	IUEU		DRAGE		Player Name	
acter Name			Level Class	Paragon Path	Epic Destiny	Total XP
		· 				
INI	Size TIATIVE	Age Gend	der Height Weight Alignm DEFEN	·	Adventuring Company or Oth MOVEM	
ORE	DEX 1/2 LEVEL	MISC			SCORE	BASE ARMOR ITEM MIS
Initiative				ASS FEAT ENH MISC MISC	Speed (Squares)	
IDITIONAL MODIFIERS			CONDITIONAL BONUSES		SPECIAL MOVEMENT	
ABILI'	TY SCORES		CONDITIONAL BONOSES		SENSE	:¢
CORE ABILITY	ABIL MOD	MOD + 1/2 LVL	DEFENSE 1/2 LVL ABIL CL	LASS FEAT ENH MISC MISC	SCORE PASSIVE SENSE	BASE SKILL BONU
Strength			FORT		Passive Insight	10 +
CON			CONDITIONAL BONUSES		Passive Perception	10 +
Constitution			DEFENSE 1/2 LVL ABIL CI	LASS FEAT ENH MISC MISC	SPECIAL SENSES	
DEX Peyterity			REF	LASS TEXT ENT MISC MISC		
Dexterity INT			CONDITIONAL BONUSES		ATTACK WO	RKSPACE
Intelligence			10+		ABILITY: ATT BONUS 1/2 LVL ABIL CLA	SS PROF FEAT ENH MIS
WIS			DEFENSE 1/2 LVL ABIL CL	LASS FEAT ENH MISC MISC	+	
Wisdom			WILL		ABILITY:	
Charisma			CONDITIONAL BONUSES		ATT BONUS 1/2 LVL ABIL CLA	SS PROF FEAT ENH MIS
НІТ	POINTS		ACTION P		+	
AX HP BLOODIED	HEALING SURGE VALUE	SURGES SURGES/DAY	Action Points	MILESTONES ACTION POINTS 0 1 1 2	DAMAGE WO	RKSPACE
BLOODIEL	SONGE VALUE	Jonata, DAI	ADDITIONAL EFFECTS FOR SPENDING ACT	2 3	ABILITY:	MISI NCL
1/2 HP	1/4 HP				DAMAGE AB	IL FEAT ENH MISC MISC
ENT HIT POINTS	CURRE	ENT SURGE USES	RACE FEA	TURES		
			ABILITY SCORE MODS		ABILITY:	
					DAMAGE AB	IL FEAT ENH MISC MISC
SECOND WIND PORARY HIT POINTS	/ENCOUNTER US	SED				
					BASIC ATT	
DEATH SAVII	NG THROW FAILURES				ATTACK DEFENSE WEAPON OF	POWER DAMAGE
NG THROW MODS					vs	
TANCES					vs	
					vs	
ENT CONDITIONS AND EFFE	cts					
			CLASS / PATH / DE	STINY FEATURES	vs	
	KILLS	ARMOR	-GENESS / TAITI / DI			
S SKILL NAME	ABIL MOD TRND + 1/2 LVL (+5)	PENALTY MISC	-		FEAT	S
Acrobatics	DEX					
Arcana	INT	n/a				
Athletics	STR					
Bluff	СНА	n/a				
Diplomacy	СНА	n/a				
Dungeoneering	wis	n/a				
Endurance	CON					
_	wis	n/a				
Heal	INT	n/a			<u>—</u>	
_		1			-	
History		n/2				
History Insight	wis	n/a				
History Insight Intimidate	wis	n/a				
History Insight Intimidate Nature	WIS CHA WIS CHA	n/a n/a				
History Insight Intimidate Nature Perception	wis	n/a	LANCHAGES	KNOWN		
History Insight Intimidate Nature Perception Religion	WIS CHA WIS CHA	n/a n/a	LANGUAGES	KNOWN		
History Insight Intimidate Nature Perception	WIS US WIS US WIS US	n/a n/a n/a	LANGUAGES	KNOWN		
History Insight Intimidate Nature Perception Religion	WIS	n/a n/a n/a	LANGUAGES	KNOWN		

POWER INDEX	MAGIC ITEM INDEX	***
List your powers below. Check the box when the power is used. Clear the box when the power renews.	List your powers below. Check the box when the power is used. Clear the box when the power renews.	1
		ľ
* AT-WILL POWERS	MAGIC ITEMS	
	WEAPON	
	WEAPON	
	WEAPON	
	ARMOR	
	ARMS	
	FEET	<u></u>
* ENCOUNTER POWERS	HANDS	1
	HEAD	-
		PERSONALITY TRAITS
	NECK	
	RING	
П	RING	
	WAIST	
* DAILY POWERS		
		MANINEDICAC AND ADDEADANCE
		MANNERISMS AND APPEARANCE
* UTILITY POWERS		
		CHARACTER BACKGROUND
	Daily Item Powers Per Day	COMPANIONS AND ALLIES
	Heroic (1-10) Milestone / / / /	COMPANIONS AND ALLIES NOTES
	Paragon (11-20)	NAME NOTES
	Epic (21-30)	NAME NOTES
		NAME NOTES
★ OTHER EQUIPMENT	RITUALS	NAME NOTES
		NAME NOTES NAME NOTES
	-	NAME NOTES
		SESSION AND CAMPAIGN NOTES
<u>\</u>	<u></u>	
★ COINS AND C	THER WEALTH	