

AUDIOPLAYER

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Thank you for purchasing my code. If you have any questions that are beyond the scope of this help file, please feel free to email via my user page contact form [here](#). Thanks so much!

Table of Contents

Table of Contents	1
The project	2
Xcode Files	2
How to work it?	2
The class: “PRPlayerViewController.h”	3
Customizing App	3
The Blur effects	3
PSD Files	4
Sources and Credits	5

The project

Audioplayer is a nice project to create a custom and complete audio player to many iOS project.
The App work very good with the remote control.
The project work with iOS7 and is very simple to integrate in any our code.

The directory structure contain this files:

- Documentation
- PSD
- Xcode Files

Xcode Files

The directory structure:

- Assets
The assets files are directly included in the Xcode project. Assets directory included:
 - Framework
 - EFCircularSlider
 - FXBlurView
 - GVMusicPlayerController (modify by me)
 - Helper
 - Images used in the application
- Audioplayer
- Audioplayer.xcodeproj
- AudioplayerTest
If you want implementation the Unit Test

How to work it?

Audioplayer read the music in your ipod-library and play it in a amazing interface.

Can you use it to get the beat in:

- **ipod-library**
- audio files in your bundle [NSBundle mainBundle]

The class: “PRPlayerViewController.h”

This is the class read the MPMediaItemCollection and playing it:

```
- (void) setMediaItemCollection:(MPMediaItemCollection *)mediaItemCollection
```

Customizing App

You can change the design of the app very easily. The app allows you to customize the images, buttons, backgrounds and text fonts.

To customize the interface, there are 2 cassettes file.

- Main.xcassets
Include the Background and the image used in the UINavigationController
- Player
- Images.xcassets
Include the icons and the default images.

The Blur effects

BLUR RADIUS

You can change the radius of blur effects.

- Open the “Audioplayer-Prefix.pch”
- Go to line 22 and set the blur radius (Standard value is “6”).

ADD/REMOVE

You can add or remove the blur effect very easy.

- Open the “Audioplayer-Prefix.pch”
- Go to line 23 and set to “YES” or “NO” the blur effects.

PSD Files

I've included two psd with this project.

- **App Icon Template [3.3].PSD**

Open source project to make iOS icon, very simple to use

More info at: <http://appicontemplate.com/ios7>

- **Placeholder-artwork.PSD**

To change the placeholder image on the music player

- **Project.PSD**

The PSD contain this folders:

- Navigation
- Splash
- Main
- Player

The code are very simple to customize with the Images included in the PSD Layers.
The layer are named and very intuitive to use.

Sources and Credits

I've used this framework to work with audio files.

- **EFCircularSlider**
An extensible circular slider for iOS applications
- **FXBlurView**
UIView subclass that replicates the iOS 7 realtime background blur effect, but works on iOS 5 and above.
- **GVMusicPlayerController**
The power of AVPlayer
- **SwipeView**
SwipeView is a class designed to simplify the implementation of horizontal, paged scrolling views on iOS. It is based on a UIScrollView, but adds convenient functionality such as a UITableView-style dataSource/delegate interface for loading views dynamically, and efficient view loading, unloading and recycling.
- **YISplashScreen**
Easy splash screen + animation maker

Once again, thank you so much for purchasing this theme. As I said at the beginning, I'd be glad to help you if you have any questions relating to this theme. No guarantees, but I'll do my best to assist. If you have a more general question relating to the code on Codecanyon, you might consider visiting the forums and asking your question in the "Item Discussion" section.

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