

```

--property jarvisname : (do shell script "defaults read /Library/Preferences/Jarvis
    TwitterName")
--property jarvispwd : (do shell script "defaults read /Library/Preferences/Jarvis
    TwitterPwd")
--property commandLocal : (do shell script "defaults read /Library/Preferences/
    Jarvis commandLocal")
--property myMobile : (do shell script "defaults read /Library/Preferences/Jarvis
    myMobile")
--property myEmail : (do shell script "defaults read /Library/Preferences/Jarvis
    myEmail")
--property myGoogleLatID : (do shell script "defaults read /Library/Preferences/
    Jarvis googleLatID")

--SEND AN IM TO A BUDDY ON ICHAT
on sendIM(themessage, theBuddy)
    tell application "Messages" to send themessage to theBuddy
end sendIM

--SEND A TEXT(SMS) TO PHONE NUMBER
on sendText(themessage, theNum)
    --if phone number isn't supplied, your mobile number is assumed
    if theNum is "" then set theNum to myMobile
    --+1 is required, this checks for it and adds if needed (assumed for a US
        phone number)
    if (count of characters of theNum) is 10 then set theNum to "+1" &
        theNum
    if theNum does not start with "+" then set theNum to "+" & theNum
    if theNum does not start with "AIM:" then set theNum to "AIM:" &
        theNum
    tell application "Messages" to send themessage to buddy theNum
end sendText

--SPEECH -the variable input "messageArray" is actually an array
on speak(messageArray)
    --determines whether to use the "private mode" text to speak, or "public
        mode".
    set override to first item of messageArray
    if (count of messageArray) > 2 then
        try
            if (do shell script "defaults read /Library/Preferences/Jarvis
                privateMode") = "1" then
                set themessage to item 2 of messageArray
            else
                set themessage to item 3 of messageArray
            end if
        on error

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        set themessage to item 2 of messageArray
        do shell script "defaults write /Library/Preferences/Jarvis
                        privateMode -bool FALSE"
    end try
else
    set themessage to second item of messageArray
end if
--enable speech
if themessage is "true" or themessage is true or themessage is "on" or
    themessage is "enable" then
    do shell script "defaults write /Library/Preferences/Jarvis speak TRUE"
    if (do shell script "defaults read /Library/Preferences/Jarvis speak") as
        boolean = true then
        set volume output volume 75
        beep
        delay 0.1
        beep
        return "Speech is enabled"
    else
        return "Error enabling speech"
    end if
--disable speech
else if themessage is "false" or themessage is false or themessage is "off"
    or themessage is "disable" then
    do shell script "defaults write /Library/Preferences/Jarvis speak FALSE"
    if (do shell script "defaults read /Library/Preferences/Jarvis speak") as
        boolean = false then
        --say "Speech is disabled"
        --set volume output volume 0
        beep
        delay 0.1
        beep
        delay 0.1
        beep
        return "Speech is disabled"
    else
        return "Error disabling speech"
    end if
--disable speech quietly
else if themessage is "false silent" then
    do shell script "defaults write /Library/Preferences/Jarvis speak FALSE"
    if (do shell script "defaults read /Library/Preferences/Jarvis speak") as
        boolean = false then
        return "Speech is disabled"
    else
        return "Error disabling speech"
    end if
end if

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    end if
    --set to private speech mode
else if themessage is "private" then
    do shell script "defaults write /Library/Preferences/Jarvis privateMode -
        bool TRUE"
    return "Private speech enabled"
    --set to public speech mode
else if themessage is "public" then
    do shell script "defaults write /Library/Preferences/Jarvis privateMode -
        bool FALSE"
    return "Public speech enabled"
    --return a status of speech
else if themessage is "status" then
    set temp1 to ((do shell script "defaults read /Library/Preferences/
        Jarvis speak"))
    if temp1 is "TRUE" then
        set temp1 to "Speech is enabled"
    else
        set temp1 to "Speech is disabled"
    end if
    if (do shell script "defaults read /Library/Preferences/Jarvis
        privateMode") is "0" then
        set temp2 to "Public mode"
    else
        set temp2 to "Private mode"
    end if
    return (temp1 & return & temp2)
    --repeat the last thing that was said
else if themessage is "repeat" then
    try
        set lastTalk to (do shell script "cat /Library/Preferences/
            com.Jarvis.lastTalk.txt")
        return lastTalk
    on error themessage
        return themessage
    end try
else
    --remove URLs from being spoken aloud
    if themessage contains "http" then
        set myChar to the offset of "http" in themessage
        repeat with x from myChar to count of (every character of
            themessage)
            if character x of themessage = space or character x of
                themessage = return then
                set themessage to (characters 1 thru (myChar - 1) of
                    themessage) & (characters x thru -1 of

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                                themessage) as string
        exit repeat
    end if
    if x = (count of (every character of themessage)) then
        set themessage to characters 1 thru (myChar - 1) of
            themessage as string
    end if
end repeat
end if
set themessage to replaceText("\", "", themessage)
set speakable to true
try
    set speakable to (do shell script "defaults read /Library/
        Preferences/Jarvis speak") as boolean
end try
if speakable is true or override is true then
    try
        try
            --speaker warm up audio, to make the wireless speakers
                turn on before text is spoken. Only used if
                speakers need "warm up" before usage.
            if ((current date) - (date (do shell script "defaults
                read /Library/Preferences/Jarvis
                lastTalkTime")))) > 240 then
                say "A new notification. " --without waiting until
                    completion
                delay 0.5
            end if
            --speak text
            say (themessage) --without waiting until completion
            --save last spoken message for "repeat" command
            if themessage is not "" then
                try
                    do shell script "echo " & quoted form of
                        themessage & " > /Library/
                            Preferences/
                                com.Jarvis.lastTalk.txt"
                    on error errorMessage
                        logger(((current date) as string) & ": Error - "
                            & errorMessage)
                    end try
                end if
            end if
        end try
        do shell script "defaults write /Library/Preferences/Jarvis
            lastTalkTime " & quoted form of ((current date)
                as string)
    end try
end if

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        return true
    on error
        return false
    end try
else
    return false
end if
end if
end speak

