

模拟生物智能的神经形态认知计算

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脑机智能全国重点实验室

Is the Brain a Computer?

It is a long debate: Is the Brain a Computer?



Alan Turing

in 1950 predicted that by 2000 machine
could think like human brains



Carver Mead

A pioneer of modern microelectronics, creating
"neuromorphic electronic systems"
"to synthesize it to fully understand it"



John von Neumann

"brain is an arithmetic organ"



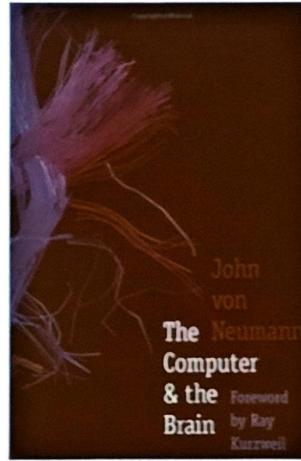
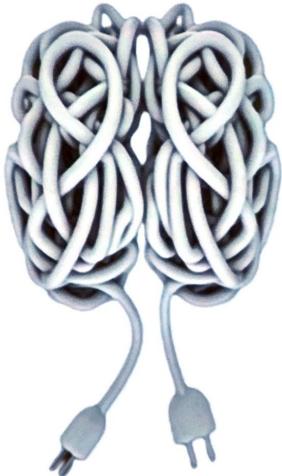
Gerald Edelman

1972 Nobel Prize in
Physiology or Medicine
"brain is not a computer"



Is the Brain a Computer?

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THE BRAIN IS A COMPUTER

Von Neumann takes the fundamental operator of the brain to be the neuron, and he represents the neuron as a digital device (in spite of its evident analog electrochemical properties). "A neuron transmits a pulse. The nervous pulses can clearly be viewed as (two-valued) markers. The absence of a pulse then represents one value (say, the binary digit 0), and the presence of one represents the other (say, the binary digit 1). The nervous system has a *prima facie* digital character."

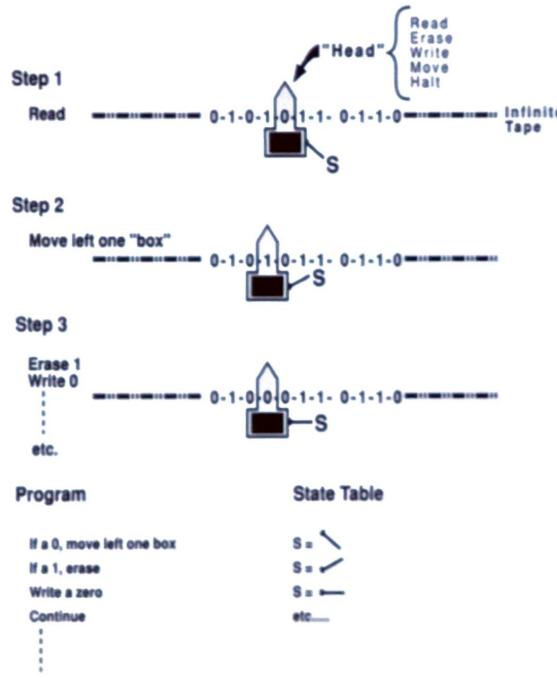
The Computer and the Brain, John von Neumann



计算机算法与架构



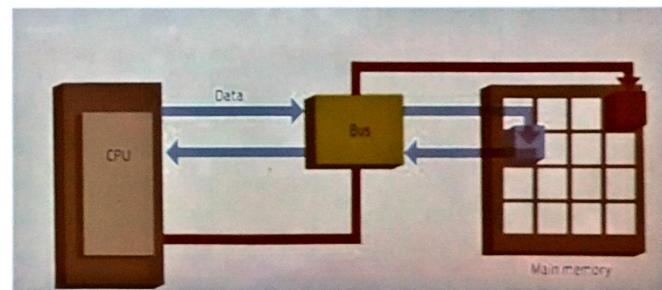
Alan Turing



John von Neumann
冯·诺伊曼



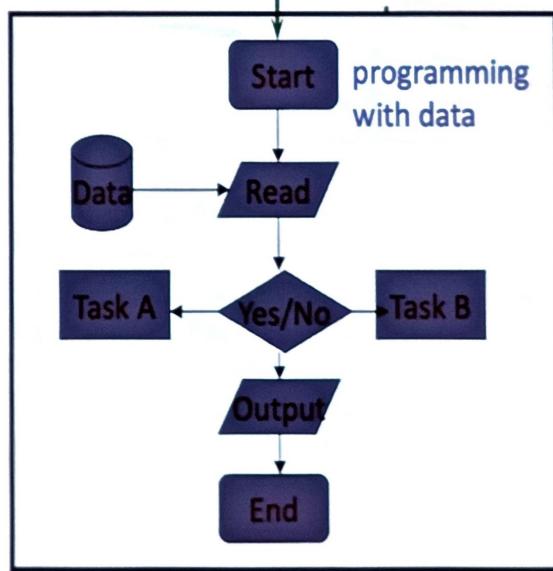
ENIAC, the first electronic computer



A computing substrate (von Neumann architecture) is completely detached from algorithms (Turing Machine framework)

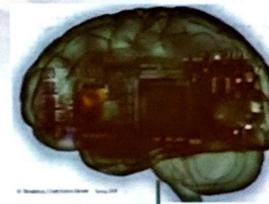


AI Based



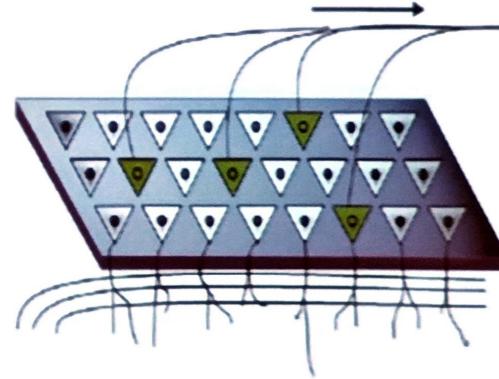
- Constructed by explicit programming
- Closed (designed)
- Centralized control

Brain



"program + data"
integrated in circuits

Action
Potential

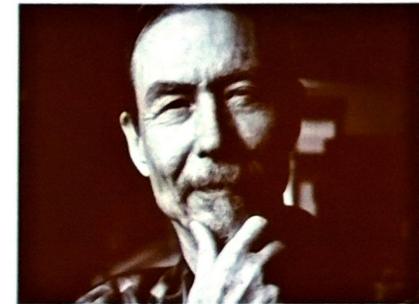


- Learn autonomously and process signals from the environment
- Open (situated)
- Distributed in nature



Neuromorphic Computing and Engineering

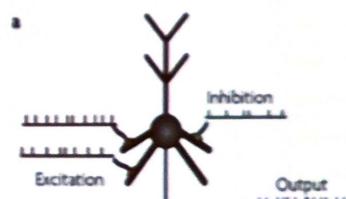
- Neuromorphic engineering is an interdisciplinary subject that takes inspiration from biology, physics, mathematics, computer science, and electronic engineering to design artificial neural systems, such as vision systems, head-eye systems, auditory processors, and autonomous robots, whose physical architecture and design principles are based on those of biological nervous systems. Neuromorphic engineering was first proposed by Carver Mead in the late 1980s.



Carver Mead, 加州理工教授

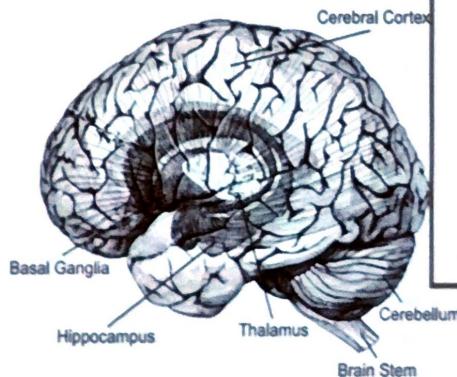
- Neuromorphic computing works by mimicking the physics of the human brain and nervous system by spiking neural networks, where spikes from individual electronic neurons activate other neurons down a cascading chain. It is analogous to how the brain sends and receives signals from biological neurons that spark or recognize movement and sensations in our bodies. As opposed to more traditional approaches, where systems orchestrate computation in rigid binary terms (1/0), neuromorphic chips compute more flexibly and broadly. Its spiking neurons operate without any prescribed order.

(<https://www.hpe.com/us/en/insights/articles/whats-this-neuromorphic-computing-youre-talking-about-2105.html>)



Is the Brain a Computer?

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THE BRAIN IS NOT A COMPUTER

Our quick review of neuroanatomy and neural dynamics indicates that the brain has special features of organization and functioning that do not seem consistent with the idea that it follows a set of precise instructions or performs computations. We know that the brain is interconnected in a fashion no man-made device yet equals. First, the billions and billions of connections that make up a brain's connections are *not exact*: If we ask whether the

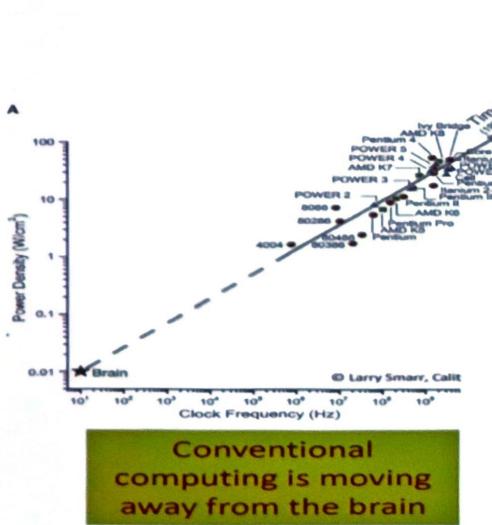
A universe of consciousness, G.E. Edelman and G. Tononi

- Is your brain a computer? <https://www.technologyreview.com/2021/08/25/1030861/is-human-brain-computer/>
- Why your brain is not a computer. <https://www.theguardian.com/science/2020/feb/27/why-your-brain-is-not-a-computer-neuroscience-neural-networks-consciousness>
- Why can't a computer be more like a brain? April 2007 | IEEE Spectrum



The Essence of the Current AI

◆ Feats and Defeats: 数据、算力、算法



MENU ▾ | nature

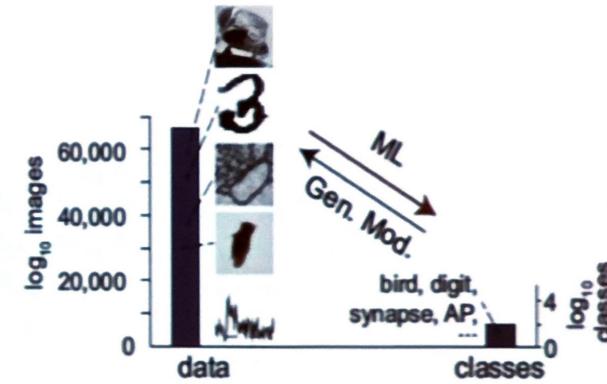
EDITORIAL • 06 FEBRUARY 2018

Big data needs a hardware revolution

Artificial intelligence is driving the next wave of innovations in the semico

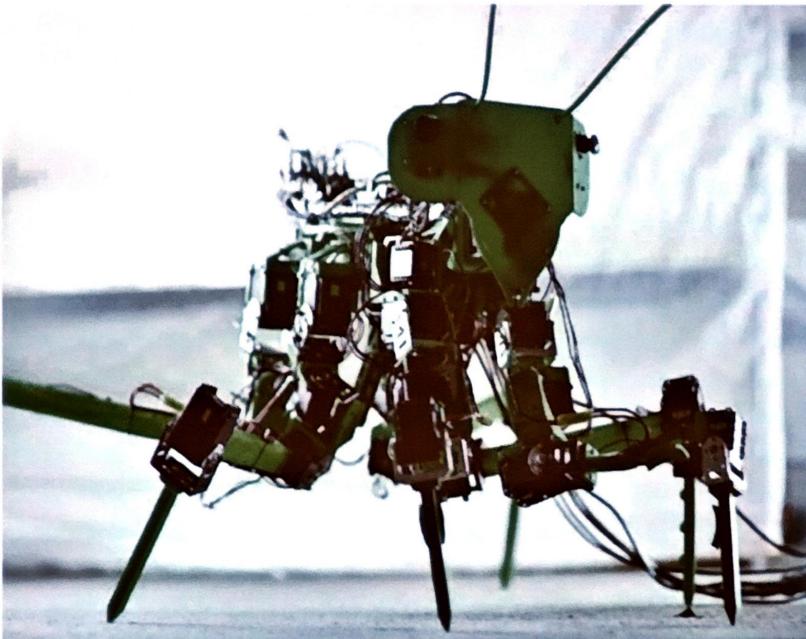
[Twitter](#) [Facebook](#) [LinkedIn](#)

Software companies make headlines but research on computer hardware could bring bigger rewards. Credit: Maths Machamer/Getty



- Big data
- High computation cost,
- Single, small tasks...





