

MouseListener

```
classDiagram
    class MouseListener
    class FormSubmitter
    FormSubmitter --|> MouseListener
```

A UML class diagram illustrating inheritance. At the top is a white rectangular box with a black border labeled "MouseListener". Below it is a gray rectangular box with a black border labeled "FormSubmitter". A solid blue arrow points vertically from the top center of the "FormSubmitter" box to the bottom center of the "MouseListener" box, indicating that "FormSubmitter" inherits from "MouseListener".

FormSubmitter