern?
- Generate 100 bed making experiments, whats the average bed making time?
- Generate 1,000 bed making experiments, whats the average bed making time?
- Generate 100,000 bed making experiments, whats the average bed making time? Notice a pattern?



METIS

Intro Stats:

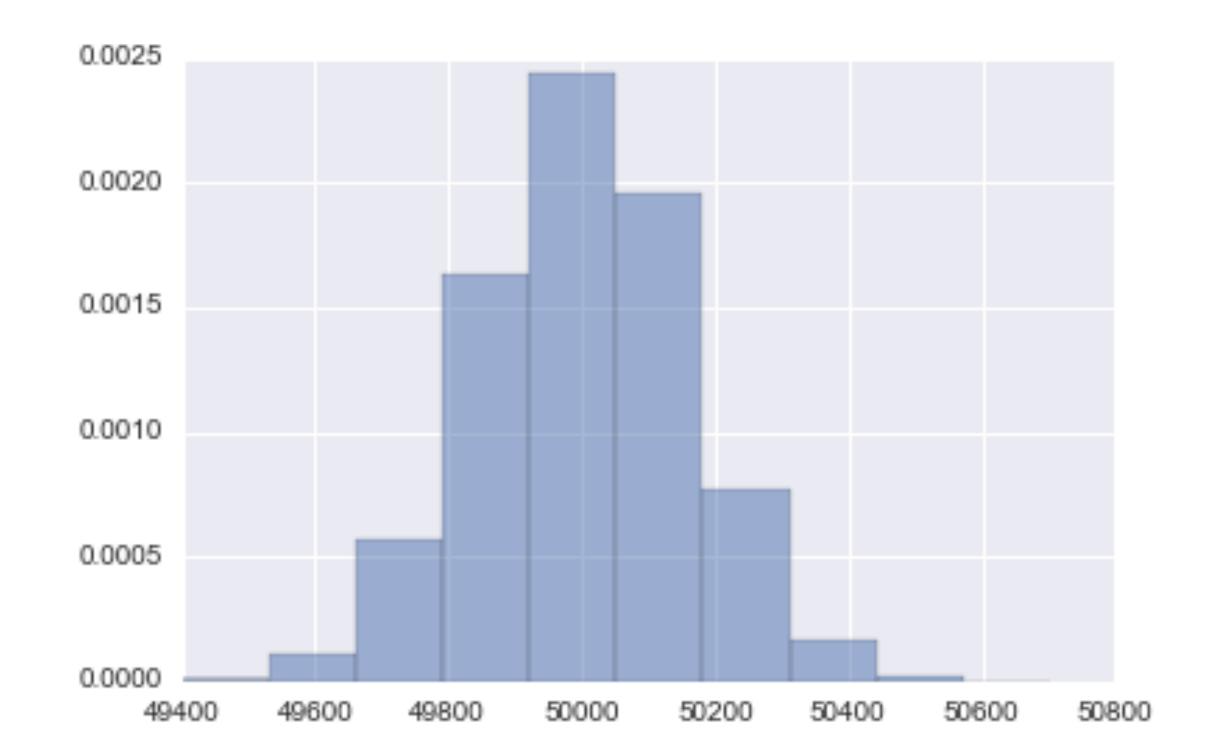
Distributions: Binomial Distribution

The **binomial distribution** is a distribution over discrete values. It has two parameters, n and p, and is the discrete probability distribution of the number of successes in a sequence of n independent yes/no experiments, each of which yields success (yes) with probability p.

```
n_trials_binomial=10000
binomial_data = np.random.binomial(n_trials,
prob_heads,n_trials_binomial)
plt.hist(binomial_data,normed=True,alpha=0.5)
```

METIS Intro Stats: Distributions: Binomial Distribution

```
n_trials_binomial=10000
binomial_data = np.random.binomial(n_trials,
prob_heads,n_trials_binomial)
plt.hist(binomial_data,normed=True,alpha=0.5)
```





Intro Stats: Distributions: Normal Distribution

The normal distribution is the most important distribution in all of statistics. It is a continuous probability distribution, unlike the binomial, which is discrete.