NEUROSCIENCE

Robots with insect brains

A literal approach to mechanistic explanation provides insight in neuroscience

By Barbara Webb

| robot's control program). Despite the vast

"Despite the vast range of insect body types, behaviors, habitats, and lifestyles, there are many surprising consistencies across species in brain organization, suggesting that these might be effective, efficient, and general-purpose solutions."

Number of neurons:

- fruit fly brain (~135,000)
- mouse (70 million)
- human (86 billion).



Spiking Neuron Model

- Leaky Integrate and Fire (LIF)

$$\tau_m \frac{du(t)}{dt} = -[u(t) - u_{rest}] + R_m I(t)$$

τ_m : Membrane time constant

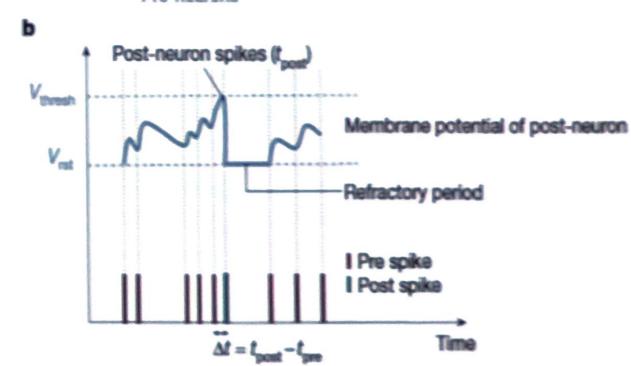
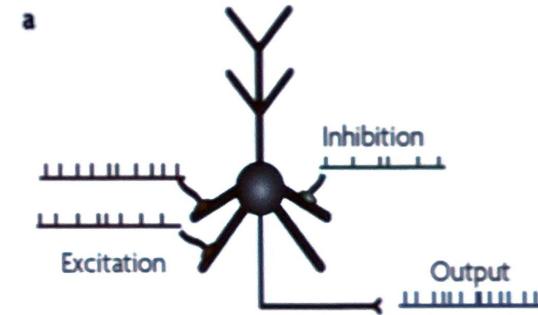
$u(t)$: Membrane potential

u_{rest} : Resting potential

R_m : Membrane resistance

$I(t)$: Total input current

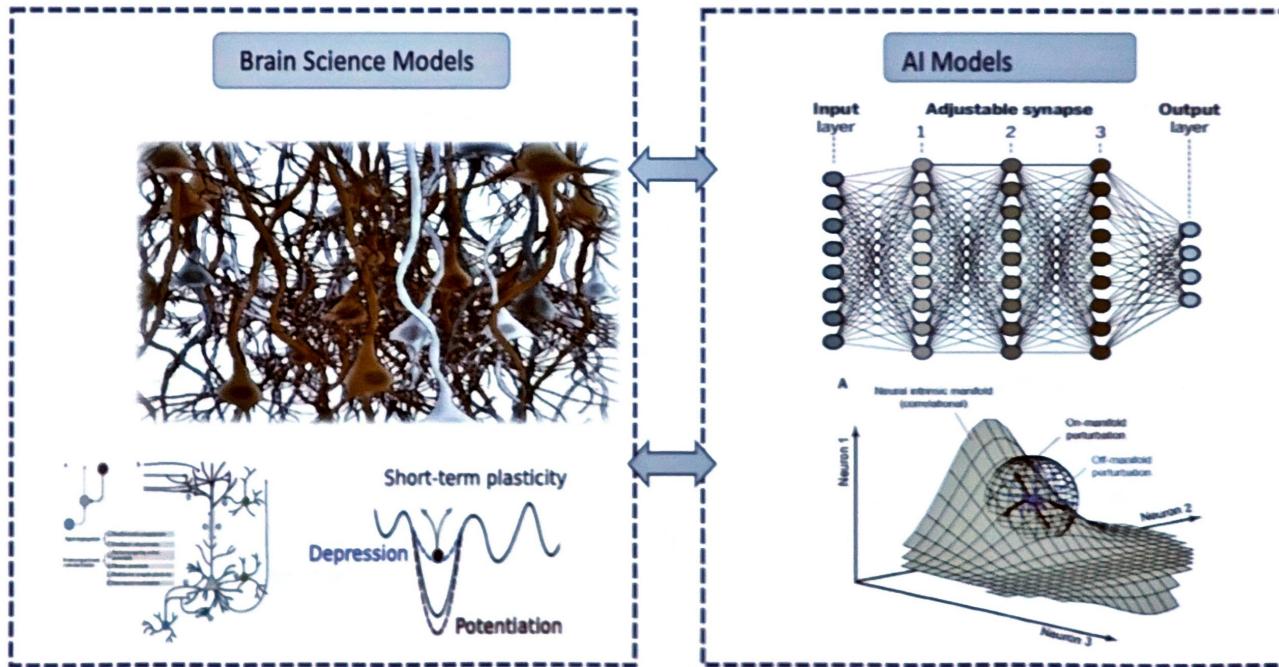
脉冲神经元的动力学特性 Temporal Dynamics:
膜电位积分、漏电、不应期、脉冲发放





可塑性与网络结构

- ◆ Synaptic plasticity vs back propagation;
- ◆ Local learning vs global loss function;
- ◆ Hierarchical, parallel vs feedforward, layer-wise.



Lillicrap et al, Nature Reviews Neuroscience 2020
Ullman, Science 2019; Leng et al, Scientific reports 2018

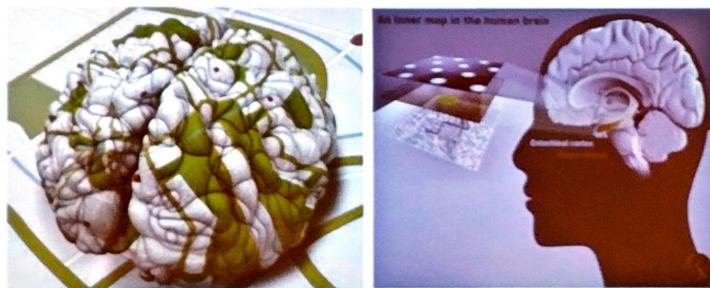
内嗅-海马环路模拟

2014诺贝尔生理学或医学奖

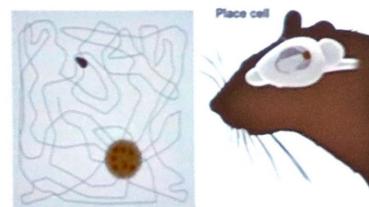


John O'Keefe, May-Britt Moser, and Edvard I. Moser

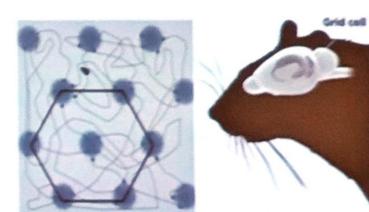
大脑内部GPS系统：认知地图



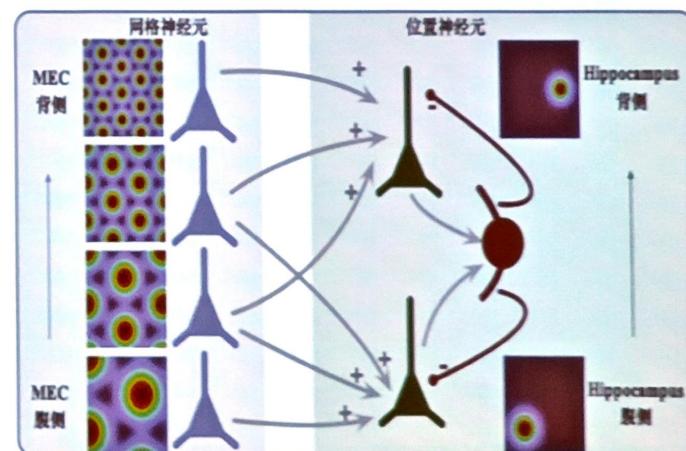
位置神经元



网格神经元

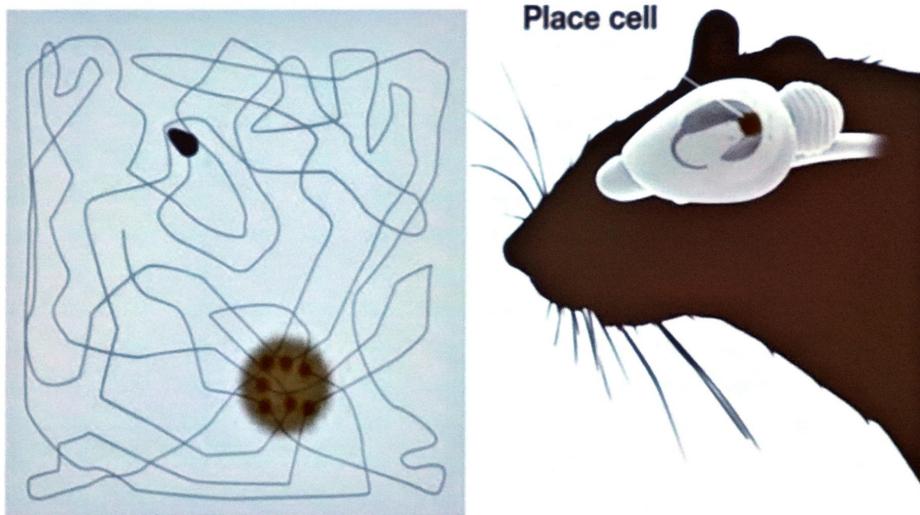


从网格神经元到位置神经元的连接



“这三位诺贝尔奖获得者在此领域做出的贡献代表了人类在理解自身高级认知功能方面的巨大进步，人类逐渐开始了解神经元如何通过集群活动实现导航、记忆和规划等高级活动。”

Place cells



The hippocampus, where the place cells are located is highlighted. The grey square depicts the open field the rat is moving over. Place cells fire when the animal reaches a particular location in the environment. The dots indicate the rat's location in the arena when the place cell is active. Different place cells in the hippocampus fire at different places in the arena.

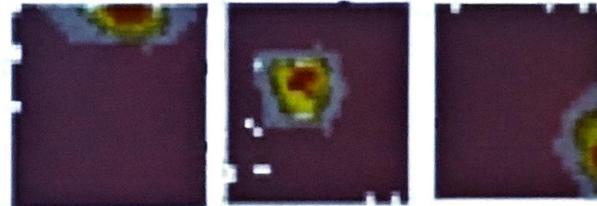
http://www.nobelprize.org/nobel_prizes/medicine/laureates/2014/

