

Assignment 1

Part I

- phi/psi angles from PDB + secondary structure

Part II

- amino acid propensities

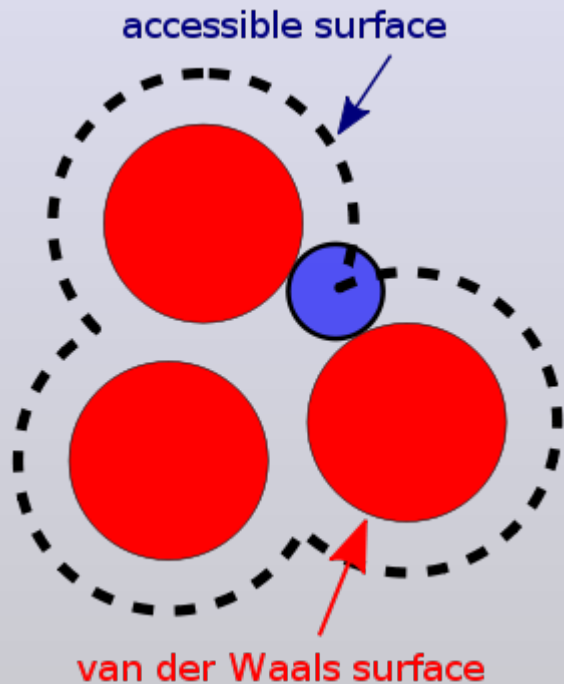
Part III

- interpretation & propose methods
- (read book)

If you have trouble start with part II, 1.1 is probably the most difficult question!

Surface Accessible area

Mathematically, one calculates the surface by integrating a step function $f()$ over all points x on the surface of a sphere of radius $r(\text{atom}) + r(\text{water})$ around atom i . $f = 1$ if a water sphere centered at x (by definition in contact with atom i) does not intersect with any other protein atom; otherwise $f=0$.

