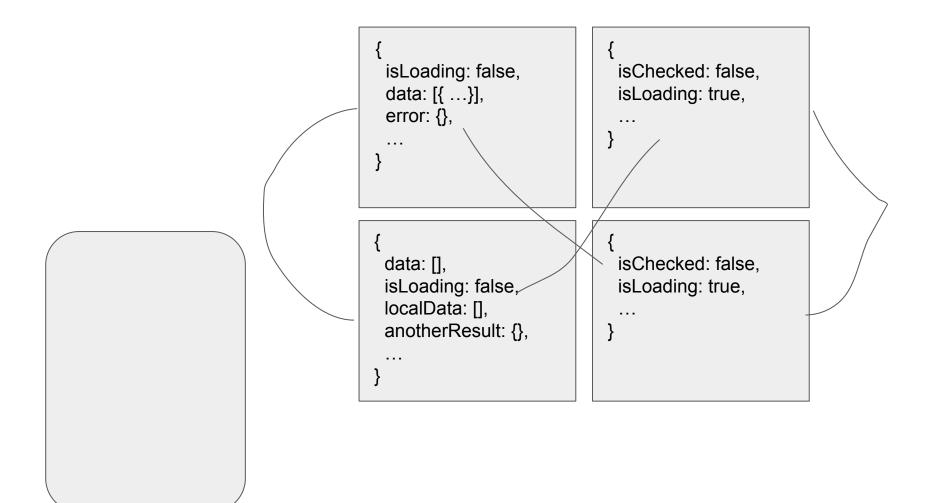


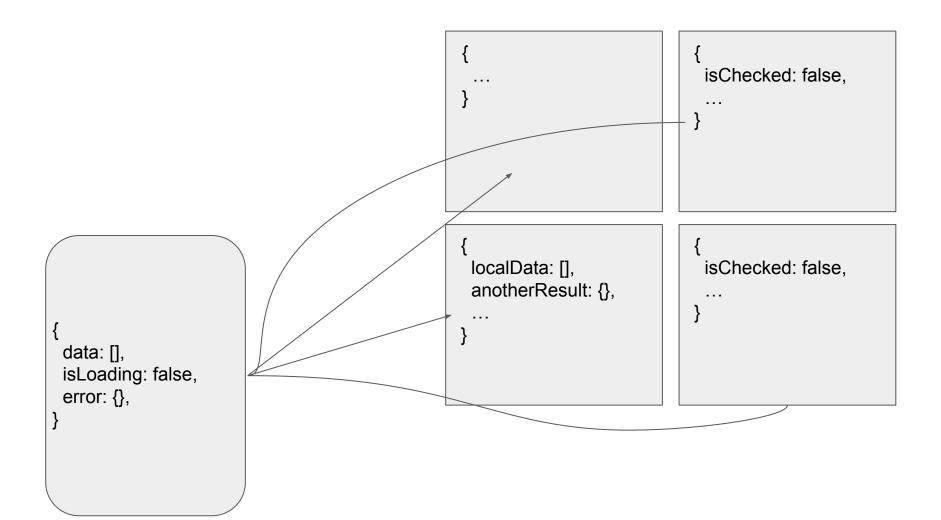
State Management



{ isLoading: false, data: [{}], error: {}, }	{ isChecked: false, isLoading: true, }
{ data: [], isLoading: false, localData: [], anotherResult: {}, }	{ isChecked: false, isLoading: true, }

```
isLoading: false,
                                               isChecked: false,
data: [{ ...}],
                                              isLoading: true,
error: {},
data: [],
                                               isChecked: false,
isLoading: false,
                                              isLoading: true,
localData: [],
anotherResult: {},
```





Manejadores de estado más usados

- Redux
- Zustand
- Mobx
- Recoil

Zustand

```
{
   data: [],
   isLoading: false,
   error: {},
}
```

```
{
  data: [],
  isLoading: false,
  error: {},
}
```

```
isChecked: false,
                             isChecked: false,
localData: [],
anotherResult: {},
```