

Algorithms and Data Structures (CSci 115)

California State University Fresno
College of Science and Mathematics
Department of Computer Science
H. Cecotti

Warning !

- For labs and projects

- You can easily find the solutions of the labs and the content of the methods on the internet
 - State of the art exercises
- If you do everything with just copy/paste...
 - Be careful to what will happen during the midterms and the final
 - → No documents allowed → No copy/paste from existing code !!!
 - Copy/paste only, even if you understand → no work from your memory
- What to do:
 - Get the principle
 - Code from scratch
 - Be as clean and rigorous as possible
 - If you don't understand **exactly** what you're writing, stop and use paper and pen until you are sure about what you need to implement on the computer
 - Test with examples to see if it works

Learning outcomes

- Data structures
 - Double linked lists
 - Circular lists

Motivations

- Development of an application

- Need of a data structure

- Size: fixed or variable
 - Type of operations
 - Insertion
 - Deletion
 - Search

- Ideal data structure

- all the operations are in $O(1)$

Double-linked lists

- A double-ended list is similar to an ordinary linked list, but it has one additional feature: a reference to the last link as well as to the first – often referred to as the **tail**
- The reference to the last link permits you to insert a new link **directly** at the end of the list
 - No need to iterate through the entire list until you reach the end
- Access to the end of the list as well as the beginning makes the double-ended list
 - suitable for certain situations that a single-ended list can't handle efficiently
 - Like the Queue

Double-linked lists

■ Definition

➤ Node with 3 elements

- Data
- Pointer to Next element
 - Null if last element of the list
- Pointer to Previous element
 - Null if first element of the list

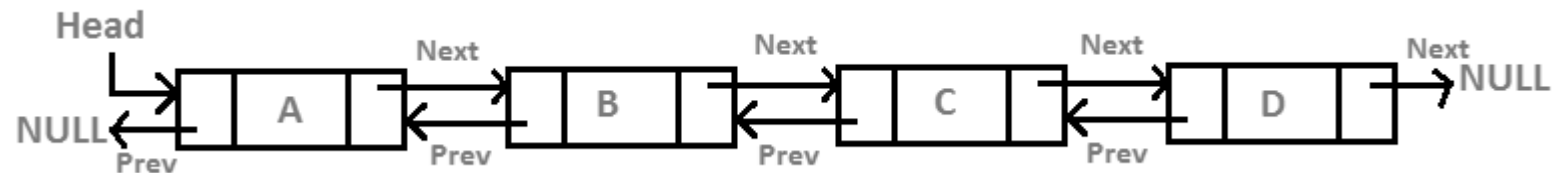
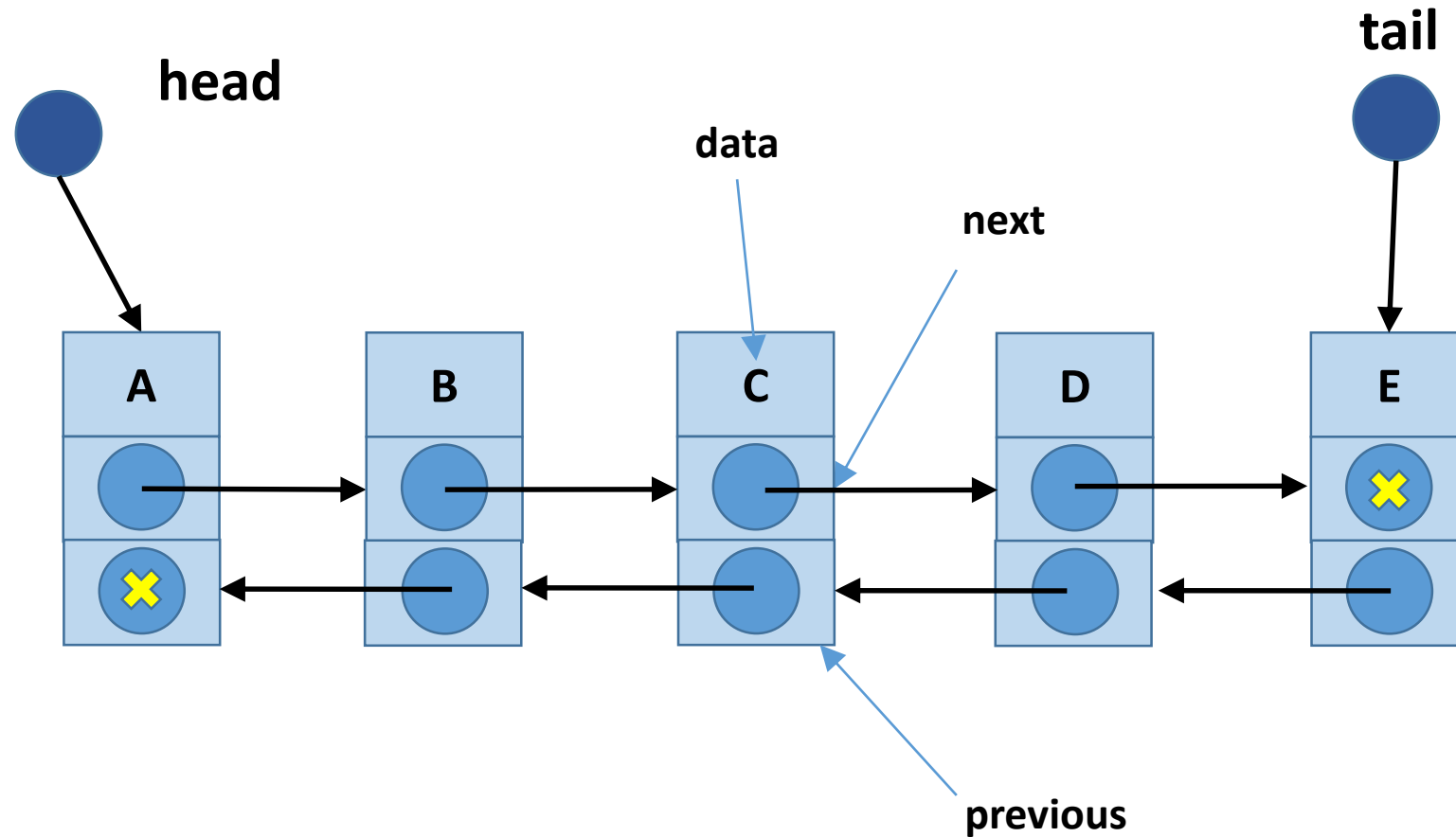


