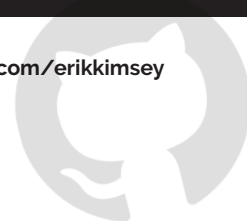


# ERIK KIMSEY

## SOFTWARE ENGINEER / CREATIVE TECHNOLOGIST

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### SKILLS

#### Full-Stack Web Development

- JavaScript, React, Angular,
- CSS3, Less, Sass,
- P5.js, GreenSock, JQuery, D3
- HTML5, Bootstrap,
- NodeJS, Express, Apollo, Axios,
- SQLite3/SQL, and a bit of...
- ...GraphQL, Redis, NextJS.

#### Languages

- Javascript,
- Python,
- C/C++,
- Java (Android)
- Processing

#### Design

- Adobe Illustrator,
- Photoshop,
- InDesign,
- XD

### EDUCATION

2018 - 2019

#### COMPUTER SCIENCE

Lambda School

Curriculum:

<https://lambdaschool.com/courses/cs/>

2006 - 2010

#### PHILOSOPHY

James Madison University

Minors: writing & design

### STATEMENT

Tenacious, creative, and cool software engineer and college graduate. Over one year of professional experience as a software engineer. 4 years of working in the software industry, at Rosetta Stone. A self-taught engineer before pursuing further software engineering education at Lambda School.

### EXPERIENCE

2018

#### NEXTLEVELSH!T (GERMANY)

##### Front-End Developer (Contract)

In collaboration with NEXTLEVEL, I contributed to developing and debugging an interactive guilloche, using Angular 4 & D3.

2012 - 2016

#### ROSETTA STONE

##### Studio Recording Technician/

##### Product Support Agent

Monitored and recored Rosetta Stone Studio coaching sessions. Coordinated with various departments regarding monitoring various sessions. Provided technical support and troubleshooting.

2016 - 2017

#### CHARTIQ

##### JavaScript Developer

Helped implement ProCharts into a client's (eToro) AngularJS application. Helped build and debug aspects of ChartIQ's flagship JavaScript/HTML5 charting solution. Contributed to public-facing documentation.

### PROJECTS / CODE SAMPLES

#### D3 / Angular Guilloche

<https://www.npmjs.com/package/nls-guilloche>

#### Conway's Game of Life

<https://ek-game-of-life.herokuapp.com/>

<https://github.com/ErikKimsey/Conways-Life>