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function: 5 - 7 = -2
macro: 5 - 7 = -2

function: 6 - 6 = -2
macro: 7 - 5 = 0

function: 5 cubed = 125
macro: 5 cubed = 125

function: 4 cubed = 64
macro: 2 cubed = 8

function: min of 5 and 7 is 5
macro: min of 5 and 7 is 5

function: min of 4 and 6 is 4
macro: min of 3 and 6 is 3

function: is 5 odd? 1
macro: is 5 odd? 1

function: is 6 odd? 1
macro: is 6 odd? 1

Press any key to continue . . .

39
40 printf("function: %d - %d = %d \n",a,b, subf(a++, b--)); //print subf
41 printf("macro: %d - %d = %d \n\n",a,b, subm(a++, b--)); //print subm
42
43 a = 5; //reset value
44 printf("function: %d cubed = %d \n", a , cubef(a)); //print cubef
45 printf("macro: %d cubed = %d \n\n", a , cubem(a)); //print cubm
46
47 a = 5; //reset value
48 printf("function: %d cubed = %d \n" , a , cubef(--a)); //print cubef
49 a = 5; //reset value
50 printf("macro: %d cubed = %d \n\n" , a , cubem(--a)); //print cubem
51
52 a = 5, b = 7; // reset the values of a and b
53 printf("function: min of %d and %d is %d \n",a,b, minf(a,b)); //print minf
54 printf("macro: min of %d and %d is %d \n\n",a,b, minm(a,b)); //print minm
55
56 printf("function: min of %d and %d is %d \n",a,b, minf(--a, --b)); //print minf
```

After observing the outputs of the functions and the macros I found that their outputs are not always the same. Whenever you use the increment or decrement operators you will get a different value depending if you use a macro or a function.