

# ***Templates and bSDD***

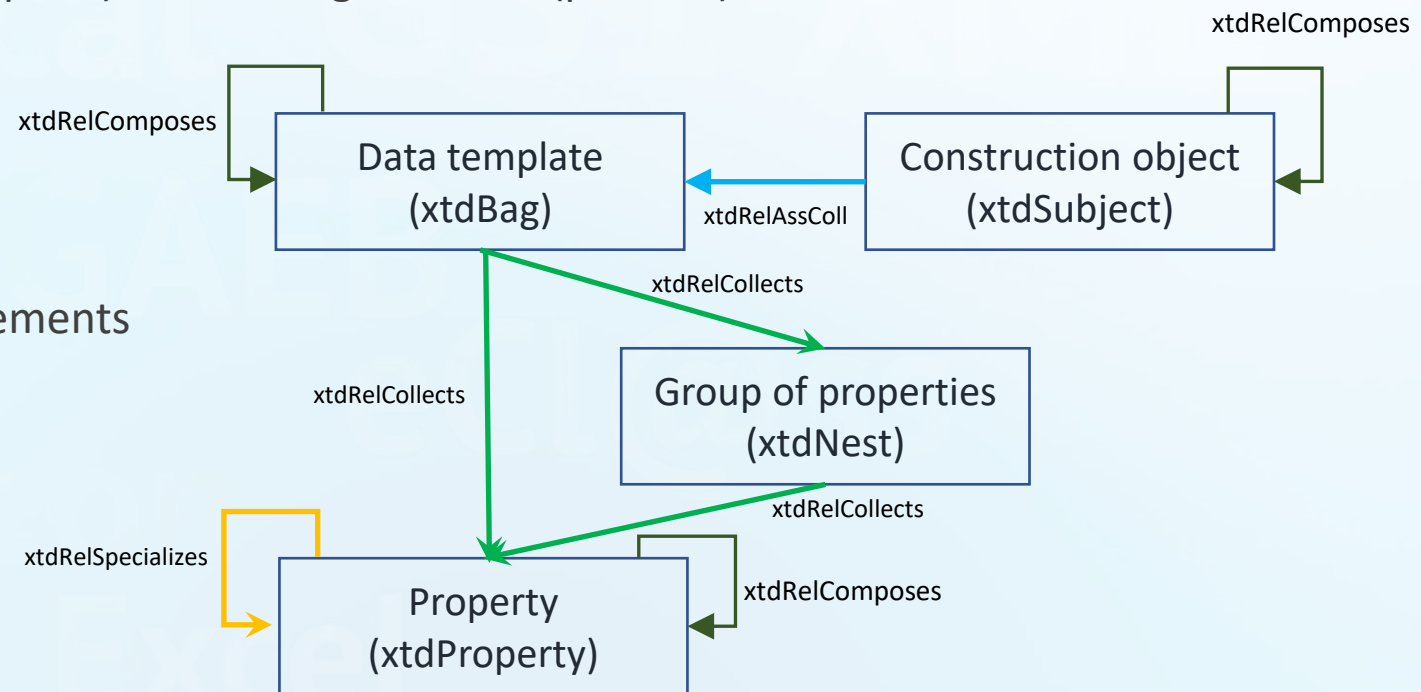
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- Current activities related to bSDD:
  - Map structures of German standard VDI 3805 to bSDD
  - Map ECLASS advance structures to bSDD
  - Map ISO 23387 templates to bSDD
- Idea:
  - Use UML profiles as the basis for defining what a template is

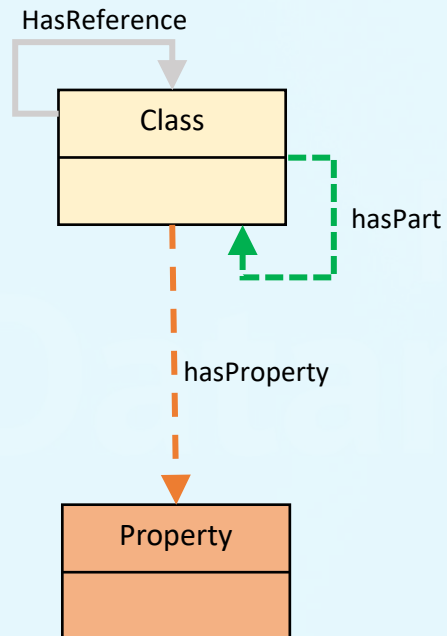
- What is a template (ISO 23387)?
- How has it been modelled?
- How can it be mapped to the model of bSDD
- How can we implement it in bSDD?

