



Introduction to service and client ROS

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- 1. Services (Theory)
- 2. Services (Practice)
- 3. Actions (Theory)
- 4. Actions (Example)
- 5. Reference



What is a Service?

- It is a request/reply communication paradigm.
- It is composed of two pairs of messages, one for the request and one for the reply.
- Two nodes participate in the communication process.
- One node offers the service and other node requests the service and waits for the response.
- A service is defined using srv files



Service type

- The service type is the package resource name of the .srv file,
 i.e. package name + name of the .srv file.
- E.g. mysrvs/srv/PolledImage.srv has the service type mysrvs/PolledImage



Service Tools

- rossrv Displays information about .srv data structures.
 - rossrv show Show service description
 - rossrv info Alias for rossrv show
 - rossrv list List all services
 - rossrv md5 Display service md5sum
 - rossrv package
 List services in a package
 - rossrv packages List packages that contain services
- rosservice Lists and queries ROS services
 - rosservice list print information about active services
 - rosservice call call the service with the provided args
 - rosservice type print service type
 - rosservice find find services by service type





Service file

The service file present the following structure:

```
#Request
message_type message
- - -
#Response
message_type message
```

• E.g.

```
string str
int8 a
uint32 b
int64 c
```

float64 result





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Instructions

• Go to the following file README.md and follow the instructions.





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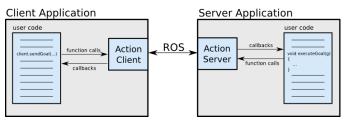
Actionlib

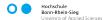
- Actionlib stack gives a standardized interface containing preemptable tasks, i.e. tasks capable of being interrupted with the option of resuming the task at a later time.
- Actionlib package allows us to create servers that could perform "long-running" goals.
- Actions give the ability to cancel a service request during execution.
- Actions are also useful to get periodic feedback about the request.



Client-Server Interaction

- The communication is composed of two elements:
 ActionClient and ActionServer.
- The client allows the users to request "goals", while the server executes those goals.







Message specification

- Goal: Provides the sense of accomplishment for a certain task. It is sent to the ActionServer by the ActionClient.
- E.g. for a moving base, a goal could be a "PoseStamped" message that contains the information about where the robot should move.
- Feedback: Allows the ActionServer to provides information about the current status of a certain goal to the ActionClient.
- E.g for a moving base, the current pose of the robot.
- Result: Message sent from the ActionServer to the ActionClient when the goal is completed.
- E.g. the final pose of our moving base.





Messages specification

- The elements of the actions are specified in the .action file.
- The action files are placed in a ./action directory inside the package.
- An example of the structure would be

```
#Define the goal
uint32 dishwasher_id
---
#Define the result
uint32 total_dishes_cleaned
---
#Define a feedback message
float32 percent complete
```





- 4. Actions (Example)





- Go to the following links to follow the explanations.
- http://wiki.ros.org/actionlib_tutorials/Tutorials/ Writing%20a%20Simple%20Action%20Client%20% 28Python%29
- http://wiki.ros.org/actionlib_tutorials/Tutorials/ SimpleActionServer%28ExecuteCallbackMethod%29
- http://wiki.ros.org/actionlib_tutorials/Tutorials/ Writing%20a%20Simple%20Action%20Server%20using% 20the%20Execute%20Callback%20%28Python%29





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References

- http://wiki.ros.org/srv
- http://wiki.ros.org/actionlib





