Improving Interprocess Communication in Globl/solve &

Improving Slew Models for IVS antennas

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Created for NVI Inc. at the Goddard Space Flight Centre

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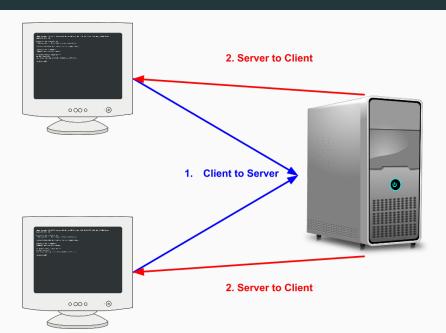
Results for Project One

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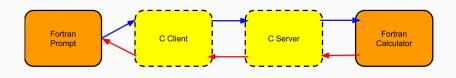
Result for Project Two

Learning Fortran

Server/Client



Server/Client



Calculator

```
erik@Antergos-Laptop ~/Programming/git/GSFC Internship/server client >./calculator client.out
 Please enter the same port number as for the server (e.g. 55555).
55555
Usage: Write two numbers followed by an operator (add, sub, mul, div).
Only integer answers are supported. (2 4 div will return 0)
1238 4883 add
The answer is:
                        6121
erik@Antergos-Laptop ~/Programming/git/GSFC Internship/server client >./calculator client.out
Please enter the same port number as for the server (e.g. 55555).
Usage: Write two numbers followed by an operator (add, sub, mul, div).
Only integer answers are supported. (2 4 div will return 0)
128 412 mul
The answer is:
                      52736
erik@Antergos-Laptop ~/Programming/git/GSFC Internship/server client >./calculator client.out
Please enter the same port number as for the server (e.g. 55555).
Usage: Write two numbers followed by an operator (add, sub, mul, div).
Only integer answers are supported. (2 4 div will return 0)
121 11 div
The answer is:
erik@Antergos-Laptop ~/Programming/git/GSFC Internship/server client >./calculator client.out
Please enter the same port number as for the server (e.g. 55555).
Usage: Write two numbers followed by an operator (add. sub. mul. div).
Only integer answers are supported. (2 4 div will return 0)
2138 1312 sub
The answer is:
                         826
erik@Antergos-Laptop ~/Programming/git/GSFC Internship/server client >
```

Figure 3: Example usage of the calculator.

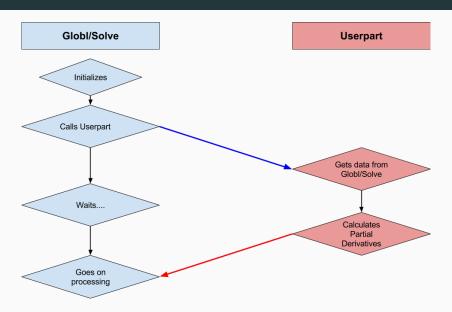
Our First Project

Problem Description

Rewrite how Globl/solve handles its passing of data to and from userpartials and userprogs.

By minimizing disc I/O we want to increase the speed at which data is sent.

Problem Description



Testing I/O performance

Protocols we have tried and used:

• Using the hard drive:

- Using the hard drive:
 - Read/Write to file

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 - Sending/Receiving with **pipes**

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- Using the hard drive:
 - Read/Write to **file**
 - Sending/Receiving with pipes
- Using the memory:
 - Sending/Receiving with TCP/IP Sockets
 - Sending/Receiving with **OpenMPI**
 - Sending/Receiving with ZeroMQ

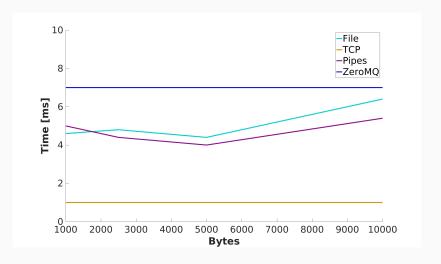
1. The producer generates a list of length n and fills it with integers.

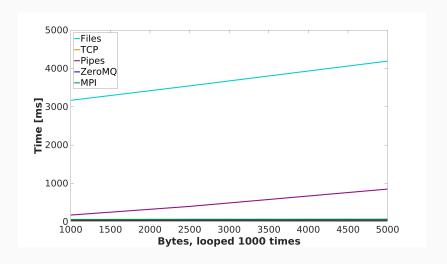
- 1. The producer generates a list of length n and fills it with integers.
- 2. The producer writes the list to file (or sends it over the designated transfer protocol).

