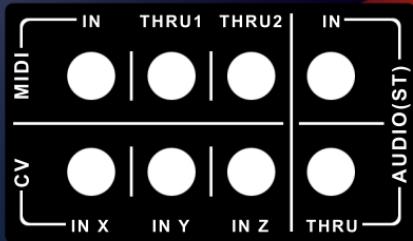


—SLIMSHADER—



X

MODE

Y

MODE

Z

MODE

1 Images

2 Shaders *-/CustX

3 Audio Sens. Low Freq.

4 MIDI CH10 T60 | K41-51

5 Manual Value X

6 LFO Rate X

7 Ctrl Voltage Sens. IN X

*-/CustY

Sens. High Freq.

T61 | K52-61

Value Y

Rate Y

Sens. IN Y

*-/CustZ

Multiplier

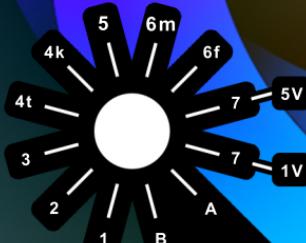
T62 | K62-71

Value Z

Rate Z

Sens. IN Z

AUDIO LEVEL



AUTO

30sec

RANDOM

+

MANUAL

60sec

RUNNING ORDER ►

-

PWR & MIDI

ON/BOOTING
OFF/PROG RUN

