COVER PAGE

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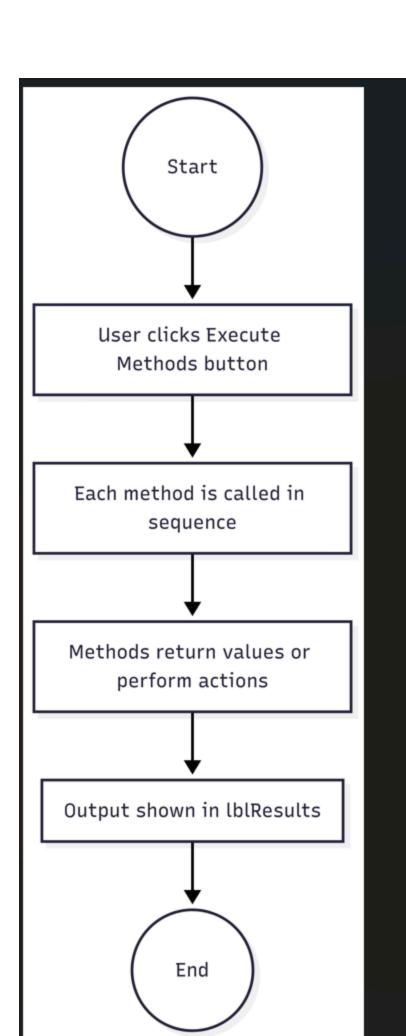
Programming in C# CST-150-0500

Grand Canyon University

5th July 2025

Activity 4 Part 2

FLOWCHART



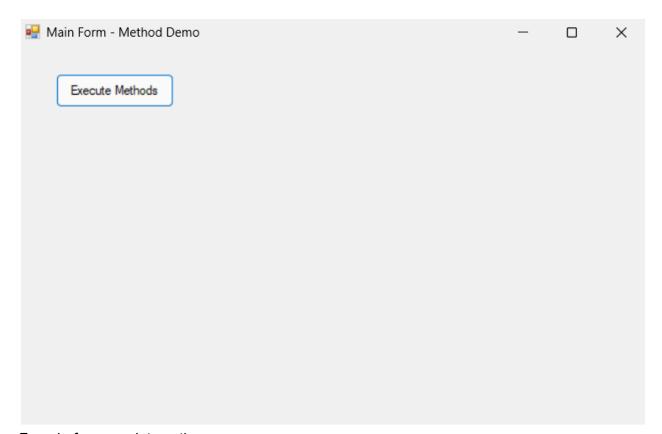
Flowchart showing sequence of method execution upon button click.

EXPLANATION;

This flowchart outlines the logic of the Part 2 program.

A single button triggers nine different methods, each performing a specific operation. Results are displayed in a label sequentially to demonstrate control flow and output.

Screenshot of the Form Before Populated



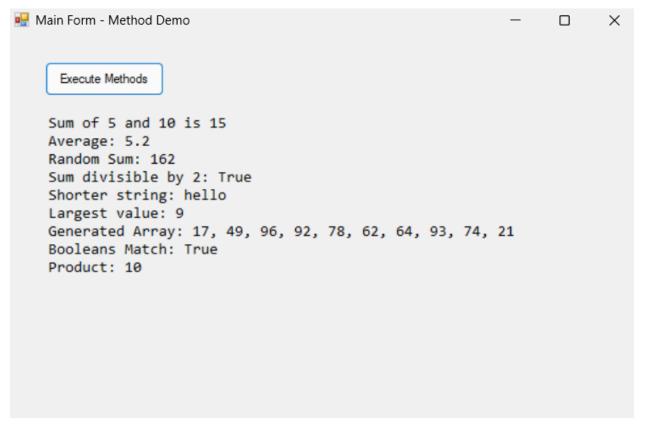
Form before user interaction

EXPLANATION;

This is the initial state of the form.

It contains a button labeled "Execute Methods" and a results label that is initially empty. The form layout is clean and simple to support method demonstration.

SCREENSHOTS OF THE FORMS AFTER BEING POPULATED;



Form after executing all methods.

EXPLANATION;

This screenshot shows how results from each method are appended to the label.

Outputs are formatted and stacked vertically, showing each method's descriptive result clearly to the user.