- bSDD and ISO 12006-3 provide meta models for defining dictionaries
- But: Meta models (like the bSDD model) are quite generic
- Goal: Have a common structure for describing products in dictionaries
- ISO 23387 describes such a structure (called template) for exchange of asset (product) data

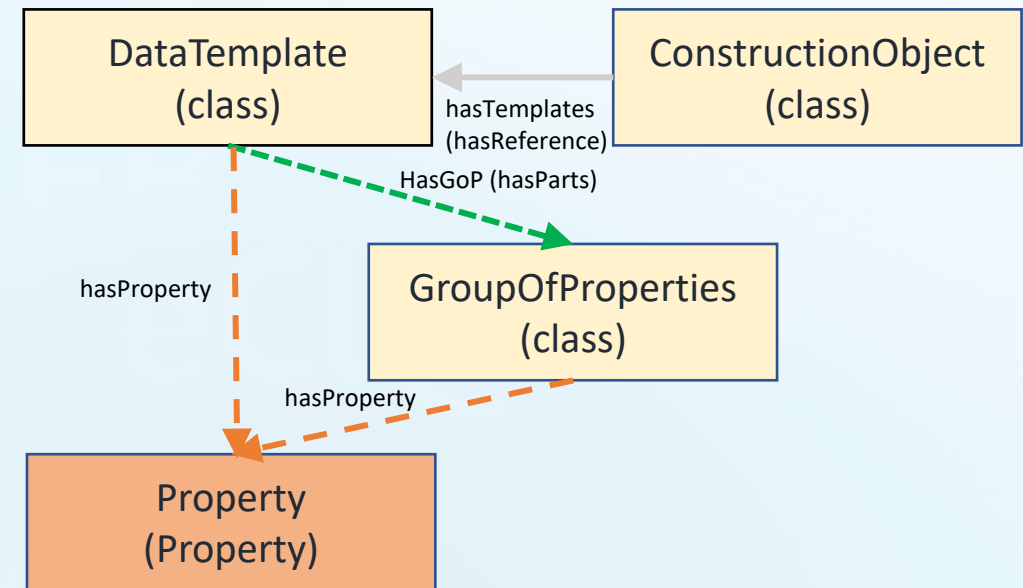


- Template defines roles for some basic model elements
- These roles are related by specific relationships

Model of bSDD (meta model)