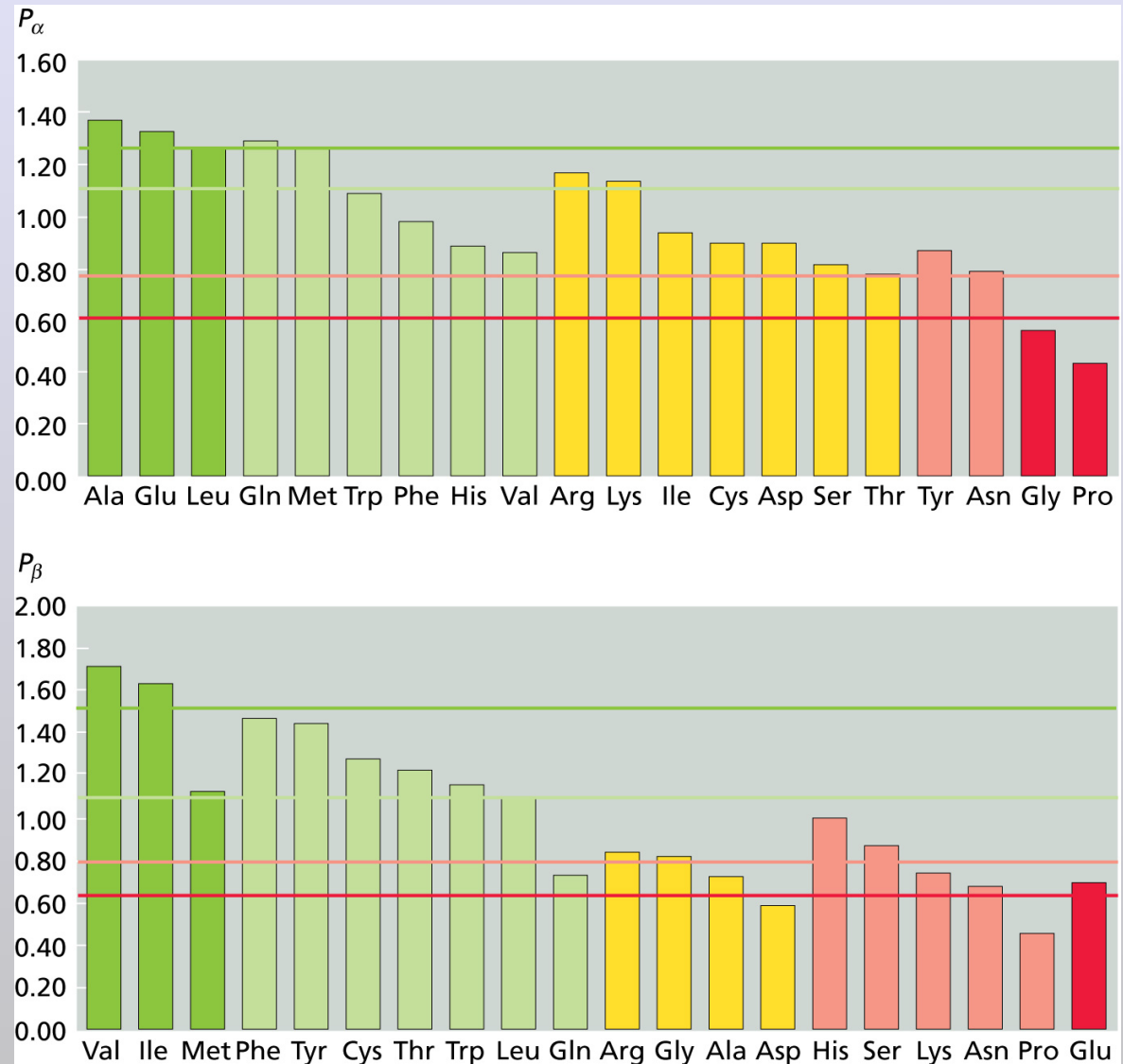


water molecules in contact with each residue:

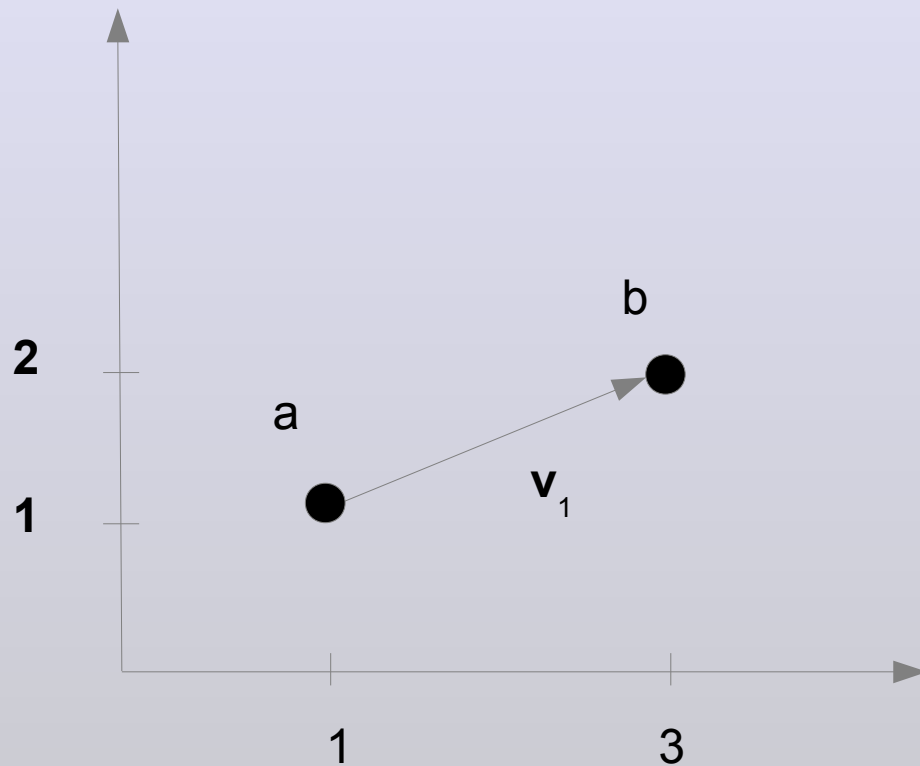
$$W = \frac{\text{Area}}{V(\text{water molecule})^{2/3}} \approx \frac{\text{Area}}{10}$$

Amino Acid propensities

$$P_{s,a} = \frac{f_{s,a}}{f_a}$$



Vectors - Recap



Points:

$$\mathbf{a} = (1, 1)$$

$$\mathbf{b} = (3, 2)$$

Directional vector

$$\mathbf{v}_1 = \mathbf{b} - \mathbf{a}$$

$$= (\quad , \quad) - (\quad , \quad)$$

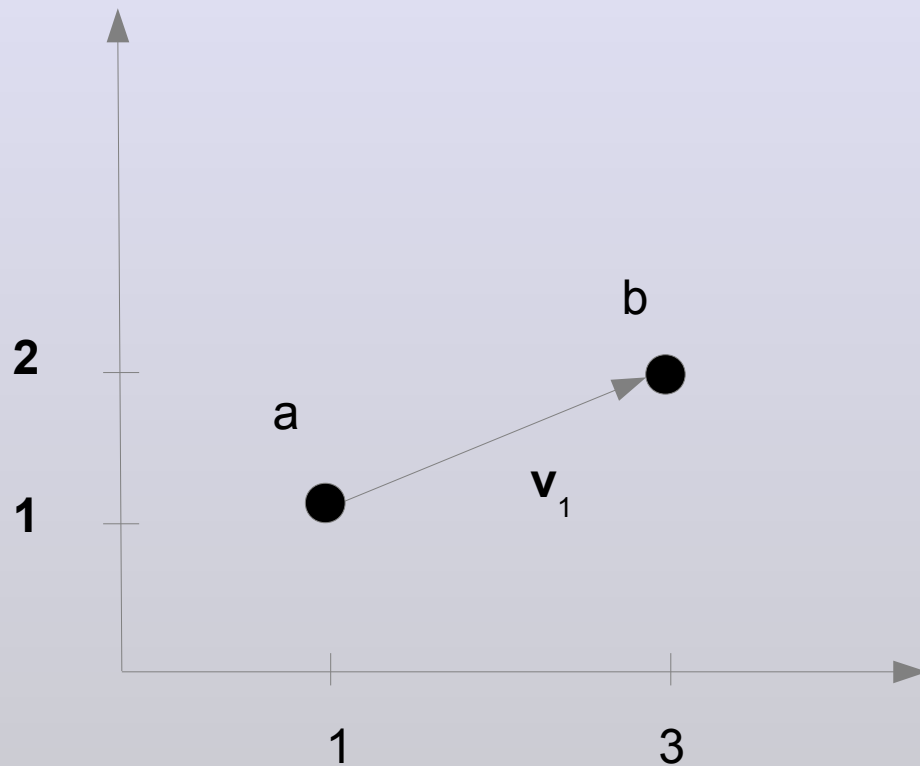
$$= (\quad , \quad)$$

a vector has a

- direction

- magnitude (length)

Vectors - Recap



a vector has a
- direction
- magnitude (length)

$$\mathbf{v}_1 = (x, y)$$

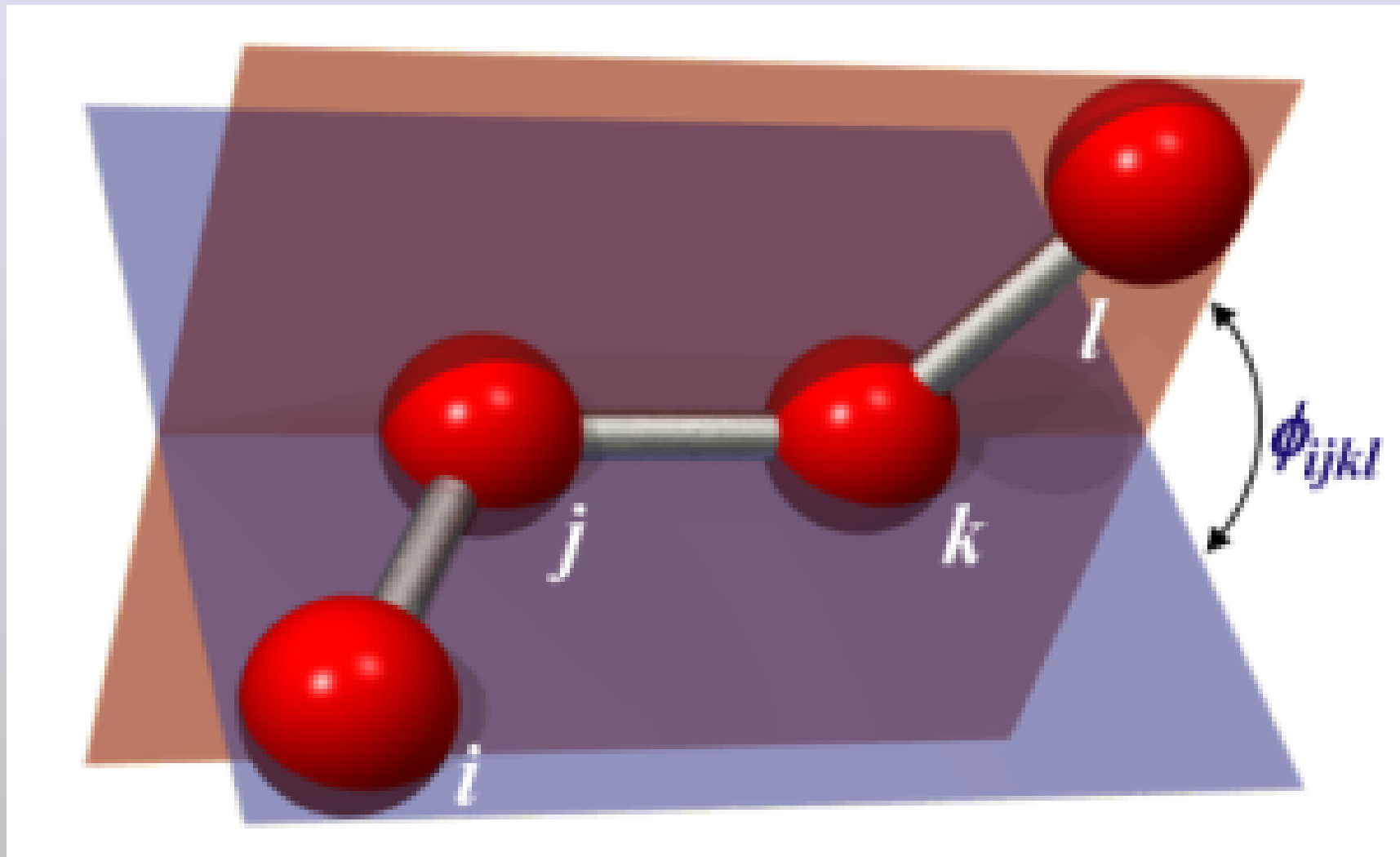
Magnitude vector:

$$|\mathbf{v}_1| = \sqrt{x^2 + y^2}$$

unit vector, vector of length 1

$$\mathbf{u}_1 = \frac{\mathbf{v}_1}{|\mathbf{v}_1|}$$

Torsion or Dihedral

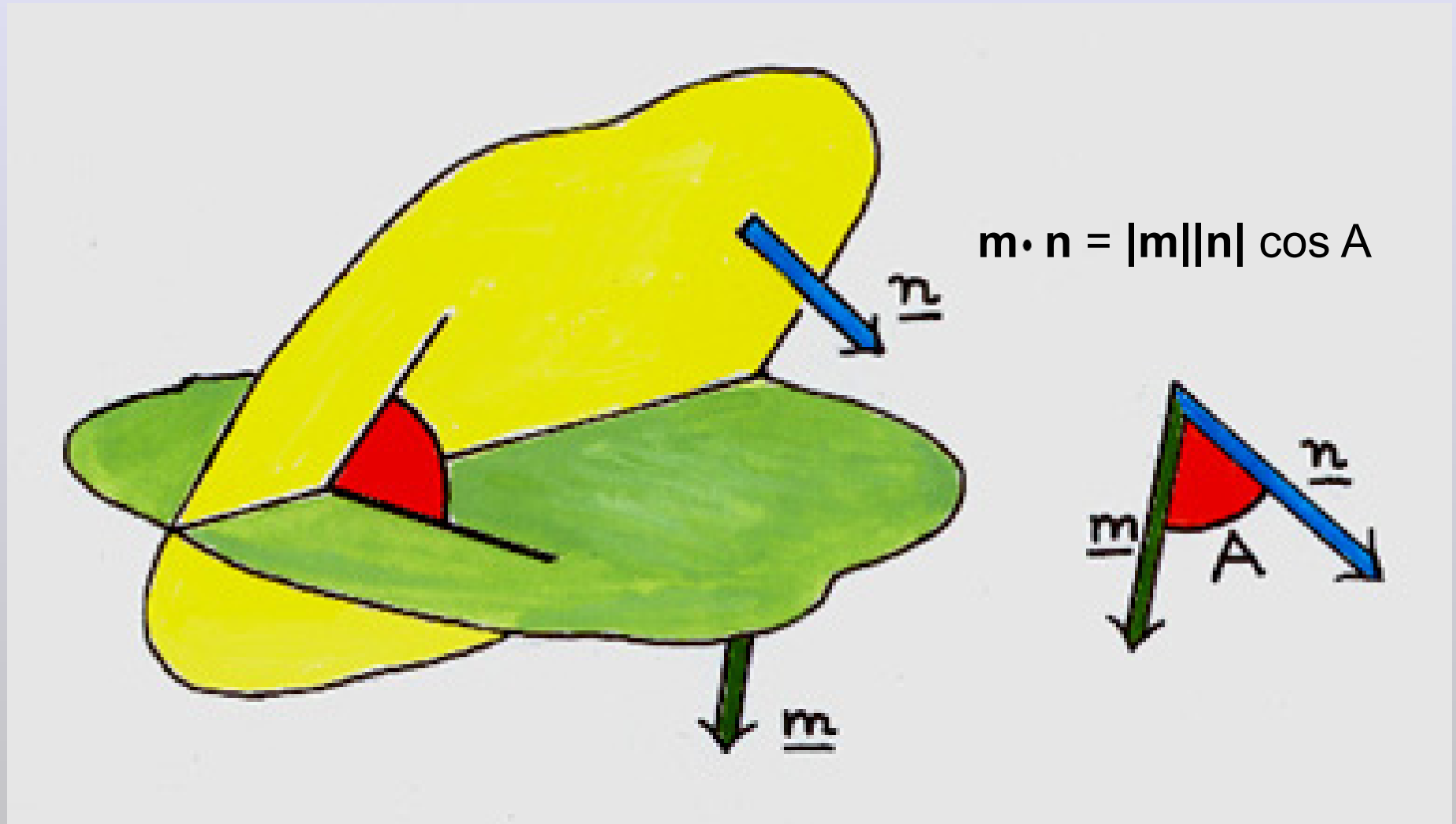


dot & cross product

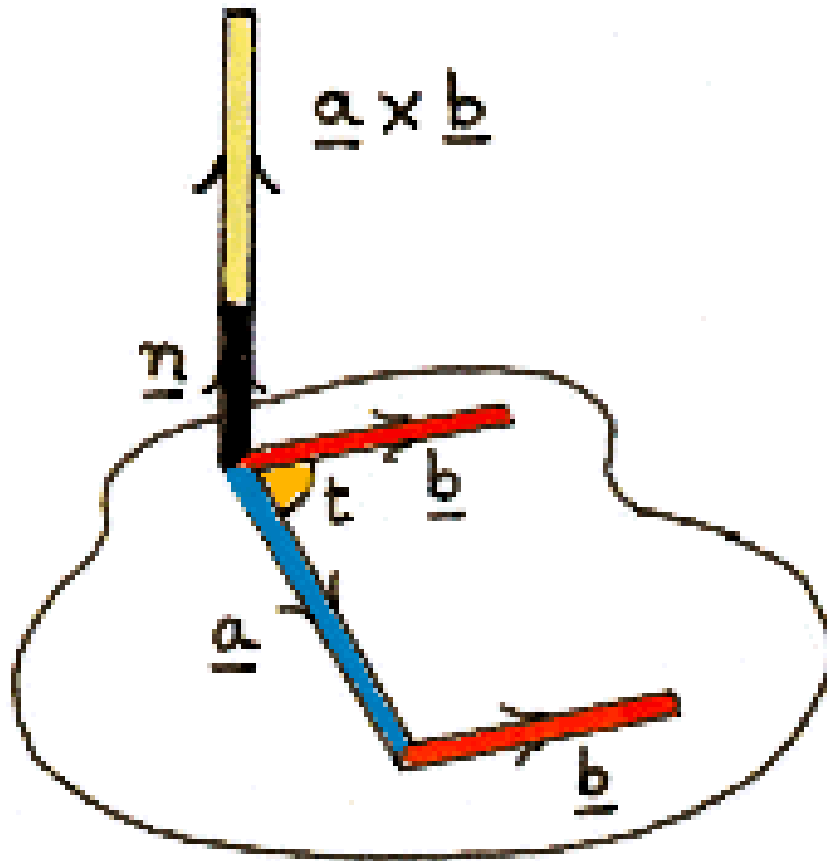
$$\begin{pmatrix} a_x \\ a_y \\ a_z \end{pmatrix} \bullet \begin{pmatrix} b_x \\ b_y \\ b_z \end{pmatrix} = a_x b_x + a_y b_y + a_z b_z$$

$$\begin{pmatrix} a_x \\ a_y \\ a_z \end{pmatrix} \times \begin{pmatrix} b_x \\ b_y \\ b_z \end{pmatrix} = \begin{pmatrix} a_y b_z - b_y a_z \\ a_z b_x - b_z a_x \\ a_x b_y - b_x a_y \end{pmatrix}$$

Angles between planes



cross product



$$\underline{a} \times \underline{b} = |\underline{a}| |\underline{b}| \sin t \underline{n}$$

The cross product will also give you a normal to the plane \underline{a} and \underline{b} lie in