Place cells

Box



Hippocampal Place Fields

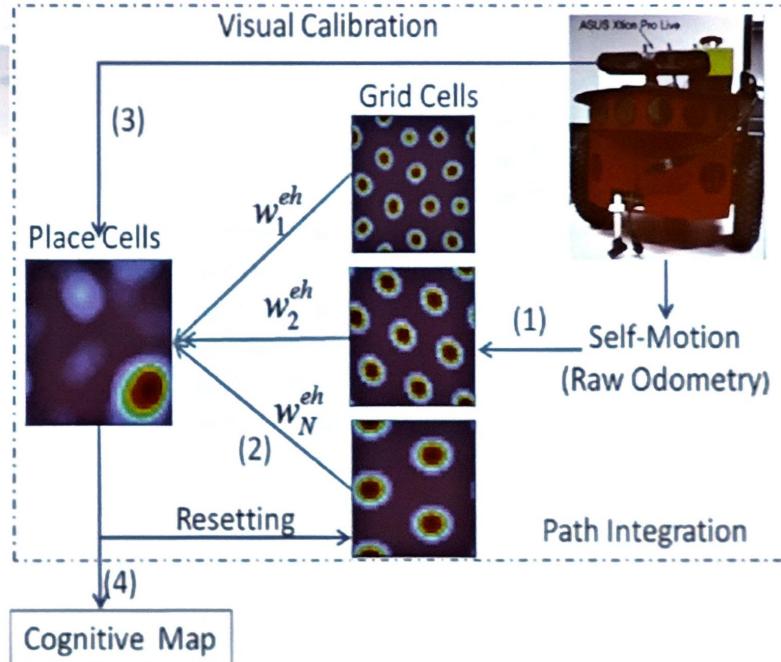


Circular Track

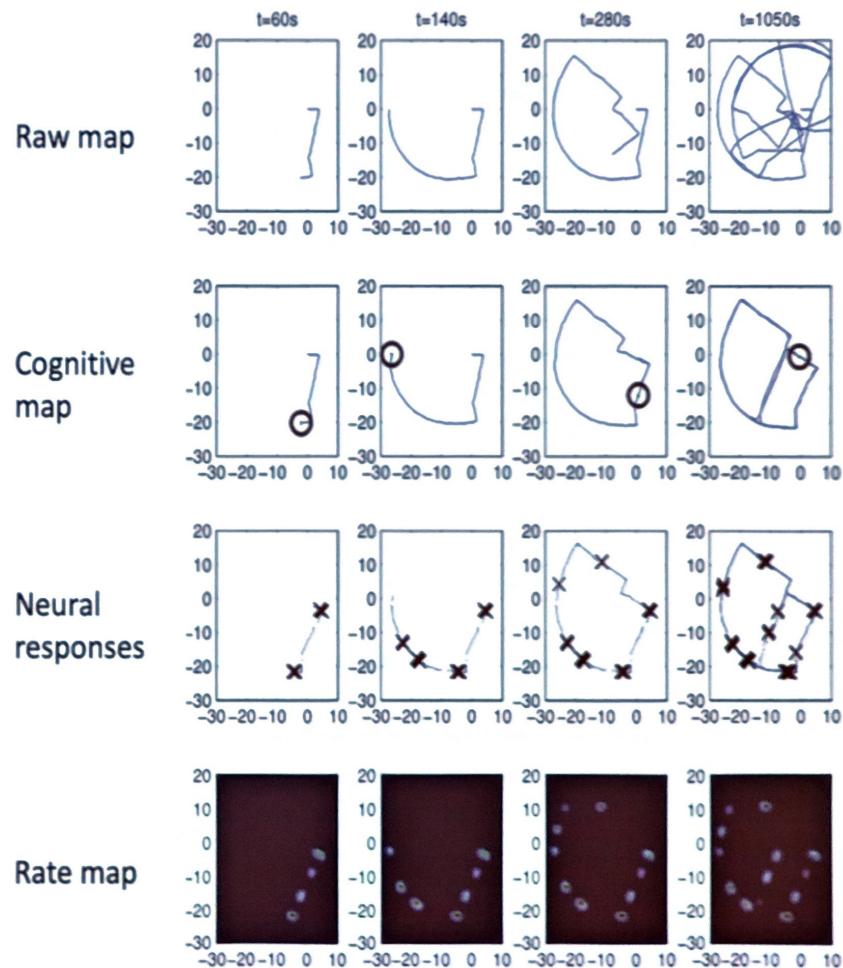


<http://krieger.jhu.edu/mbi/knierimlab/research/index.html>

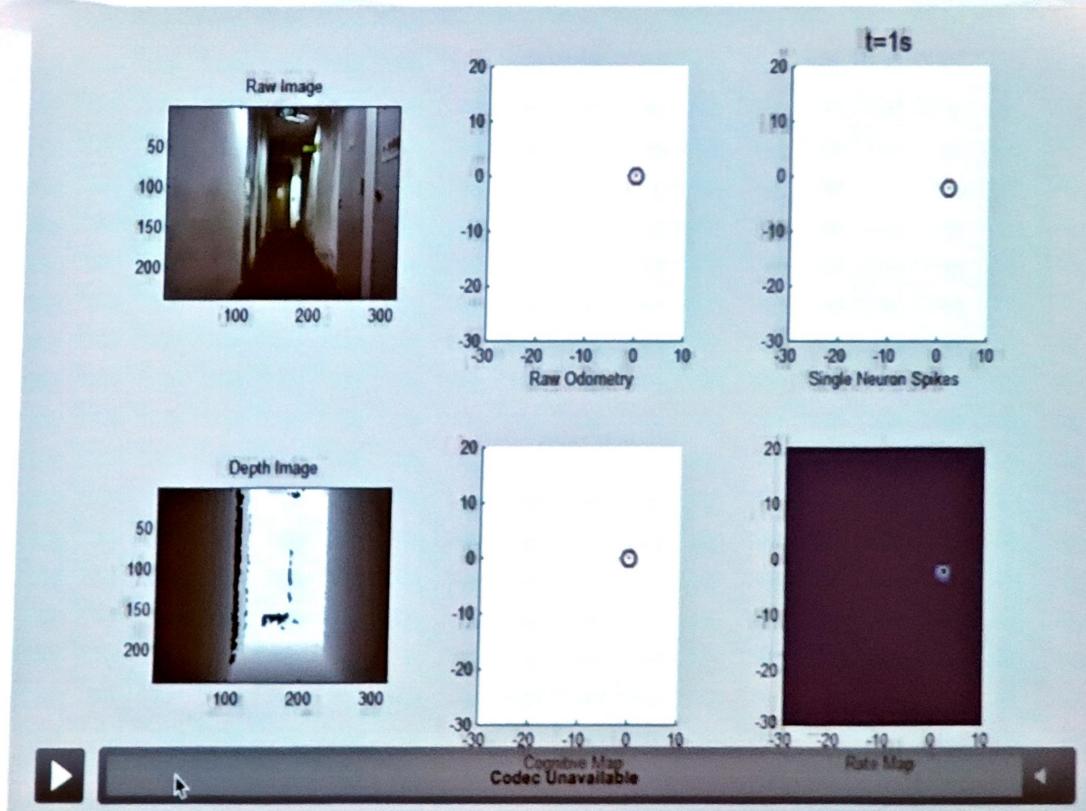
机器人的空间感知系统gSLAM



Yuan et al. An Entorhinal-Hippocampal Model for Simultaneous Cognitive Map Building. AAAI 2015.



机器人的空间感知系统gSLAM



A Robot Finds Its Way Using Artificial “GPS” Brain Cells

One robot has been given a simulated version of the brain cells that let animals build a mental map of their surroundings.

By Will Knight on October 19, 2015



The behavior and interplay of two types of neurons in the brain helps give humans and other animals an uncanny ability to navigate by building a mental map of their surroundings. Now one robot has been given a similar cluster of virtual cells to help it find its own way around.

Researchers in Singapore simulated two types of cells known to be used for navigation in the brain—so-called “place” and “grid” cells—and showed they could enable a small-wheeled robot to find its way around. Rather than simulate the cells physically, they created a simple two-dimensional model of the cells in software. The work was led by Haizhou Li, a professor at the Agency for Science, Technology and Research (A*STAR).

WHY IT MATTERS

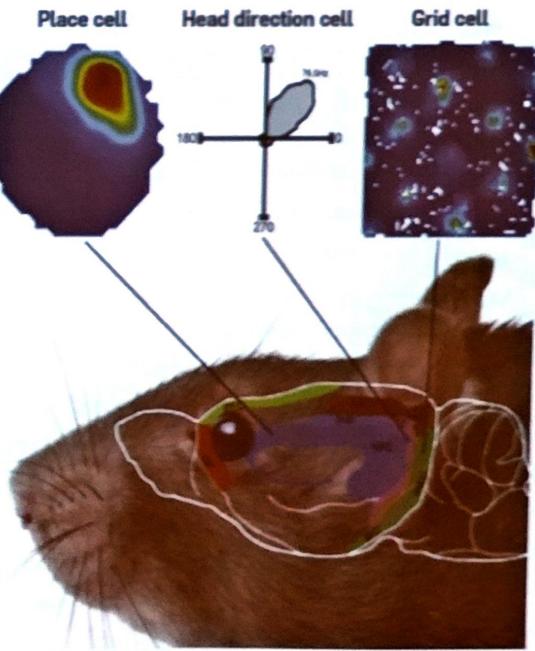
Mimicking the functioning of the brain could help make machines more efficient and capable.

Animals Teach Robots to Find Their Way

Navigation research demonstrates bio-machine symbiosis.

A DEMONSTRATION VIDEO that veteran University College, London neuroscientist John O’Keefe often presents in lectures shows a rat moving around the inside of a box. Every time the rat heads for the top-left corner, loud pops play through a speaker; those sounds are the result of the firing of a specific neuron attached to an electrode. The neuron only fires when the rat moves to the same small area of the box. This connection of certain neurons to locations led O’Keefe and student Jonathan Dostrovsky to name those neurons “place cells” when they encountered the phenomenon in the early 1970s.

Today, researchers such as Huajin Tang, director of the Neuromorphic Computing Research Center at Sichuan University, China, are using maps of computer memory to demonstrate how simulated neurons fire in much the same way inside one of their wheeled robots. As it moves around a simple cruciform maze, the machine associates places with pictures of milk cartons, cheese, and apples that it encounters. When asked to find those objects, the same neurons fire. Although the robot looks in the direction of each object when

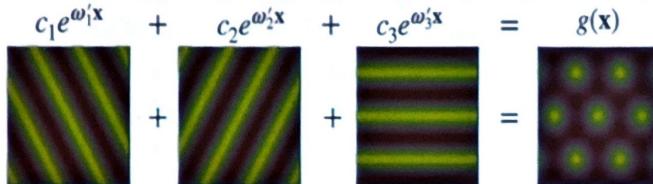


Example cells and a graphic representation of their anatomical distribution in the rat brain. At top left, the firing rate heat map of a place cell recorded as a rat explored a circular arena. Top center, a head direction cell firing rate plot. Top right, firing rate map of a grid cell.

Today, researchers such as Huajin Tang, director of the Neuromorphic Computing Research Center at Sichuan University, China, are using maps of computer memory to demonstrate how simulated neurons fire in much the same way inside one of their wheeled robots. Communications of ACM, Aug 2018.



Do Grid Cells Form A Metric for Space?



Theorem 1. Let shift-invariant kernel function $k(\mathbf{x}, \mathbf{y}) = k(\mathbf{x} - \mathbf{y})$ is the Fourier transform of probability distribution function p , we have

1. Let $\text{diam}(\mathcal{M})$ be the diameter of \mathcal{M} . Then, for the grid cell codes, we have

$$\Pr \left[\sup_{\mathbf{x}, \mathbf{y} \in \mathcal{M}} \left| \sum_{g \in \mathcal{G}} g(\mathbf{x})g(\mathbf{y})^* - k(\mathbf{y}, \mathbf{x}) \right| \geq \epsilon \right] \leq 2^s \left(\frac{\sigma_p \text{diam}(\mathcal{M})}{\epsilon} \right)^2 \exp \left(-\frac{N\epsilon^2}{4(m+2)} \right) \quad (2)$$

where $\sigma_p^2 \equiv E_p[\omega^* \omega]$ is the second moment of p , and m is the dimension of \mathcal{M} . Further,

$$\sup_{\mathbf{x}, \mathbf{y} \in \mathcal{M}} \left| \sum_{g \in \mathcal{G}} g(\mathbf{x})g(\mathbf{y})^* - k(\mathbf{y}, \mathbf{x}) \right| \leq \epsilon$$

with any constant probability when

$$N = \Omega \left(\frac{m}{\epsilon^2} \log \frac{\sigma_p \text{diam}(\mathcal{M})}{\epsilon} \right)$$

2. Let $d^2(\mathbf{x}, \mathbf{y}) = k(\mathbf{x}, \mathbf{x}) + k(\mathbf{y}, \mathbf{y}) - 2k(\mathbf{x}, \mathbf{y})$. The kernel distance d embeds isometrically in the Euclidean space \mathcal{M} .

- Grid cells code the space with a spatial resolution that is set by the animal's behavioral requirements, and the supremum of ϵ is a constant with the given resolution.
- The capacity of grid cells grows exponentially with their number.
- As a position encoding method, grid cell population codes "linearize" the metric by mapping the positions to a vector space.

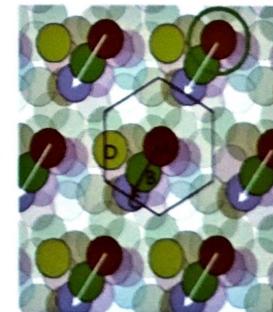
Find which place cell will fire: $\arg \max_{\mathbf{x} \in \mathcal{X}} \sum_{g \in \mathcal{G}} g(\mathbf{x})g^*(\mathbf{x})$

Grid Cell firing patterns in a module code movement distance and direction

When animal is on a bump of Grid Cell A and moves a particular distance and direction, Grid Cells B and C will fire.