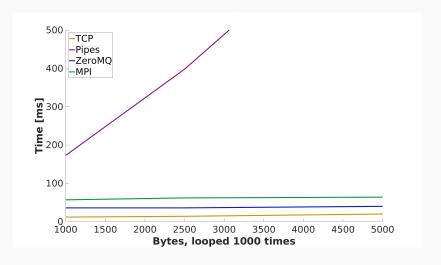
- 1. The producer generates a list of length n and fills it with integers.
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- 2. The producer writes the list to file (or sends it over the designated transfer protocol).
- 3. The consumer reads (or receives) the list.
- 4. The consumer squares each int in the list and sends it back to the producer.
- 5. The producer reads (or receives) the modified list.







• TCP was the fastest, but the most difficult to implement.

- TCP was the fastest, but the most difficult to implement.
- Since we assumed a lot of data would be passed we opted for ZeroMQ due to its presumptive ease of use and performance.

• Installation of ZeroMQ on **bootes**

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- ullet Porting our code to a different compiler: gfortran o ifort

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- Installation of ZeroMQ on bootes
- ullet Porting our code to a different compiler: gfortran o ifort
- Understanding where to put what and why
- A lot of coding

Two programs:

```
include 'solve.i'
                                                                                     ! Includes parameters used by oborg.i
 include 'oborg.i'
 include 'f77 zmg.h'
                                                                                    ! Includes the ZMO binding
 include 'variables client.i' | Includes a small common block holding the ZMO related variables
  integer, dimension(22) :: i_buffer ! Buffer for data transsmition
 integer, dimension(20) :: i array, i arrayl, i array2, i array3 ! Generic arrays integer i_rc ! if >= 0: the number of bytes sent or received, else: error
  integer
                                                                          i, i lbuf, c, i sbuf, buffNumber, i obsNumber
 ! Set up the communication
                                                                                                                                       ! Address to listen to.
  context = f77 znq ctx new()
                                                                                                                                       ! Create new context
 requester = f77 zmg_socket(context, ZMQ_REQ) ! Use the REQ protocol
i rc = f77 zmg_connect(requester,address)! Declare the client as a requester
  i lbuf - size(i buffer)
  ! Clear the buffer
 do i=1, i lbuf
i_buffer(i) = 0
 ! Fill the arrays with arbitrary numbers. The arrays hold two less elements
 ! since the buffer carries two control bits (buffer(1), buffer(2)).
  ! Due to the nature of the program, a loop is used to provide the opportunity
 ! to test all functions. When used in production, a program would be written
  do while (.true.
           if ((i\_buffer(1) .eq. 9) .and. (i\_rc .ge. 0)) then
                     ([L_buffer[1] eq. 9] and, (l_c_c_go_0)) then
print ', 'All S good, please Chose between the options below:

print ', '(2) Get'
print ', '(2) Get'
print ', '(2) Get Chose
print ', '(4) Get Chose
print ', '(7) Exit'
read(',') C

second(',') C
                                            print *, "Mhich array do you want parent to send (1-3)?"
read(*,*) buffNumber
```

- Two programs:
 - child com.f

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- Two programs:
 - child_com.f
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 ! to test all functions. When used in production, a program would be written
  do while (.true.
           if ((i buffer(1) .eq. 9) .and. (i rc .qe. 8)) then
                     ([L_buffer[1] eq. 9] and, (l_c_c_go_0)) then
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- Two programs:
 - child_com.f
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- Strategy:

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Implementation

- Two programs:
 - child com.f
 - parent_com.f
- Strategy:
 - Open and close the connection as few times as possible

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include 'solve.i'
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 integer, dimension(20) :: i array, i arrayl, i array2, i array3 ! Generic arrays integer i_rc ! if >= 0: the number of bytes sent or received, else: error
                                                                       i, i lbuf, c, i sbuf, buffNumber, i obsNumber
  ! Set up the communication
                                                                                                                                ! Address to listen to.
  context = f77 znq ctx new()
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read(',') C

second(',') C
                                           print *, "Which array do you want parent to send (1-3)?"
```

Implementation

- Two programs:
 - child_com.f
 - parent_com.f
- Strategy:
 - Open and close the connection as few times as possible
 - Send as much data as possible each time