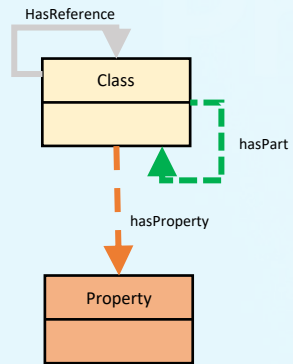


Template modelled by the bSDD meta model

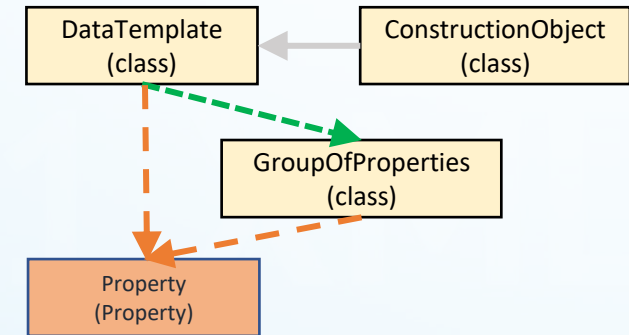


# Templates mapped to bSDD model

Model of bSDD

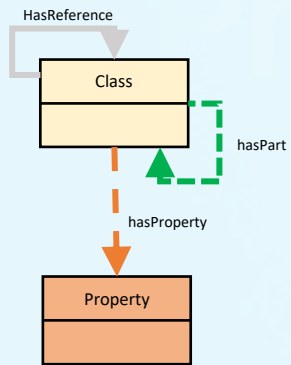


Template mapped to model of bSDD

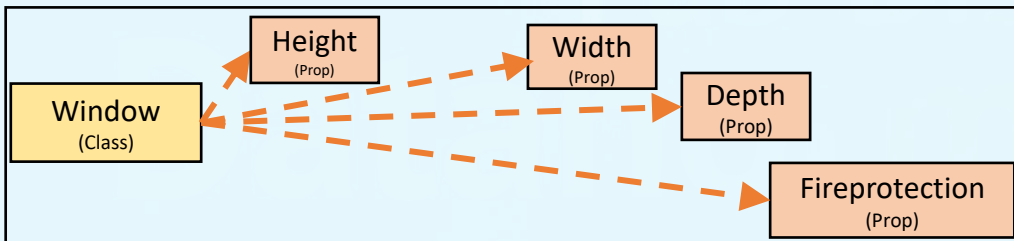
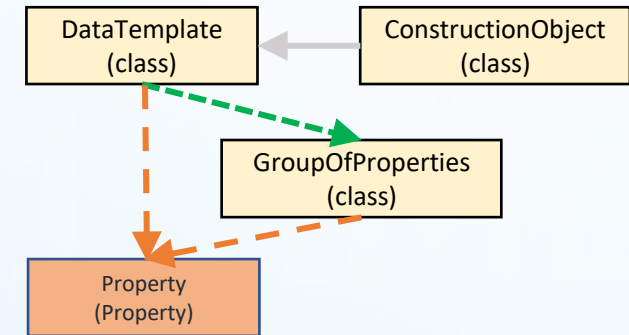


# Templates mapped to bSDD model

Model of bSDD

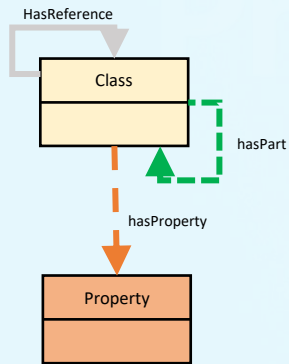


Template mapped to model of bSDD

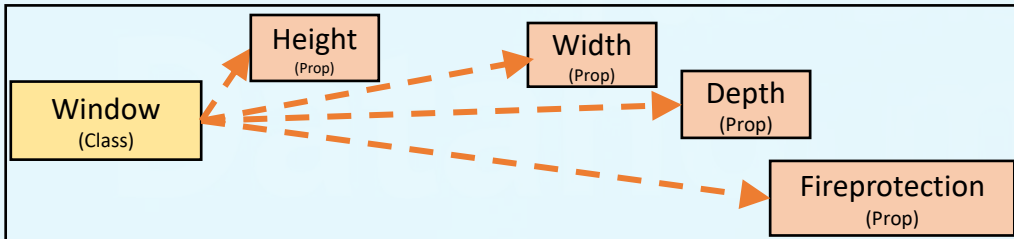
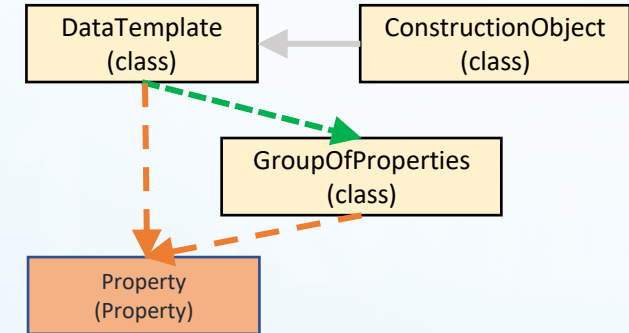