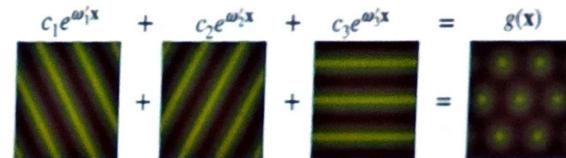
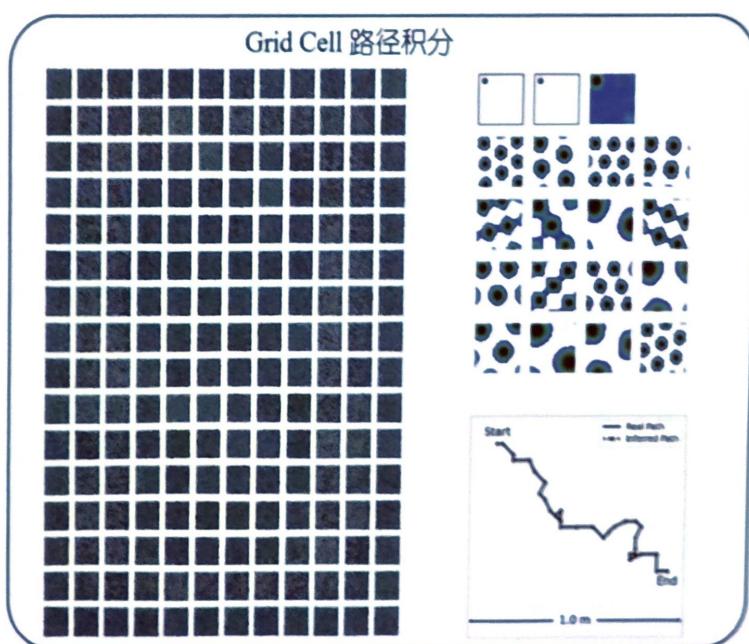
firing: A \rightarrow B \rightarrow C

=
from position A move
SV a certain distance

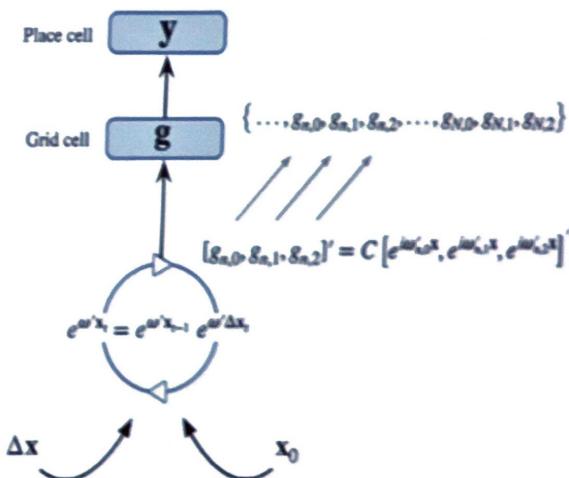


EC-Hippocampus Based Navigation Model

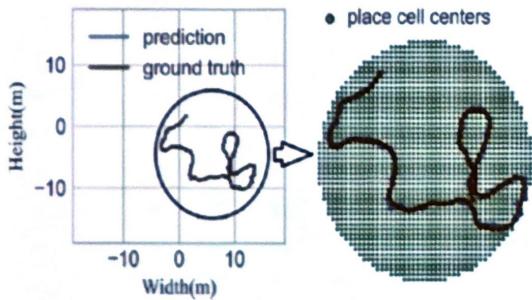
The navigation based on the grid-cell space coding



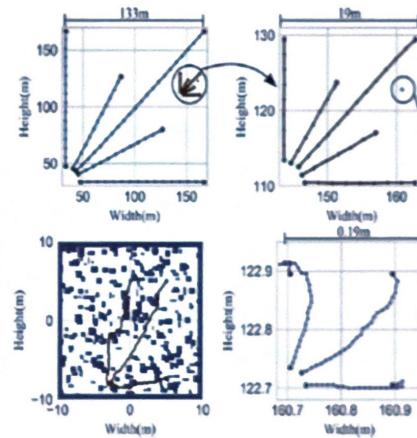
The firing pattern of the grid cell



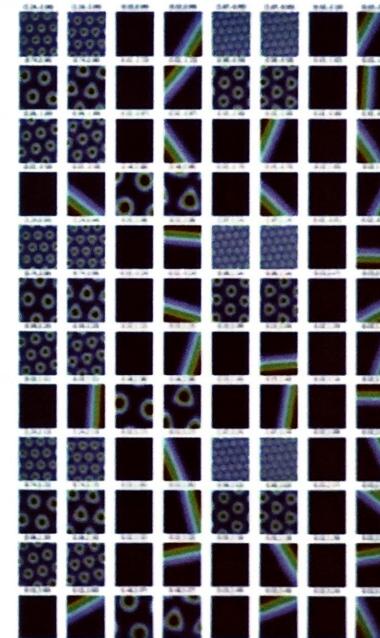
The neural network model to learn the parameters of grid cells.



Accurate path integration



Goal directed navigation

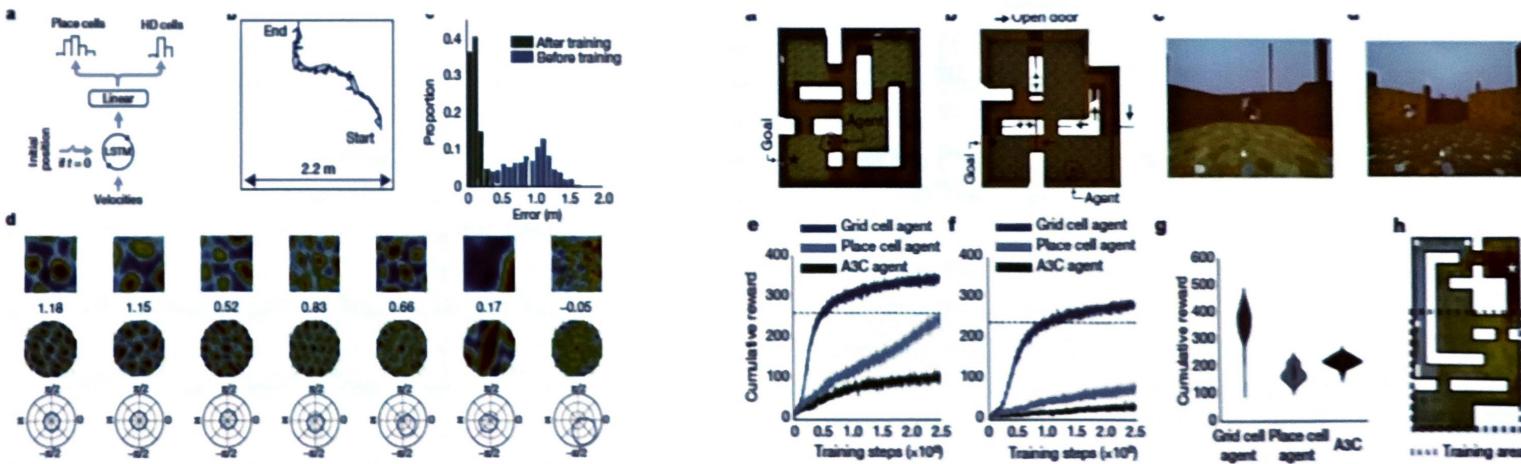


The activities of the grid cells in $19m \times 19m$ square area.
The upper titles on each image are the scale and orientation of the grid cell.



Vector-based navigation using grid-like representations in artificial agents

Andrea Banino^{1,2,3,5*}, Caswell Barry^{2,5*}, Benigno Uria¹, Charles Blundell¹, Timothy Lillicrap¹, Piotr Mirowski¹, Alexander Pritzel¹, Martin J. Chadwick¹, Thomas Degrif¹, Joseph Modayil¹, Greg Wayne¹, Hubert Soyer¹, Fabio Viola¹, Brian Zhang¹, Ross Goroshin¹, Neil Rabinowitz¹, Razvan Pascanu¹, Charlie Beattie¹, Stig Petersen¹, Amir Sadik¹, Stephen Gaffney¹, Helen King¹, Koray Kavukcuoglu¹, Demis Hassabis^{1,4}, Raia Hadsell¹ & Dhruv Kumaran^{1,3*}



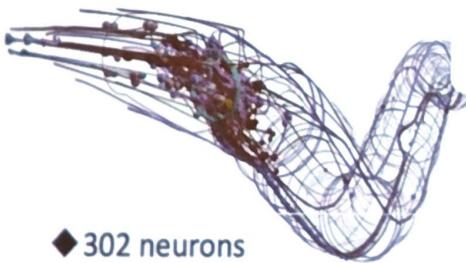
LSTM 和 强化学习训练生成网格细胞发放模式

仿真环境下位置细胞和网格细胞的空间表达性能对比

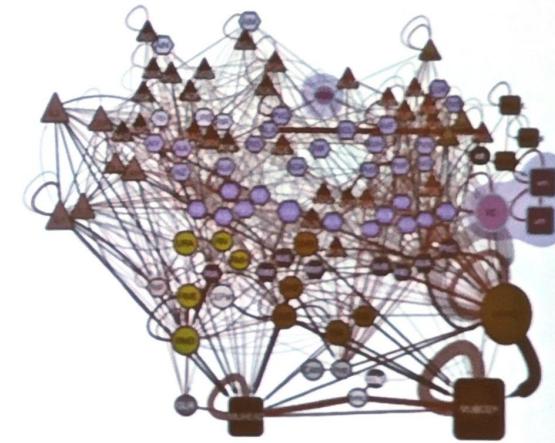
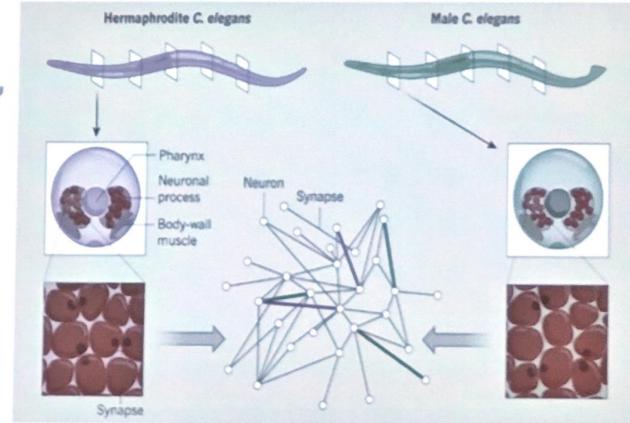


Neural Systems Modeling

C. Elegans



- ◆ 302 neurons
- ◆ 95 muscle cells
- ◆ 5000 chemical synapses
- ◆ 6000 electric synapses



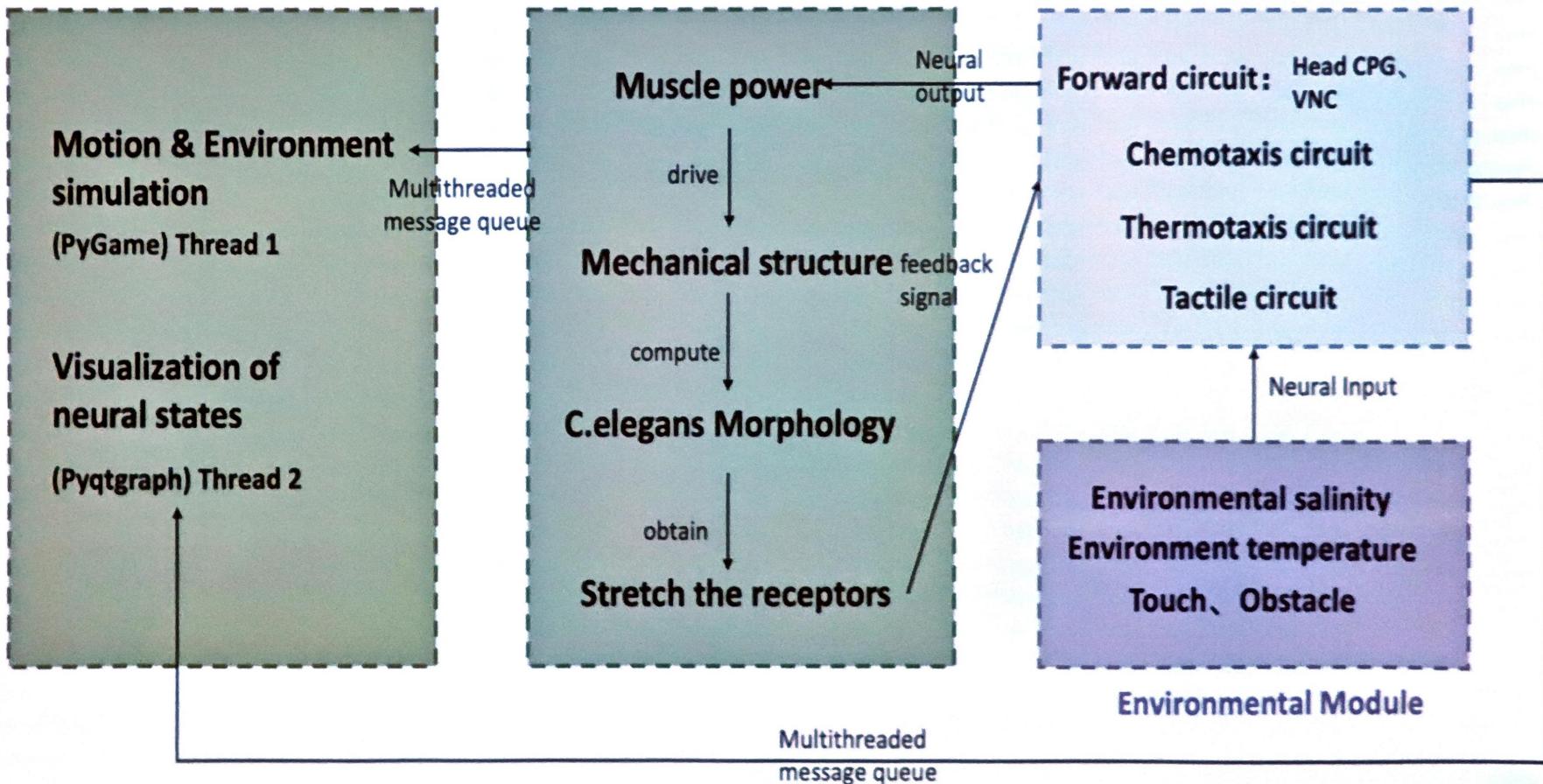
The connections

- ◆ 3 times Nobel prizes: 2002 and 2006 (Physiology or Medicine), 2008 (Chemistry)