```
include 'solve.i'
                                   ! Includes parameters used by oborg.i
 include 'oborg.i'
 include 'f77 zmg.h'
                                   ! Includes the ZMO binding
 include 'variables_client.i' ! Includes a small common block holding the ZMQ related variables
 integer, dimension(22) :: i buffer ! Buffer for data transmition
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                              i, i lbuf, c, i sbuf, buffNumber, i obsNumber
 ! Set up the communication
 address = 'tcp://localhost:55555'
                                                       ! Address to listen to.
 context = f77 znq ctx new()
                                                       ! Create new context
 requester = f77 zng socket(context, ZMQ REQ) ! Use the REQ protocol
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 do i=1, i lbuf
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 do while (.true.
     if ((i buffer(1) .eq. 9) .and. (i rc .qe. 0)) then
         print *, "All is good, please chose between the options below:"
         print *, "(1) Send"
print *, "(2) Get"
print *, "(3) Send Obs"
print *, "(4) Get Obs"
print *, "n/a (5) Get Size"
print *, "n/a (6) Done"
print *, "(7) Exit"
read(*,")
                  print *, "Which array do you want parent to send (1-3)?"
                  read(*,*) buffNumber
```

Running userpartials for $\sim\!\!200$ sessions.

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• Old version of globl/solve: 8 minutes 47 seconds

Running userpartials for $\sim\!200$ sessions.

- Old version of globl/solve: 8 minutes 47 seconds
- New version of globl/solve: 9 minutes 5 seconds

Running userpartials for $\sim\!\!1400$ sessions.

Running userpartials for \sim 1400 sessions.

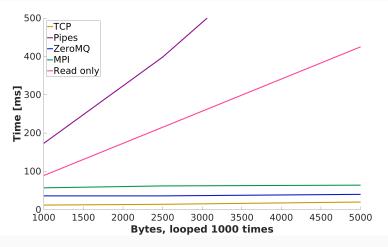
• Old version of globl/solve: 42 minutes 20 seconds

Running userpartials for ${\sim}1400$ sessions.

- Old version of globl/solve: 42 minutes 20 seconds
- New version of globl/solve: 46 minutes 34 seconds

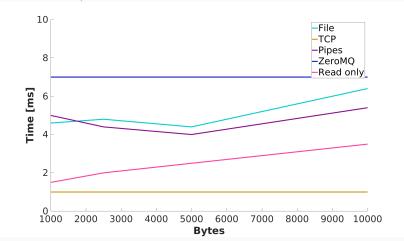
Why?

Globl/solve does not read and write a lot, it reads a lot,



but read only is still slower...

Globl/solve does not read as much as we thought.



Maybe not all in vain:

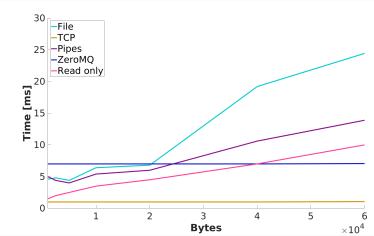
Maybe not all in vain:

• ZeroMQ can be used for concurrency (parallel programming)

Maybe not all in vain:

- ZeroMQ can be used for concurrency (parallel programming)
- We only calculate user partials, what about user programs?





• Remove the writes that are no longer needed.

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- TCP should have been the way to go?

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- TCP should have been the way to go?
- Posix Shared Memory?

- Remove the writes that are no longer needed.
- TCP should have been the way to go?
- Posix Shared Memory?
 - Conversion between C and Fortran was non trivial.

Our Second Project

Problem

Mario noticed that we were getting error messages about antennas arriving late on source.

Problem Description

The model used for determining when an antenna acquires a source is a little bit off. Sked will say that an antenna should be on target at time T but the logfiles tells us that the antenna actually was on source at $T\pm c$.

Extract the Data

Observation listing from file	./r1747.skd for	experiment R174	7			
Source Start AZ EL	AZ EL AZ EL	AZ EL AZ EL	AZ EL AZ EL	AZ EL	AZ EL AZ EL	AZ EL AZ EL
name yyddd-hhmmss Ft	Hh Hb	Is Ke	Ny On	Kv	Sh Ts	Wz Yg
0834-201 16186-170000 211 71	257 20		1	I I		
3C418 16186-170000 j	i i	341 74 360 24	410 45 398 29	i i	378 68 341 74	397 23 370 8
2052-474 16186-170332	239 80	543 6 536 57	į i	5 35 6	530 11 183 7	505 66
0808+019 16186-170341 287 72	i i	i i	612 13	i i	i	255 15
1717+178 16186-170709	55 23	628 34j j	468 22	i i	620 51 268 34	455 28
1923+210 16186-170918	325 18	607 61 329 49	į i	i i	584 77 247 61	i i i
0955+476 16186-171036 366 38	i i	i i	593 55 627 63	i i	i	283 61
2008-159 16186-171235	i i	i i	į i	i i	539 43 202 35	i 385 75i
0059+581 16186-171315		i i		400 42	i	359 18
1908-201 16186-171450	290 49	576 25 253 65		i i	i	i i
2059+034 16186-171504	i i	i i	i	5 28 57	514 60 192 57	i i i
1144+402 16186-171552 392 37	334 17	i i	561 50 580 69	i i	i	601 74 i
1759-396 16186-171642		228 44			ĺ	237 66