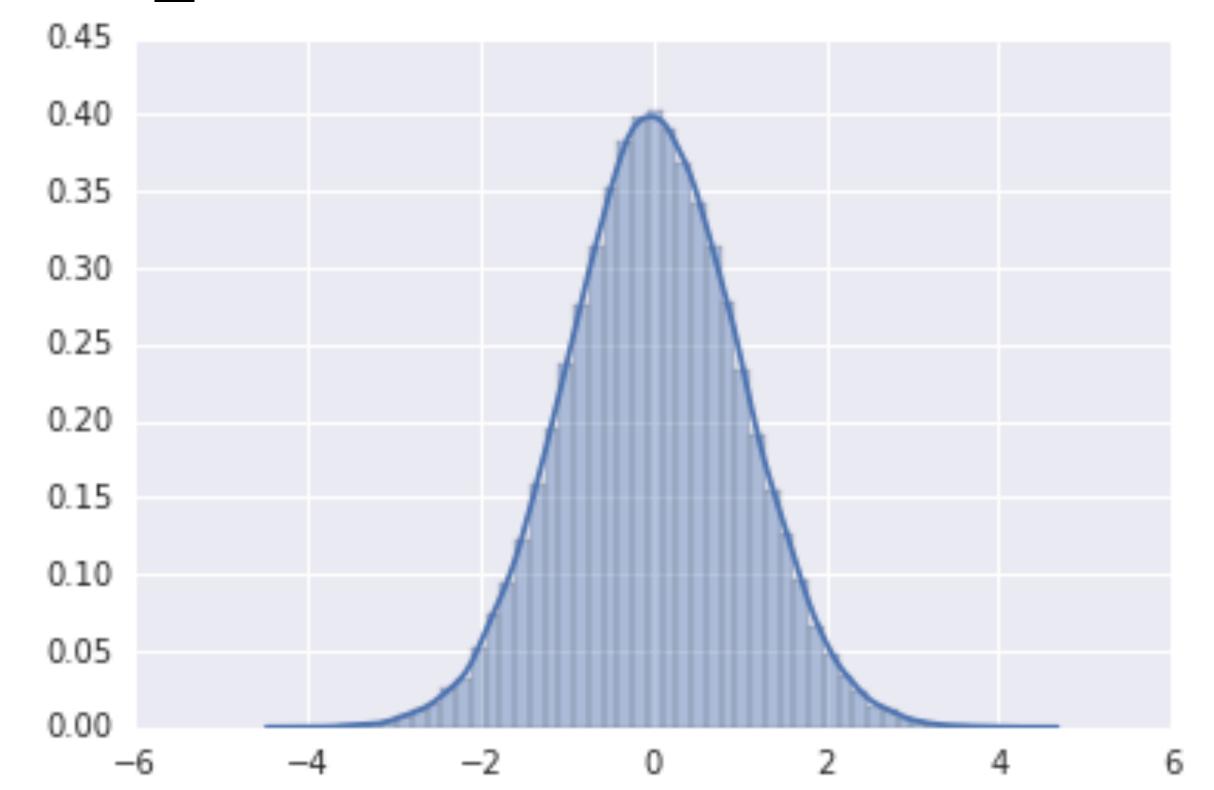
It's super important because as datasets become larger and larger and larger, they tend to look more and more like the normal distribution.

The normal distribution is fully specified by 2 parameters, the mean (μ) and the standard deviation (σ).

METIS

Intro Stats: Distributions: Normal Distribution

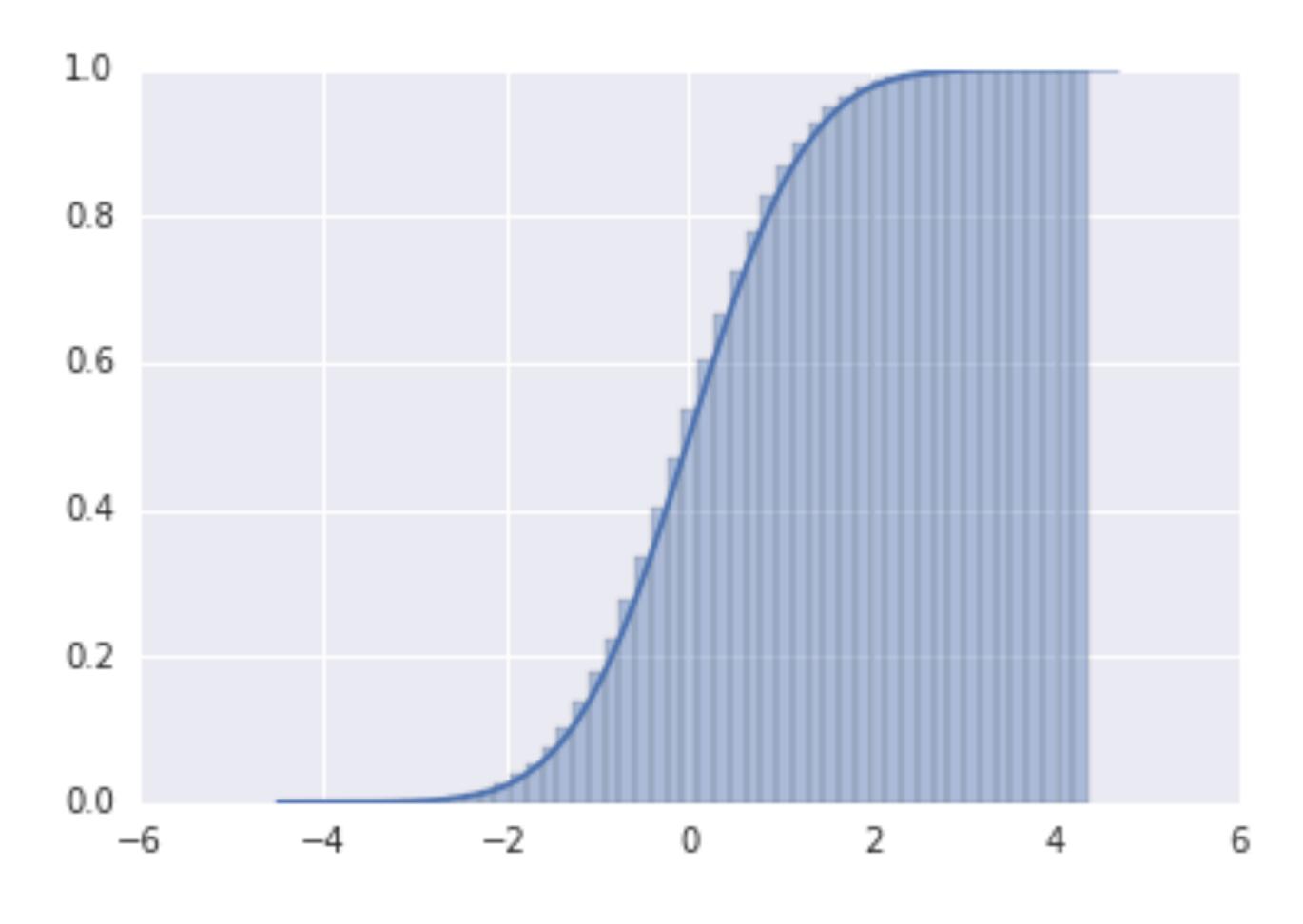
```
mu = 0
sigma = 1
n_samples = 100000
normal_data = np.random.normal(mu, sigma, n_samples)
sns.distplot(normal_data)
```





