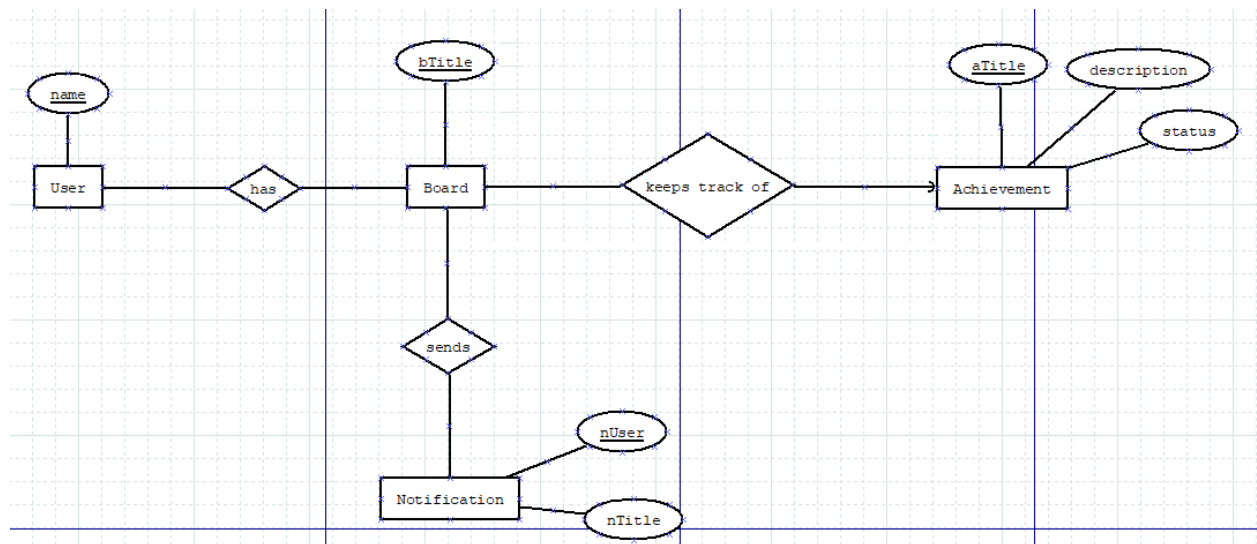


## Achievement database



**User(name, board)**

board -> Board.btitle

**Board(bTitle, user, achievement)**

user -> User.name

achievement -> Achievement.title

**Achievement(aTitle, description, status)**

//status indicates if the achievement is obtained or not

**Notification(nUser, nTitle)**

nUser -> User.name

title -> Achievement.title