```

--CONVERTS TEXT TO A ENCODING BETTER SUITED FOR TWITTER

```

on text_to_tweet(theTweet)
    set theTweet to theTweet as «class utf8»
    if (count of every character of theTweet) > 140 then
        set theTweet to characters 1 thru 140 of theTweet as string
    end if
    --set theTweet to encode_text(theTweet, false, false)
    return theTweet
end text_to_tweet

```

--UPDATE JARVIS' TWITTER STATUS

```

on update_status(tweet_message)
    set tweet_message to text_to_tweet(tweet_message)
    try
        set ret to do shell script "curl --basic --user " & jarvisname & ":" &
            jarvispwd & " --data status=" & quoted form of
            tweet_message & " http://twitter.com/statuses/update.xml"
    on error themessage
        logger(themessage)
        return themessage
    end try
end update_status

```

--SEND @REPLY TO A USER ON TWITTER

```

on reply(sn, tweet_message)
    set tweet_message to "@" & sn & space & tweet_message
    set tweet_message to text_to_tweet(tweet_message)
    do shell script "curl --basic --user " & jarvisname & ":" & jarvispwd & " --
        data status=" & quoted form of tweet_message & " http://
        twitter.com/statuses/update.xml"
end reply

```

--SEND DIRECT MESSAGE ON TWITTER TO USER

```

on sendDM(tweet_message, theUser)
    logger(tweet_message)
    set tweet_message to text_to_tweet(tweet_message)

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```

logger(tweet_message)
do shell script "curl --basic --user " & jarvisname & ":" & jarvispwd & " --
    data text=" & quoted form of tweet_message & " --data user=" &
    theUser & " http://twitter.com/direct_messages/new.xml"
end sendDM

--SEND EMAIL. USES APPLE MAIL, SO APPLE MAIL NEEDS TO BE SETUP WITH AN
ACCOUNT.
on send_email(theAddress, theSubject, thebody)
    tell application "Mail"
        set mymessage to make new outgoing message with properties
            {visible:true, subject:theSubject, content:thebody}
        tell mymessage to make new bcc recipient at end of to recipients with
            properties {address:theAddress}
        send mymessage
    end tell
end send_email

--XML READER. RETURNS ARRAY OF TAGS REQUESTED.
on xml_processor(rawdata, theItem, tags)
    set rawtext to rawdata
    set myoutput to {}
    set myItems to xml_parser(rawtext, theItem)
    repeat with x from 1 to count of myItems
        set temp to {}
        repeat with z from 1 to count of tags
            set temp to temp & xml_parser(item x of myItems, item z of tags)
        end repeat
        set myoutput to myoutput & {temp}
    end repeat
    return myoutput
end xml_processor
on xml_parser(rawtext, theID)
    set myoutput to {}
    repeat
        try
            if rawtext contains ("<" & theID & ">") then
                set myoutput to myoutput & {text ((offset of ("<" & theID &
                    ">") in rawtext) + 2 + (count of characters of
                    theID)) thru ((offset of ("</" & theID & ">") in
                    rawtext) - 1) of rawtext)}
                set rawtext to text ((offset of ("</" & first word of theID &
                    ">") in rawtext) + 2 + (count of characters in
                    theID)) thru -1 of rawtext
            else
                exit repeat
            end if
        end try
    end repeat
end xml_parser

```

```

        end if
    on error
        exit repeat
    end try
end repeat
return myoutput
end xml_parser