Diagram of a Double-Linked List

■

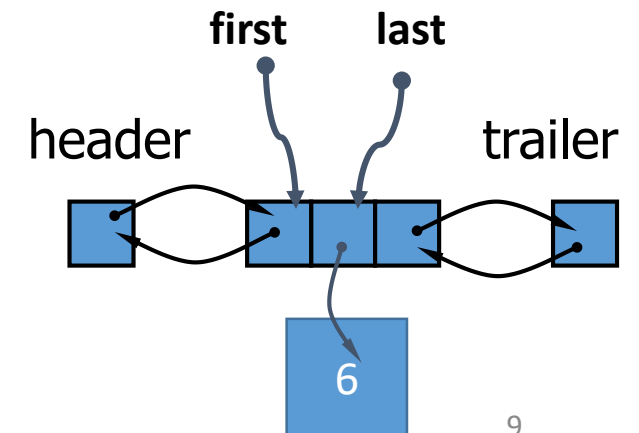
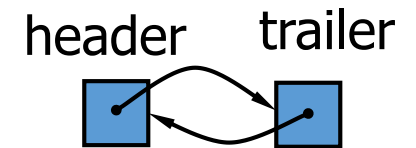


Functions

- Insert
 - Head
 - Tail
 - Middle
 - After a particular element
- Delete
 - Head
 - Tail
 - Middle
 - After a particular element
- Search
 - Return the element with a particular value
- Display
 - Display all the elements in the list

Double-linked lists

- What we need in the class
 - Reference to sentinel head-node
 - Reference to sentinel tail-node
 - Size-counter that keeps track of the number of nodes in the list
 - excluding the 2 sentinels
- Special case
 - Empty list
 - Size = 0
 - head.next = tail
 - tail.prev = head
 - Single Node List:
 - Size = 1
 - first node = last node
 - first node: head.next
 - last node: tail.prev



