

# STATISTICAL TERMINOLOGY

The Basics, Misconceptions, and Pedantises



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## 1 Biostatistical Terms

- Population vs. Sample
- Test- vs. Training-Data
- Randomness
- Supervised vs. Unsupervised Approaches

## 2 Variables & Scales

- Basics of Variables
- Variables And Scales

## 3 Distributions

- The Basics of Distributions
- Normality
- What Distributions To Consider
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# Population vs. Sample

**Population:** describes the sum total of all *existing* values of a variable given a certain research question. This includes non-measured data.

**Sample:** describes the sum total of all *available* values of a variable for any given analysis. This can only include measured data.

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## An example:

In an experimental set-up, you rear an ant colony of exactly 10,000 individuals. You are interested in the average mandible strength of ants within the colony.

*The problem:* You cannot possibly take measurements of all 10,000 individuals.

*The solution:* Taking measurements on a **Sample** (e.g. 1,000 individuals) from within the **Population** (10,000 individuals).

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# Test- vs. Training-Data

This differentiation is only applicable when concerned with *modelling*.

<b>Training Data:</b> describes the subset of the total data which is used to <i>establish/train</i> the model.	<b>Test Data:</b> describes the subset of the total data which is used to <i>test</i> the performance of the model.
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*The problem:* You have identified a way to model how mandible strength and ant size are interconnected but don't know how to assess the quality of your model (a model will always fit the data it was built on extremely well).

*The solution:* Split the available data into two non-overlapping subsets of data (**Training** and **Test Data**) and use these separately to build your model and assess its performance.

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# Randomness

**Randomisation** is one of the **most important** practices in biological studies.

A **sampling** procedure is **random** when any member of the *population* has an equal chance of being selected into the *sample*.

*Training* and *Test Data Sets* are established from the population with the same sense of randomness although there may be exceptions depending on the modelling procedure at hand.

**Data collection:** Number all units contained within the set-up and sample those units corresponding to random numbers.

**In R:** Use the `sample()` function to create truly random subsets. Remember to use `set.seed()` to make this step reproducible!

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# Stratified Sampling

When do we break *true randomness*?

When a **population** can be divided into distinct categories (i.e. **strata**). These can be regarded as individual sub-populations.

**Stratified sampling** ensures that all sub-populations are proportionally represented in the final population-sample given their relative size.

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##      s Freq
## 1 A     50
## 2 B     35
## 3 C     15

set.seed(42) # stratified
table(sample(d$s, replace = TRUE, prob = d$Freq, 100))
##
##  A  B  C
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# Unsupervised Approaches

Unsupervised methods are often *used to select the most informative  $X$  input variables for supervised approaches.*

## Pre-requisites:

- Only *input variables* are observed.
- No *solution/feedback (output)* is given.

## Aims:

- *Divide* the observations into relatively distinct groups.
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Supervised methods are often *informed by unsupervised approaches* and used to *gain validated information* about the data.

## Pre-requisites:

- Both *predictors*  $X$ , and *responses*  $Y$  are observed (there is one  $y_i$  for each  $x_i$ ).
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## Aims:

- Learn a *mapping function*  $f$  from  $X$  to  $Y$ .
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# Types of Variables

Variables can be classed into a multitude of types. The most common classification system knows:

## Categorical Variables

- also known as *Qualitative Variables*
- Scales can be either:
  - Nominal
  - Ordinal

## Continuous Variables

- also known as *Quantitative Variables*
- Scales can be either:
  - Discrete
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# Categorical Variables

Categorical variables are those variables which **establish and fall into distinct groups and classes.**

Categorical variables:

- can take on a finite number of values
- assign each unit of the population to one of a finite number of groups
- can *sometimes* be ordered

In **R**, categorical variables usually come up as object type `factor` or `character`.



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# Categorical Variables (Examples)

## Examples of categorical variables:

- Biome Classifications (e.g. "Boreal Forest", "Tundra", etc.)
- Sex (e.g. "Male", "Female")
- Hierarchy Position (e.g. " $\alpha$ -Individual", " $\beta$ -Individual", etc.)
- Soil Type (e.g. "Sandy", "Mud", "Permafrost", etc.)
- Leaf Type (e.g. "Compound", "Single Blade", etc.)
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# Continuous Variables

Continuous variables are those variables which **establish a range of possible data values.**

Continuous variables:

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- can take on a new value for each unit in the set-up
- can *always* be ordered

In R, continuous variables usually come up as object type `numeric`.