Intro Stats: Distributions: Normal Distribution

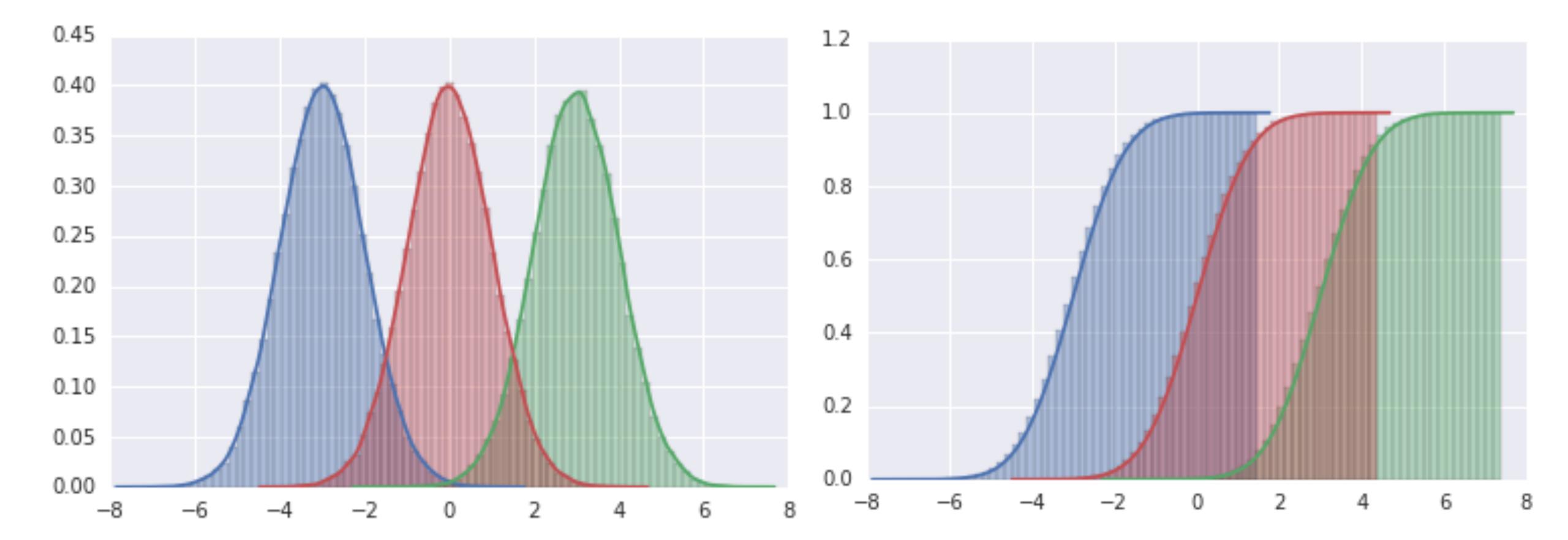
```
sns.distplot(normal_data,
hist_kws={"cumulative":True},kde_kws={"cumulative":True})
```





