# Sequence Diagram Documentation

#### Task 1

The following scenario is from the Use Case diagram of Clyde conservation. It is based on the Good day scenario of allocating animals to cages.

### Allocate animals to cages use case.

Preconditions/Trigger – new animals arriving.

### Good day scenario.

- 1. Check if animal passed Health check.
- 2. Animal has passed health check.
- 3. Check cage suitability from table.
- 4. Cage is suitable.
- 5. Check number of animals currently sharing that cage
- 6. Cage has not yet reached maximum.
- 7. Check sharing suitability with other animals in the appointed cage.
- 8. Animal can share with other animals already in cage.
- 9. Add 1 to cage animal amount.
- 10. Check a Keeper is allocated to the cage.
- 11. Add animal to cage.

The sequence diagram must show the relevant Actor, a minimum of 3 objects with lifelines and messages passed between the objects and Actor.

# **Object Oriented Design H172 35**

# **Insert Diagram Below:**

