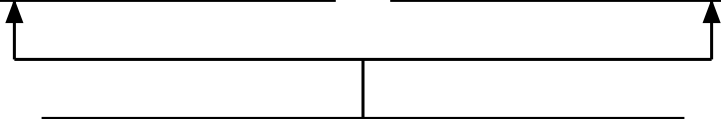


KeyStateSubscriber

ActivateSubscriber



TextInputBehavior