```

--SHORT URL GENERATOR. USES HTTP://TR.IM API

```

on trim(myURL)
    set myURL to encode_text(myURL, true, true)
    return (do shell script "curl http://api.tr.im/api/trim_simple?url=" &
        myURL)
end trim

```

--LOGS A MESSAGES TO CONSOLE. TAGS IS WITH KEYWORD "JARVIS"

```

on logger(themessage)
    --do shell script "logger -t Jarvis " & quoted form of themessage
    do shell script "echo " & quoted form of themessage & " >> ~/Library/
        Logs/Jarvis.log"
end logger

```

--GET TIME

```

on getTimeInHoursAndMinutes()
    -- Get the "hour"
    set timeStr to time string of (current date)
    set Pos to offset of ":" in timeStr
    set thehour to characters 1 thru (Pos - 1) of timeStr as string
    set timeStr to characters (Pos + 1) through end of timeStr as string

    -- Get the "minute"
    set Pos to offset of ":" in timeStr
    set theMin to characters 1 thru (Pos - 1) of timeStr as string
    set timeStr to characters (Pos + 1) through end of timeStr as string

    --Get "AM or PM"
    set Pos to offset of " " in timeStr
    set theSfx to characters (Pos + 1) through end of timeStr as string

    return (thehour & ":" & theMin & " " & theSfx) as string
end getTimeInHoursAndMinutes

```

--RETURN SUFFIX OF THE DAY

```

on daySuffix(num)
    if num is 1 or num is 21 or num is 31 then
        set ending to "st"
    end if
end daySuffix

```

```

else if num is 2 or num is 22 then
    set ending to "nd"
else if num is 3 or num is 23 then
    set ending to "rd"
else
    set ending to "th"
end if
return ending --(("Today is " & the weekday of currentdate as string) & ",
the " & temp as string) & ending & ". "
end daySuffix

```

```

--RETURN DAYTIME
on daytime()
    set thehour to do shell script "date +%H"
    set daytime to "morning"
    if thehour ≥ 12 then
        set daytime to "afternoon"
        if thehour ≥ 17 then
            set daytime to "evening"
        end if
    end if
    return daytime
end daytime

```

```

--COUNTS THE NUMBER OF SECONDS INTO WEEKS, DAYS, HOURS, MINUTES
on interpret_Time(myTime)
    set theWeeks to 0
    set theDays to 0
    set theHours to 0
    set theMinutes to 0
    set theSeconds to 0
    set myResult to ""

    if myTime < 60 then
        if myTime > 1 then set myResult to myResult & myTime & " seconds"
        if myTime = 1 then set myResult to myResult & myTime & " second"
    else
        if myTime ≥ 604800 then
            set theWeeks to myTime div 604800
            set myTime to myTime mod 604800
            if theWeeks > 1 then set myResult to myResult & theWeeks & "
weeks"
            if theWeeks = 1 then set myResult to myResult & theWeeks & "
week"
        end if
        if myTime ≥ 86400 then

```



```

    set theDays to myTime div 86400
    set myTime to myTime mod 86400
    if theDays > 1 then set myResult to myResult & theDays & " days"
    if theDays = 1 then set myResult to myResult & theDays & " day"
end if
if myTime ≥ 3600 then
    set theHours to myTime div 3600
    set myTime to myTime mod 3600
    if myResult is not equal to "" then set myResult to myResult & ",
    "

    if theHours > 1 then set myResult to myResult & theHours & "
    hours"
    if theHours = 1 then set myResult to myResult & theHours & "
    hour"
end if
if myTime ≥ 60 then
    set theMinutes to myTime div 60
    set myTime to myTime mod 60
    if myResult is not equal to "" then set myResult to myResult & ",
    and "

    if theMinutes > 1 then set myResult to myResult & theMinutes & "
    minutes"
    if theMinutes = 1 then set myResult to myResult & theMinutes & "
    minute"
end if
end if
(*set theSeconds to myTime
if theSeconds > 0 then
    if myResult is not equal to "" then set myResult to myResult & ", and "
    if theSeconds = 1 then
        set myResult to myResult & theSeconds & " seconds"
    else
        set myResult to myResult & theSeconds & " seconds."
    end if
end if
end if*)
return myResult
end interpret_Time

```

--GETS GPS LOCATION USING GOOGLE LATITUDE. RETURNS RECORD WITH
STREET, CITY, STATE, ZIPCODE, COUNTRY, LONGITUDE, LATITUDE

```

on getGPSLocation()
    try
        set rawdata to do shell script "curl 'http://www.google.com/latitude/
        apps/badge/api?user=" & myGoogleLatID & "&type=atom"
        set mylocation to replaceText(space, ",", (first item of
        xml_parser(rawdata, "georss:point")))
    end try
end getGPSLocation