Intro Stats: Distributions: Normal Distribution

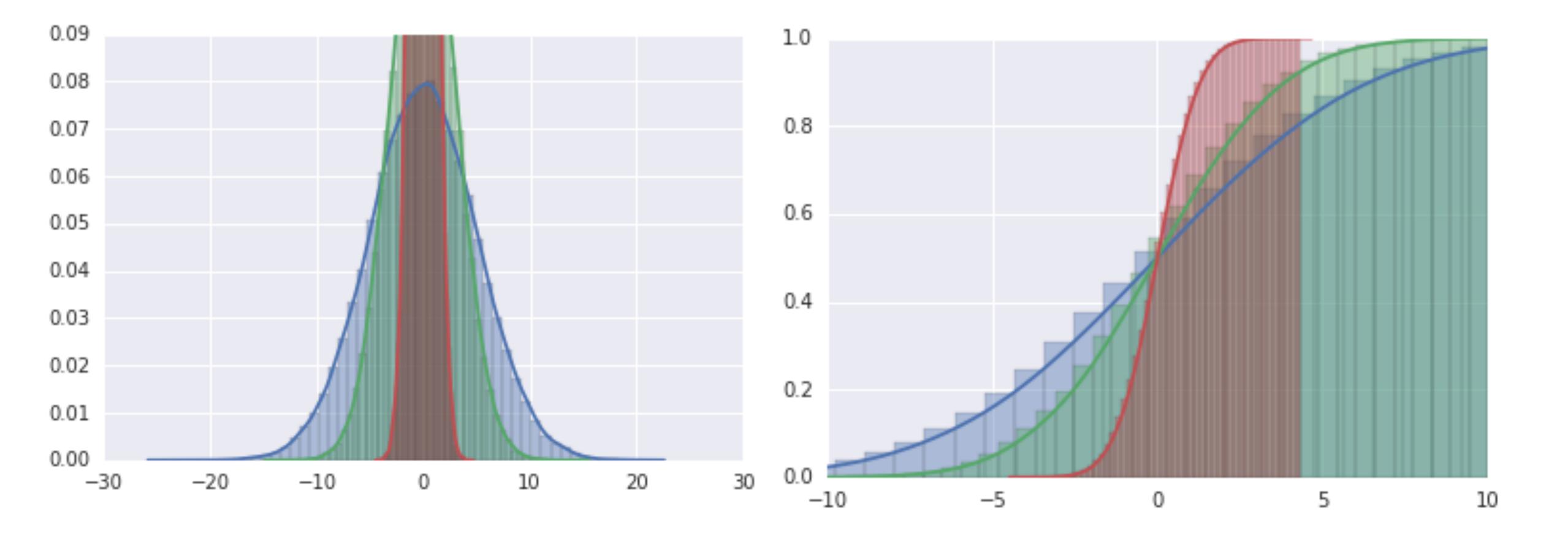
Altering the mean changes the location



METIS

Intro Stats: Distributions: Normal Distribution

Altering the std. deviation changes the width of the curve.





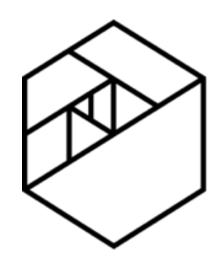
Intro Stats:

Distributions: Exponential Distribution

The **exponential distribution** is another very common distribution. In stats-speak, it is the probability distribution that describes the time between events in a Poisson process, i.e. a process in which events occur continuously and independently at a constant average rate.