Pseudo code

- Add a new element at the beginning of the list

➤ Algorithm addFirst()

- new(T)
- $T.data \leftarrow y$
- $T.next \leftarrow head.next$
- $T.prev \leftarrow head$
- $head.next.prev \leftarrow T$
- $head.next \leftarrow T$
- Size++

Pseudo code

- Add a new element at the end of the list

- Algorithm `addLast()`

- `new(T)`
 - `T.data \leftarrow y`
 - `T.next \leftarrow tail`
 - `T.prev \leftarrow tail.prev`
 - `tail.prev.next \leftarrow T`
 - `tail.prev \leftarrow T`
 - `Size++`

Pseudo code

- Remove last

- Warning: before removal → check for empty list
 - If not empty, remove the last node in the list

- Algorithm to remove the last element

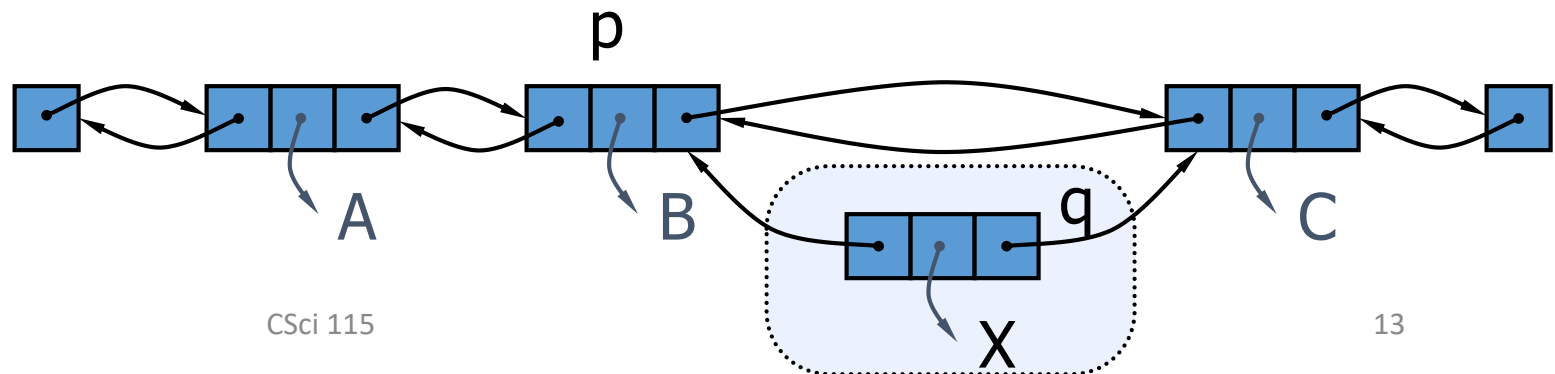
- $T \leftarrow \text{tail.prev}$
- $y \leftarrow T.\text{data}$
- $T.\text{prev.next} \leftarrow \text{tail}$
- $\text{tail.prev} \leftarrow T.\text{prev}$
- $\text{delete}(T)$
- size--
- $\text{return } y$

Pseudo code

■ Insertion

➤ Algorithm insertAfter(p,e):

- Create a new node v
- v.setElement(e)
- v.setPrev(p) // link v to its predecessor
- v.setNext(p.getNext()) // link v to its successor
- (p.getNext()).setPrev(v) // link p's old successor to v
- p.setNext(v) // link p to its new successor, v
- return v // the position for the element e