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# Converting Variable Types

*Continuous variables* can be converted into *categorical variables* via a method called **binning**:

Given a variable range, one can establish however many “bins” as one wants.  
For example:

- Given a temperature range of  $271K - 291K$ , there may be 4 bins of equal size:
  - Bin A:  $271K \leq X \leq 276K$
  - Bin B:  $276K < X \leq 281K$
  - Bin C:  $281K < X \leq 286K$
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Whilst a **continuous variable** can be both *continuous* and *categorical*,  
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Whilst a **continuous variable** can be both *continuous* and *categorical*,  
a **categorical variable** can only ever be *categorical*!

# Converting Variable Types

*Continuous variables* can be converted into *categorical variables* via a method called **binning**:

Given a variable range, one can establish however many “bins” as one wants.  
For example:

- Given a temperature range of  $271K - 291K$ , there may be 4 bins of equal size:
  - Bin A:  $271K \leq X \leq 276K$
  - Bin B:  $276K < X \leq 281K$
  - Bin C:  $281K < X \leq 286K$
  - Bin D:  $286K < X \leq 291K$

Whilst a **continuous variable** can be both *continuous* and *categorical*,  
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# Variables On Scales

Another way of classifying variables are the **scales** they are represented on.

Different scales of variables **require different statistical procedures** for analyses!

Variable scales include:

- Nominal
- Binary
- Ordinal
- Interval
- Relation/Ratio

Some statistics books teach *integer scales* along the above mentioned scales. Some people dispute this and claim these scales to be *ratio scales*.

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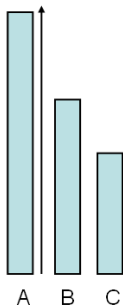
# Nominal And Binary

**Nominal scales** of variables correspond to *categorical variables* which cannot be put into a meaningful order.

- Variables on nominal scales put units into distinct categories
- These variables may be numerical but offer no mathematical interpretation

*Examples:*

- Petal colour (red, green, blue, etc.)
- Individual IDs



**Binary scales** are a special case of *nominal scales* taking only two possible values: 0 and 1.

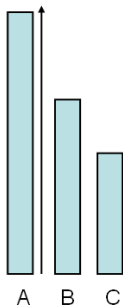
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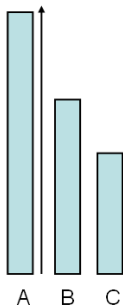
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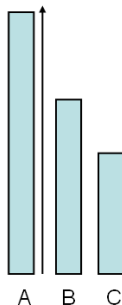
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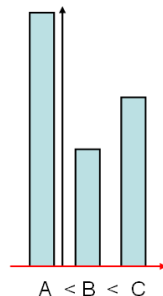
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- Size (small, medium, large, etc.)
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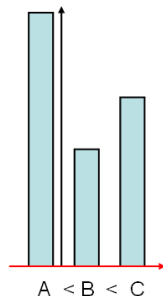
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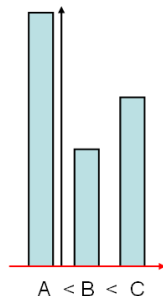
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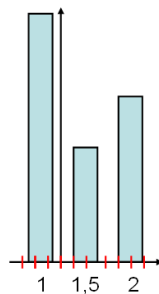
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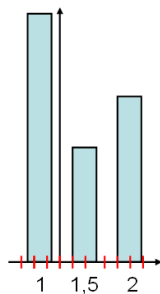
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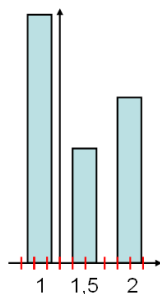
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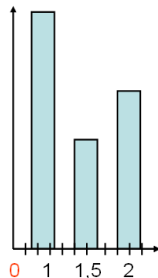
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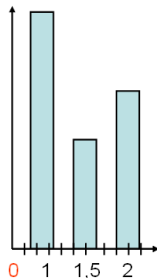
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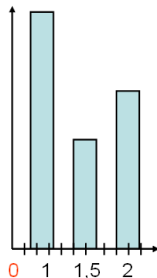
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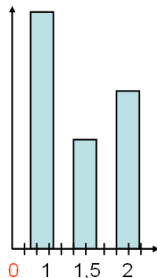
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# Confusion Of Units





# What Are Distributions?

A distribution of a statistical data set (sample/population) shows all the possible values/intervals of the data in question and their frequency.