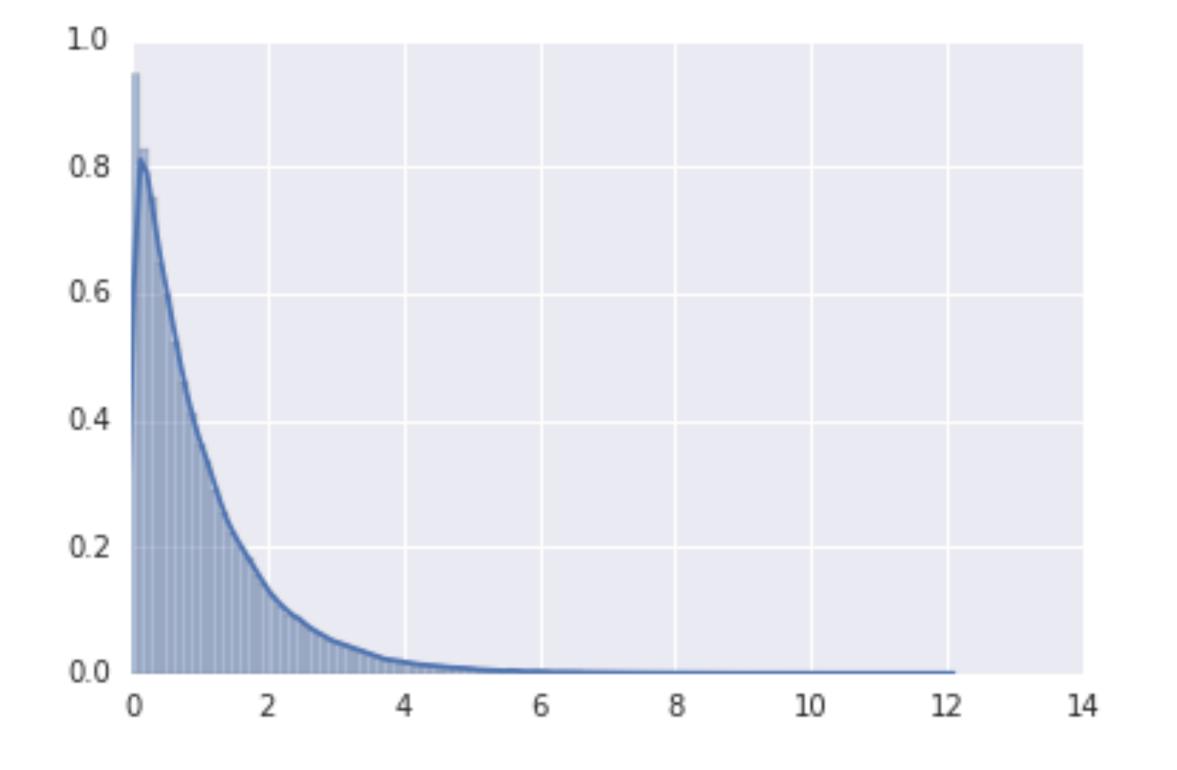
An example exponential distribution would describe the time between airplanes landing and taking off at LaGuardia airport during hours that the airport is operating.

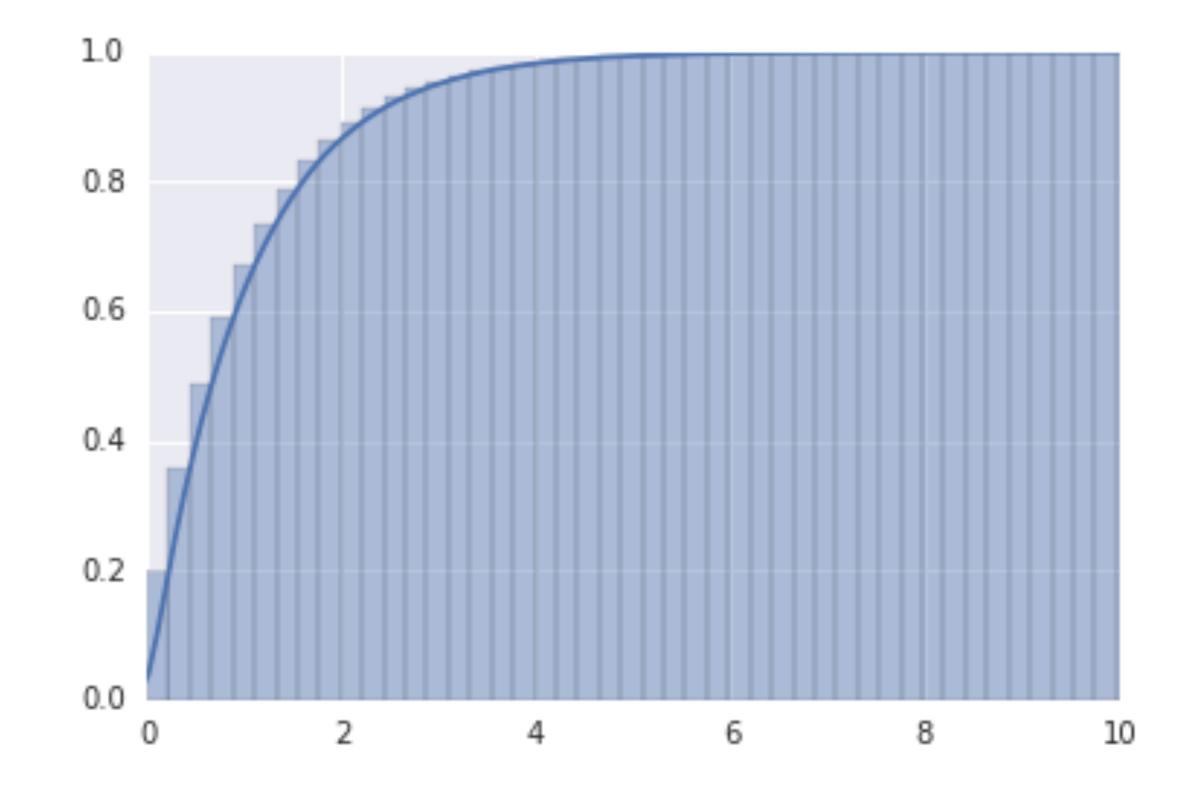
The exponential distribution is interesing because it has the property known as being **memoryless**. This means that knowing the history of the distribution has no effect on being able to predict what will happen next.