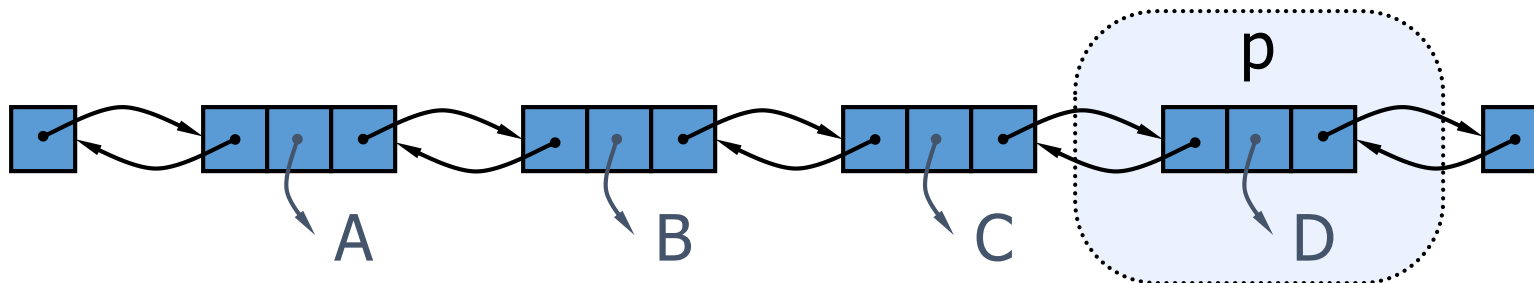


Pseudo code

■ Remove a node

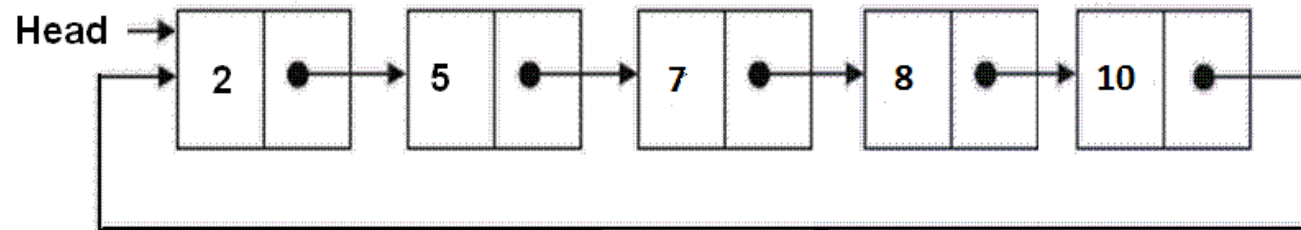
➤ Algorithm remove(p):

- `t = p.element` // tmp variable to hold the return value
- `(p.getPrev()).setNext(p.getNext())`
- `(p.getNext()).setPrev(p.getPrev())`
- `p.setPrev(null)`
- `p.setNext(null)`
- `return t`



Circular lists

- In linear linked lists
 - if a list is traversed (all the elements visited) an external pointer to the list must be preserved in order to be able to reference the list again.
- Circular linked lists
 - used to help the traverse the same list again and again if needed.
 - similar to the linear list where in the circular list the pointer of the last node points not NULL but the first node.
- Goal
 - There is always a next element



Circular lists

■ Definition

➤ Node with 2 elements

- Data
- Pointer to the Next element
 - Simple chained list: Next of last element = NULL
 - Circular list: Next of the last element → First element = Head

➤ 2 methods to know if a node is the first node or not

- a external pointer, list, points the first node a header node is placed as the first node of the circular list.
 - can be separated from the others by
 - a sentinel value as the info part
 - a dedicated flag variable to specify if the node is a header node or not.

Circular lists

- With header node

- The header node in a circular list can be specified by a sentinel value or a dedicated flag:

- Header Node with Sentinel

- We consider that info part contains positive integers (>0)
 - \rightarrow the info part of a header node can be -1.

- Example for a sentinel used to represent the header node:

```
struct node{  
    int info;  
    struct node *next;  
}; typedef struct node *NODEPTR;
```

Circular lists

- Header Node with Flag

- a extra variable **flag**

- used to represent the header node.

- For example

- flag in the header node can be 1, where the flag is 0 for the other nodes.

```
struct node{  
    int flag;  
    int info;  
    struct node *next;  
}; typedef struct node *NODEPTR;
```

Conclusion

- Data structures

- Double chained lists

- Going both ways → quick access to previous and next element

- Simple chained Circular list

- You may implement the double chained list

- Type of lists

- Depends on the problem

- Question

- We would like a “list” with access in $O(1)$

- What to do?

Questions ?

- Reading:
 - CSci 115 book: Section 5.2 (double chained list)
 - Csci 115 book: Section 5.3 (circular list)

