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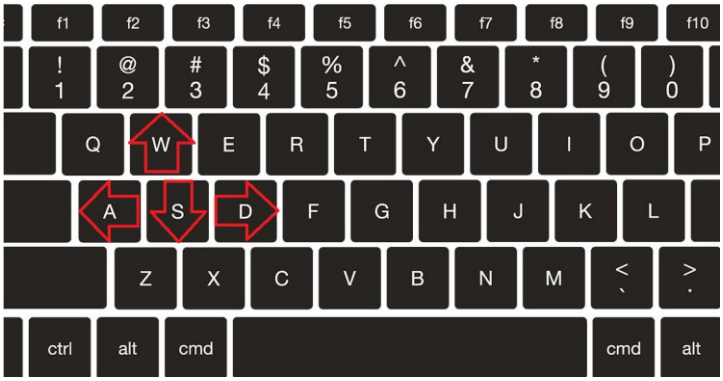
User's manual

- **Moving the camera**
  This can be moved in any direction using the mouse.

- **Moving in the environment**
  You can move in the environment using
  W to go forward.
  A to go to the left S to go backwards
  D to go to the right



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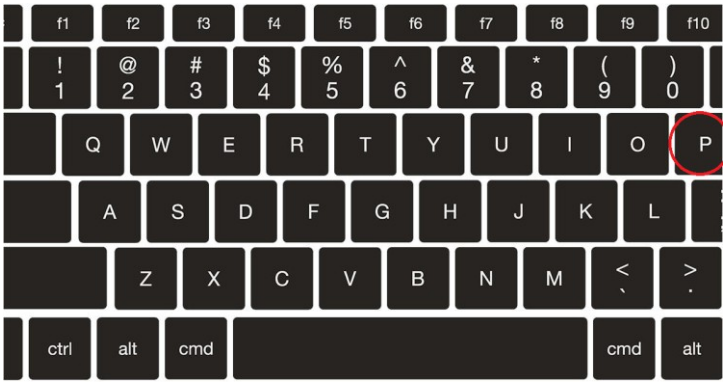
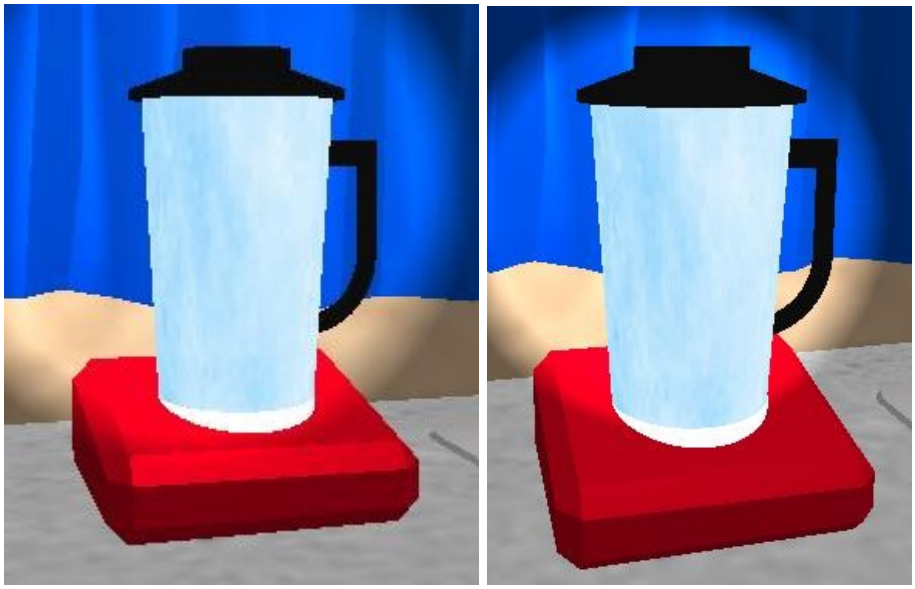
Animations

The first 3 animations are in the kitchen, which is located on the first floor and at the back.

