

Eric Tan

SOFTWARE ENGINEER · COMPUTER SCIENCE GRADUATE · BRITISH COLUMBIA INSTITUTE OF TECHNOLOGY

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About Me

Programming Python · Java · JavaScript/TypeScript · React/React-Native · Vue.js · SQL · Amazon Web Services (AWS)
Skills Relational Databases · CI/CD Pipelines · Computer Networking · Agile Methodology
Tools Docker · Git · n8n · Android · Visual Studio Code

Work Experience

Play On! Canada

Vancouver, BC

FULL-STACK DEVELOPER INTERN

June 2023 - Present

- Worked with product managers to re-architect a multi-page web app into a single page web-app and mobile application.
- Integrated n8n as the backend workflow automation tool, streamlining data processing and workflow management for improved data integrity and operational efficiency.
- Employed lazy loading techniques to optimize image asset loading, reducing initial load times by 30%.
- Conducted software testing to identify and rectify bugs while documenting processes, increasing efficiency by 18%.
- Main technologies: React, TypeScript, n8n, and PostgreSQL

IOTO International Inc.

Vancouver, BC

SOFTWARE ENGINEER

October 2022 - June 2023

- Implemented, tested, and deployed REST API using AWS API Gateway and Serverless Application Model (SAM) for production and development.
- Automated municipal councilors' Twitter scraper by creating a daily executable script, reducing manual effort and new queries by 75%.
- Provisioned AWS cloud computing services using IaC (AWS Cloudformation).
- Optimized average AWS CodePipeline build phase by 89% from 8 minutes to 50 seconds by caching Docker layers and dependencies.
- Main technologies: Python, Amazon Web Services (AWS), PostgreSQL, and Docker.

Love Your Planet Foundation

Burnaby, BC

SOFTWARE DEVELOPER INTERN - MOBILE APP

January 2022 - July 2022

- Coordinated with a short-cycle, agile, iterative development team to build and ship a social media Android app minimum viable product.
- Improved user acquisition rate by 19% by integrating cross-app post-sharing with Facebook and Twitter platforms.
- Refined user experience and engagement by designing a deferred deep linking flow with less friction.
- Main technologies: React Native, Redux, Node.js, MongoDB, and Heroku.

Projects

Spell-It!

Vancouver, BC

PERSONAL PROJECT

May 2022

- Built an educational learning app from end to end, practicing CI/CD pipeline workflow through Microsoft Azure and Github Actions.
- Architected the app design using the Model-View-Controller (MVC) pattern.

TimeKeeper

Burnaby, BC

ACADEMIC PROJECT

February 2022 - June 2022

- Led the development of a timesheet service app from scratch, able to automate project management for over 3000 employees.
- Developed a graphical user interface for users to perform advanced, multi-level queries to a MySQL database.

VocabWar

Vancouver, BC

COMPETITION PROJECT

June 2021

- Collaborated with a student team of 4 to build a multiplayer mobile game app, receiving the COMP 2800 2021 Entertainment & Creativity Award.
- Integrated Firebase as a backend server to implement authentication, cloud messaging, and a real-time database.

Education

British Columbia Institute of Technology

Burnaby, BC

B.SC. IN COMPUTER SCIENCE

Grad. June 2022

- Dean's Award: 4.00/4.33 GPA