

# ERIC SPENCER

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## EDUCATION

### Loyola University Chicago

Bachelor of Science in Computer Science, Minor in Information Systems

Chicago, IL

Expected May 2026

- Dean's List (since Fall 2023) | Mulcahy Scholar | Presidential Scholarship

## EXPERIENCE

### ITS Service Desk Technician

Loyola University Chicago

Jul 2024 – Present

Chicago, IL

- Resolve over 50 support tickets weekly, ensuring prompt and effective technical support for students and staff.
- Use Azure AD and business intelligence tools to verify identity and provision secure account access.
- Collaborate with backend infrastructure teams to investigate and resolve escalated incidents.

### Software Engineering Intern

CCC Intelligent Solutions

May 2025 – Aug 2025

Chicago, IL

- Implemented full-stack defect resolutions in the B2B SaaS claims portal using Vue.js and Spring Boot.
- Built an interactive insurance claims dashboard enabling real-time data visualization for analytics.
- Wrote detailed pull requests and performed QA verification in a CI/CD development pipeline.

### Software Engineer

Loyola University Chicago, Department of Computer Science

May 2025

Chicago, IL

- Developed a Spring Boot and Vaadin microwave simulator demonstrating TLA+ formal verification in action.
- Delivered a functional, interactive web app from concept to deployment within two weeks.

### Software Engineering Intern

EpiFinder Medical Solutions

Jan 2025 – May 2025

Chicago, IL

- Automated HR data and permissions workflows using Google Apps Script, reducing manual work by 99%.
- Engineered an automated system to process 400+ email-based access requests in seconds.

### Undergraduate Research Assistant

Loyola University Chicago

Apr 2023 – Aug 2023

Chicago, IL

- Researched AI interpretability by analyzing ChatGPT v3.0's understanding of advanced Java programming concepts.
- Co-authored documentation and streamlined experimental design for publication.

### Honor Caddie

Oak Park Country Club

2017 – 2024

River Grove, IL

- Delivered professional customer service and real-time decision support for players during 100+ rounds.

## EXTRACURRICULAR LEADERSHIP

### Vice President of Technology

Loyola AI Club

Fall 2024 – Spring 2025

Chicago, IL

- Led semester-long projects integrating machine learning, web development, and data visualization.
- Mentored students on Git workflows, project structure, and technical implementation best practices.

## TECHNICAL SKILLS

**Languages:** Java, Python, JavaScript, TypeScript, Rust, Swift

**Frameworks:** React, Vue.js, Spring Boot, Vaadin, Flask

**Technologies:** PostgreSQL, Excel Scripting, Azure AD, Git, CI/CD, Google Workspace Automation

## PROJECTS

### Connect 4 Game Engine | Python, TLA+

- Developed a fully functional Connect 4 game featuring an AI opponent powered by the minimax algorithm with alpha-beta pruning for optimized decision-making.
- Implemented an interactive interface and heuristic evaluation function to simulate strategic, human-like gameplay.

### AI Headshot Generator | Next.js, Cloudflare R2, Stable Diffusion

- Developed a full-stack platform that generates professional AI headshots from user uploads via API-only integration.
- Implemented secure file storage and user checkout flow optimized for low-latency performance.

### CTA Transit Tracker | Flask, Google Maps API, Scikit-Learn

- Created a real-time dashboard visualizing Chicago Transit Authority bus/train data and predicting arrival times.
- Trained a regression model using traffic and weather data to improve ETA accuracy by 15%.