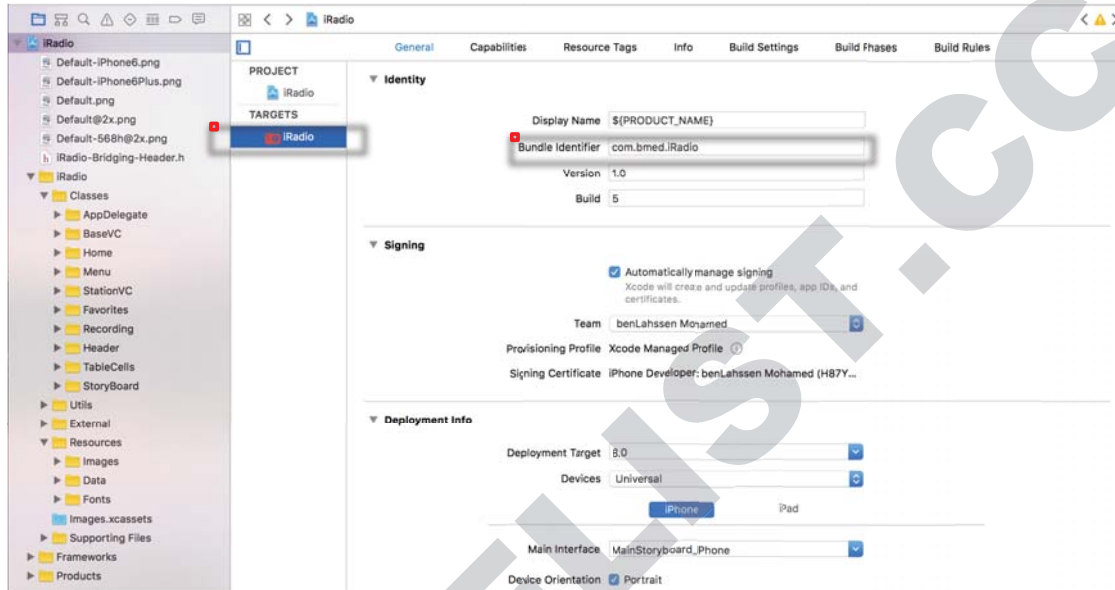


# iRADIO RECORD

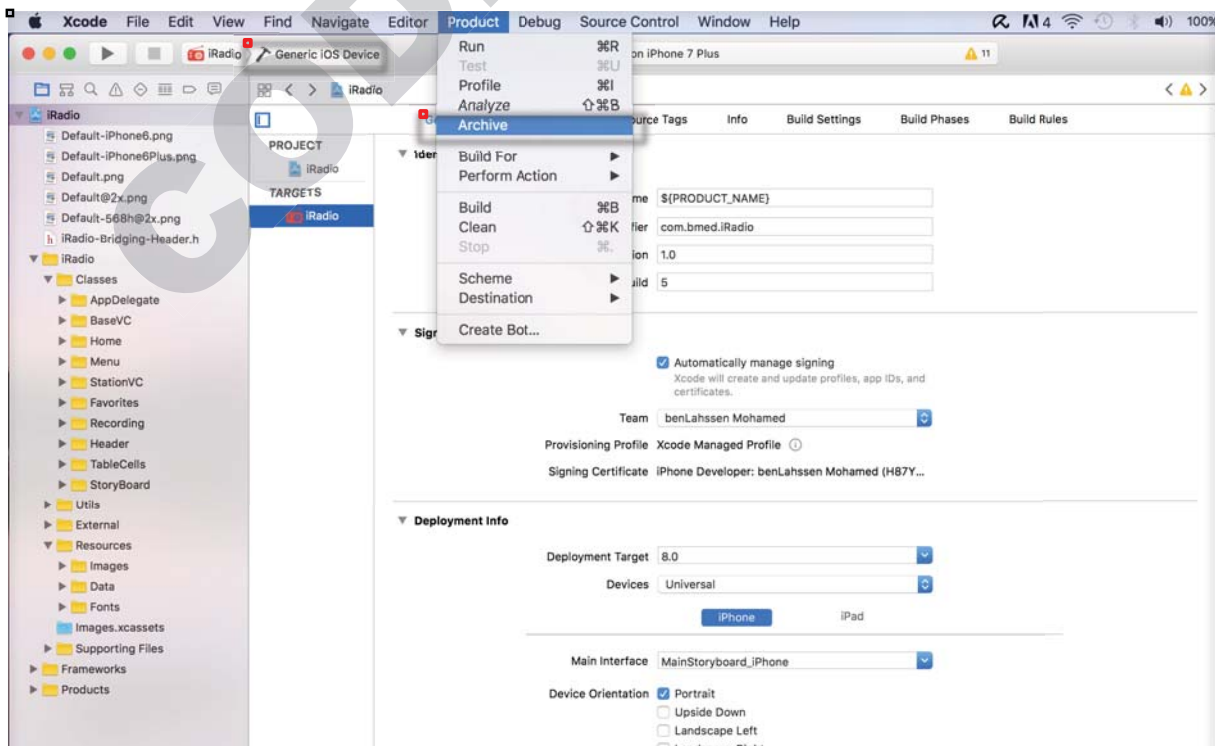
## User Guide

Thanks for purchasing **iRADIO RECORD** Full iOS radio application Template from CodeCanyon, we really appreciate your support and we're sure you'll have so much fun with this template!

### 1. Change Bundle Identifier & App name



### 2. Archive the App



### 3. Change Graphics:

You can easily change App icons, logo and buttons design by accessing Images.xcassets and Resources/images

### 4. Change Radio channels With Local File:

All channels are stored into Data/iRadio.plist file. If you want to add/ edit the existing channels you can easily do that by editing the “iRadio.plist” file:

▼ Root	Array	(4 items)
▼ Item 0	Dictionary	(4 items)
name	String	BBC Radio 1
url	String	http://bbcmedia.ic.llnwd.net/stream/bbcmedia_radio1_mf_p
desc	String	news
image	String	http://radioaudio.co.uk/wp-content/uploads/2015/03/radio1.jpg
▶ Item 1	Dictionary	(4 items)
▶ Item 2	Dictionary	(4 items)
▶ Item 3	Dictionary	(4 items)

You can find many url of radio channel in this awesome website : <http://www.internet-radio.com/>

### 5. Change Radio channels With Server:

Also you can host your .plist file in your server (or dropbox) and change the radio list without re-submit your app to App store ;) replace the red string below with your *Radio URL* on the of the **Configfile.h**:

```
#define kPLIST @"http://www.yourserver.com/iRadio.plist"
```

### 6. AdMob setup:

In order for you to display your own AdMob banners you must create an AD UNIT ID on [www.apps.admob.com](http://www.apps.admob.com). Once you've got it, replace the red string below with your *AD UNIT ID* on the of the **Configfile.h**:

```
#define ADMOB_BANNER_UNIT_ID @"Your Admob Id"
```

### 7. ChartBoost setup:

In order for you to display your own ChartBoost banners you must create an ID on <https://www.chartboost.com/> Once you've got it, replace the red string below with your *ID* on the top of the **Configfile.h**:

```
#define kCHARBOOST_ID @"Your CharBoost Id"
#define kCHARBOOST_SIGNATURE @"Your Charboost Signature"
```

## 8. FeedBack setup:

In order to receive the user feedbacks in your account you must replace mail on the top of the **Configfile.h**:

```
#define kMAIL    @"yourEmail@gmail.com"
```

## 9. Apple Review process:

Sometimes it may happen that an app gets rejected once by Apple reviewers because of ads (iAd or AdMob doesn't matter), that's an issue we encountered too and we can't still understand why since we then re-submitted an app without any change and it got approved.

Anyway, check out the screenshot below, you'll get it after clicking on Submit For Review button on iTunes Connect, check the options shown below and everything should go smoothly.

Advertising Identifier

Does this app use the Advertising Identifier (IDFA)? ☒ Yes ☐ No

The Advertising Identifier (IDFA) is a unique ID for each iOS device and is the only way to offer targeted ads. Users can choose to limit ad targeting on their iOS device.

If your app is using the Advertising Identifier, check your code—including any third-party code—before you submit it to make sure that your app uses the Advertising Identifier only for the purposes listed below and respects the Limit Ad Tracking setting. If you include third-party code in your app, you are responsible for the behavior of such code, so be sure to check with your third-party provider to confirm compliance with the usage limitations of the Advertising Identifier and the Limit Ad Tracking setting.

This app uses the Advertising Identifier to (select all that apply):

- ☒ Serve advertisements within the app
- ☐ Attribute this app installation to a previously served advertisement
- ☐ Attribute this app installation to a previously served advertisement

If you think you have another acceptable use for the Advertising Identifier, [contact us](#).

Limit Ad Tracking setting in iOS

- ☒ Anne Johnson, confirm that this app, and any third party that interfaces with this app, uses the Advertising Identifier checks and honors a user's Limit Ad Tracking setting in iOS and, when it is enabled by a user, this app does not use Advertising Identifier, and any information obtained through the use of the Advertising Identifier, in any way other than for "Limited Advertising Purposes" as defined in the iOS Developer Program License Agreement.

**Have fun with iRadio Record, and don't forget to rate it on your Downloads page!**