METIS Intro Stats: Distributions: Exponential Distribution

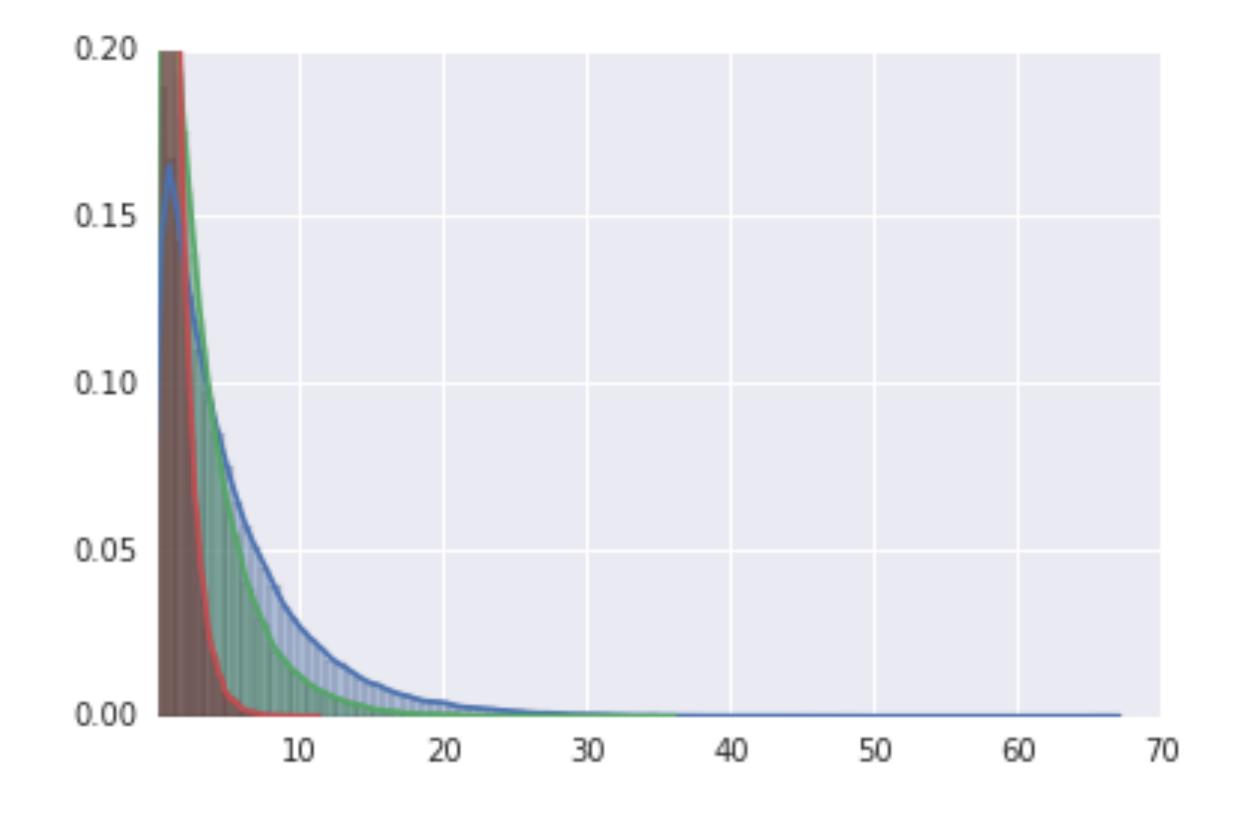
```
e = np.random.exponential(size=n_samples)
sns.distplot(e,bins=100)
plt.xlim(0,)
```