The framework of C.elegans simulation system

Simulation Visualization Module Physical Information Computing Module Neural Network Computing Module

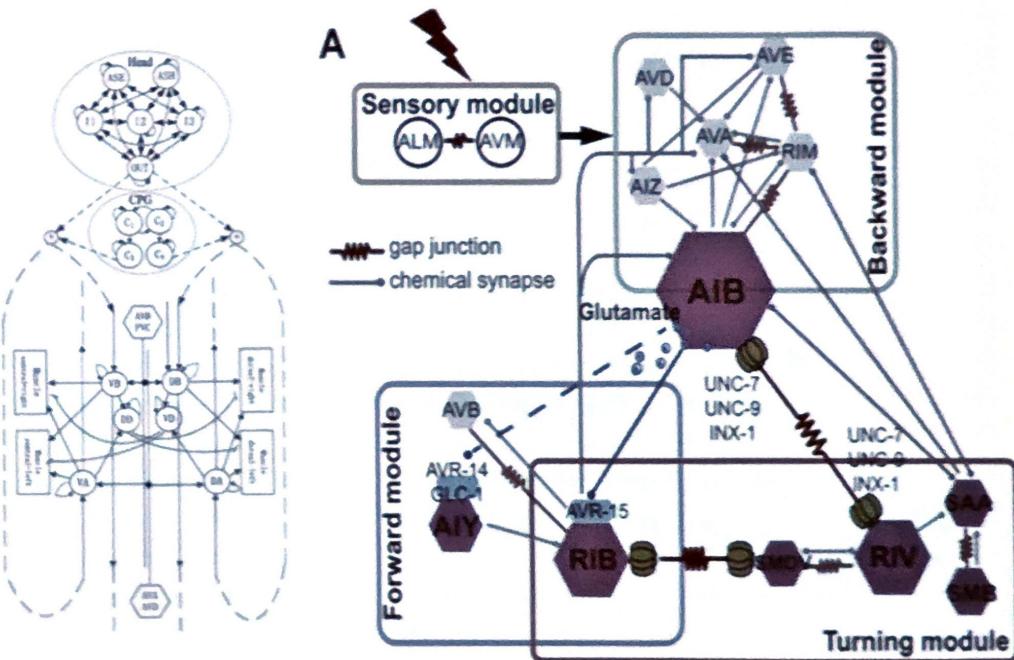
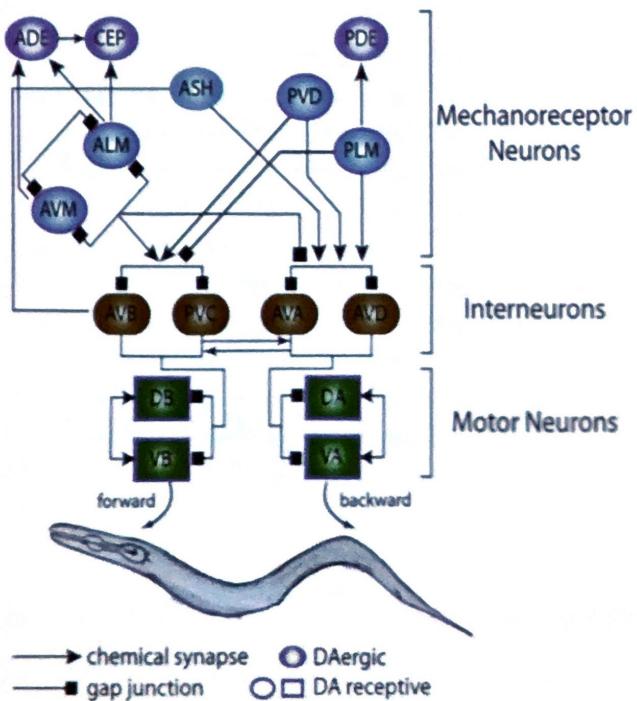


Tactile Escape Circuit

Touch -> activates tactile sensing neurons -> drives nematodes to retreat

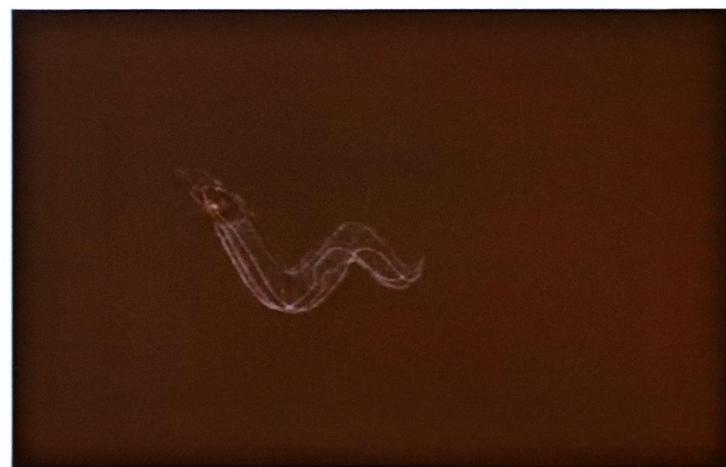
Step 1:

- Tactile perception neurons and related dynar
- Interneurons: AVB, PVC, AVA, AVD
- Backward neural circuits: DA, VA

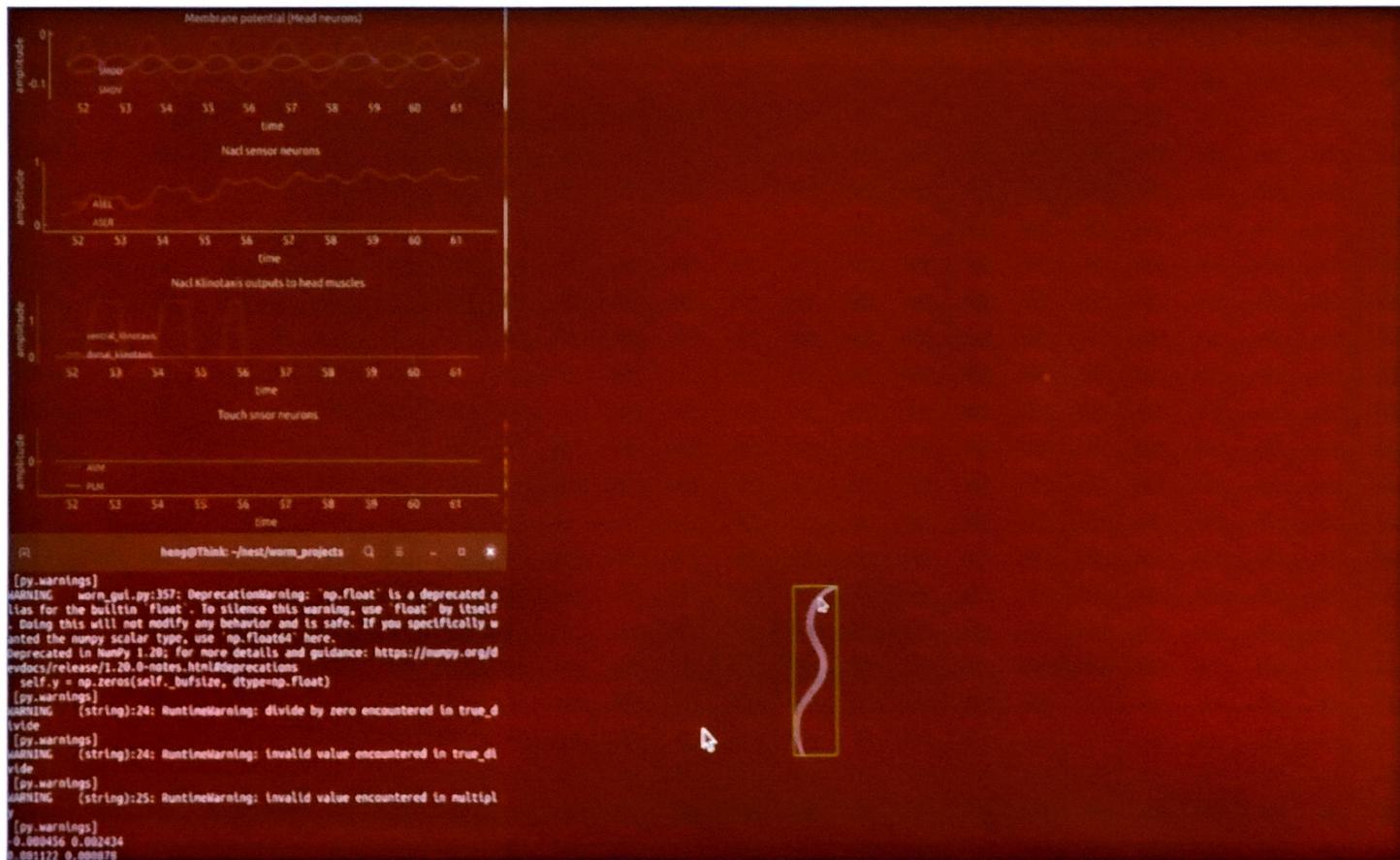


- Tactile perception neurons and related dynamics
- Interneurons: AVB, PVC, AVA, AVD
- Backward neural circuits: DA, VA
- Omega turn circuit
- pause loop
- regulatory circuit

C. elegans simulation Demo



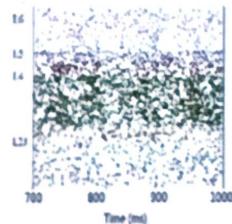
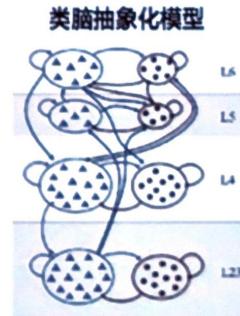
Demonstration of forward, touch and chemotaxis behaviors of C.elegans



类脑系统的软硬件体系构建

技术
路线

思路：构建基于SPAIC框架的算法模型到类脑硬件系统的映射与运行，支撑本项目重点研究的基于脉冲信号的感知与决策、多脑区调控与协同两大类算法模型的部署与应用。



SPAIC 仿真脉冲神经网络

人工大脑

SPAIC

模型框架：
脉冲神经网
络仿真平台



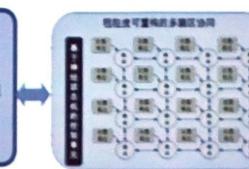
编译器前端

编译器后端

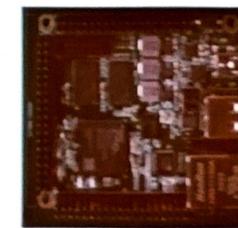
编译器：算
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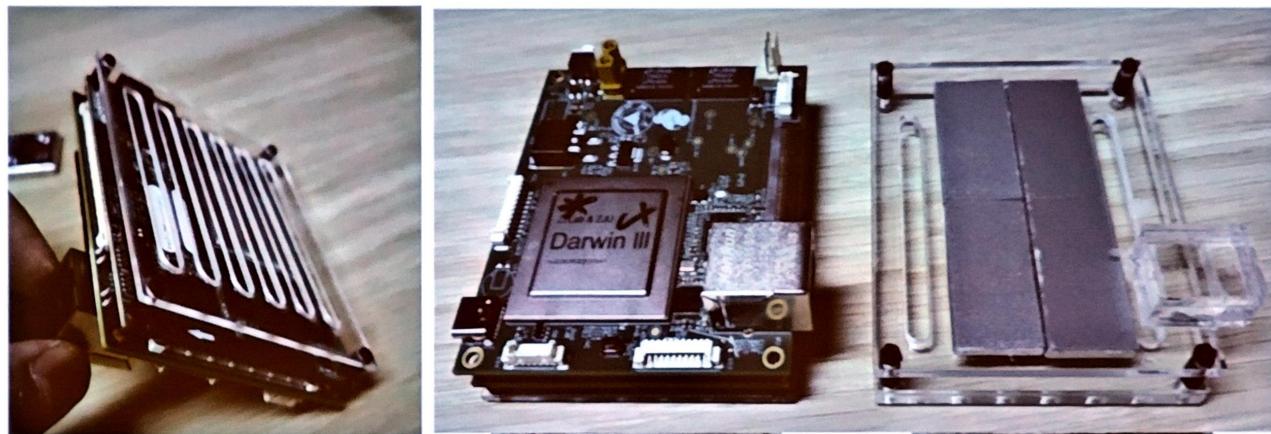
arm



