ERIC SCHWARTZ

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FEATURED PROJECTS

Audio Advocate - Reviews and ratings app that compares pro audio gear - GitHub | API GitHub | Demo

- + Created product card and review components using a ReactJS/Redux front end
- + Built a Rails API back end to sort and filter products based on different criteria
- + Scraped several music retail websites for product data using Nokogiri
- + Stored product data including reviews and ratings in a PostgreSQL database
- + Leveraged Amazon's Product Advertising API to generate iFrames containing reviews from Amazon.com

Constellation Playground - Interactive React/Redux app allowing users to create their own constellations - GitHub | API GitHub | Demo

- + Created interactive star and line components using a ReactJS front end
- + Used Redux to manage the state of the app in a global store
- + Designed a user experience (UI/UX) involving clickable vector graphics using SVG
- + Built a Rails API back end to store constellation and star data in a PostgreSQL database
- + Constructed a secure user sign-up and login experience with JWT authorization

Battle of Wits - Interactive multiplayer trivia game - GitHub | Demo

- + Made Ajax requests to call on a trivia API containing question and answer data
- + Used jQuery to display questions and set a response timer
- + Triggered audio clips to provide users with feedback for button clicks and response submission

TECHNICAL SKILLS

Ruby on Rails, JavaScript, ReactJS, Redux, SQL, HTML/CSS, jQuery, Git, ActiveRecord, Adobe Photoshop

EMPLOYMENT HISTORY

National Institutes of Health, Bethesda, MD

Front-End Developer, July 2017 - Present

- + Use HTML and CSS to improve UX/styling on a content migration project for the National Institute of Biomedical Imaging and Bioengineering (NIBIB)
- + Work with Drupal CMS to ensure that the correct content is displayed across all nodes
- + Clean legacy HTML and CSS code according to best practices
- + Report daily to web development lead on all progress
- + Attend weekly scrum meetings to ensure migration is on schedule

Language in Motion, New York, NY

Software Developer, May 2017 - June 2017

- + Developed application to match language tutors with students based on interests, skill level, and schedule
- + Worked on the React/Redux front end and Ruby/Rails back end adding features, fixing bugs, and styling

The Hit Men, US and Canada

Road Manager/Live Audio Engineer, November 2011 - October 2016

- + Maintained 24/7 written and verbal communication with technical staff and venue staff for approximately 70 shows per year in up to 2000-person capacity venues across the US and Canada to ensure the highest quality product on show night
- + Directed all audio and visual elements before, during, and after each show
- + Adjusted sound levels and effects to account for various types of room treatments and instrumental arrangements
- + Enhanced staff morale by maintaining a positive, optimistic attitude during stressful, time-sensitive problem solving situations

EDUCATION

Flatiron School - New York, NY - 2017

+ Full Stack Web Development, Ruby on Rails and JavaScript immersive program

Lehigh University - Bethlehem, PA - 2011

+ Bachelors: Music Theory and Composition, Minor: Music Industry