# Templates mapped to bSDD model

## Model of bSDD



## Template mapped to model of bSDD

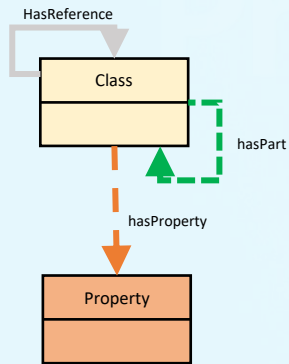


ProductID	height	width	depth	fireprotection
ID1	800	800	100	A
ID2	1200	800	100	A
ID3	1200	900	100	C

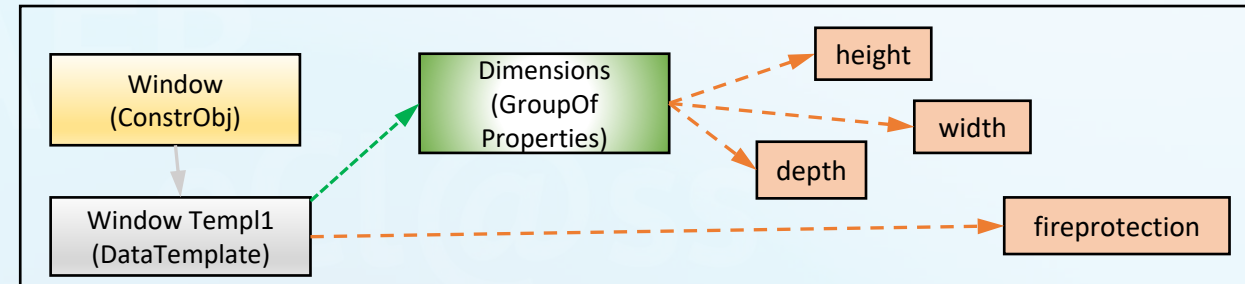
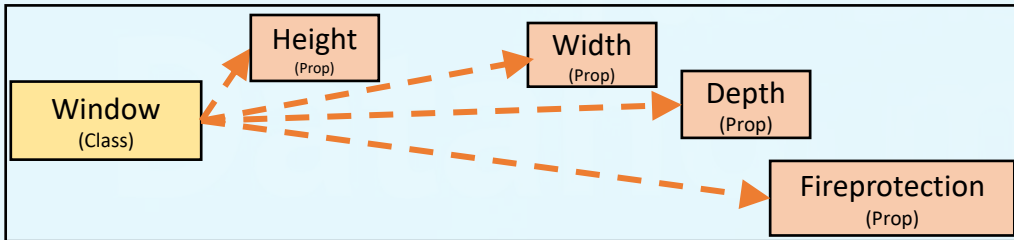
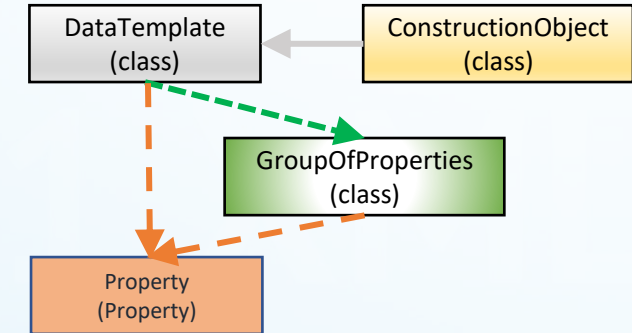


# Templates mapped to bSDD model

## Model of bSDD



## Template mapped to model of bSDD

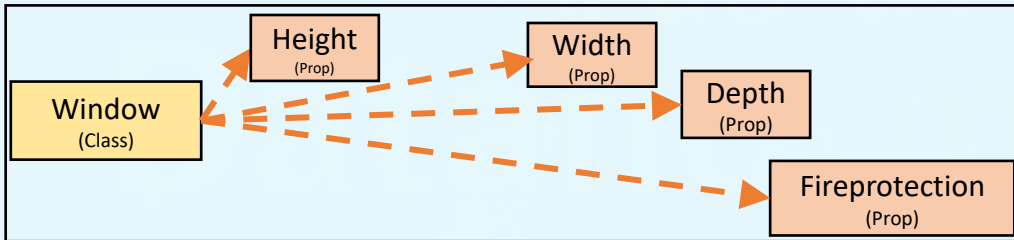
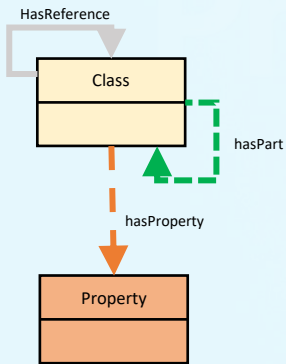