硬件：自适应
可重构的神经
形态硬件



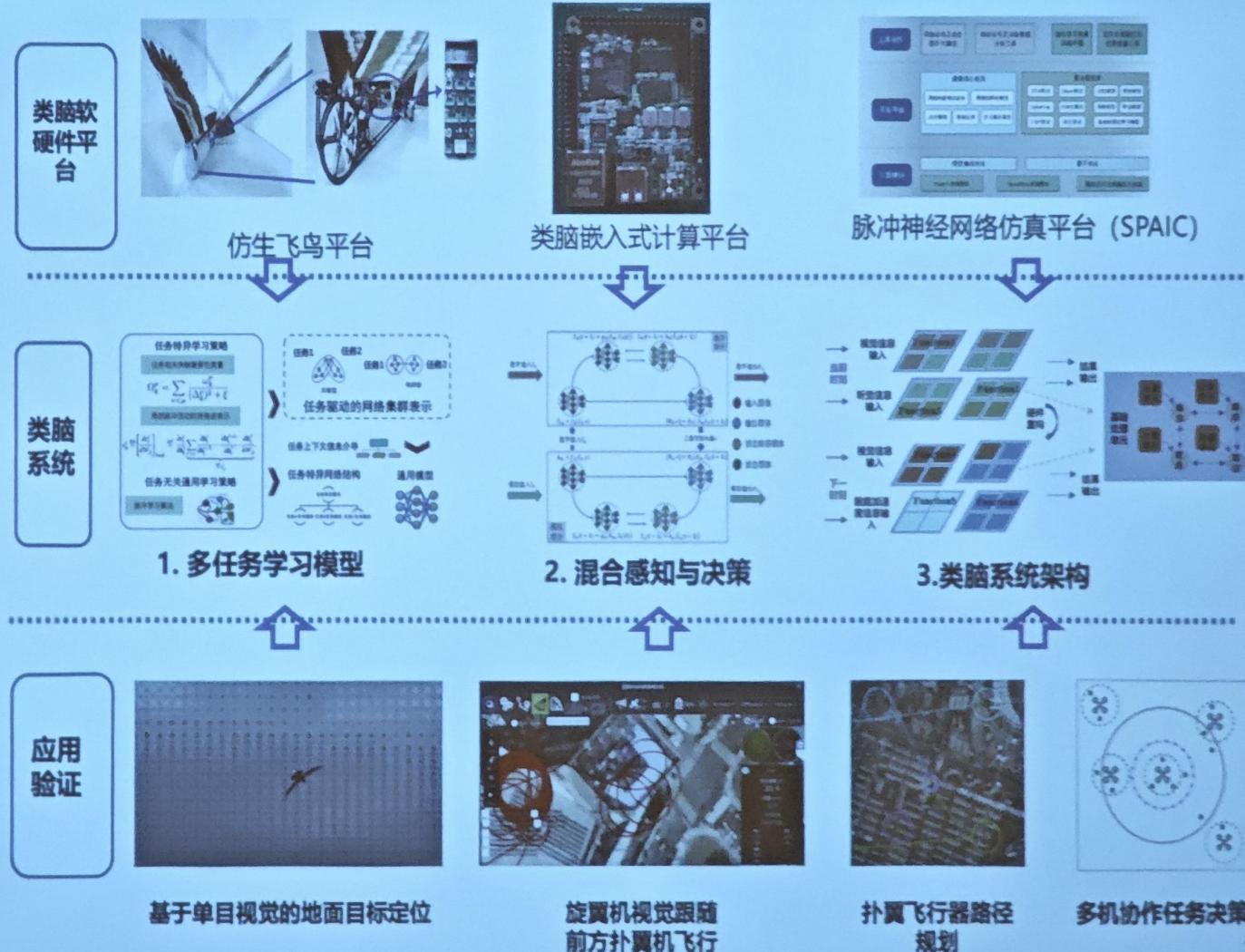
◆ 仿生飞鸟



新机型搭载配重板进行试飞，总配重量为 $112.7 + 20 = 132.7\text{g}$

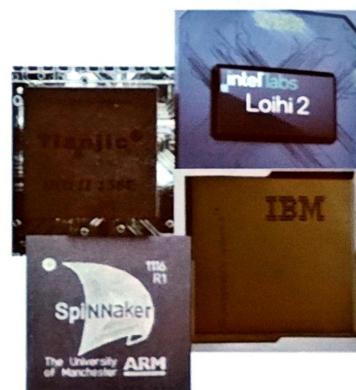
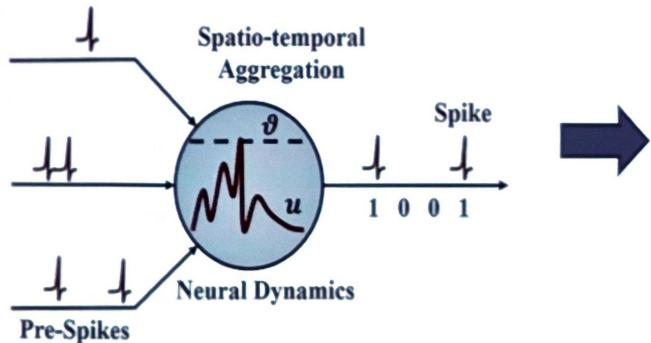
- ✓ 112.7g配重：参照浙大与之江实验室联合研制的搭载达尔文芯片的机载计算板的重量；
- ✓ 20g配重：参照摄像头模块的重量。

仿生飞鸟系统



Training Large Scale, Energy Efficient SNNs

- Spiking neural networks (SNNs), composed of biologically plausible spiking neurons, operate with **discrete spikes asynchronously, enabling sparse accumulation calculation in the spatial-temporal domain.**



- ✓ Event-driven Computation
- ✓ Runtime Spike Sparsity

- ✓ Energy Efficiency
- ✓ Local/Online Learning

- ✓ Edge Application
- ✓ Dynamic Event Stream

Method

Correctability: Finally evolves to SNN

$$\ell_{\text{noise}}(\mathbf{F}, \mathbf{s}) \triangleq \mathbb{E}_{\hat{\mathbf{m}}}[\ell(\mathbf{F}_{\text{noise}}(\mathbf{s}))] = \mathbb{E}_{\hat{\mathbf{m}}}[\ell(\mathbf{F}_{\text{snn}}(\mathbf{s}, \hat{\mathbf{m}}))]$$

Approx. 4.1 Minimizing the loss of noisy network $\ell_{\text{noise}}(\mathbf{F}, \mathbf{s})$ is equivalent to minimizing the loss of the embedded SNN $\ell_{\text{snn}}(\mathbf{F}, \mathbf{s})$ regularized by the layerwise distance between $\Theta(\hat{\mathbf{u}}^l)$ and $H_\alpha(\hat{\mathbf{u}}^l)$.

$$\ell_{\text{noise}}(\mathbf{F}, \mathbf{s}) \approx \ell_{\text{snn}}(\mathbf{F}, \mathbf{s}) + \frac{1-p}{2p} \sum_{l=1}^L \left\langle \mathbf{C}^l, \text{diag}\left(H_\alpha(\hat{\mathbf{u}}^l) - \Theta(\hat{\mathbf{u}}^l)\right)^{\odot 2} \right\rangle$$
$$\mathbf{C}^l = D^2(\ell \circ \mathbb{E}_{\hat{\mathbf{m}}}[\mathbf{G}^l])(\mathbf{s}^l) \quad (\text{Nagel et al., 2020})$$

Iterative Alternate Optimization

- (1) fix weights \mathbf{W} , optimize width α : we have $H_\alpha(x) \rightarrow \Theta(x)$ for each layer suppose the spike injection always increase the loss

$$\ell_{\text{noise}}(\mathbf{F}, \mathbf{s}) \rightarrow \ell_{\text{snn}}(\mathbf{F}, \mathbf{s})$$

- (2) fix width α , optimize weights \mathbf{W} :

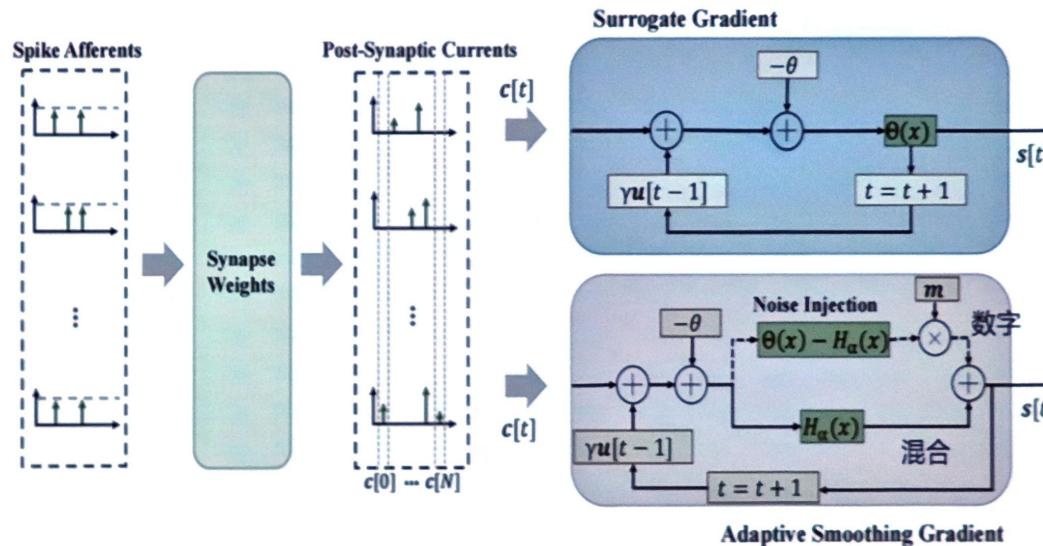
$$\text{minimize } \ell_{\text{noise}}(\mathbf{F}, \mathbf{s})$$

Table 6. The symbols and corresponding definitions (explanations).

Symbol	Definition
ℓ	loss function
s or s^0	input spike pattern
f^l	the l -th spiking layer with $\Theta(\hat{\mathbf{u}}^l)$
\mathbf{F}^l	$f^l \circ f^{l-1} \circ \dots \circ f^1$
s^l	the output of \mathbf{F}^l with fully spike propagation
g^l	the l -th noise spiking layer with random mask $\hat{\mathbf{m}}^l$
\mathbf{G}^l	$g^l \circ g^{l-1} \circ \dots \circ g^{l+1}$
p	noise probability controlling the percent of spike mode

数模信号混合计算

◆ 多模态混合神经状态机信号整合与决策的基础：混合模态神经网络学习



- ✓ 构造一个具有脉冲神经元动态（漏电，积分）但采用模拟编码函数 $H_\alpha(x)$ 的代理神经网络
- ✓ 在训练过程中随机的选择一部分模拟代理神经元置换为使用阶跃函数 $\Theta(x)$ 数字脉冲神经元
- ✓ 平滑度 α 表征模拟函数 $H_\alpha(x)$ 对阶跃函数 $\Theta(x)$ 平衡程度，可以随混合模态代理网络一起训练
- ✓ 引入支持混合模态自适应学习算法，代理网络最终可以趋向于内嵌的脉冲神经网络

◆ 混合模态神经网络：实现脉冲神经网络的高效学习

Wang, Z., Jiang, R., Lian, S., Yan, R., and Tang, H. Adaptive smoothing gradient learning for spiking neural networks. In ICML 2023, pp. 35798–35816.