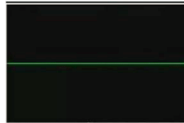
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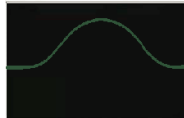
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**regular  
heartbeat**



**no heartbeat**



**statistician  
heartbeat**

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# Frequency Distributions

## Frequency Distributions:

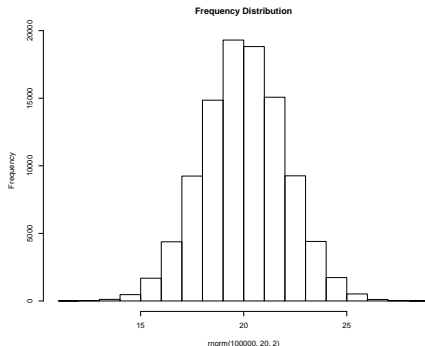
### ■ Theory

- Simple representations of data value frequencies
- Can be established for every variable

### ■ Practice in R

- Visualisation via the 'hist()' function

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hist(rnorm(100000,20,2),  
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# Frequency Distributions

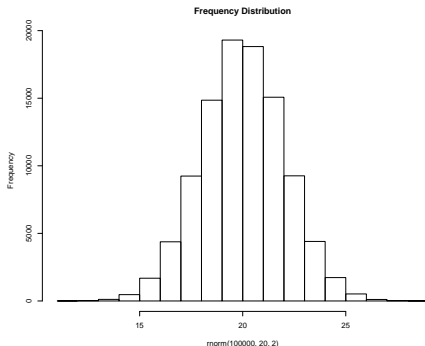
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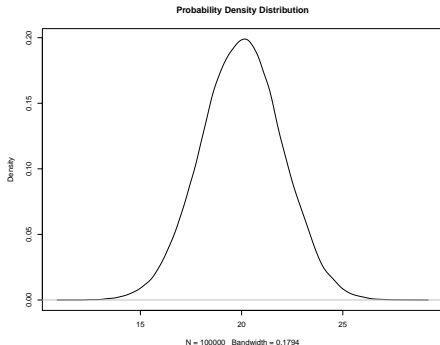
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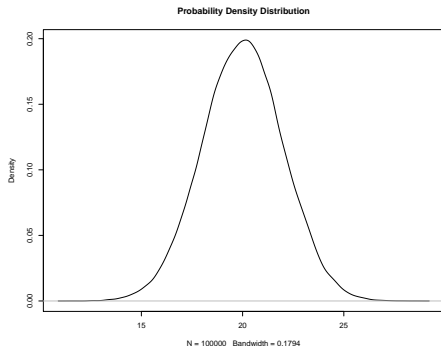
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Probability Density Distributions hold the **majority of importance** in statistics!

A few key points about these distributions:

- Area under the curve (AUC) sums to 1
- A probability for every given single value is 0
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One of the **most important** distributions in natural sciences.

- Used to represent real-valued random variables whose distributions are not known
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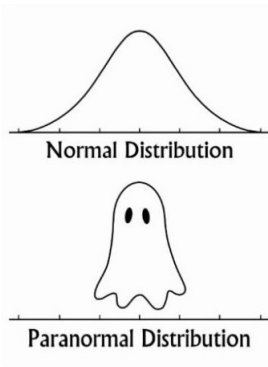
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## The QQ Plot In Theory

- Method for comparing two probability distributions by plotting their quantiles against each other
- If the two distributions being compared are similar, the plot will show the line  $y = x$ .
- Compare the data distribution to the normal distribution

# The Shapiro-Wilks Test In R

Using the `shapiro.test()` function:

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shapiro.test(rnorm(5000, 20, 2))
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##  Shapiro-Wilk normality test  
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## data:  rnorm(5000, 20, 2)  
## W = 1, p-value = 0.7  
→ Clearly a normal distributed set of values
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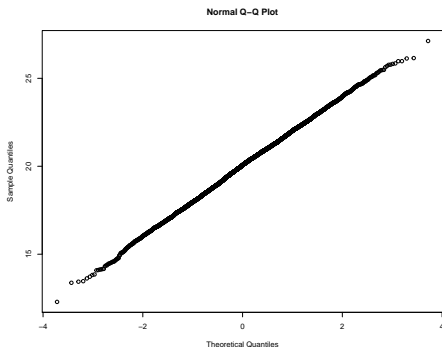
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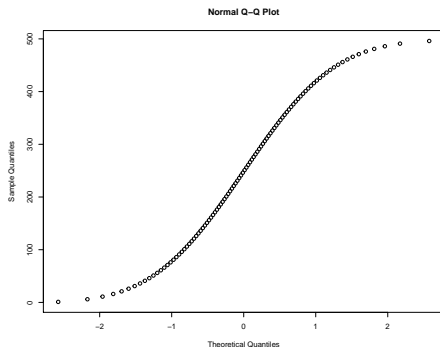
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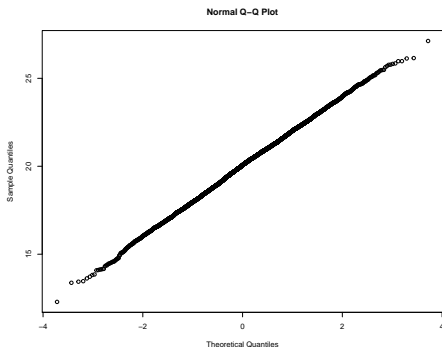
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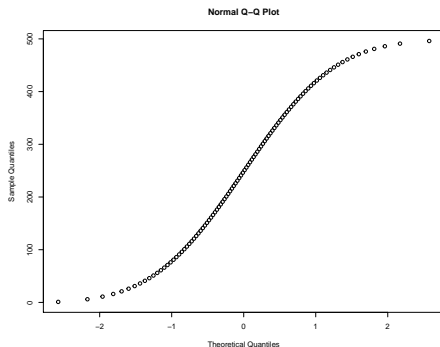
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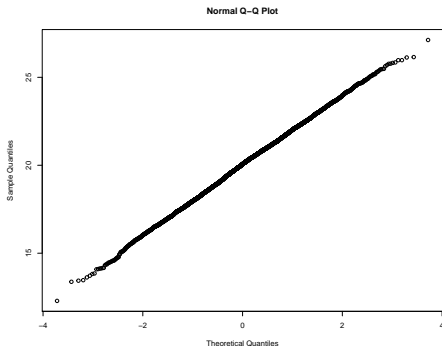


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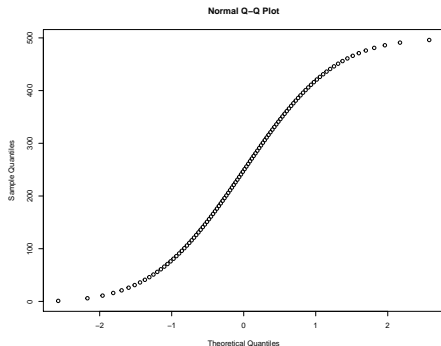
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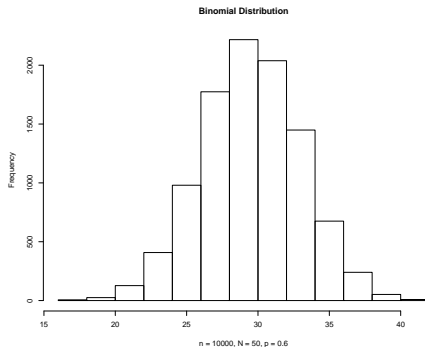
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One of the **more important** distributions. It is applicable to:

- Variables which can only take two possible values (e.g. "states")
- All records of the variable have the same probability  $p$  of being in one of the two states

It is made up of three **criteria**:

- $p$  - the "success" probability
- $n$  - sample size (how often we sample)
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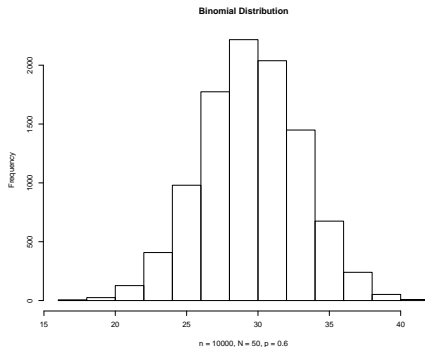
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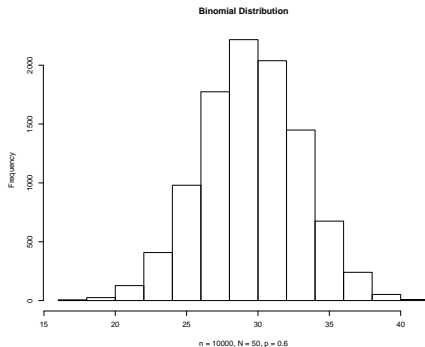
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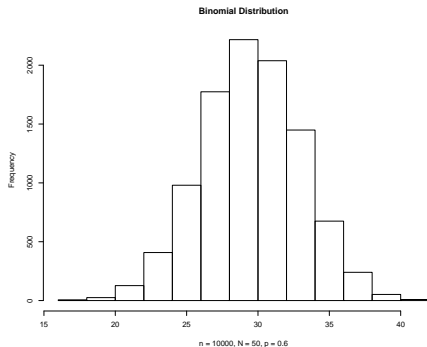
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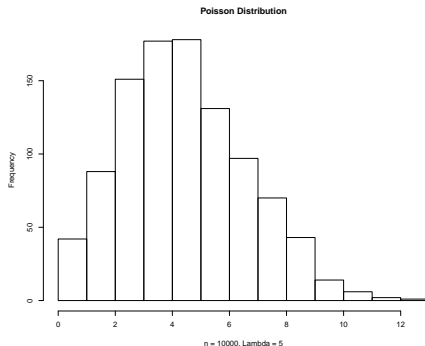
# Poisson Distribution

