Selenium webdriver

■ Abstract ∨

Create a simple selenium webdriver script for browser/programming language of your choice

Step 1: Install selenium and its language binding of your choice

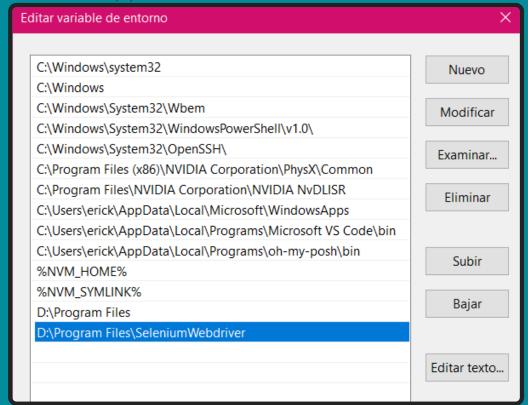
Step 2: Create a simple test which launches the URL and then does a click somewhere

1 Installing dependencies >

As I chose Javascript and NodeJs to do this assignment, after initialized the node project and created the package.json, I just install selenium-webservice running

npm install selenium-webdriver --save

Also, in order to work with the browser Chrome, I downloaded a component called **chromedriver**. I just set the path of the executable in my systems PATH



Code ∨

```
const {Builder, By} = require('selenium-webdriver');

async function searching() {
    let driver = await new Builder().forBrowser('chrome').build();

    await driver.get('https://www.thingiverse.com/');
    await driver
    .findElement(By.className('SearchResult__searchResultItem--c4VZk'))
    .findElement(By.className('ThingCardBody__cardBodyWrapper--ba5pu'))
```

```
.click();
}
searching();
```

Donde

Import the required selenium-webdriver functions

```
const {Builder, By} = require('selenium-webdriver');
```

It opens browser that will be used in the test and directs to the page that you want to analyze

```
let driver = await new Builder().forBrowser('chrome').build();
await driver.get('https://www.thingiverse.com/');
```

Detect the first page result (they all have the same class SearchResult_searchResultItem--c4VZk), then it looks for the link inside (with the ThingCardBody_cardBodyWrapper--ba5pu class) and send a click

```
await driver
.findElement(By.className('SearchResult__searchResultItem--c4VZk'))
.findElement(By.className('ThingCardBody__cardBodyWrapper--ba5pu'))
.click();
```