Theorem 4.1 Minimizing the loss of noisy network $\ell_{noise}(\mathbf{F}, \mathbf{s})$ is equivalent to minimizing the loss of the embedded SNN $\ell_{snn}(\mathbf{F}, \mathbf{s})$ regularized by the layerwise distance between $\Theta(\hat{\mathbf{u}}^l)$ and $H_\alpha(\hat{\mathbf{u}}^l)$.

$$\ell_{noise}(\mathbf{F}, \mathbf{s}) = \ell_{snn}(\mathbf{F}, \mathbf{s}) + \frac{1-p}{2p} \sum_{l=1}^L \langle C^l, \text{diag}(H_\alpha(\hat{\mathbf{u}}^l) - \Theta(\hat{\mathbf{u}}^l))^{\odot 2} \rangle$$

$$C^l = D^2 (\ell \circ \mathbb{E}_{\hat{m}}[G^l]) [s^l] \quad (\text{Nagel et al., 2020})$$

Iterative Alternate Optimization

- (1) fix weights W , optimize width α : we have $H_\alpha(x) \rightarrow \Theta(x)$ for each layer suppose the spike injection always increase the loss

$$\ell_{noise}(\mathbf{F}, \mathbf{s}) \rightarrow \ell_{snn}(\mathbf{F}, \mathbf{s})$$

- (2) fix width α , optimize weights W :

$$\text{minimize} \quad \ell_{noise}(\mathbf{F}, \mathbf{s})$$



Exploiting Noise as a Resource for Computation and Learning in Spiking Neural Networks

Gehua Ma, Rui Yan, Huajin Tang*

College of Computer Science and Technology, Zhejiang University
&

College of Computer Science and Technology, Zhejiang University of Technology

Gehua Ma, Rui Yan, and Huajin Tang*. "Exploiting Noise as a Resource for Computation and Learning in Spiking Neural Networks". Cell Press, Patterns, 2023. (In press)



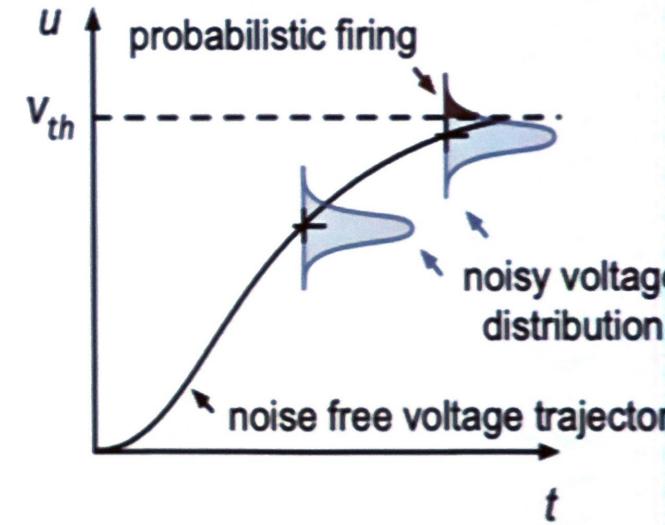
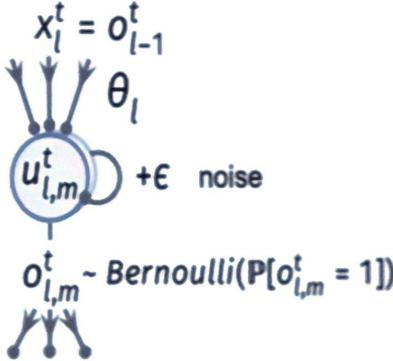
Noisy Leaky-Integrate & Fire (LIF) Neuron

我们考虑一种经典的基于扩散近似的LIF模型，其阈下动态受到一个扩散过程 (Diffusion Process) 的干扰。

$$du = -(u - u_{\text{reset}}) \frac{dt}{\tau_m} + RI(t) \frac{dt}{\tau_m} + \frac{\sigma dW^t}{\text{噪声项}}$$

离散化: $u^t = \tau u^{t-1} + \phi_\theta(x^t) + \epsilon,$

随机脉冲发放: $o^t \sim \text{Bernoulli}(\text{CDF}_\epsilon(u^t - v_{\text{th}}))$



噪声作用下的神经元动力学可以诱导出一个脉冲发放机制。其中发放概率由膜噪声(ϵ)的分布函数(CDF)给出，膜电压(u)高出发放(v_{th})越多，发放脉冲(o)概率越大。

H. Plessner, W. Gerstner. "Noise in integrate-and-fire neurons: from stochastic input to escape rates". MIT Press, *Neural Computation*, 1999.

W. Gerstner, WM Kistler, et al. *Neuronal dynamics: from single neurons to networks and models of cognition*. 2014.

Gehua Ma, Rui Yan, and Huajin Tang*. "Exploiting Noise as a Resource for Computation and Learning in Spiking Neural Networks". Cell Press, *Patterns*, 2023. (In press)

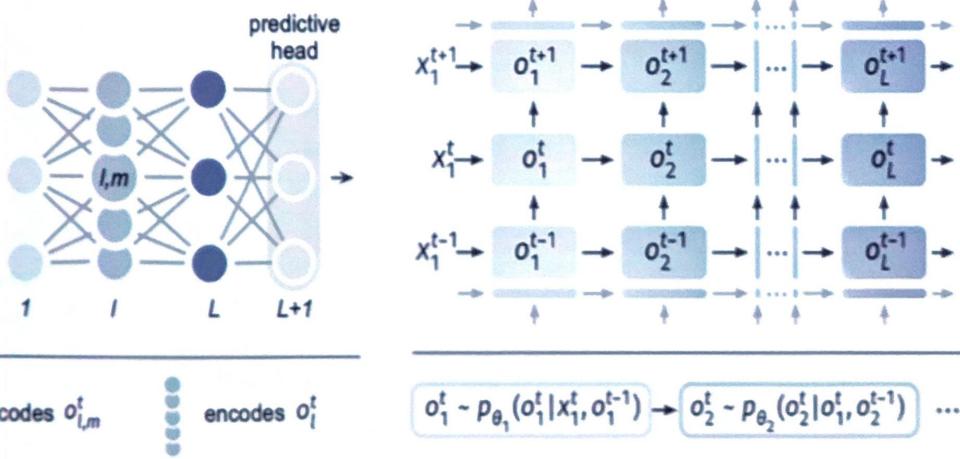


研究方法

Methodologies

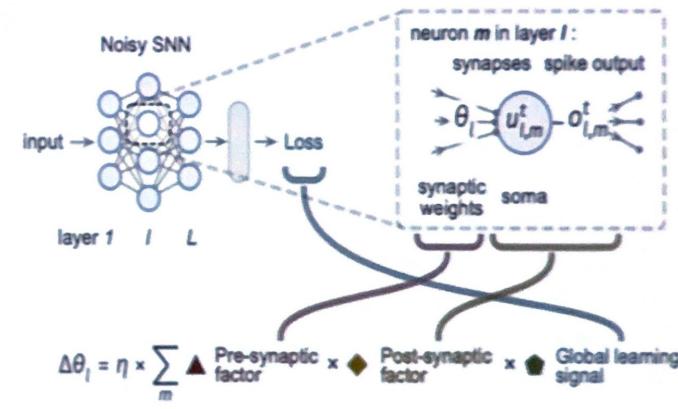
Networked Noisy LIF Neurons

一步地，我们提出了一种Noisy LIF 网络(Noisy SNN)的一般性建模，并推导出了用于更新其突触权重的噪声驱动学(NDL)规则



Noisy SNN的结构化函数模型(Functional model)示意；(右) 概率模型(Bayesian model)示意。其中脉冲发放状态 \circ 的双下标 (l, m) 表示 l^{th} - m^{th} -neuron, 只有单下标则表示集合。

- Noise-driven Learning (NDL) Rule



Noise-driven Learning (NDL)

- ▲ $\partial u_{l,m}^t / \partial \theta_l$
- ◆ acquired from noise statistics: $CDF'_{\epsilon}(u_{l,m}^t - v_{\text{th}})$
- ◆ approximated by $\partial L^t / \partial o_{l,m}^t$

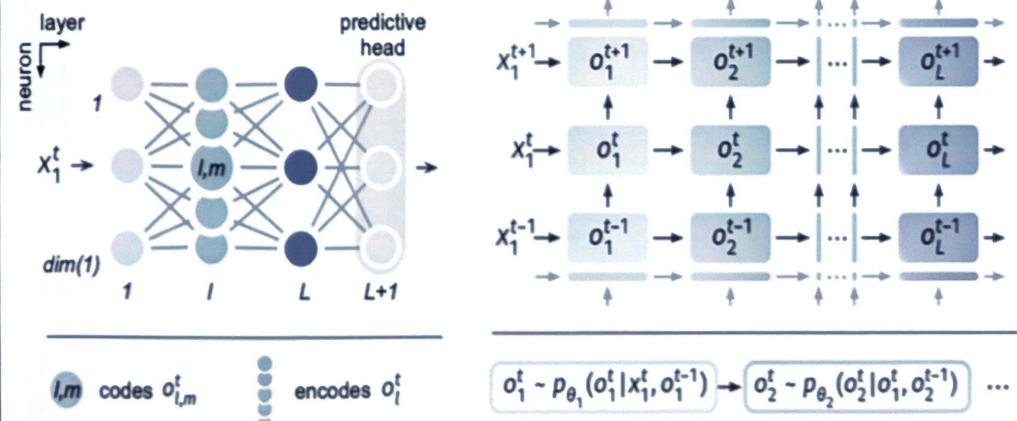


研究方法

Methodologies

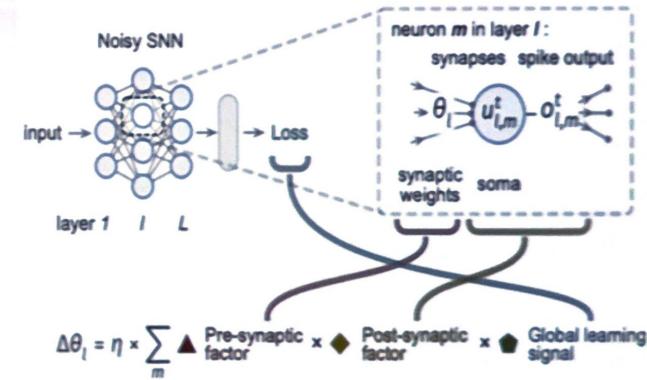
➤ Networked Noisy LIF Neurons

- 进一步地，我们提出了一种Noisy LIF 网络(Noisy SNN)的一般性建模，并推导出了用于更新其突触权重的噪声驱动学习(NDL)规则



(左) Noisy SNN的结构化函数模型(Functional model)示意; (右) 概率模型(Probabilistic model)示意。其中脉冲发放状态 \circ 的双下标 (l, m) 表示 l^{th} -layer, m^{th} -neuron, 只有单下标则表示集合。

- Noise-driven Learning (NDL) Rule



Noise-driven Learning (NDL)

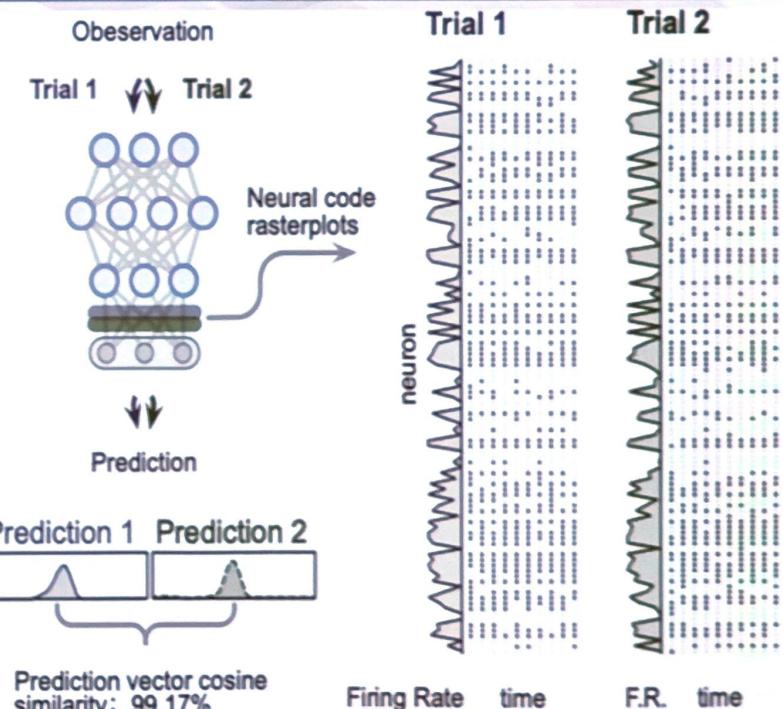
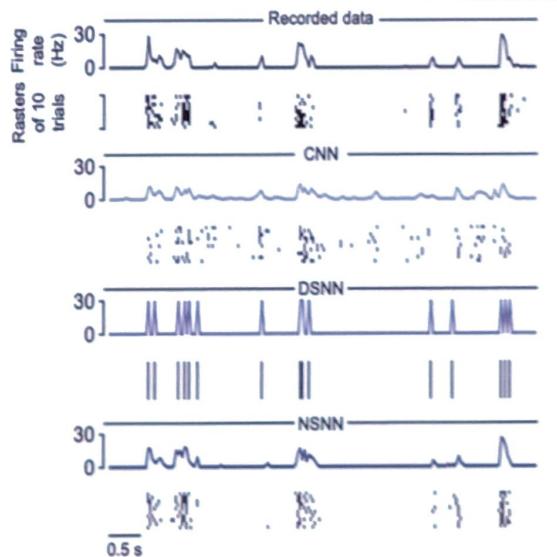
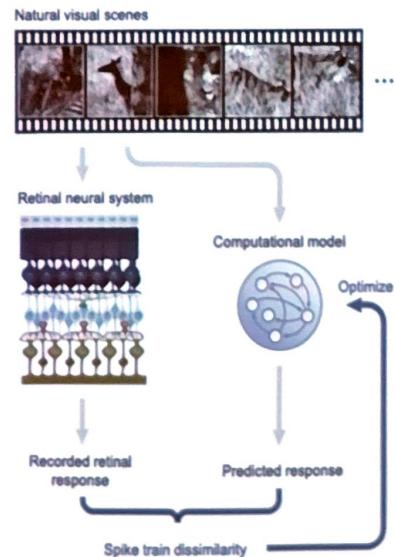
- $\blacktriangle \frac{\partial u_{l,m}^t}{\partial \theta_l}$
- $\blacklozenge \text{acquired from noise statistics: } CDF'_{\epsilon}(u_{l,m}^t - v_{th})$
- $\blacklozenge \text{approximated by } \frac{\partial L^t}{\partial o_{l,m}^t}$