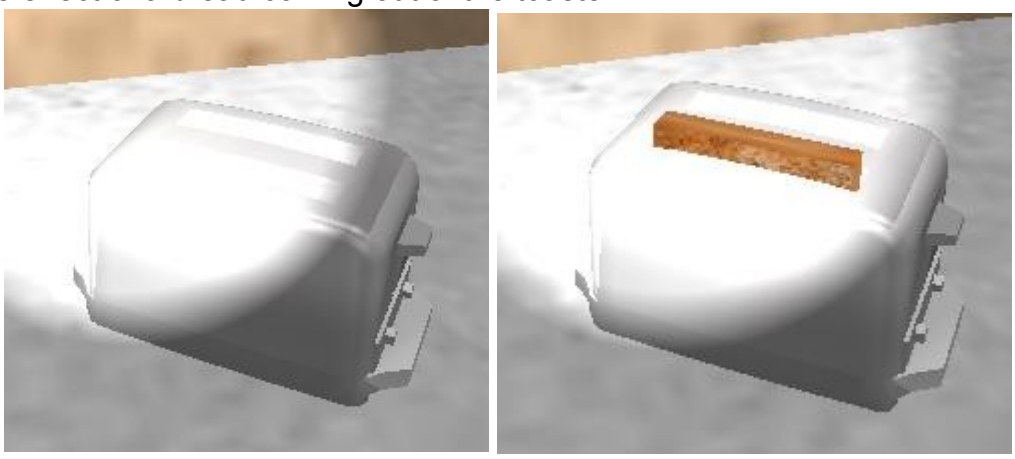
- **Animation cabinet door**
  The cabinet door opens and closes continuously Activated by pressing the P key once



- **Blender animation**
  You do not have to press any key, the animation is already initialized, making the effect like when a blender is turned on and vibrates sideways.

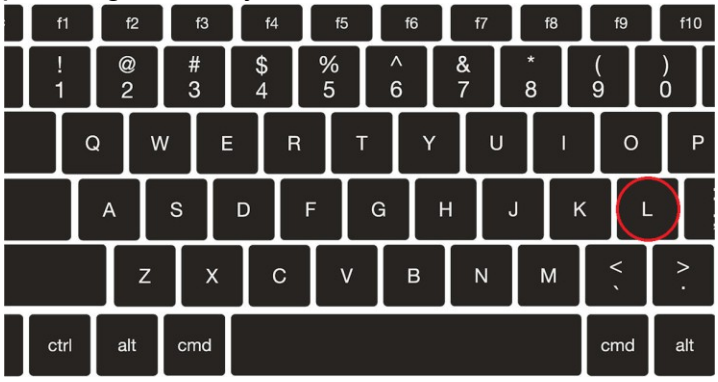
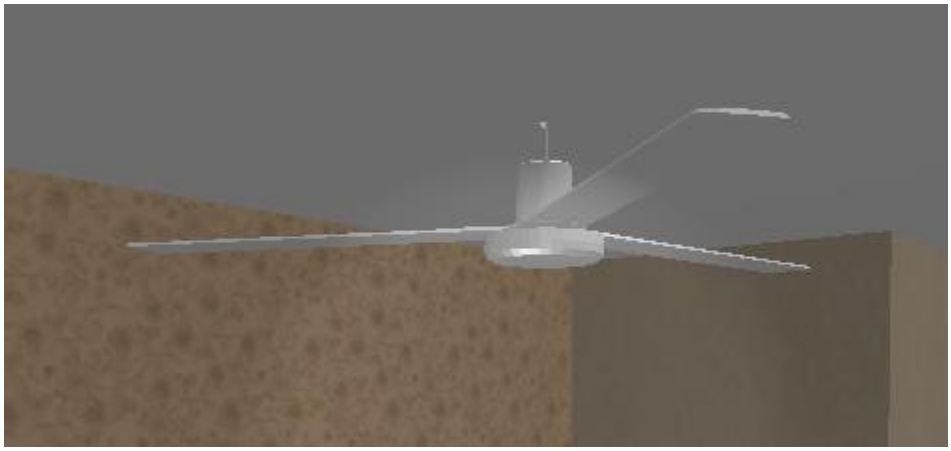


- **Toaster animation**
  You do not have to press any key, the animation is already initialized making the effect of a bread coming out of the toaster.



The fourth animation is located in the room on the top floor of the house.

- **Fan animation**
  The fan will start rotating
  Activated by pressing the L key once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