Screenshot(s) of Code Behind

```
private void BtnExecuteMethods_Click(object sender, EventArgs e)
   SumInts(5, 10);
   double avg = AverageOfFive(3.5, 4.0, 5.2, 6.0, 7.3);
   Display($"Average: {avg}");
   int randSum = RandomSum();
   Display($"Random Sum: {randSum}");
   bool divisible = IsSumDivisibleBy2(3, 5, 2);
   Display($"Sum divisible by 2: {divisible}");
   ShorterString("hello", "world!");
   double largest = FindLargestValue(new double[] { 2.5, 4.9, 1.2, 9.0 });
   Display($"Largest value: {largest}");
   int[] nums = GenerateIntArray();
   Display($"Generated Array: {string.Join(", ", nums)}");
   bool match = CompareBools(true, true);
   Display($"Booleans Match: {match}");
   double product = MultiplyIntDouble(4, 2.5);
   Display($"Product: {product}");
```

```
^{\prime}// Adds two integers and displays the sum.
1 reference
private void SumInts(int a, int b)
    int sum = a + b;
    Display($"Sum of {a} and {b} is {sum}");
/// <summary>
/// Calculates the average of five double values.
/// </summary>
1 reference
private double AverageOfFive(double a, double b, double c, double d, double e)
    return (a + b + c + d + e) / 5;
/// <summary>
/// Returns the sum of two randomly generated integers.
/// </summary>
1 reference
private int RandomSum()
    Random rnd = new Random();
    int x = rnd.Next(1, 100);
    int y = rnd.Next(1, 100);
    return x + y;
```

```
private bool IsSumDivisibleBy2(int a, int b, int c)
    return ((a + b + c) % 2 == 0);
/// <summary>
/// </summary>
1 reference
private void ShorterString(string str1, string str2)
    string shorter = str1.Length < str2.Length ? str1 : str2;</pre>
    Display($"Shorter string: {shorter}");
/// <summary>
/// </summary>
1 reference
private double FindLargestValue(double[] array)
   double max = array[0];
    foreach (double val in array)
        if (val > max) max = val;
   return max;
```

```
/// Generates an array of 10 random integers.
/// </summary>
Ireference
private int[] GenerateIntArray()
{
    int[] values = new int[10];
    Random rnd = new Random();
    for (int i = 0; i < 10; i++)
    {
        values[i] = rnd.Next(0, 100);
    }
    return values;
}

/// <summary>
/// Compares two boolean values and returns true if they match.
/// </summary>
Ireference
private bool CompareBools(bool a, bool b)
{
    return a == b;
}

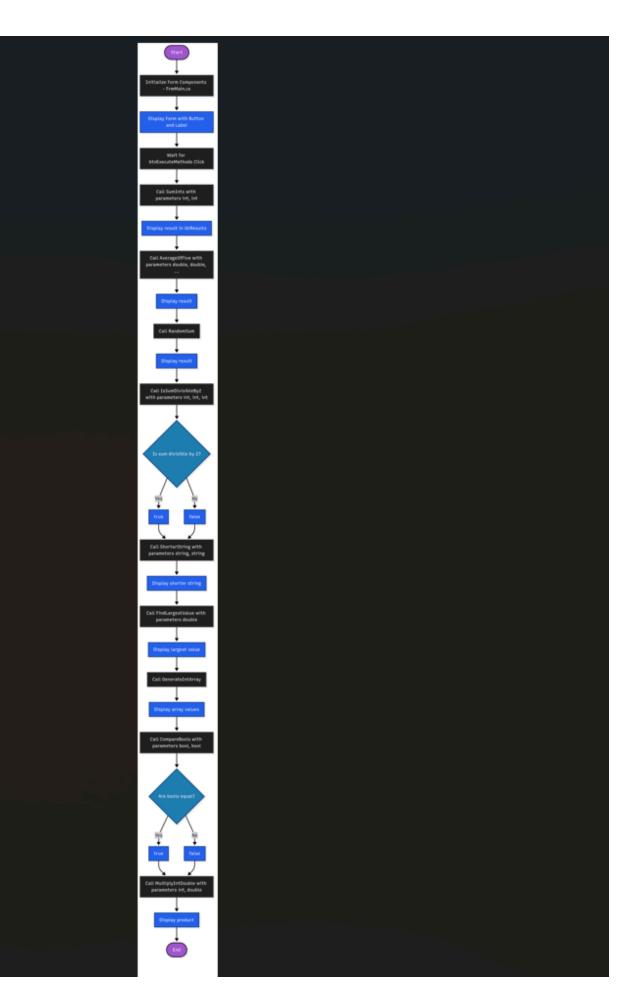
/// <summary>
/// Multiplies an integer and a double and returns the product.
/// </summary>
Ireference
private double MultiplyIntDouble(int num, double val)
{
    return num * val;
}
```

```
/// <summary>
/// Multiplies an integer and a double and returns the product.
/// </summary>
1 reference
private double MultiplyIntDouble(int num, double val)
{
    return num * val;
}

/// <summary>
/// Appends a line of text to the lblResults label.
/// </summary>
9 references
private void Display(string text)
{
    lblResults.Text += text + Environment.NewLine;
}
```

Multiplies an integer and a double and returns the product. Appends a line of text to the lblResults label.

Part 3.



Flowchart showing the data flow and method execution in the Part 2 application.

EXPLANATION:

This flowchart maps the logical sequence of the Windows Forms application.

It begins with a button event and proceeds through a series of method calls.

Each method demonstrates input/output flow using parameters, return values, decisions, and results displayed to the user.

Conditional checks like boolean comparisons and divisibility tests are shown as decision nodes, ensuring clarity in logic.