```
2016.186.17:01:31.00:source=2052-474,205616.36,-471447.6,2000.0,neutral 2016.186.17:01:32.00:sv8m1la=1 2016.186.17:01:32.00:sv8m1la=1 2016.186.17:01:32.00:sv8m1la=1 2016.186.17:01:52.00:sv8m1la=1 2016.186.10:sv8m1la=1 2016.186.186.10:sv8m1la=1 2016.186.186.10:sv8m1la=1 2016.186.186.10:sv8m1la=1 2016.186.10:sv8m1la=1 2016.186.186.10:sv8m1la=1 2016.186.10:sv8m1la=1 2016.186.10:sv8m1la=1 2016.186.10:sv8m1la=1 2016.186.10:sv8m1la=1 2016.186.10:sv8m1la=1 2016.186.10:sv8m1la=1 2016.186.10:sv8m1la=1 2016.186.10:sv8m1la=1 2016.18
```

Parse the Data

• Correlate the log data with the Sked data.

Parse the Data

- Correlate the log data with the Sked data.
- Least Square Fit

Sessions and stations

Sessions used:

- Regular Monday sessions
 - r1721 r1752
- Regular Thursday sessions
 - r4721 r4752

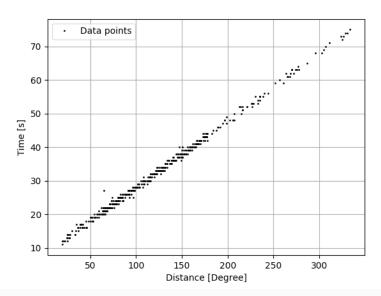
Stations in sessions:

- Badary
- Fortleza
- Hart15m
- Hobart12
- Ishioka
- Kashim34
- Kath12m
- KokeeMatera
- Matera
- Medicina
- Nyales20

- Onsala60
- Raegyeb
- Sejong
- Seshan25
- Svetloe
- Tsukub32
- UrumqiYarra12m
- Yebes40m
- Zelenchk

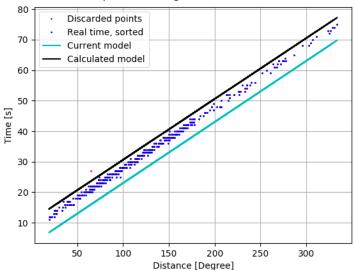
Extracted data points

HOBART12, AZIMUTH



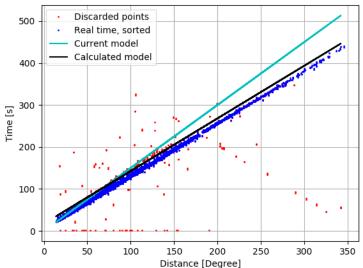
Calculated model

HOBART12, AZIMUTH Speed: 301 deg/min, offset: 10.7 s



Calculated model

FORTLEZA, AZIMUTH Speed: 48 deg/min, offset: 17.2 s



Antenna	Az _{Old}	Offset [s]	Az _{New} [deg/min]	Offset [s]	$\Delta Azimuth \\ \text{\tiny [deg/min]}$	$\mathop{\Delta Offset}_{[s]}$
Badary	60	40.0	65	40.2	+5	+.2
Fortleza	40	0.0	48	16.2	+8	+16.2
Hart15m	120	3.0	124	10.5	+4	+7.5
Hobart12	300	3.0	301	10.9	+1	+7.9
Ishioka	720	10.0	728	9.5	+8	5
Kashim34	45	0.0	49	13.8	+4	+13.8
Kath12m	300	3.0	300	11.0	0	+8.0
Kokee	117	15.0	127	13.4	+10	-1.6
Matera	90	20.0	105	37.3	+15	+17.3
Medicina	48	0.0	48	13.7	0	+13.7
Nyales20	120	9.0	137	11.7	+17	+2.7

Antenna	Az _{Old} [deg/min]	Offset [s]	Az _{New}	Offset [s]	$\Delta Azimuth \\ \text{\tiny [deg/min]}$	$\mathop{\Delta Offset}_{[s]}$
Onsala60	144	20	184	19.0	+40	-1.0
Raegyeb	720	3	718	12.8	-2	+9.8
Sejong	300	0	312	22.7	+12	+22.7
Seshan25	60	0	56	10.1	-4	+10.1
