# Xinle (Eric) Song

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# **EDUCATION**

## University of California, Los Angeles

Los Angeles, CA

Bachelor of Science in Computer Engineering

Expected June 2027

- GPA: 3.83
- Selected Coursework: Digital Logic Design, Computer Organization, Data Structures, Software Construction
- John Richard Leffler Scholarship

## TECHNICAL SKILLS

Languages: C/C++, Verilog/SystemVerilog, Python, Haskell, JavaScript, HTML/CSS

Developer Tools: Vivado, Quartus, Questa, LTSpice, Fusion 360, GCC, GDB, Git, Bash, Emacs

Technologies: Computer Architecture, FPGA, PCB Design, Embedded Systems, SensorFusion, PID Control

## EXPERIENCE

## UCLA Nanosystems Computer Aided Design Lab

Oct. 2024 – Present

Undergraduate Research Assistant

- Set up TritonPart and the chiplet-cost-model on lab servers to enable future chip design simulation.
- Planning to integrate the **chiplet-cost-model** with the **HISIM model** to simulate **size**, **power**, **performance**, **and yield tradeoffs** in chiplet systems.

# UCLA Center for Heterogeneous Integration and Performance Scaling

Jan. 2024 – Oct. 2024

Undergraduate Research Assistant

- Adapted the software driver for a FlexTrate LED display with a new driver chip and 11x11 dimensions.
- Developed a pixel control algorithm to display "UCLA" across 25 frames per letter.
- Created an automated testing script that reduced testing time by 70%, streamlining pixel-by-pixel activation.

## PROJECTS

Digital Audio Visualizer | System Verilog, RTL Design, FPGA Programming, Git

Sep. 2024 – Present

- Learning RTL design and digital logic to develop a project that displays audio frequency levels on a VGA display using FFT (Fast Fourier Transform).
- Gaining hands-on experience with sequential and combinational logic, and industry tools like Quartus.

# LineRacer | C, PID Control, Low Level Optimization, Git

Apr. 2024 – June 2024

- Developed race car using **SensorFusion and PID control** to follow a track, achieved **first place** in **15** seconds.
- Introduced a unique **dynamic control algorithm** to selectively activate outer sensors during sharp turns, minimizing distractions a feature exclusive to our team.
- Developed IR SensorFusion algorithm to weight inputs from sensors to improve control during sharp turns.
- Optimized C code, increased processing speed by 50% through efficient data types and strength reduction.

## Micromouse | C, PCB/Schematic Design, Circuit Soldering, Git

Sep. 2023 – June 2024

- Designed, assembled, and programmed a maze-solving robot with Infrared Sensors.
- Implemented motor control with encoders and PID control, optimized performance by tuning parameters.
- Designed a 2-layer PCB layout using Fusion 360 and researched components via SnapEDA, formulating the BOM (Bill of Materials).
- Collaborated with teammates to solder and assemble the PCB, ensuring successful integration with the robot.

#### Find Your Clubs | HTML, CSS, React, Node.js, MongoDB, Git

Apr. 2024 – June 2024

- Led a team to create a Full-Stack app to help students find clubs at UCLA.
- Co-developed the backend API for the Recommender System, Smart Search, and User Authentication.
- Designed and optimized **image-fetching logic**, reducing loading time by **20**% to enhance user experience.
- Co-reviewed pull-requests and resolved merge conflicts to accelerate concurrent development.