ProductID	height	width	depth	fireprotection
ID1	800	800	100	A
ID2	1200	800	100	A
ID3	1200	900	100	C

ProductID	Dimensions			fireprotection
	height	width	depth	
ID1	800	800	100	A
ID2	1200	800	100	A
ID3	1200	900	100	C

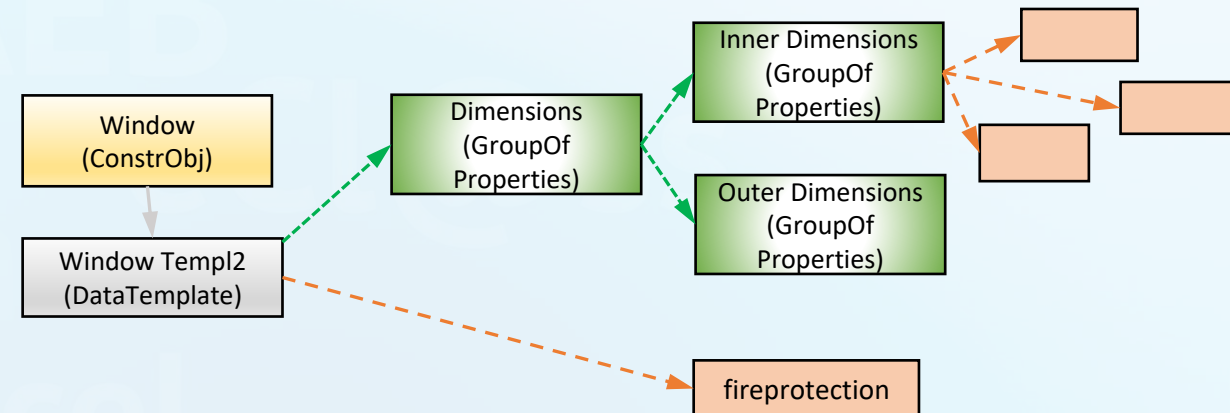
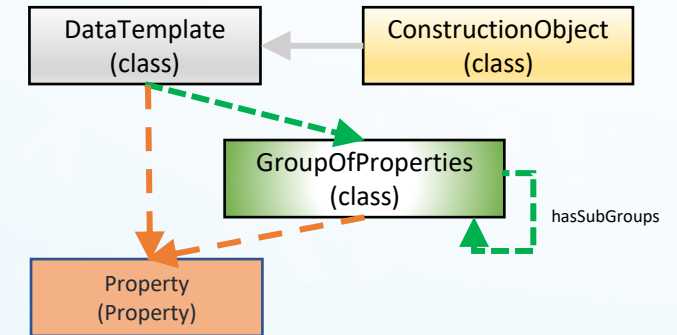
# Templates mapped to bSDD model

## Model of bSDD



ProductID	height	width	depth	fireprotection
ID1	800	800	100	A
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ID3	1200	900	100	C