```

```

    set myLongitude to first word of mylocation
    set myLatitude to last word of mylocation
    set rawdata to do shell script "curl 'http://maps.google.com/maps/
        geo?output=xml&key=abcdefg&q=' & mylocation & ""
    set myZipcode to first item of xml_parser(rawdata,
        "PostalCodeNumber")
    set myCountry to first item of xml_parser(rawdata, "CountryName")
    set myState to first item of xml_parser(rawdata,
        "AdministrativeAreaName")
    set myTown to first item of xml_parser(rawdata, "LocalityName")
    set myStreet to first item of xml_parser(rawdata,
        "ThoroughfareName")
    set mylocation to {street:myStreet, city:myTown, state:myState,
        zipcode:myZipcode, country:myCountry,
        longitude:myLongitude, latitude:myLatitude}
on error themessage
    set mylocation to {street:"n/a", city:"n/a", state:"n/a", zipcode:"n/a",
        country:"n/a", longitude:"n/a", latitude:"n/a"}
    return themessage
end try
return mylocation
end getGPSLocation
--GETS GPS LOCATION USING GOOGLE LATITUDE. RETURNS JUST ZIPCODE
on getZipcode()
    try
        set rawdata to do shell script "curl 'http://www.google.com/latitude/
            apps/badge/api?user=' & myGoogleLatID & "&type=atom"
        set mylocation to replaceText(space, ",", (first item of
            xml_parser(rawdata, "georss:point")))
        set updated to first item of xml_parser(rawdata, "updated")
        set rawdata to do shell script "curl 'http://maps.google.com/maps/
            geo?output=xml&key=abcdefg&q=' & mylocation & ""
        set myZipcode to first item of xml_parser(rawdata,
            "PostalCodeNumber")

    on error
        set myZipcode to "n/a"
    end try
    return myZipcode
end getZipcode

--SUBROUTINE TO SPLIT A STRING
to split(aString, sep)
    local aList, delims
    tell AppleScript
        set delims to text item delimiters
        set text item delimiters to sep
    end tell
end to split

```

```

        set aList to text items of aString
        set text item delimiters to delims
    end tell
    return aList
end split

```

--UPPERCASES TEXT

```

on upperCase(s)
    set uc to "ABCDEFGHIJKLMNOPQRSTUVWXYZ"
    set lc to "abcdefghijklmnopqrstuvwxyz"
    repeat with i from 1 to 26
        set AppleScript's text item delimiters to character i of lc
        set s to text items of s
        set AppleScript's text item delimiters to character i of uc
        set s to s as text
    end repeat
    set AppleScript's text item delimiters to ""
    return s
end upperCase

```

--LOWERCASES TEXT

```

on lowerCase(s)
    set uc to "ABCDEFGHIJKLMNOPQRSTUVWXYZ"
    set lc to "abcdefghijklmnopqrstuvwxyz"
    repeat with i from 1 to 26
        set AppleScript's text item delimiters to character i of uc
        set s to text items of s
        set AppleScript's text item delimiters to character i of lc
        set s to s as text
    end repeat
    set AppleScript's text item delimiters to ""
    return s
end lowerCase

```

--PERCENT ENCODING

```

on encode_char(this_char)
    set the ASCII_num to (the ASCII number this_char)
    set the hex_list to {"0", "1", "2", "3", "4", "5", "6", "7", "8", "9", "A", "B",
        "C", "D", "E", "F"}
    set x to item ((ASCII_num div 16) + 1) of the hex_list
    set y to item ((ASCII_num mod 16) + 1) of the hex_list
    return ("% " & x & y) as string
end encode_char
on encode_text(this_text, encode_URL_A, encode_URL_B)
    set the standard_characters to "abcdefghijklmnopqrstuvwxyz0123456789"
    set the URL_A_chars to "$+!'/?;&@=#%><{ }[ ]\" ~ ` ^ \\ | *"

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set the URL_B_chars to ".- _:"
set the acceptable_characters to the standard_characters
if encode_URL_A is false then set the acceptable_characters to the
    acceptable_characters & the URL_A_chars
if encode_URL_B is false then set the acceptable_characters to the
    acceptable_characters & the URL_B_chars
set the encoded_text to ""
repeat with this_char in this_text
    if this_char is in the acceptable_characters then
        set the encoded_text to (the encoded_text & this_char)
    else
        set the encoded_text to (the encoded_text &
            encode_char(this_char)) as string
    end if
end repeat
return the encoded_text
end encode_text

```

```

--REPLACES TEXT IN A STRING
on replaceText(find, replace, someText)
    set prevTIDs to text item delimiters of AppleScript
    set text item delimiters of AppleScript to find
    set someText to text items of someText
    set text item delimiters of AppleScript to replace
    set someText to "" & someText
    set text item delimiters of AppleScript to prevTIDs
    return someText
end replaceText

```