Noisy SNN重现了神经信息处理中的可靠性-可变性

NSNNs Account for Reliability-Variability in Spike-based Neural Processing

Noisy SNN的计算重现了神经信息处理中可靠性-可变性的特征，从而能够在更多的神经计算模拟任务上发挥作用。



(例) 使用 Noisy SNN 进行神经处理过程建模任务。

NSNN的决策-编码分析。用于事件序列识别任务的 Noisy SNN 模型除了展现出了决策层面的可靠性外（图左下），很好地再现了编码层面的可变性（图右）。

Gehua Ma, Rui Yan, and Huajin Tang*. "Exploiting Noise as a Resource for Computation and Learning in Spiking Neural Networks". Cell Press, Patterns, 2023. (In press)

G. Ma, R. Jiang, R. Yan, H. Tang*. "Temporal Conditioning Spiking Latent Variable Models of the Neural Response to Natural Visual Scenes". arXiv, 2023.

SPAIC framework

Github:

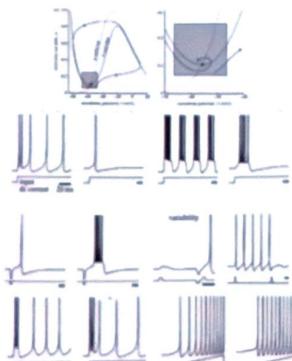
<https://github.com/ZhejianglabNCRC/SPAIC>

SPAIC

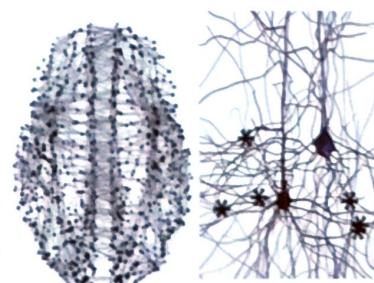
Spike-based Artificial Intelligent Computing Framework

Needs from Neuroscience Computational Research

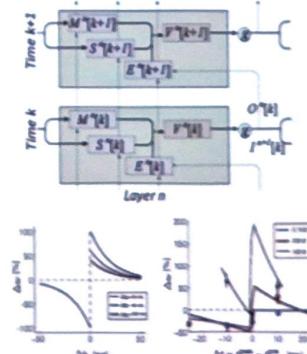
Modeling complex neural dynamics



Modeling multiscale and complex structure

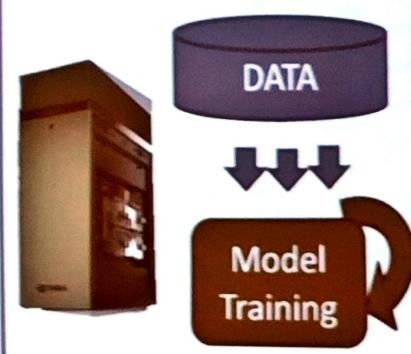


Fast developing various learning algorithms

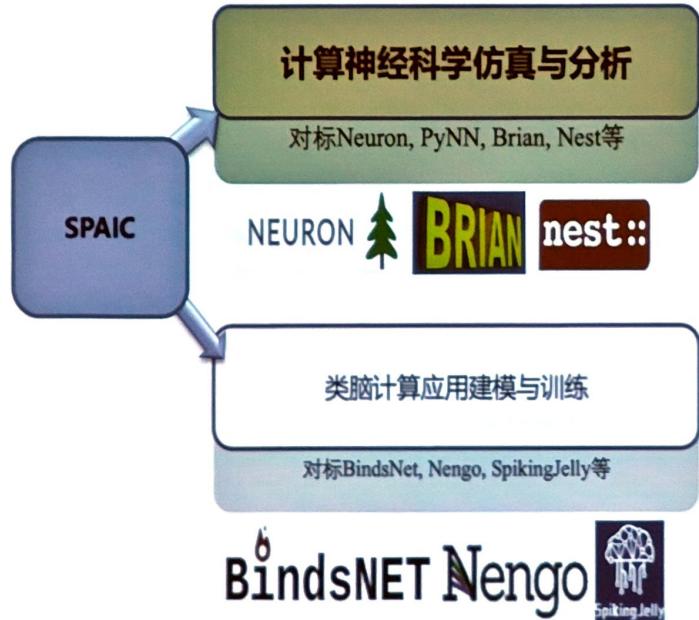


Needs from Brain-inspired Artificial Intelligent Application

Support efficient training with big dataset on devices



SPAIC 功能介绍



- 精确的单神经元建模
 - 网络动力学建模
 - 多尺度网络结构、复杂连接形式构建
-
- 支持多种类型SNN学习算法
 - 大规模网络高效训练与应用数据交互
 - 提供开发、调试、软硬件部署工具链

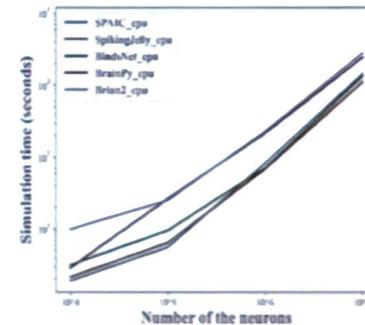
Performance



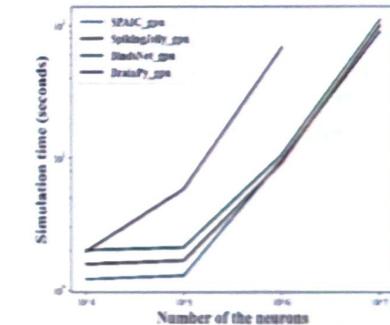
SPAIC

	Tensor-Flow	PyTorch	NEURON	GENSIS	CARL-sim	NEST	Brian2	BrainPy	Nengo	Binds-NET	Spiking-Jelly	SPAIC
Neuron model												
LIF			✓		✓	✓	✓	✓	✓	✓	✓	✓
aEIF						✓	✓	✓	✓			✓
IZH						✓	✓	✓	✓	✓		✓
HH	✓		✓			✓	✓	✓	✓	✓		✓
Synaptic type												
Chemical		✓		✓	✓	✓	✓	✓	✓	✓	✓	✓
Electrical	✓				✓	✓	✓	✓	✓			✓
Connection property												
Convolution	✓	✓								✓	✓	✓
Sparse	✓	✓		✓		✓	✓	✓	✓	✓		✓
Loop					✓	✓	✓	✓	✓			✓
Delay					✓	✓	✓	✓	✓	✓		✓
Learning algorithm												
STDP				✓		✓	✓	✓	✓	✓		✓
Gradient	✓	✓								✓	✓	✓
Computing hardware												
CPU	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
GPU	✓	✓			✓		✓	✓	✓	✓	✓	✓

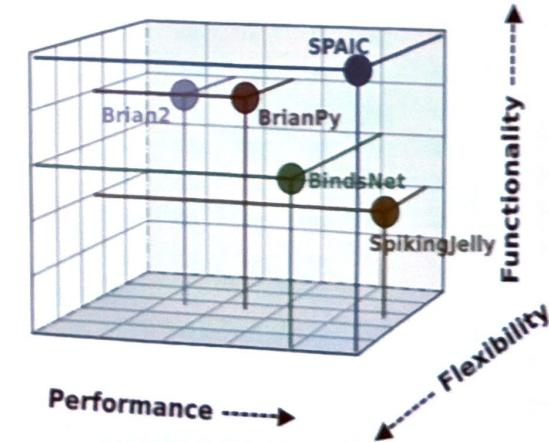
The time cost of benchmarking on CPU



The time cost of benchmarking on GPU



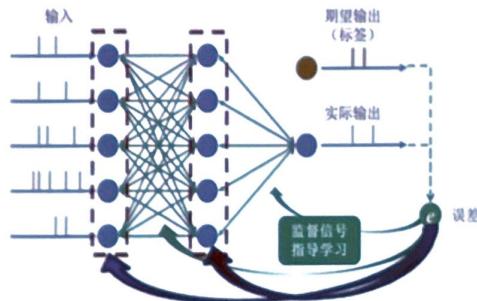
- SPAIC is a fusion of neuroscience model theory and deep learning algorithm
- SPAIC can perform both deep learning and computational neuroscience simulation tasks
- The performance of SPAIC is tested by running a fully connected network with a flexed number neuron in the input layer and an increased size of neurons in the output layer.
 - When the neuron size $n \leq 10^5$, compared with BindsNet, BrainPy, Brian2 and SpikingJelly, SPAIC consumed the least time.
 - When the neuron size $n \geq 10^6$, comparable performance with SpikingJelly was also achieved.



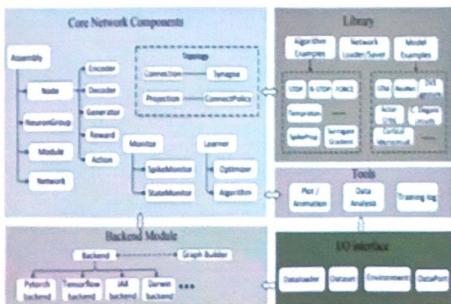
类脑算法及应用实现

SPAIC: A Spike-Based Artificial Intelligence Computing Framework.
IEEE Computational Intelligence Magazine, 2024. DOI:
10.1109/MCI.2023.3327842

深度脉冲神经网络算法库

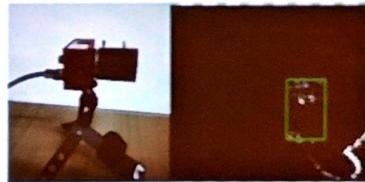


支持类脑应用的SPAIC类脑仿真训练平台



边缘端类脑智能

目标跟踪



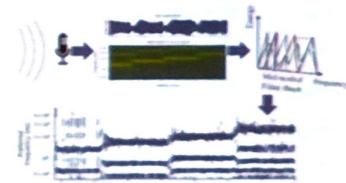
机器人导航



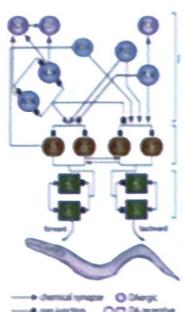
目标检测



语音识别



线虫神经系统模拟



IEEE TCDS 介绍

- The *IEEE Transactions on Cognitive and Developmental Systems* (TCDS) is co-sponsored by the Computational Intelligence Society (CIS), the Robotics and Automation Society (RAS). TCDS is technically co-sponsored by the Computer Society.
- It focuses on advances in the study of development and cognition in natural (humans, animals) and artificial (robots, agents) systems. It welcomes contributions from multiple related disciplines including cognitive systems, computational intelligence, cognitive robotics, developmental and epigenetic robotics, autonomous and evolutionary robotics, social structures, multi-agent and artificial life systems, computational neuroscience, and developmental psychology.
- Types of papers and page limits:
Regular (10) , Correspondences (6), Survey papers (15), Comments (4).
- It will increase the publication frequency from 4 to 6 issues per year from 2024.

IEEE Trans. on Cognitive and Developmental Systems (TCDS)

IEEE TRANSACTIONS ON COGNITIVE AND DEVELOPMENTAL SYSTEMS

A PUBLICATION OF
THE IEEE COMPUTATIONAL INTELLIGENCE SOCIETY
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SCI — 区：

- (1) Computer Science-AI,
- (2) Neuroscience,
- (3) Robotics