## Template mapped to model of bSDD



# What has been done?

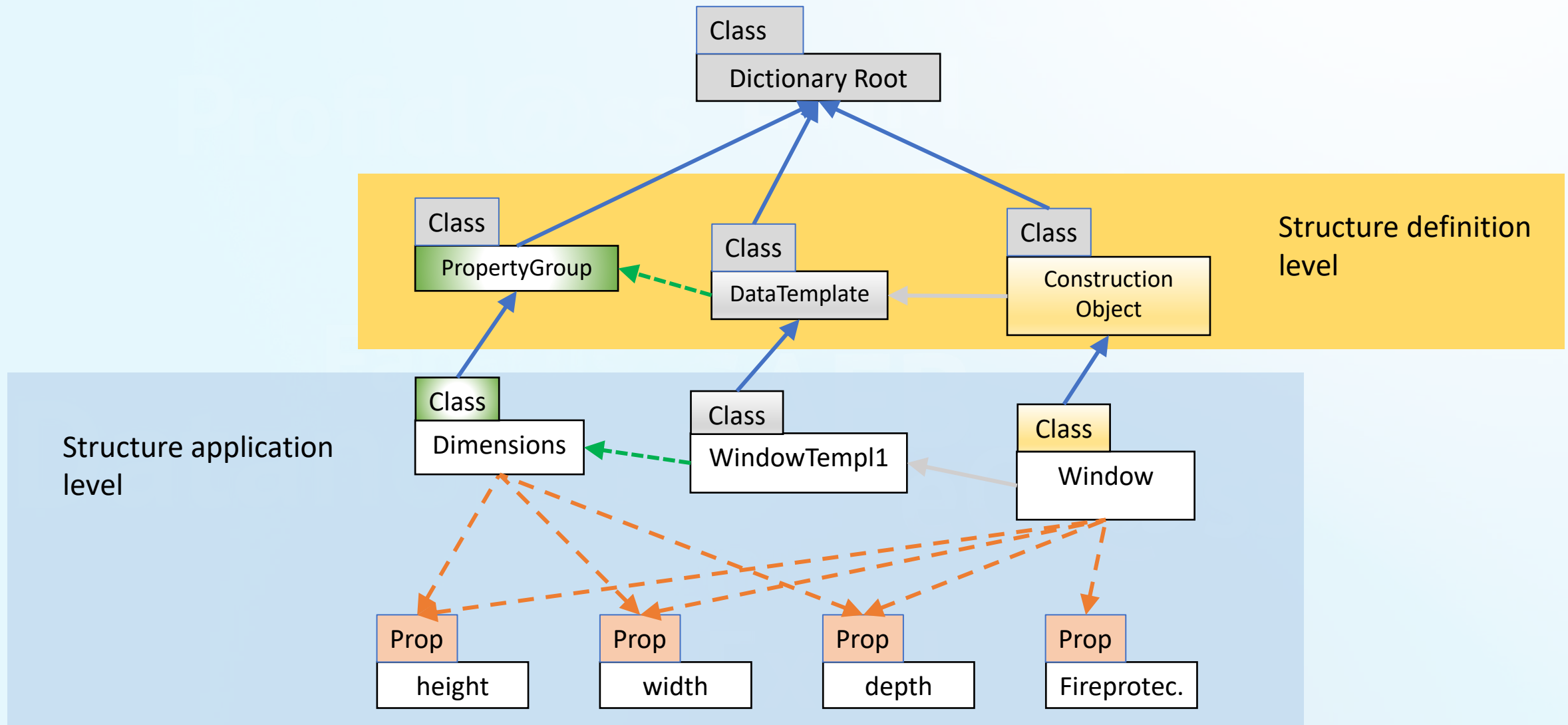
- Create a „Role model“
  - Created roles as named building blocks of the underlying model
  - Create relationships between the roles (with specific types of relationships provided by the underlying model)
- Assume the roles and their connections to be „types“
- Create dictionaries / subdictionaries as instance models with the defined roles and their connections

Question:

How can we do something like that in bSDD?

How can we implement templates in bSDD?

# How to model in bSDD (no profiles available)



- Basic idea:
  - Define templates as a kind of „pattern“ for using meaningful structures in dictionaries
- ISO 23387 has used a mechanism similar to UML profiles to define a specific template for product data exchange
- There might be variations or completely other templates
- bSDD does not yet support directly the definition of templates
- Possible ways:
  - Use templates informally (similar as design patterns are often used in software engineering)
  - Create high level classes for the basic roles
    - Allows to „type“ the classes
  - Introduce „typing“ of classes and properties and relationships as bSDD mechanism
    - similar to relationship types in ISO 12006-3
  - ... maybe more ...

Thank you for your attention!

Any questions or comments?