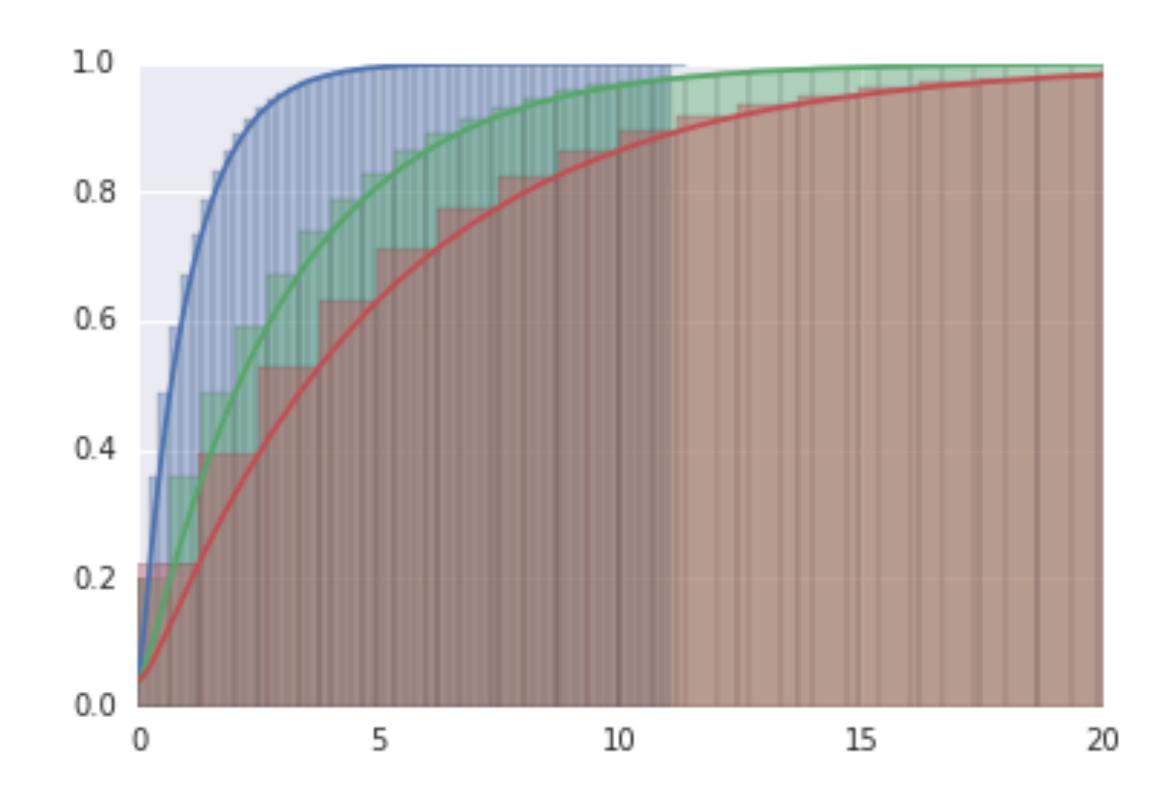




METIS Intro Stats: Distributions: Exponential Distribution

Altering the beta (exponent) changes the location

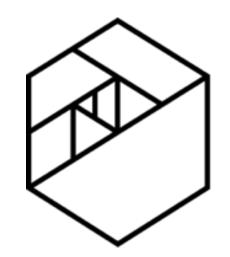




Intro Stats: Distributions: Uniform Distribution

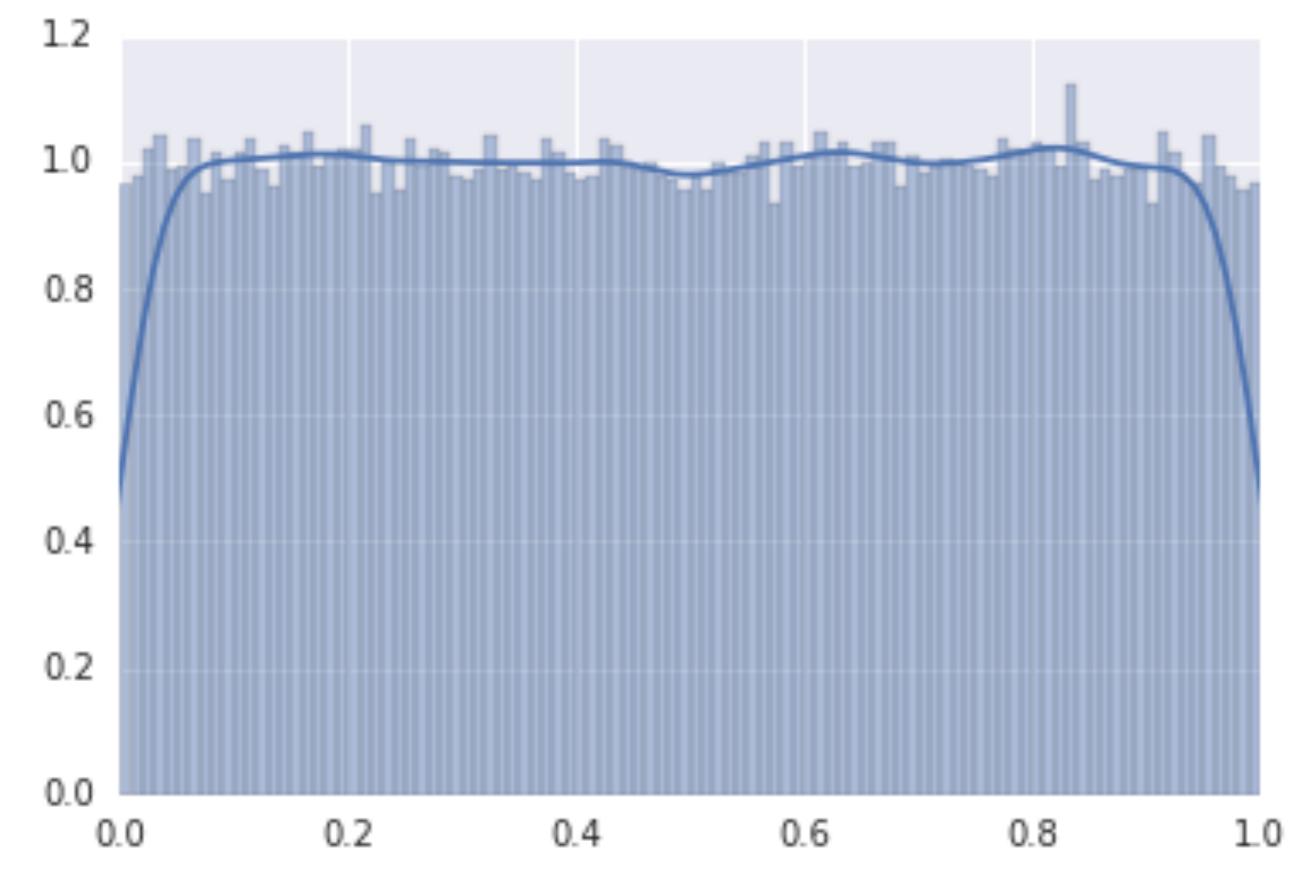
The final distribution we will talk about is the **uniform distribution**. It simply describes cases where all values have the exact same frequency. It is a useful distribution because it is used for unbiased sampling.

```
uni = np.random.uniform(size=n_samples)
sns.distplot(uni, hist=True,bins=100)
plt.xlim(0,1)
```