Svetloe	60	40	67	34.9	+20	-5.1
Tsukub32	180	14	195	15.6	+15	+1.6
Urumqi	60	0	61	11.3	+1	+11.3
Yarra12m	300	3	300	10.0	0	+7.0
Yebes40m	60	10	121	19.6	+61	+9.6
Zelenchk	60	40	62	50.2	+2	+10.2

Antenna	El _{Old} [deg/min]	Offset [s]	EI _{New}	Offset [s]	$\mathop{\Delta Elevation}_{\tiny [deg/min]}$	$\mathop{\Delta Offset}_{[s]}$
Badary	30	40.0	35	34.4	+5	-5.6
Fortleza	20	0.0	20	12.4	0	+12.4
Hart15m	60	3.0	58	8.7	-2	+5.7
Hobart12	75	3.0	76	9.1	+1	+6.1
Ishioka	360	10.0	366	9.2	+6	8
Kashim34	40	0.0	41	11.6	+1	+11.6
Kath12m	75	3.0	75	9.0	0	+6.0
Kokee	117	15.0	138	11.1	+21	-3.9
Matera	100	20.0	137	34.2	+37	+14.2
Medicina	30	0.0	30	11.0	0	+11.0
Nyales20	120	9.0	138	8.2	+18	8

Antenna	El _{Old} [deg/min]	Offset [s]	EI _{New}	Offset [s]	$\Delta Elevation \ _{[deg/min]}$	$\mathop{\Delta Offset}_{[s]}$
Onsala60	60	20	66	15.8	+6	-4.2
Raegyeb	360	3	369	12.8	+9	+9.8
Sejong	300	0	221	23.8	-79	+23.8
Seshan25	30	0	32	9.1	+2	+9.1
Svetloe	30	40	26	24.5	-4	-15.5
Tsukub32	180	14	190	16.1	+10	+2.1
Urumqi	30	0	32	9.9	+2	+9.9
Yarra12m	75	3	75	9.0	0	+6.0
Yebes40m	60	10	60	18.0	0	+8.0
Zelenchk	30	40	32	43.3	+2	+3.3

Mirrored data points

 Some stations has a line of additional data points mirrored in the 180 degree line.

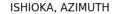
Mirrored data points

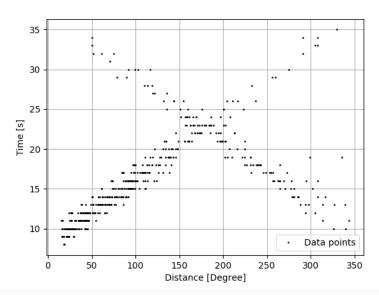
- Some stations has a line of additional data points mirrored in the 180 degree line.
- Probably due to cable wrap.

Mirrored data points

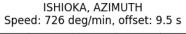
- Some stations has a line of additional data points mirrored in the 180 degree line.
- Probably due to cable wrap.
- Stations: Ishioka, Kath12m, Sejong and Yarra12m

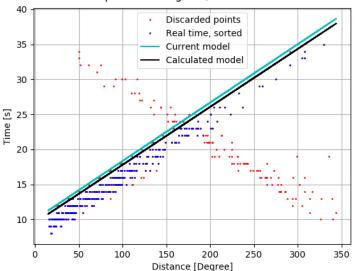
Extracted data points



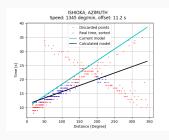


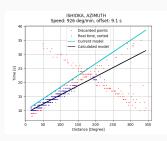
Calculated model

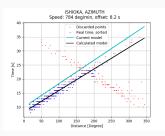


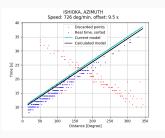


Iteration of Least Square Fit

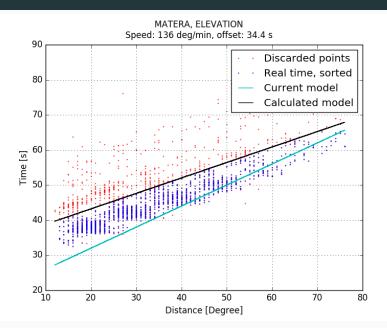








Additional Issues



• Fix the bug in Sked.

- Fix the bug in Sked.
- Set a more intelligent threshold.

Questions?

 ${\sf Questions?}$