Another one of the **more important** distributions. It is applicable to:

- Focal objects are placed randomly in one or more dimensions
- A random “counting window” (usually one considering time) is placed above the sampling scheme

It is made up of two **criteria**:

- $\lambda$  - the mean (= expectation, average count, intensity) as well as the variance (i.e., variance = mean)
- $n$  - sample size



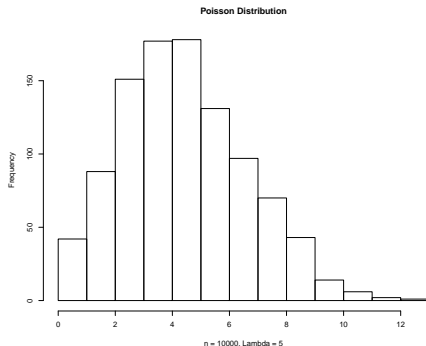
# Poisson Distribution

Another one of the **more important** distributions. It is applicable to:

- Focal objects are placed randomly in one or more dimensions
- A random “counting window” (usually one considering time) is placed above the sampling scheme

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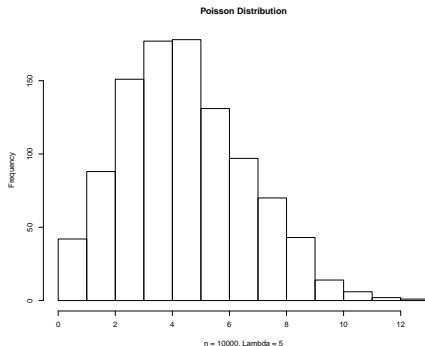
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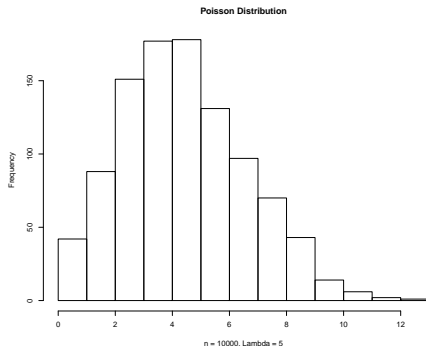
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# How to Measure Distributions

*Not all distributions are created equally.*

Distributions can be described via **classic parameters of descriptive statistics**:

- Arithmetic Mean
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- Median
- Minimum, Maximum, Range
- ...
- Variance
- Standard Deviation
- Quantile Range
- **Skewness**
- **Kurtosis**
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# Skewness I

*Definition:* Describes the symmetry and relative tail length of distributions.

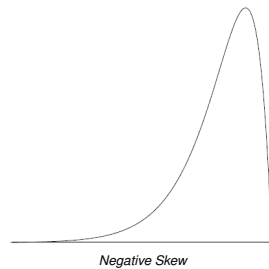
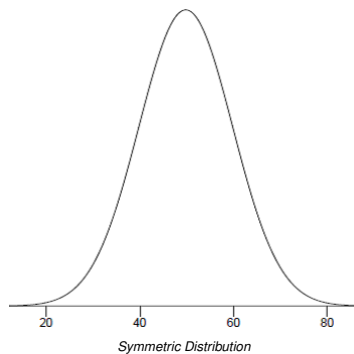
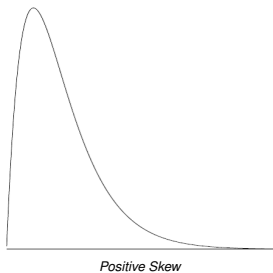
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*Positive skew:* Right-hand tail is longer than the left-hand tail

*Skew = 0:* Symmetric distribution

*Negative skew:* Left-hand tail is longer than the right-hand tail

# Skewness II





# Kurtosis I

*Definition:* Describes the evenness/"tailedness" of distributions.

---

*Positive kurtosis:* Short-tailed distribution aka. *leptokurtic*

*Kurtosis = 0:* Base representation of a given distribution aka. *mesokurtic*

*Negative kurtosis:* Long-tailed distribution aka. *platykurtic*

# Kurtosis II