METIS Intro Stats: Distributions: Uniform Distribution

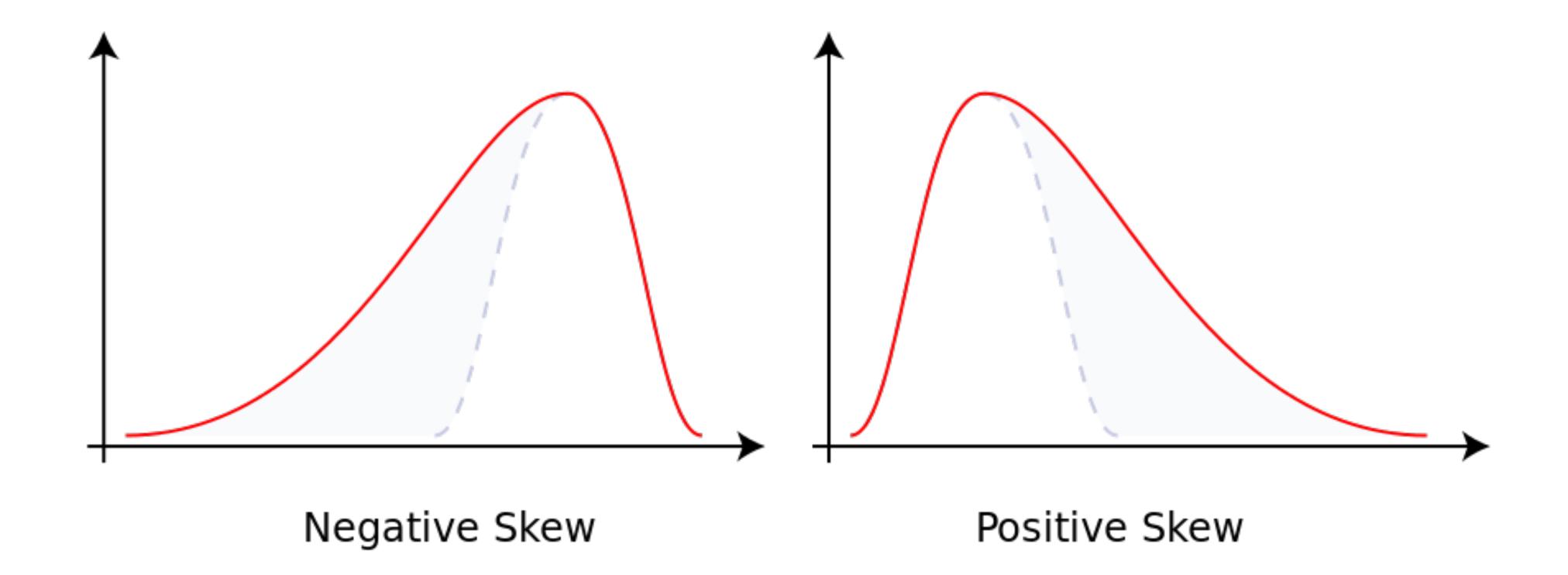
```
uni = np.random.uniform(size=n_samples)
sns.distplot(uni, hist=True,bins=100)
plt.xlim(0,1)
```





Intro Stats: Skewness

```
uni = np.random.uniform(size=n_samples)
sns.distplot(uni, hist=True,bins=100)
plt.xlim(0,1)
```





Intro Stats: Kurtosis

Krutosis is a measure of the "peakedness" of a given probability distribution and can only be measured for continuous distributions.

